

## **FORCIBLE ENTRY (2023)**



**Required Equipment:** 

Score sheets, clipboard, pen, (2) stopwatches, 1 Halligan Bar, 1 Heavy Duty Flathead Axe, 2 Forcible Entry Door Props, Nails for door props, 1 wooden wedge per prop. Portable shelter with method to secure shelter to ground.

Required Participant Personal Equipment: Firefighting Structural Helmet, Bunking Coat, Bunking

Pants, Bunking Pants Suspenders, Bunking Boots, Structural Firefighting Gloves, Eye Protection (glasses

or goggles).

**Objective:** The team shall be able to force entry through 2 locked doors using the irons (halligan

bar and heavy duty flathead axe).

**Evolution:** Team will gather near the equipment staging area. Evaluator will verify that team has

appropriate PPE. The team will select their equipment and carry it safely to the first door. Once the door has been forced and controlled, the evaluator will tell the team to proceed to the next door. Once the second door is opened and controlled, the team leader will state that forcible entry is completed. Each member of the team must participate in forcing one door either handling the halligan or the axe. For three member teams, the team member forcing both doors must switch to the other tool for the second

door.

**Rules:** Time will begin when the evaluator says "go". Time will stop when the team leader

notifies the evaluator that forcible entry is complete. The maximum time allowed for this

event will be 10 minutes. This event will be scored as a team only.

**Penalties:** 1. Missing any piece of PPE prior to start of evolution (60 sec)

**2.** Failure to carry equipment safely. (15 sec)

**3.** Failure of check and see if the door is locked prior to forcing entry. (15 sec)

**4.** Failure to control the door within 10 seconds after forcing entry. (15 sec)

**5.** Any action that the evaluator deems as unsafe. (30 sec)