

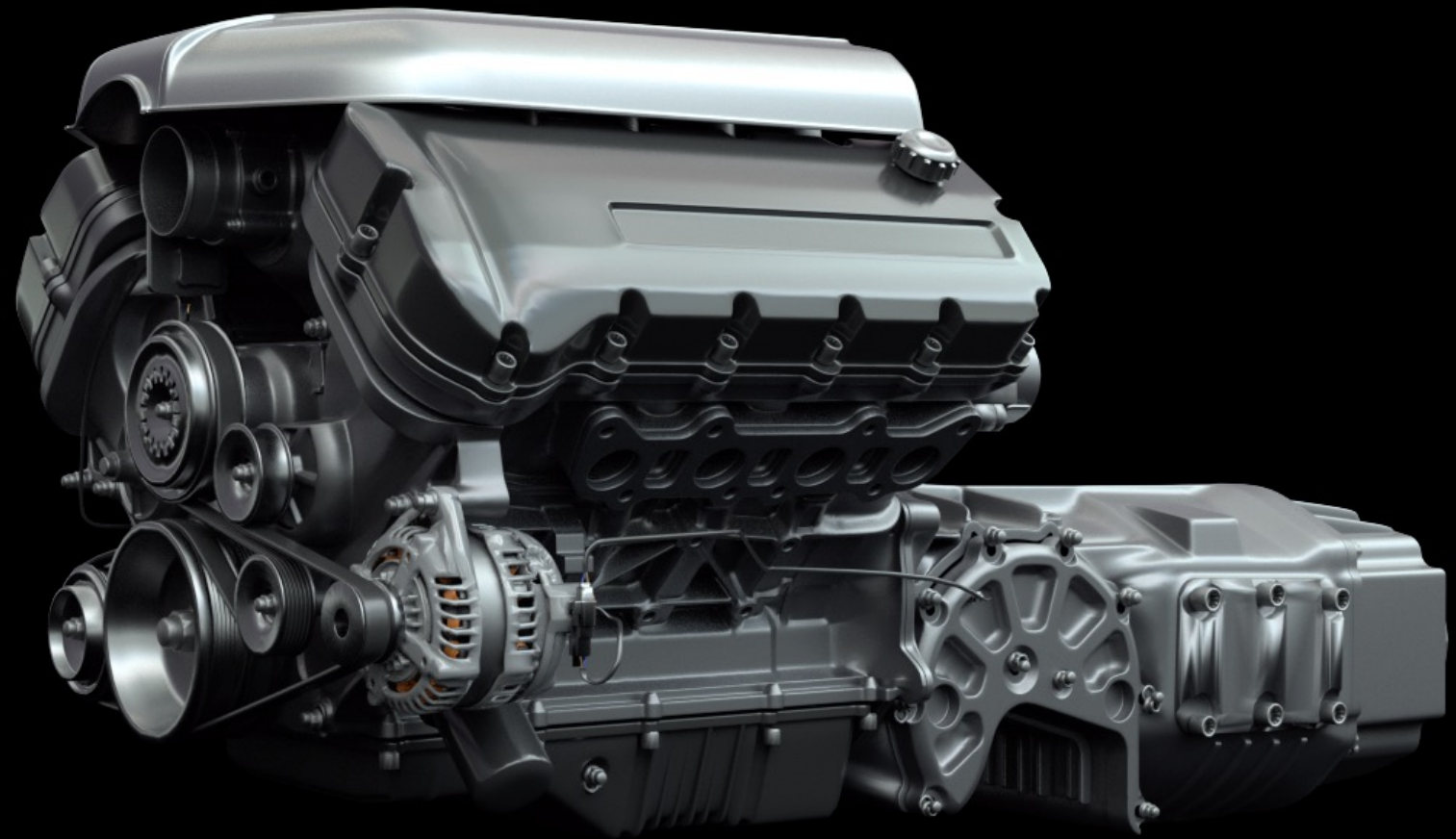
February 1, 2024

# Computer Modeling of Performance Engines and Vehicles



AUTOMOTIVE CONSULTING SERVICES

[automotivecs.com](http://automotivecs.com)



# Outline

- ▶ Background of ACS
- ▶ Motivation for why computer-based modeling of performance engines/vehicles is useful
- ▶ What tools are available
- ▶ How one-dimensional (1-D) models are constructed
- ▶ Examples of 1-D simulations
- ▶ Three-dimensional (3-D) modeling for flow systems
- ▶ Examples of 3-D simulations
- ▶ Outlook and Summary
- ▶ Additional Reading



# Background

- ▶ This service of ACS is a specialization in engine and vehicle computer simulation.
- ▶ Typically – Engine, Valvetrain, Cooling, Lube/Oil, Vehicle Systems
- ▶ Projects are most often confidential
- ▶ For many clients, ACS becomes their “virtual” engineering department
- ▶ Diversity of project types
  - Concept propulsion systems
  - Automotive
  - Industrial/Agricultural
  - Stationary
  - Performance/Racing

# Motivation

## Why use computer-based simulations?

- 1** Cost
  - ▶ Initial investment in a model is probably similar to a new dyno test run, but facility and hardware costs have enormous savings
  - ▶ Still requires specialist people and equipment (computer/software)
- 2** Time
  - ▶ Large test plans can be run much faster with simulations
  - ▶ Set up can be just few days, depending on complexity
- 3** Understanding
  - ▶ Much more information is available for more complete and deeper understanding
  - ▶ Simulations are like a dyno test with unlimited number of data channels!



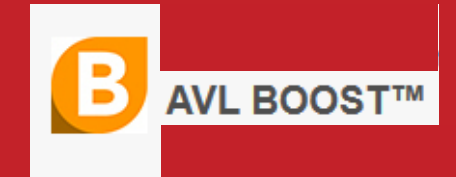
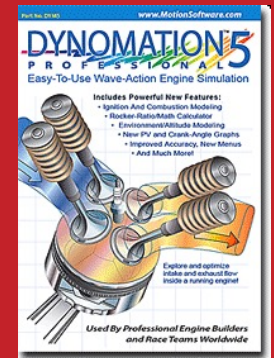
# What Tools are Available? 1-D Simulation

## ▶ Basic Simulation Tools

- ▶ Vary in basic capabilities
- ▶ Some are “catalog” lookups correlated to basic relationships
- ▶ Some are based on gas dynamics
- ▶ Limited in model complexity

## ▶ Advanced Simulation Tools

- ▶ Multi-Physics Platforms
  - ▶ Flow, Acoustics, Thermal, Mechanical, Electric, Chemistry, Controls
- ▶ Extensive detail possible for geometry and content
- ▶ Extensive pre and post processing
- ▶ Distributed computing (multiple CPUs)
- ▶ Coupling to other 3rd party software
  - ▶ 3-D CFD, engine controls, etc.







