2024 Greene County Fair WOW Rules

Saturday, September 7, 2024

ATTENTION!!

The following six rules apply to 03 and up:

1. Allowing 2 kickers no bigger than 1 1/4 inch welded to the frame behind the bolts that bolt to the front package tray. These must be solid and no sliders or spring-loaded kickers.
2. Must run Hunter Slang motor mount plate. Must be bolted in and NOT welded to the frame
3. You are allowed two 4x4 patch plates on each frame rail only.
4. Rack and pinion steering must remain stock.
5. Doors welded 5 on 5 off - 3 inch wide, ¼ inch thick.
6. Driver’s door welded vertical seams only.

We apologize for the delay in the WOW rules being posted.

Cars must be 1971 and newer. No sedagons, Imperial subs, front wheel

drive Taxi cabs, hearses, ambulances, four-wheel drive, FWD or AWD. Must be an American

made passenger car.

POWERTRAIN: ENGINE May run lower cradle, front plate with pulley protector. If you run

pulley protector, sway bar MUST NEVER COME INTO CONTACT WITH PULLEY PROTECTOR.

Must run motor mounts. No lower cradle direct to frame. Solid motor mounts allowed but

must be stock style. May run BOP trans adapter unless found to be strengthen car. A lower

cradle can only mount to the car at the motor mounts. You will be allowed a 1⁄2'’ thick plate

for motor mount riser. Must be the same size as mount. This is to help with steering

clearance. There must not be any other plate in the engine crossmember. You may run a

bar from header to header to keep hood off headers and carburetors. NO HALOS, NO DP’S.

MID PLATE: YOU MAY USE A SPACER IF YOU HAVE A SHORT BELLHOUSING LIKE NLR

SALES. If you have a mid-plate you want to cut down for your spacer fine but must be 1’’

circumference of the bellhousing and in no way strengthen the car. Simple bolt on header

protector allowed.

TRANSMISSION: Aftermarket bell allowed. No TRANSMISION PROTECTORS. Steel tail shaft

housing is allowed. Nothing else may be added to the transmission such as a pan protector

etc. You can plate the bottom of the pan and must not support anything else. A simple

piece of plate that is it. Transmission must float and can’t make steel tail solid to

crossmember. One wrap of chain with bolt or stock mount bolted in is fine. Factory

crossmember for the car or a 2’’ x 2’’x1/4’’ piece of tubing may be used. You may weld the

mount for the crossmember to the frame on a piece of angle 3”x3”x6”. Aftermarket or ice

transmission coolers allowed. May not reinforce car in any way. NO AFTERMARKET

TRANSMISSIONS

REAREND: Braced rearends allowed. Postals are ok. 8 lug 3⁄4 ton rearends are ok. The

rearend can’t reinforce the car in any way. If it does you will cut or fix it to run. Pinion brakes

are allowed. Watts link conversions: Watts link conversions are allowed. Bolt on style kit

only. Kit is not mounted to reinforce frame. After market or homemade trailing arms allow.

CAN NOT reinforce car in any way other than its intended use. They may be reinforced. You

may extend or shorten them. All trailing arms must be mounted to a stock location. Bolt for

lower trailing arm at frame must mount inside frame. Can’t be used as a pin. A 3” piece of

angle or tube may be used to mount. This piece can be welded on one side to the frame.

SUSPENSION: An A-arm may not be reinforced. A-arms may

be welded down with 2 pieces of strap. 2” x 3” X 1⁄4" PER A-ARM parallel to each other and

vertical to the frame. Front springs must be a single factory spring no aftermarket. No tilting

springs. Front springs may be used in the rear. Rear coil springs may be doubled. One loop

of 3/8” chain or smaller may be used to hold rear spring in place. This may be wrapped

around hump through package tray and around rearend. 1 1⁄2” bolt. Old iron leaf springs

must be factory to the car and in factory location. No welding or reinforcing shackles. No

aftermarket spindles. No Lift spindles. Metric A-Arms allowed bar between the arm allowed

but must not be welded to the shock tower. The bar must be from bolt to bolt and no larger

than a factory tie bar. Tie Rods: can be aftermarket but factory appearing. No Heims. Any

automotive ball joint is allowed.

