PONYSHOES QUICK SET UP AND RULES GUIDE

Please visit the website at www.ponyshoesgame.com

GAME SET UP

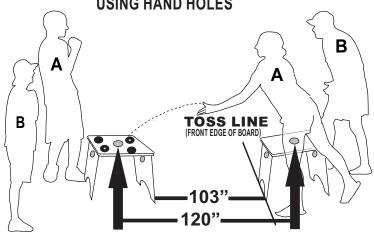
- PLACE GAME BOARD UPSIDE DOWN AS SHOWN IN DIAG. A.
- INSERT LEGS INTO SLOTS. **LEGS WILL FIT SNUG BUT ARE** DETACHABLE FOR CARRY BAG, TRAVEL, AND STORAGE.
- GRASP BOARD & LEGS TOGETHER **USING HANDHOLES.**
- SWIFTLY ROTATE UPRIGHT & PLACE IN POSITIONS.
- ALWAYS USE HANDHOLES TO SET UP AND TO MOVE.

GAME PLAY

- PONYSHOES IS PLAYED WITH **2 OR 4 PLAYERS AND CAN BE** PLAYED ON 1 OR 2 BOARDS.
- 4 PLAYER GAMES ARE BEST WITH A 2 BOARD SET-UP.

DIAGRAM A BOARD TOP BOARD BOTTOM BACK LEGS **FRONT LEGS** (taller legs) (shorter legs) FT AND MOVE USING HAND HOLES

-SET UP. LIFT AND MOVE **USING HAND HOLES**

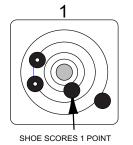


REGULATION TOURNAMENT DISTANCE IS 120" CENTER TO CENTER ON HOLES. For single game board, REGULATION DISTANCE IS 103" FROM TOSS LINE TO FRONT.

SCORING

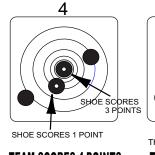
- PONYSHOES IS SCORED LIKE HORSESHOES WITH ALTERNATE SHOTS AND CAN BE PLAYED TO 11 OR 21. WIN BY 2. THE PLAYERS FEET MUST REMAIN **BEHIND THE FRONT EDGE OF THE BOARD WHEN TOSSING THE SHOE.**

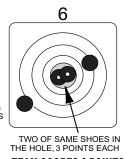
- ONLY 1 TEAM OR 1 PLAYER CAN SCORE POINTS PER ROUND, PUCKS ARE TOSSED 2 PER TEAM OR PER PERSON WITH ALTERNATE SHOTS. A FLIP OF A COIN OR TOSS 1 PUCK EACH AND THE CLOSEST DETERMINES WHO GOES 1ST.
- 1,2,3,4 OR 6 POINTS CAN BE SCORED BY 1 TEAM PER ROUND



FACH SHOE SCORES 1 POINT







(MUST touch ring to be in play). SHOE is in play SHOF is

TEAM SCORES 2 POINTS

TEAM SCORES 3 POINTS

TEAM SCORES 4 POINTS

TEAM SCORES 6 POINTS

TEAM SCORES 1 POINT