# What Tools are Available? 3-D Simulation Tools

- ▶ 3-D Computational Fluid Dynamics (CFD) Simulation Tools
  - ▶ Multi-Physics Platforms
    - ▶ Flow, Acoustics, Thermal, Mechanical, Chemistry
  - ▶ Extensive detail possible for geometry and content
    - ▶ Moving or sliding meshes
    - ▶ Turbochargers, piston/cylinder, valves, etc.
  - ▶ Extensive pre and post processing
  - ▶ Distributed computing (multiple CPUs)
  - ▶ Coupling to other 3rd party software



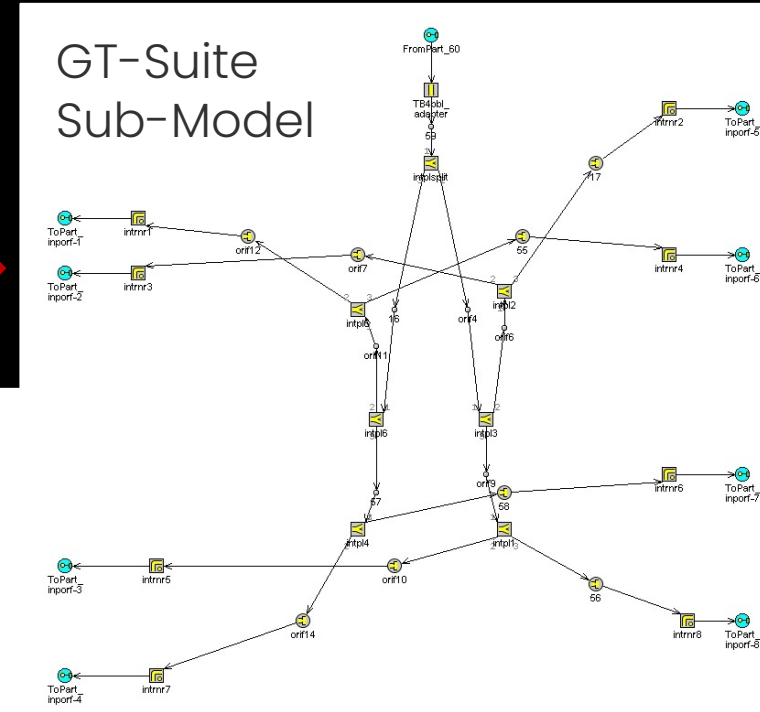
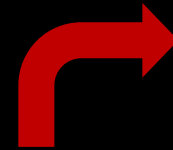
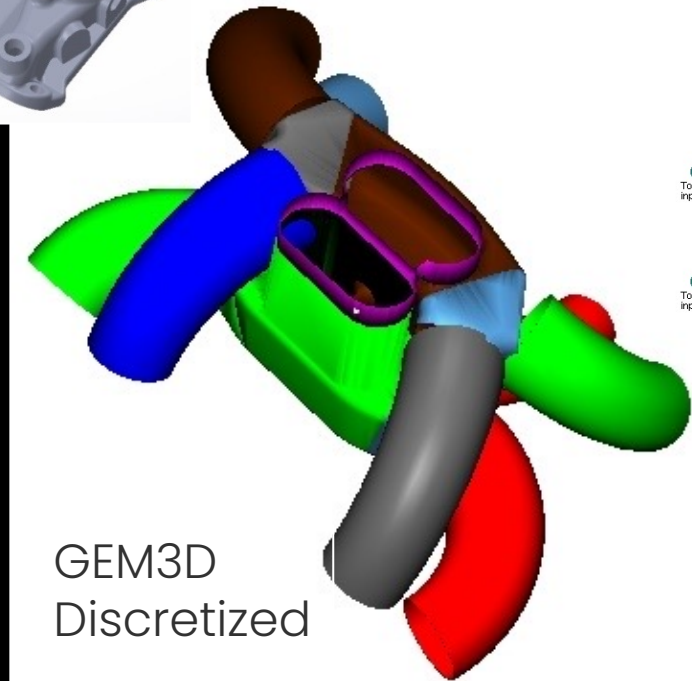
# How 1-D models are Constructed

- For an engine or vehicle model...first, you need a lot of information, the more the better
  - Basic engine and/or vehicle geometry and specs
  - Engine air flow system geometry
    - 3D CAD models always preferred, but not necessary
  - Engine/vehicle operating information
    - Spark timing, fuel rate/type...
    - Transmission, clutch, final drive, tires, brakes...
    - Road/driving cycle info
  - Test data from a similar engine/vehicle for correlation
    - Power/torque, inlet restriction, exhaust backpressure, friction, crank angle-based cylinder pressure, manifold pressure...
    - Vehicle elapsed time, tractive forces, speed, acceleration...
- Almost never get all this, but we work with what is available
- With good and complete input, a well correlated baseline model could typically achieve 1-2% accuracy