FRAME: NO TILTING, NO COLD BENDING, NO PINNING. NO MANIPULATION OF THE

FRAME. No undercoating, mudding, grease, dusting, or painting of the frame. They are

getting drilled. How much I don’t know till we decided it is good. So, the inspection will not

be short. Leave your friends at the trailer. You may dimple or notch frame in the rear to

allow car to roll up. Humps: can be dished only the outward facing side of the hump.

Center dishing only. (9” from center of hump forward. 9in from center to back. total of 18”)

No sharpening or squaring edges. Dish Humps only. Not past contour of hump. Frame

shortening: Front must not be shorter than front side of factory core support tab. Whole tab

must remain intact in factory location. Back frame rails can’t be shortened. May be welded

4” from back of front bumper. YOU MAY HAVE 3 patch plates per frame rail 4”x4”x1/4” make

them square this is for fresh car as well as pre ran. Do not cut, twist. Or stretch these. They

are allowed to be taco shape and can be bent to fit 2 sides of the frame. Car may be

restubbed in the crossmember area must be butt welded and you can use the piece

allowed to mount crossmember to help support the repair. Don’t make this difficult the

same way we have done it in the past.

BODY: Core support: 2- 3/4 all thread with no bigger than 1-inch washers to mount all

thread. Spacer 2in x 2in max. x 3 1/2 inches. May be welded solid to tab and core support.

Around spacer only. May have a 4’x4’x1/4’ plate on top of tab under your core support

spacer. No spray foam. Bolt rule: Hood 10 - 3/8 bolt max. 1in outside diameter washer max.

Wheel Well 5 - 3/8 bolt max. 1in outside diameter washer max. per wheel well. Bolts go

through sheet metal only. No other bolts should be used other than what is specified in

rules. Hood mounts: 6 spots to bolt hood down using 3/4 max all thread. 2 being the front 2

all thread. The middle 2 can be mounted on a 2in x 2in flat plate with all thread welded or

bolted to plate or 2in x 2in angle with all thread welded or bolted to plate. Angle or plates

cannot tie fender and core support together. (angle or plate can be welded to fender only)

Back 2 mounts can be welded to back pockets at top of fire wall by cowl. Cannot tie to

pocket and fender. 5in x 5in max plate. All thread cannot go through frame or crush box.

Hood top plates: 6in x 6in max. Hood hole: Hood needs a 10" hole or oversized header

holes for fire extinguisher. You may run bar from header to header.

DOORS: Weld all outside door frames 5" on 5" off 3" Strap Max or 3/8 bolt max with 1in

outside diameter washer max or chain doors every 10 inches. Drivers' door can be welded

solid. You may put a door plate on the driver’s door. It may overlap seams 3’’ on vertical

door seams. Can’t rollover top of door opening or extend of body at the bottom of the door.

No contact with the frame.

WINDSHIELD BAR: MANDATORY: 2 " wide 1/4" thick. Can only have a 2" contact weld at

the roof and cowl on each end. They can weld it down or use only 1 bolt, 1 nut and 2

washers no larger than 5/8 to attach it at each end. No oversize washers. Windshield bars

may not be bridged or stood up and down. They must lie flat. Bar from rollover bar to cowl

must follow same rule as dash bar. It must be 6 inches from cowl and cannot be attached

to sheet metal. You may use 9 wire in 2 place on each side of windshield. Make it simple!

BODYBOLTS: 6 Body bolts may be changed 2 added described below 2 extra body bolts per

side 3/4" bolt maximum. Washers must be free floating. Do NOT weld the body washers to

the floor. Maximum washer size is 4" on the top side. The washers must go through the

frame on the bottom side with 3" max washer not welded. This is not for replacing factory

body bolts, this is for down the frame rail. Not in crush box. Anywhere down frame rail

behind front crush box to front part of rear crush box.(IN THE RAIL ONLY) The extra body

bolt holes should be just big enough for a 3/4 all thread or 3/4 bolt. The 3” washers can be

on the outside of frame free floating. All factory body bolts, and factory body bushings must

be in car except 2- 3/4 all thread on core support at stock location. 4-3/4 all thread in trunk

area in factory body bolt hole locations. Using a 2’’ body spacer. All nuts and washers must

be inside the frame free floating.

