



EM

EUGENE MARSHALL

GAME DEVELOPER, WRITER, EDITOR | PHILOSOPHERGM.COM

OBJECTIVE

To write, design, develop, edit, GM, and promote tabletop roleplaying games

SKILLS

- **Reliable writer:** I can produce quality content, consistently on deadline.
- **High volume worker:** I can write or edit 3000 words of content a day.
- **Editorial skills:** I have great language skills, producing work that requires little editing. These skills also make me an excellent editor.
- **Marketing:** I am a successful Kickstarter and marketer, as well as social media manager.
- **Streaming GM & Showrunning Skills:** I can run streaming games in multiple systems for enjoyable viewing, both as GM and as showrunner.

EXPERIENCE

OWNER, WRITER, PUBLISHER • ARCANIST PRESS • JAN 2020-PRESENT

- Co-founder
- Lead writer & designer
- Lead for marketing and social media
- Manager for our highly successful Kickstarter, *Ancestry & Culture*
- Project management, handling layout, art, and editing
- Writing content for multiple roleplaying game systems
- Publishing content via Kickstarter, DriveThruRPG, and DMs Guild

LEAD WRITER, DEVELOPER, & STREAMING GM • SIGIL ENTERTAINMENT • DEC 2018-PRESENT

- Writer for the successful Kickstarter for *Savage Sign 01*, as well as for multiple titles on DriveThruRPG and Storyteller's Vault
- Lead 5e line developer on multiple major projects
- Contribute content to Sigil's Kickstarters and Patreon
- GM for Sigil's streaming content, Sigil Spotlight
- Showrunner for 3x weekly Twitch streaming show, *Sigil Spotlight*

GAME DESIGNER • SIGIL ENTERTAINMENT • DEC 2018-PRESENT

- Lead designer of game mechanics and systems
- Knowledgeable in Savage Worlds Adventure Edition, D&D 5e, World of Darkness, Cypher System, and PbtA, among others
- Creator of eleven distinct settings for Savage Worlds, 5e, and Cypher, ranging across genres, as well as a dozen adventures

FREELANCE WRITER, DESIGNER, AND EDITOR • FEB 2019-PRESENT

- Developmental and copyediting for Star Anvil Studios
- Converted Legendary Games content from Savage Worlds to 5e
- Editor for DMs Guild content from Double Crescent Productions
- Writer of DMs Guild content for Realmwarp Media



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EDUCATION

PHD • DEC 2006 • UNIVERSITY OF WISCONSIN

- PhD in Philosophy
- Tenured professor with almost 20 years of college teaching
- Author of a book of original research with Oxford U Press
- Edited two books, including a major textbook anthology stretching over 526,000 words and involving over 40 authors

OTHER INDUSTRY EXPERIENCE

- Convention DM for the Adventurer's League
- Player and GM in streaming games
- Guest and host of YouTube gaming discussions
- Thousands of hours running games on Roll20, Myth-Weavers, and in person



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