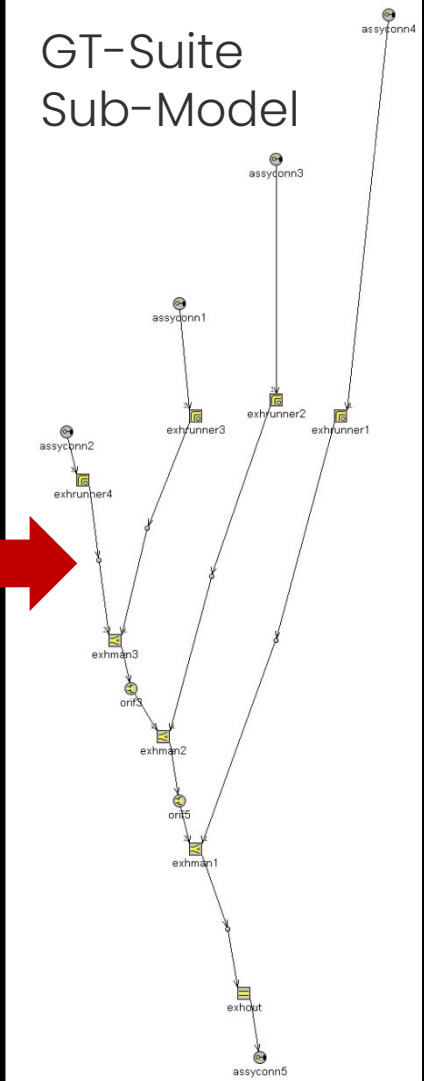
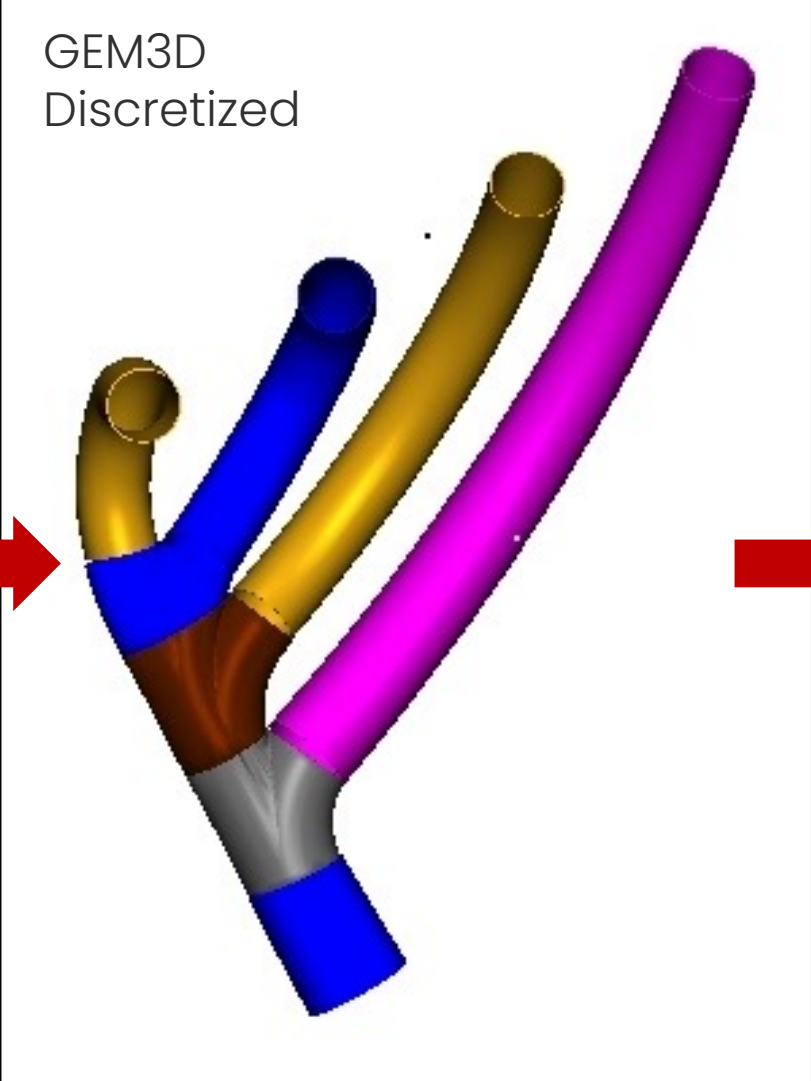
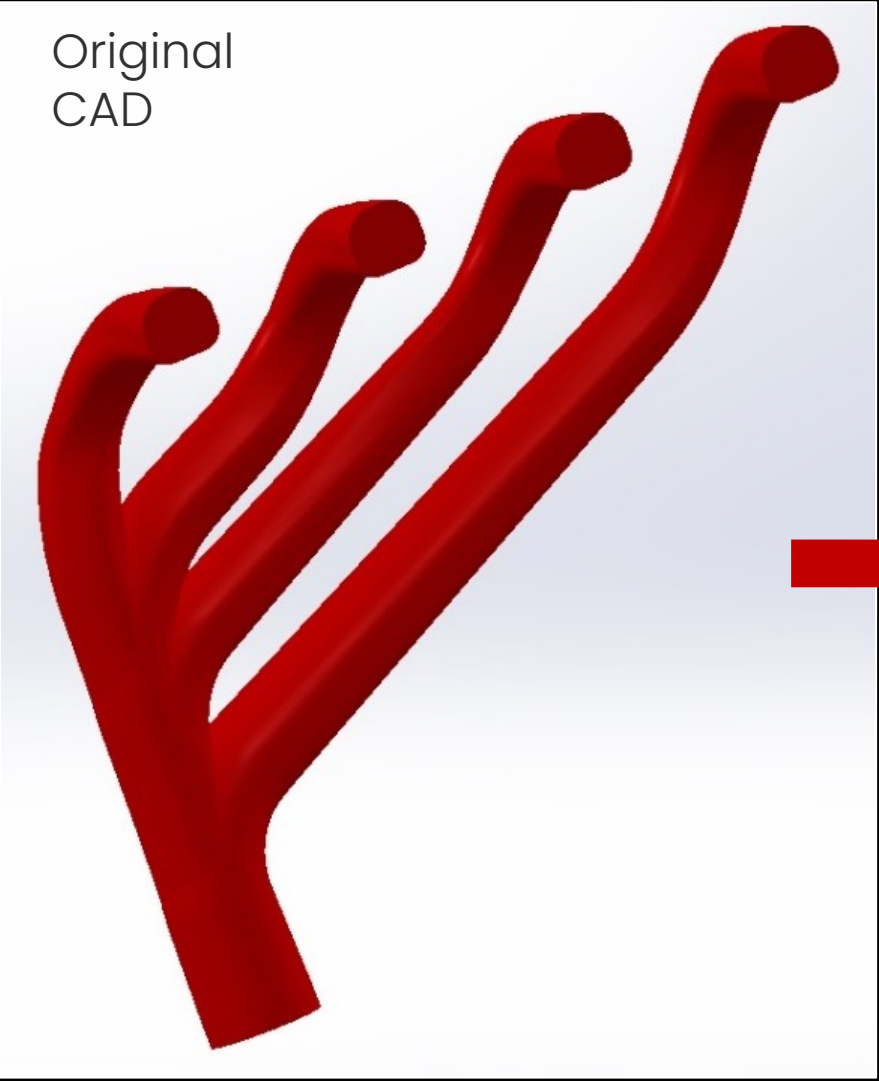
ENGINE SIMULATION INPUT LIST			
ITEM	VALUE	DATA SOURCE	RESPONSIBLE
<b>General Engine Parameters</b>			
Bore, mm		Engine Specifications	
Stroke, mm			
Connecting Rod Length, mm			
Piston Pin Offset, mm			
Geometric Compression Ratio			
Cylinder Firing Order			
Cylinder Firing Separation, crank deg			
<b>Valve Sizes</b>			
Intake Outer Diameter, mm		Engine Specifications	
Number of Intake per Cylinder			
Exhaust Outer Diameter, mm			
Number of Exhaust per Cylinder			
<b>Flow Data</b>			
Intake port		Flow bench testing at 7 kPa and a higher test pressure	
Exhaust port			
Intake manifold with throttle body			
Exhaust manifolds			
<b>Valve Lift vs Crank Angle</b>			
mm of net lift vs degree		Measured, or dynamic spintron, or simulated (Tabular computer file)	
<b>Flow System Geometry</b>			
length and area schedule for ports		3D design data, hardware measurements, dyno setup	
manifold runner			
exhaust manifold			
throttle body			
induction			
air cleaner			
dyno inlet and exhaust			
<b>Plenum Geometry</b>			
Size		3D design data, hardware measurements	
Shape			
runner orientation			
<b>Spark Timing vs Engine Speed</b>			
deg BTDC vs rpm at Wide Open Throttle (WOT)		Dyno test or calibration	
<b>Air/Fuel Ratio or Fuel Rate</b>			
(Engine Average and Cylinder-to-Cylinder Spread) at Wide Open Throttle (WOT)		Dyno test at one or two engine speeds	
<b>Fuel Characteristics</b>			
Octane		Fuel specs	
Stoichiometric Ratio			
Heat Content, kJ/g			
<b>FMEP vs Engine Speed</b>			
kPa vs rpm		Dyno cyl pressure testing at WOT firing	
<b>Inlet Restriction vs Engine Speed (MAP)</b>			
kPa vs rpm		WOT Dyno test	
<b>Exhaust Restriction vs Engine Speed</b>			
Location of measurement needed, kPa vs rpm		WOT Dyno test	
<b>Cylinder Pressure vs Crank Angle</b>			
Table of pressure vs angle		WOT Dyno test at one or two engine speeds for one or two cylinders	
<b>Intake Runner Pressure vs Crank Angle</b>			
Location of measurement needed, kPa vs degrees		WOT Dyno test at one or two engine speeds for any intake manifold runner	
<b>Plenum Pressure vs Crank Angle</b>			
Location of measurement needed, kPa vs degrees		Dyno test at one or two engine speeds	



