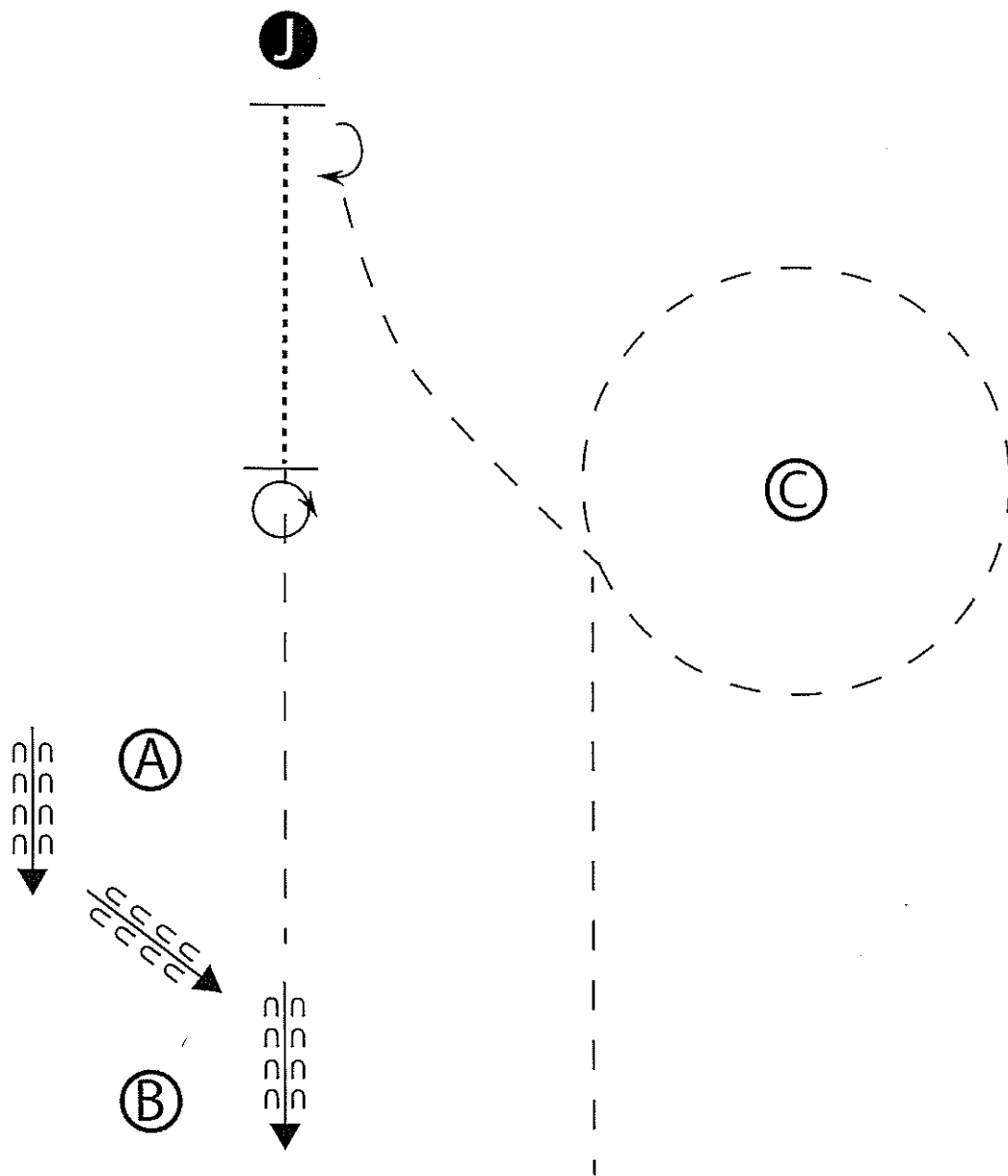
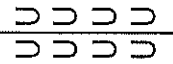


ADVANCED SHOWMANSHIP



Begin at A.

1. Back from A to B, lining up with the judge.
2. Trot halfway to judge.
3. Stop. Perform a 360 degree turn.
4. Extended walk to the judge.
5. Halt and set up for inspection.
6. When dismissed, turn 180 degrees and trot.
7. Trot a circle around C and to exit.

WALK	
TROT	- - - - -
BACK	← 
JUDGE	
MARKER	