TRUNK LID: Relocation of the speaker deck is not allowed. Your trunk lid and speaker deck

may be V’ed in the center. DO NOT FLATTEN TO TRUNK FLOOR. - Tucking trunk lid: The only

place sheet metal can be welded is at drip rail only. Sheet metal at drip rail can be welded

5” on 5” off with 3" x 1/8" strap max. 4- 3⁄4" all thread may be used in the 4 factory body bolt

locations in the trunk. 6" plate may be used for the top of deck lid. All thread must be in the

factory body bolt hole. The 1" washer must go up in frame. Deck lids can be tucked in

factory location do not attach to the floor. If not tucking, you may also shorten trunk lid and

weld 5” on 5” off on the drip rail like the rest of the trunk. No matter which route is used an

8” inspection hole must be in the trunk lid for inspection.

SHEET METAL: Front fenders and rear quarters may be creased. Do not get carried away on

the quarters. They must remain upright. I will allow you to pull them in but not roll them

over. DO NOT show up with the rear of your car looking like it is going to BB. We will be the

judge of this not your opinion. You can bend the bottom of the quarters under the body but

CAN NOT be pinched between body and frame.

CAGE: Cage and Roll bar MANDATORY: 4-point cage- Cowl and seat bar no larger than a 6"

x 6" 1/4" thick tubing max. 2"x 2" 1/4 minimum. Door bar 6"x 6" max tubing or 8" max C

channel. Cannot go more than 8" past door. Must also be a minimum of 4” off the highest

point of sheet metal of floor. Do not measure from floor pans where your feet ride. No cage

material may be within 6” of the firewall and be a minimum of 4” off the transmission

tunnel. Rollover bar must mount to top side of door bars. Do not tilt the rollover bar back.

Rollover bar can be attached to the roof in 2 spots. You may weld a 2”x2” tab to bar and

weld to the roof or bolt to the roof with a 1⁄2" bolt. This must be on the roof only, don’t tie it to

the doors. One roof sign per car must be mount straight off rollover bar. Cannot extend the

width of entire back half of the roof. Make this easy about 18” off the back of rollover bar

would be sufficient.

GAS TANK PROTECTOR: 2” x 2” square tubing up to cage size metal. Cannot be attached to

anything but cage. Must be centered on seat bar between humps. The protector cannot be

any wider than 24”. It can have angle bars from where roll over bar attaches to seat bar to

back of protector. There can be 2 bars on the back of protector (with bar attaching them at

the top) that go up towards roof, must be 3 inches away from roof sheet metal. (This needs

to be welded to the top of protector to keep your 3” from package tray) This part of the

protector can have a 2” x 2” bar or cage size material on each side of tank going from the

back 2 bars back to the back of seat bar. The protector may touch the sheet metal but do

not pressure into the package tray. Must be 4” of the floor.

GAS TANK: Factory fuel tanks must be removed. Metal racing tanks and metal boat tanks

only. Must be mounted securely inside the car. Do not mount a tank to reinforce cars in any

way. We do not have a tank size limit but we have a protector limit so it must be within the

specs.

DOWNBARS: You will be allowed 1 VERTICAL down bar on the inside of driver's side and

passenger's side going down from the door bar. The down bars must be behind inside of

front door interior seam or will be cut out. May be no further back than trans crossmember

welded to the top of frame and bottom or side of door bar. No added metal other than 2"x

2" tubing max. KICKERS: 2” x 2” max from dash bar to frame. Kicker to frame only no

contact to A-Arm. I will allow a plate the same size as the kicker to be welded to the frame

and then kicker welded to that plate. This should slow down driving kicker into frame.

Kicker has to be one solid piece. No sliding kickers or spring-loaded kickers. If you have a pre-ran with them. Weld them up. Not tack them.