# How 1-D Engine Models are Constructed – Intake Manifold

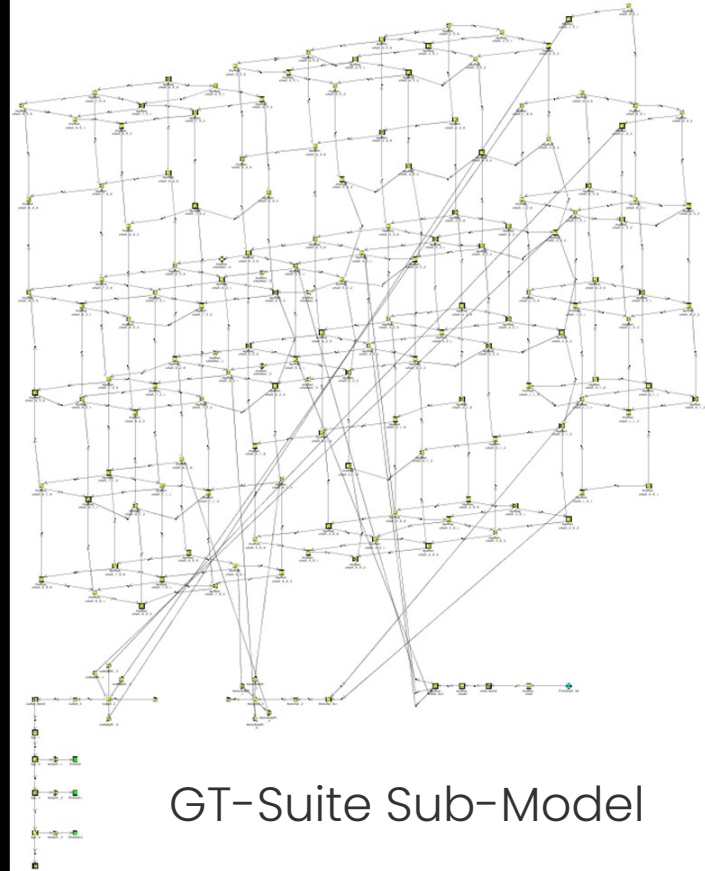
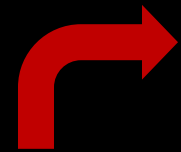
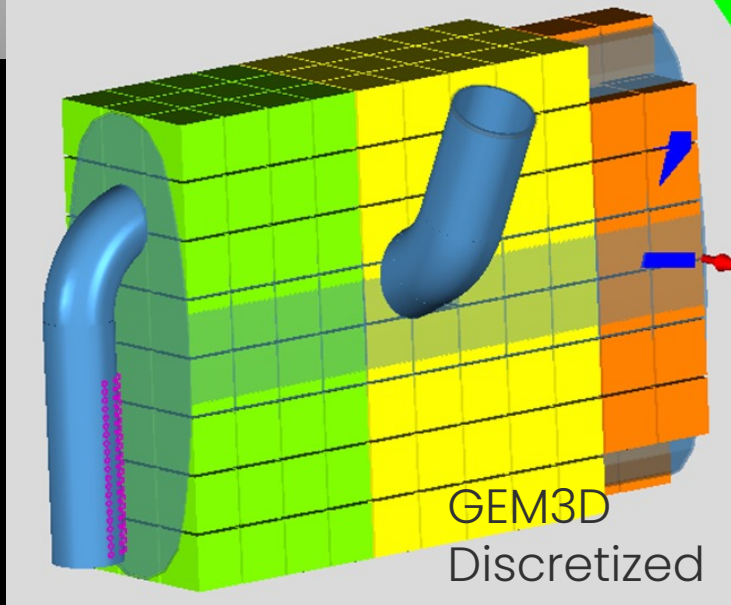
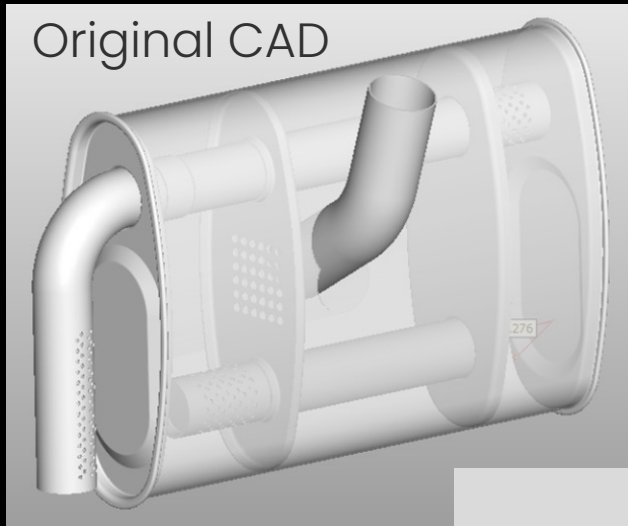


# How 1-D Engine Models are Constructed – Exhaust Manifold



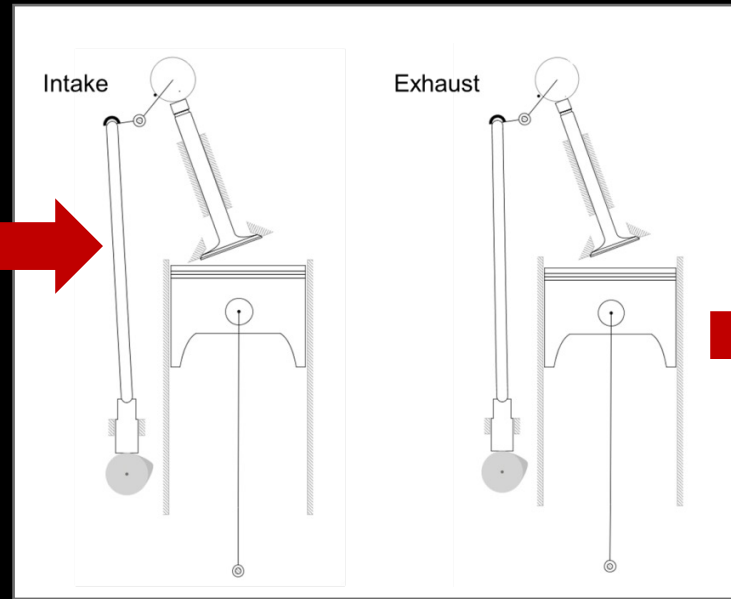


# How 1-D Engine Models are Constructed – Muffler

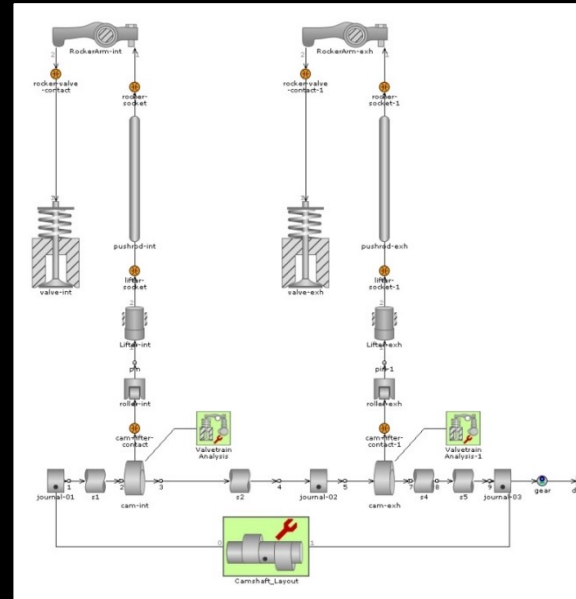
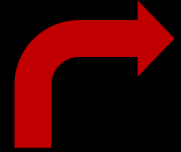


