



SEARCH & RESCUE (2023)



- Required Equipment:** Score sheets, clipboard, pen, (2) stopwatches, (2) hose straps, *search room, *search room props, *Rescue Manikin, *training smoke and/or blackout for masks, *N95 respirator (Items marked with an * will be provided by WAFF)
- Required Participant Personal Equipment:** Firefighting Structural Helmet, Bunking Coat, Bunking Pants, Bunking Pants Suspenders, Bunking Boots, Structural Firefighting Gloves, SCBA, SCBA Facepiece, Flash Hood
- Objective:** To demonstrate rescue of a trapped victim from a simulated structure fire by performing a systematic search under no or low visibility conditions, locating, and removing the victim from the hazard area along with all crew members.
- Evolution:** Team will gather near the entrance to the search room and identify the team leader to evaluator. Evaluator will verify that team has at least 2 hose straps. (Team may borrow 2 hose straps if needed). Evaluator will inform team that their company has been assigned by the IC to perform a search of the room for a known victim. Team will don their masks and be on air. Evaluator will ask the team leader if team is "Ready". When team is ready, evaluator will say "Go". Team will check heat condition by feeling the door prior to opening it and entering the search room. Team leader will advise team members how search is to be conducted. Team leader will verbally announce when the victim has been found. Team members will utilize whatever drags/carries necessary to remove victim to the exterior of the search room. The victim and all team members must be passed the door threshold to stop time. Team will return hose straps to evaluator if borrowed.
- Rules:** Time will begin when the door to the search room is opened. Time will end when the victim has been removed and the last team member has exited the search room. Team will immediately exit the search room upon activation of a low air warning alarm. The maximum time allowed for this event will be 15 minutes. This event will be scored as a team only.
- Penalties:**
1. Missing any piece of PPE prior to start of evolution (60 sec)
 2. Failure to check heat condition prior to opening search room door (5 sec)
 3. Failure of team leader to advise team how search will be conducted (15 sec)
 4. Unnoticed loss of team member by team leader (30 sec)
 5. Activation of low air warning alarm (30 sec)
 6. Participant standing up completely during evolution; crouching is allowed (15 sec)
 7. Removal of any piece of PPE during evolution (30 sec)
 8. Failure of team leader to announce when victim is located (30 sec)
 9. Any action identified as unsafe by the evaluator (30 sec)
 10. Failure to remove victim from search room in time allowed (20 min)