# **Ethan Levine**

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## **GAME DESIGNER**

Highly analytical designer with Agile Scrum and deadline-driven environment experience. Proficient in design documentation, rapid prototyping, interpersonal skills, and quick learning.

# **CORE SKILLS**

Rapid Prototyping Detail Oriented Quality Assurance
C#/C++ Programming Communication Skills Agile Methodologies
Problem Solving Critical thinking skills Project Documentation

# PROFESSIONAL EXPERIENCE

#### **Borscht**

# **Level Designer (Source 2)**

Oct 2024 - Current

Counter-Strike 2 map for the "Wingman" game mode that is set in a derelict Borscht Belt resort in the Catskills region of upstate New York.

- · Utilizing Source 2 engine for development
- · Working independently with support from industry professionals
- · Setting and maintaining development pipeline and documentation
- · Solving problems as needed to further development
- · Fostering community playtesting sessions to gain critique for iteration

#### **Untitled Horde Shooter**

## Systems/Level Designer (Unreal 5)

Jun 2024 - Current

A first-person co-op horde shooter with a heavy focus on diegetic and reactive gameplay, resource management, and team coordination with an Al Director constantly keeping track of players and managing enemies to help make each encounter feel dynamic.

- · Utilizing Unreal game engine for development
- · Working with design team for systems design, level design, and building out gameplay features
- · Utilizing Agile Scrum methodologies during development
- · Working collaboratively with team members across multiple disciplines
- · Fostering communication with industry professionals to support development

#### Additional work can be found on Portfolio Website

#### REFRENCES

Jesse MazzaSpencer KennedyLogan MillerEnvironment Artist3D ModelerBusiness Advisorjmazza656@gmail.comskennedy030@gmail.commillerlogan1122@gmail.com

# **EDUCATION & CERTIFICATIONS**

**Champlain College** 

**Certification of Congressional Recognition** 

Bachelors of Science: Game Design

Congressman Frank Pallone Jr.