# How 1-D Engine Models are Constructed – Valvetrain

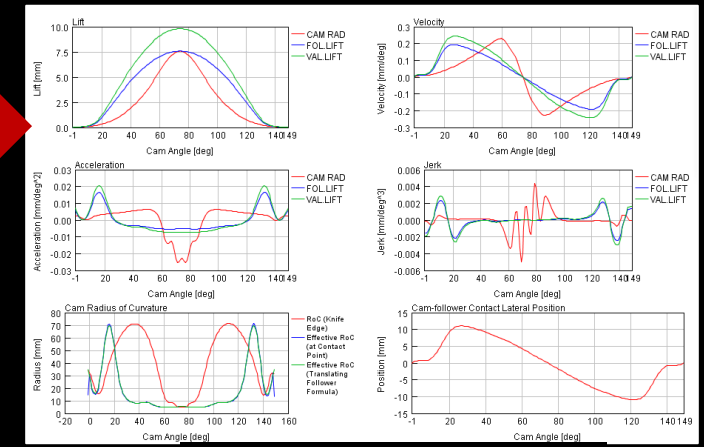
Original CAD



VTDesign Model



GT-Suite VT System Model

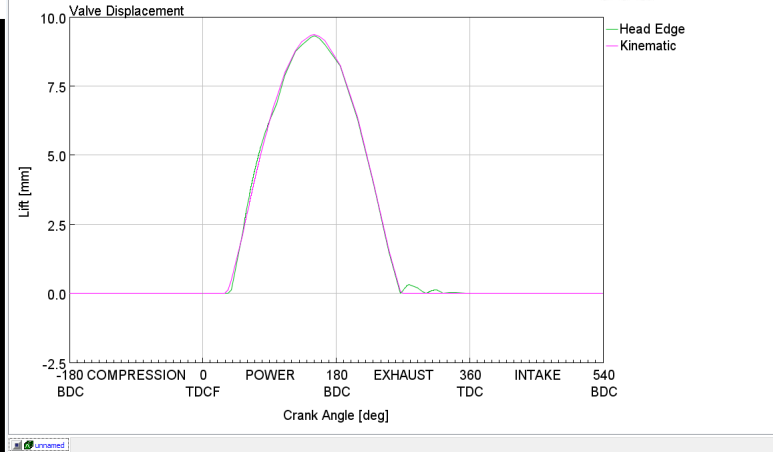
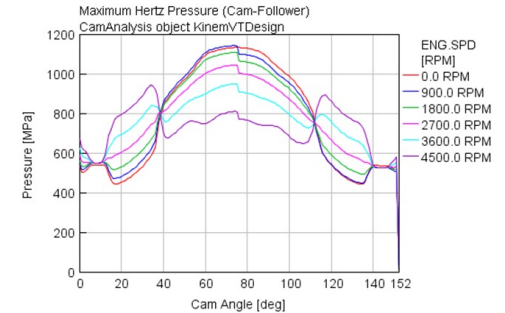
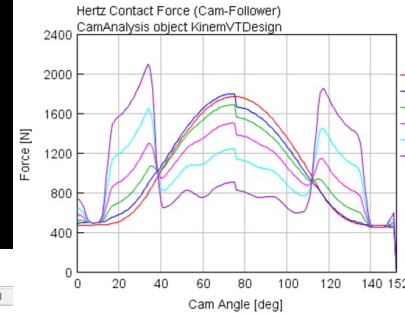
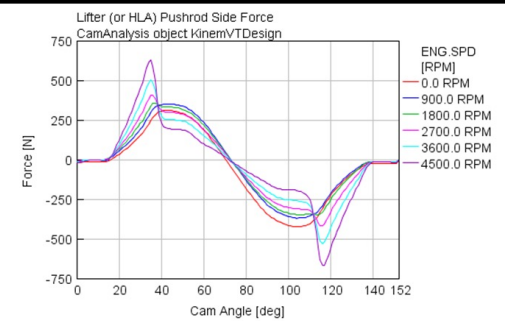
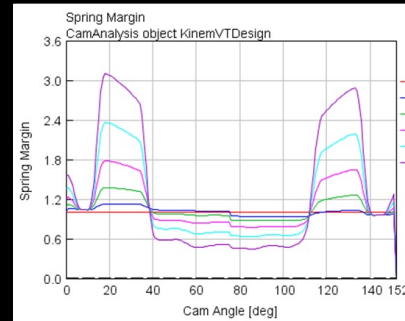
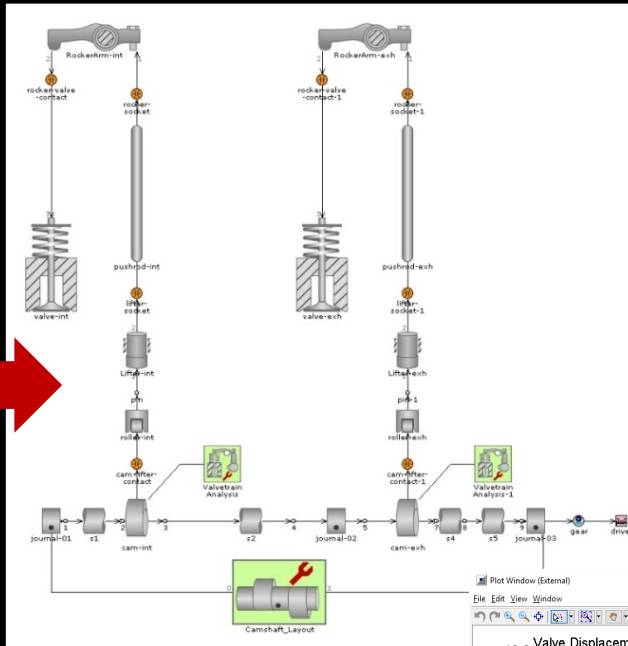


Kinematic Results



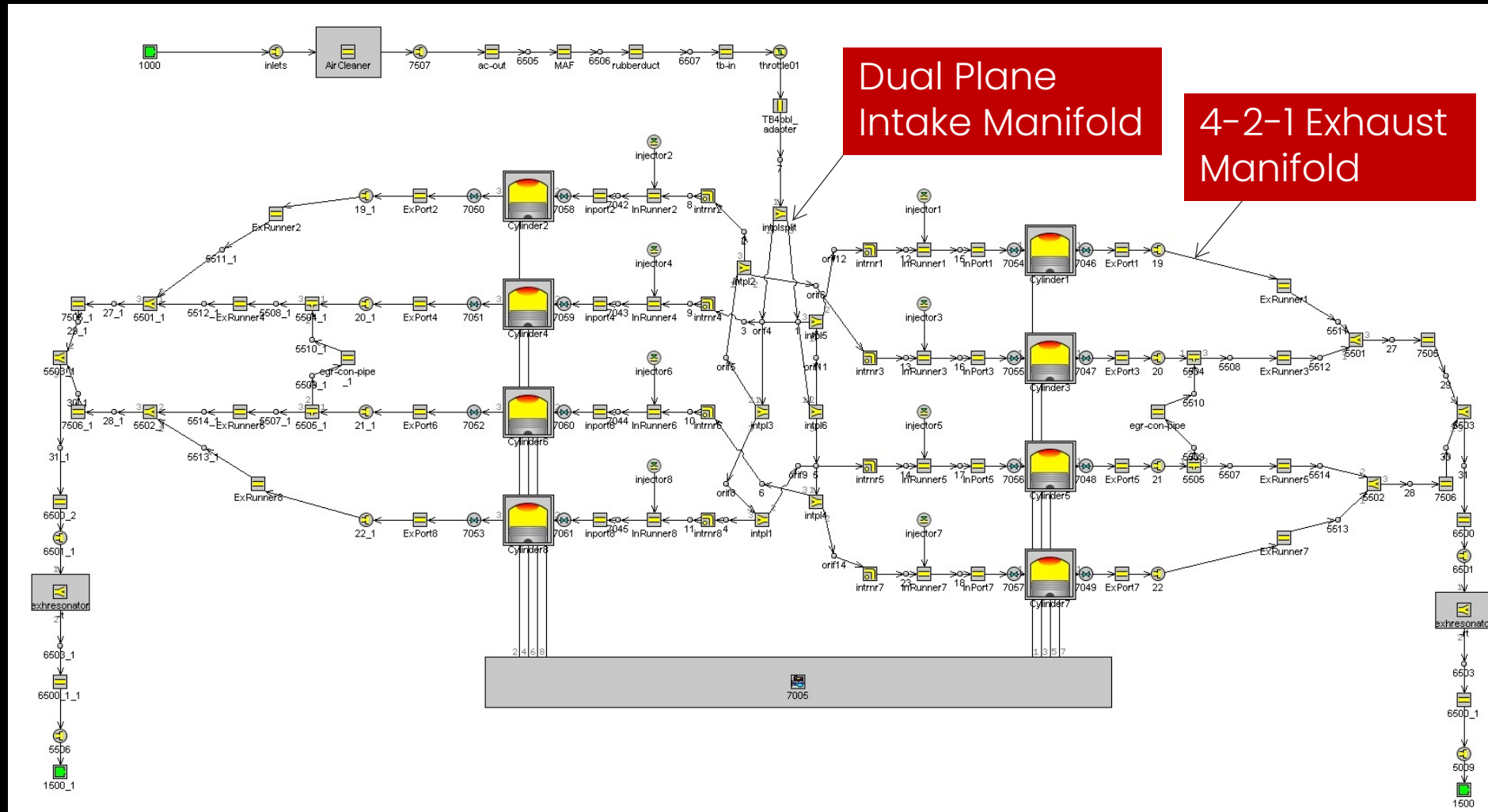
# How 1-D Engine Models are Constructed – Valvetrain