BATTERY, BATTERY BOX AND PEDALS: Battery must be relocated inside of the car and

cannot be mounted to reinforce car. 2 batteries maximum. 12 volt or 24 volts. Batteries

Must be Covered and Secure. Battery box and pedals cannot act as kickers. Ski Inc style

pedals are ok. They CAN'T bolt through fire wall. Must be mounted through floorboard

sheet metal ONLY or free floating off the cage. Do Not mount to reinforce car in any way.

BUMPERS: Aftermarket or homemade bumpers allowed. Bumper point may not be no more

than 14” from back of bumper to front of point. Minimum 32” wide at point base that way it

is like Chrysler pointy. Bumpers can be hard-nosed. Rear bumper can be aftermarket or

homemade for example 74 impala rear replica is allowed. The rear bumper can have a 2"

wide strap 6" long per side. Strap must go from bumper to body sheet metal. Must not be

attached to the frame. ON BUMPERS FRONT OR BACK Do not put just a piece of iron on as

a Bumper. They must look like they belong on a car. If you are just using tubing put some

Bumper skin on it. FRONT BUMPER 8” TALL MAX. BACK 6” TALL MAX. YOU MAY WELD

FRAME 4’’ BACK FROM THE FRONT BUMPER. BUMPER SHOCKS: Factory bumper shocks

for the factory car. It must be mounted in the frame like factory unless car had bumper

shock mounted on the side of the frame from the factory. Shock Mount only can be welded

to the frame in factory location and bolted through factory bolt holes.

BUMPER HEIGHT: FRONT BUMPER HEIGHT MAX 24’’ HIGH. Rear bumper has to be at least

14’’ of the ground. We will measure from the point that the bumper and frame meet on the

bottom side of the frame. The Max height of the front bump is 26’’. So if you nose the car up

you better pull it down. We will check this at the gate during derby. There will be no putting

larger tires on and getting car sky high after inspection or coming to the derby as a pre ran

and being sky high. We were way to high last year that it was becoming a safety issue.

NO BUMPER SHOCK OPTION: HARD NOSE Front Bumper You may short frame in front of

tab. The whole tab must remain in stock location. Bumper may be weld straight to frame.

Back bumper you may remove shock and weld bumper straight to frame.

WHEELS: Any wheel and tire combination. A bead protector is allowed. Must not be no

larger than 2” of wheel size. The Bead area only on both side of the wheel.

OTHER RULES: No hitting the driver's door, this rule will be strictly enforced. Accidents do

happen but there must be evidence of trying to avoid the collision. If you use the Drivers

door as a shield that is on you.

ALL FEATURE Winning cars will be inspected by the track officials. If you are found illegal.

Then you will be disqualified, and all winners move up. If you don't like people looking at

your car this is not the derby for you! Drivers Must wear Seat belt and Helmet when

operating the vehicle. This will be checked in inspection and at the gate. You will not run if

you do not comply. Drivers must remain in cars until the race is over or directed to leave by

track official.

LEAVE YOUR HELMET ON! All drivers must attend the drivers' meetings. Any car that

catches on fire 2 times in the race will be disqualified. No hot rodding in the pits If it is

found that a driver is impaired they will not be allowed to compete. Inspection: Times will

be announced for each show with several different venues. If something is found illegal on

your car you will have 1 time back through tech line to correct. If you do not have your

problem fixed completely on the second pass through tech line you will lose your entry fee

and will not run. If something is noticed at the track gate, on the track or when pulling off

the track that is illegal on your car your stick will be broken and car will be loaded on trailer.

You will lose your chance to run and your entry fee. If in feature and you are a money car

found illegal, you will be disqualified, and lower winning car will move up to money. THERE

WILL NOT BE ANY VOTE INS!!!! If your car is not right, it will not run!!!! INSPECTORS HAVE

FINAL SAY!!!! If you have a question or are unsure about something, call. Call so we don't have an issue in the inspection line. You have two minutes to make a hit. If a car stalls, an aggressive hit must be made every minute. If any spectator or driver enters the arena to initiate conflict with another driver or official during the event, they will be dealt with by law enforcement. Final cars will be inspected before the winners are announced. The final say is up to judges.

Questions about rules call Mike at 870.335.5358.