

HOSE TARGETS (2022)



Required Equipment:

Score sheets, clipboard, pen, (2) stopwatches, (2) hose straps, 4 50' sections of 1 ¾" hose, 1 combination fog nozzle, 1 low expansion foam nozzle, 1 smooth bore nozzle, 1 fog applicator or piercing nozzle, 2 2 ½" to 1 ¾" Gated wyes, hydrant wrench, 1 tarp, 4 hose targets and cones.

Required Participant Personal Equipment: Firefighting Structural Helmet, Bunking Coat, Bunking Pants, Bunking Pants Suspenders, Bunking Boots, Structural Firefighting Gloves, Flash Hood

Objective: To demonstrate basic hose handling, teamwork, and knowledge of fire nozzles to apply

water to various targets.

Evolution: Team will gather near nozzles on the tarp and identify the team leader to proctor. Each

hose/nozzle will have a color assigned to correspond with the four targets. The hydrant will be charged throughout. Participants will use the gated wyes to charge each hoseline when it is in position. Each person on the team must advance one hose (different from the others) to the corresponding color cone. Once at the cone, the nozzleperson will have their partner charge their hoseline. They will use their nozzle to direct the fire stream to their target. Once the target has been hit, they will shut off the nozzle and have their partner shut down pressure to that hoseline. They will then return their hose and nozzle back to the tarp. Once their nozzle is back on the tarp, the next

person can advance their nozzle to their target cone.

Rules: Time will begin when the proctor says "Go". Hoselines will advance and return with the

wyes closed. The fire stream can be directed at the target after the member touches the cone that they advanced to. Each team member will hit one target. Each nozzle will be returned to the tarp before the next member can pick up their nozzle and advance their hose. The maximum time allowed for this event will be 15 minutes. This event will

be scored as a team only.

Penalties: 1. Missing any piece of PPE prior to start of evolution (60 sec)

2. Failure to close the wye valve when moving a hoseline (15 sec)

3. Opening a nozzle when moving a hoseline (15 sec)

4. Any team member doesn't use a nozzle during the event (30 sec)

5. Moving a nozzle/hose before the prior nozzle is returned (30 sec)

6. Shooting at a target before touching the cone (15 sec)