GT-Suite VT  
System Model

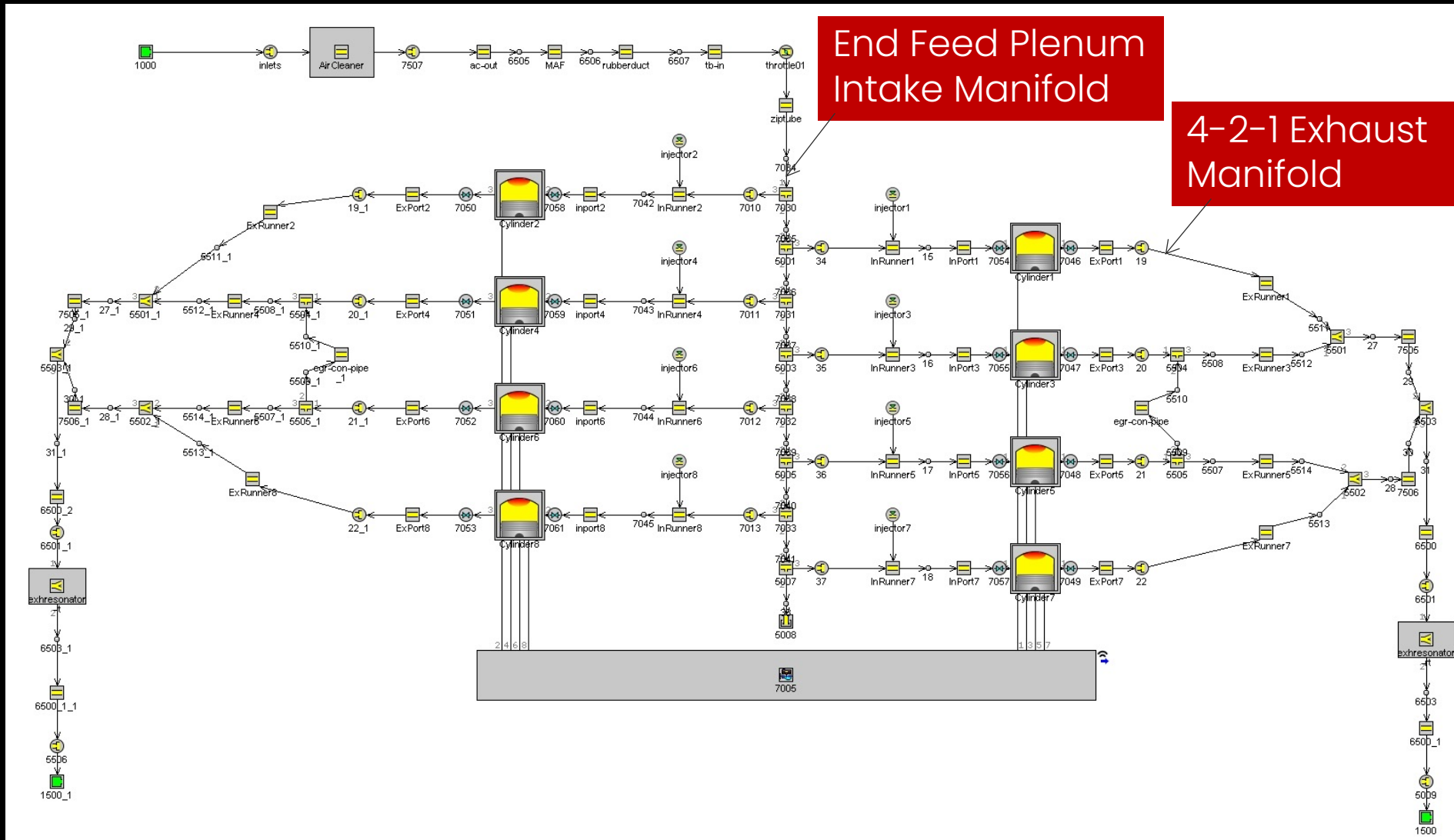


Dynamic Results

# How 1-D Engine Models are Constructed – Assembled Model

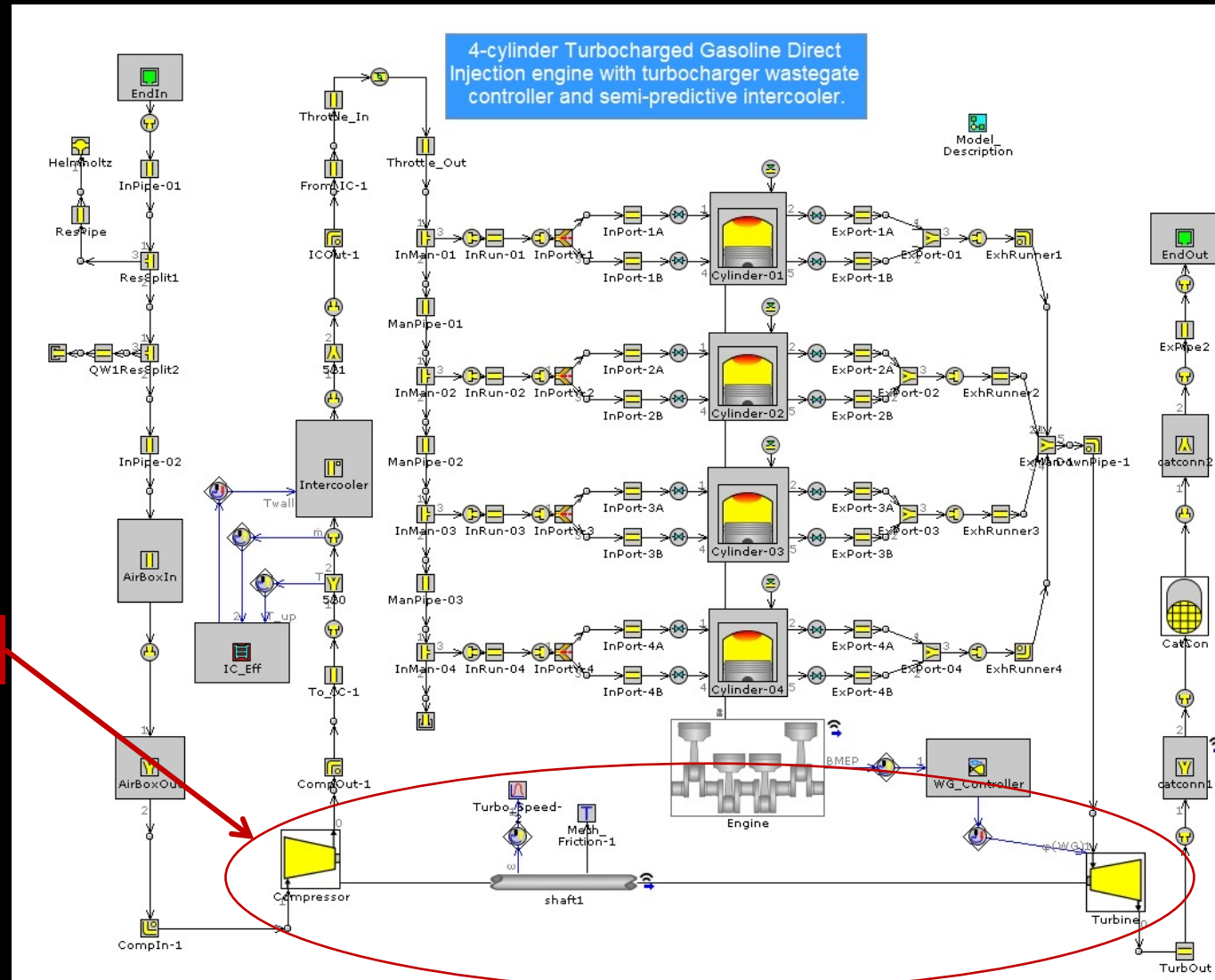


# How 1-D Engine Models are Constructed – Assembled Model



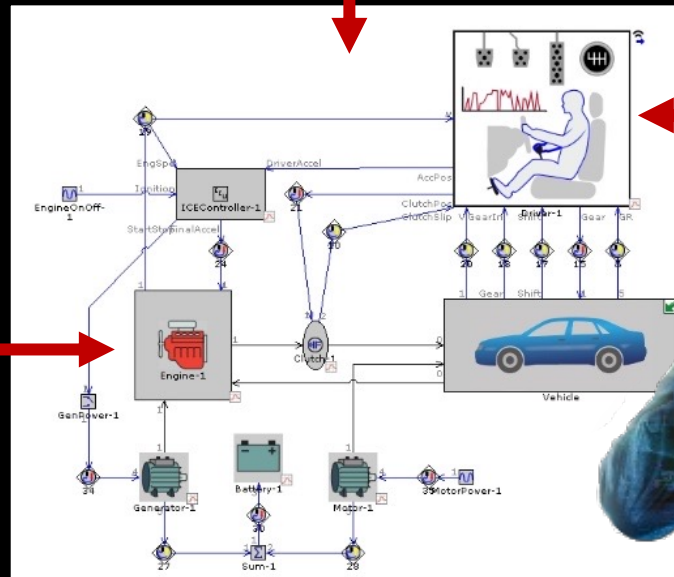
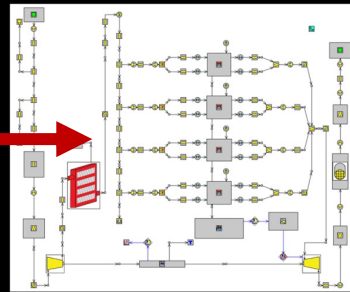
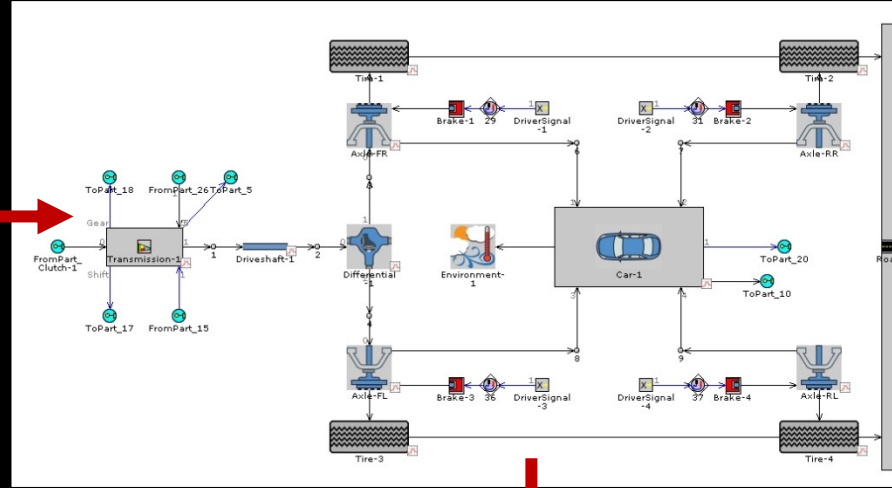


# How 1-D Engine Models are Constructed – Assembled Model



Turbo System

# How 1-D Vehicle Models are Constructed – Assembled Model

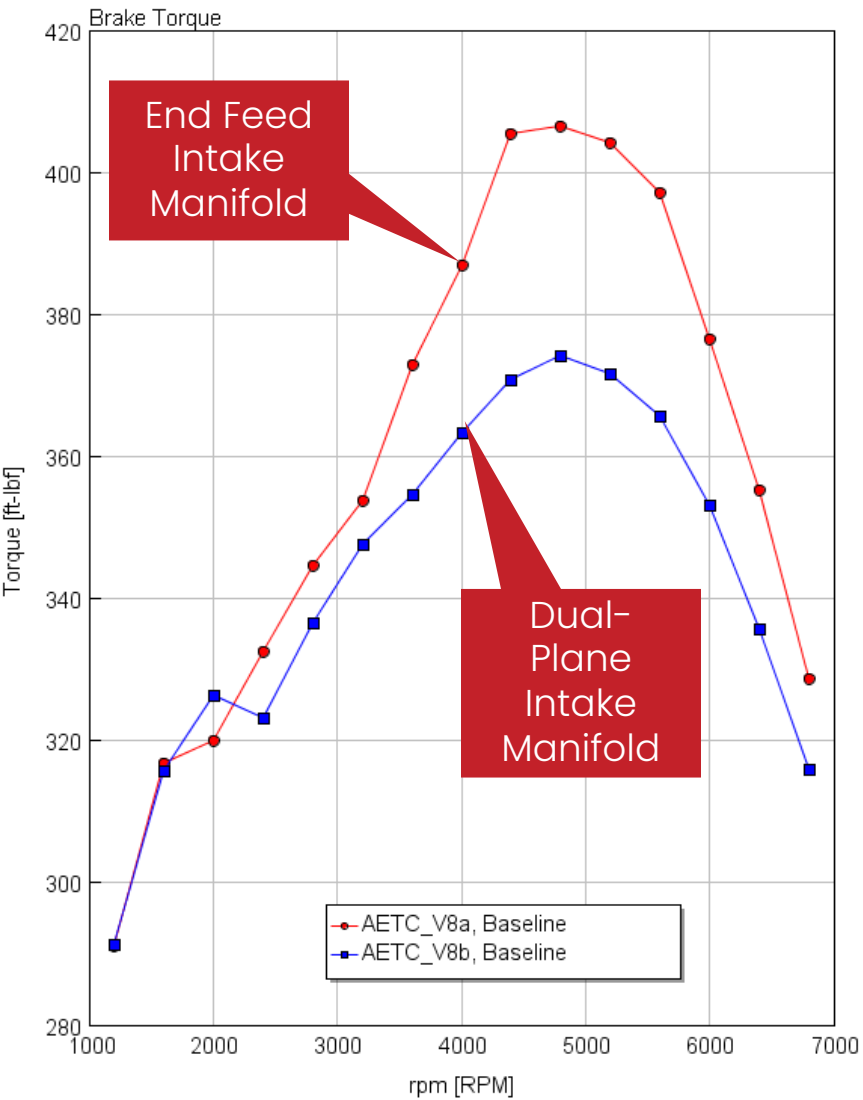
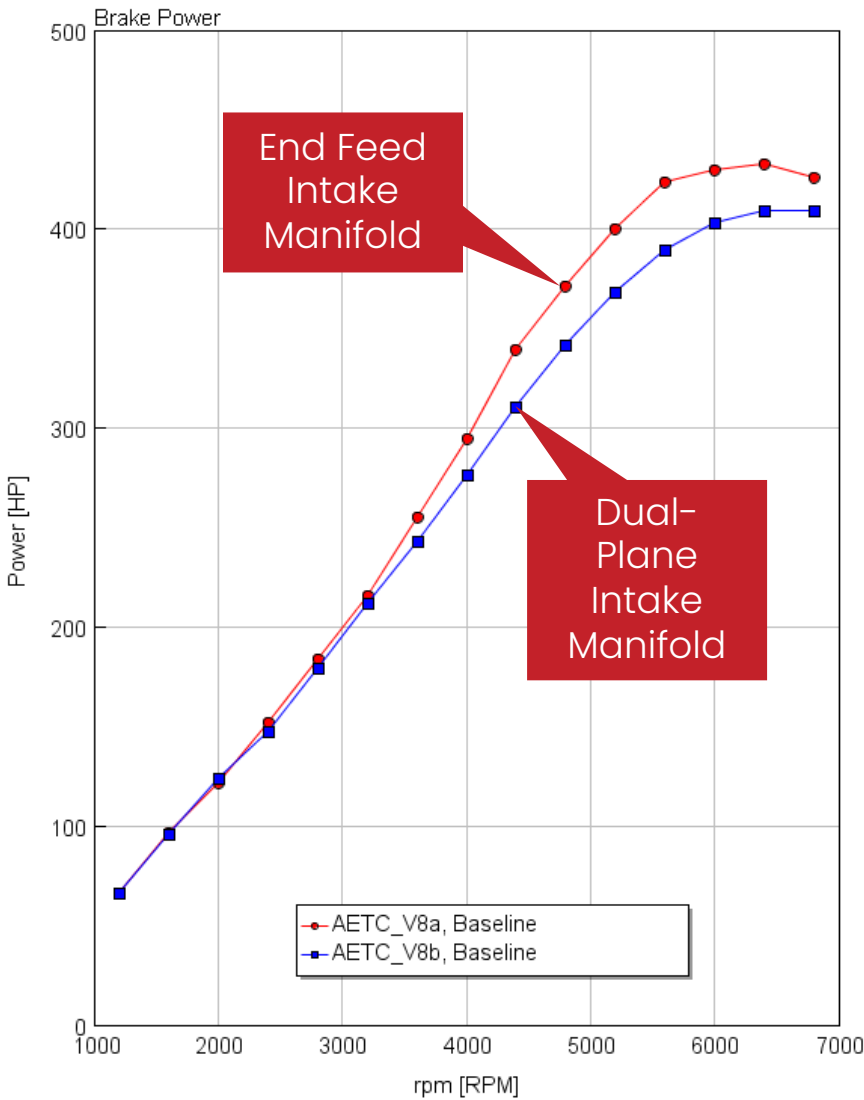


# Examples of 1-D Simulations – Typical Applications

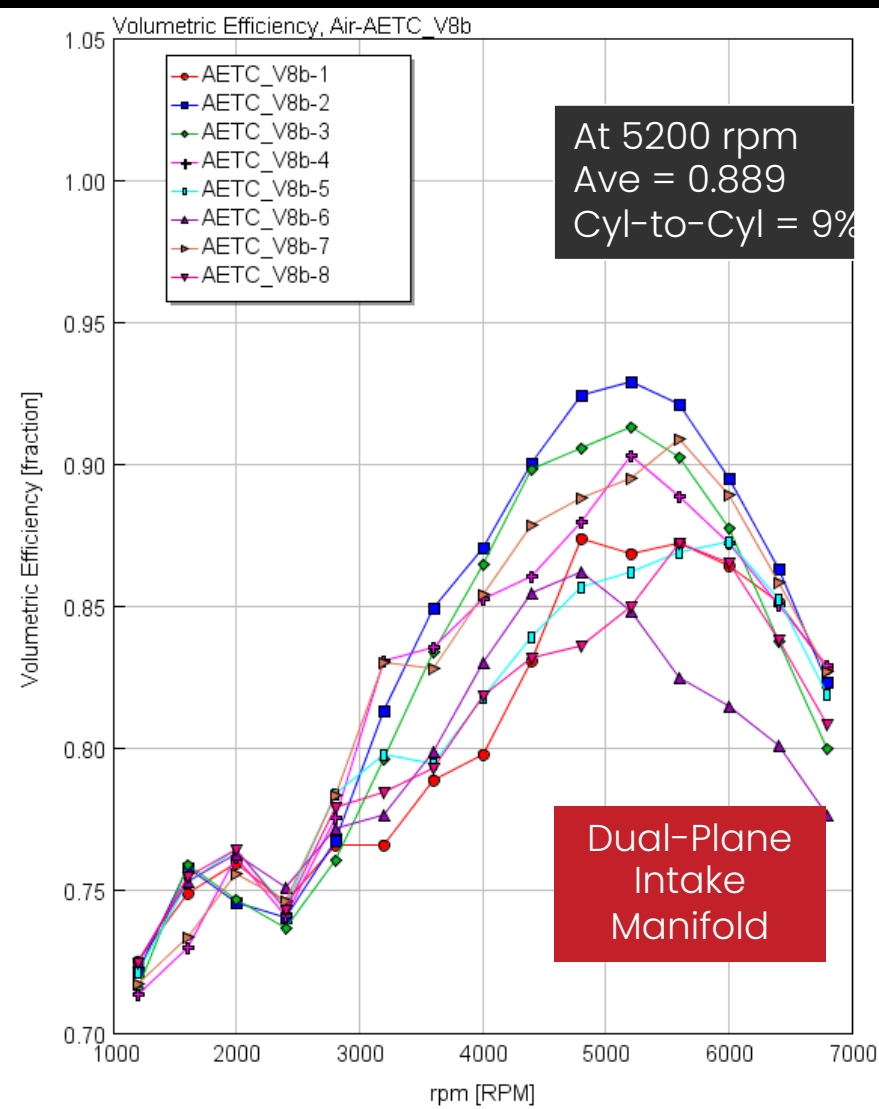
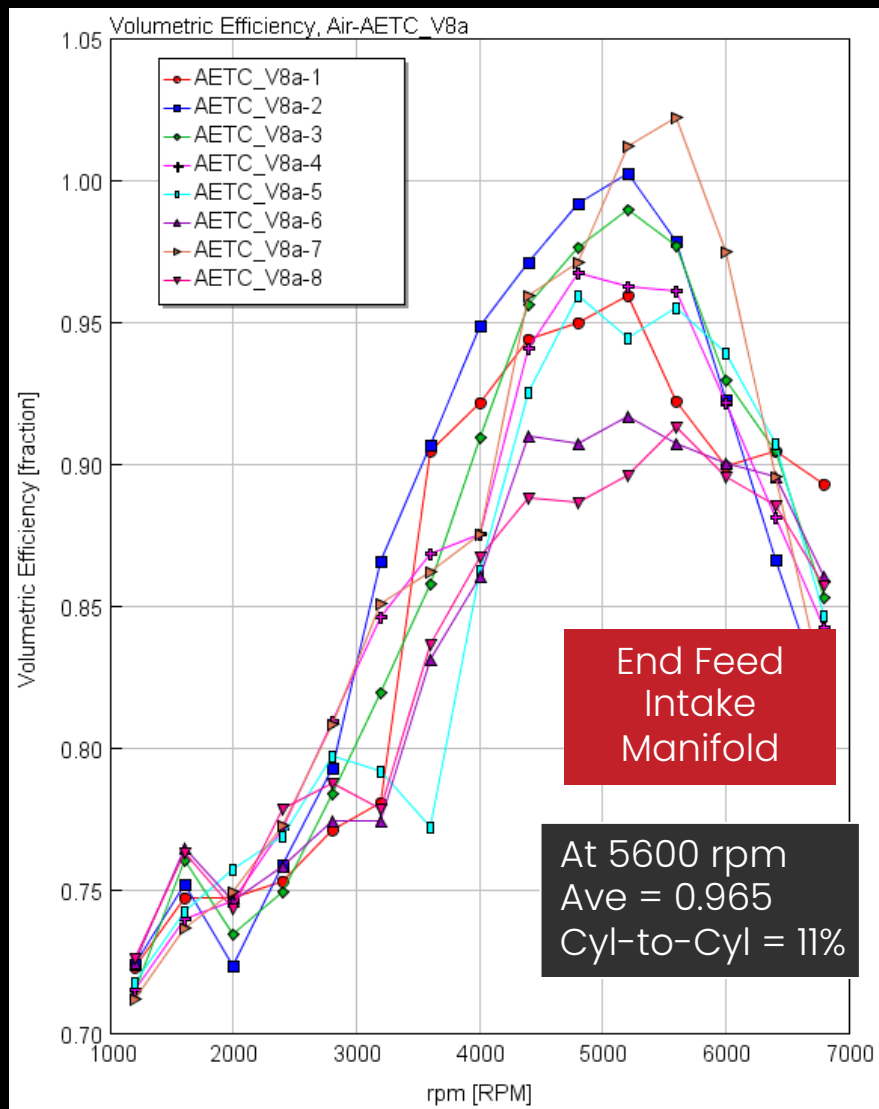
- ▶ V8 Intake Manifold
  - End feed plenum
  - Dual Plane
- ▶ Cam Timing
  - DOE sweep for intake and exhaust lobe center
- ▶ Port Flow
  - Low lift vs high lift flow?
- ▶ Firing Order
  - 1-8-7-2-6-5-4-3 vs 1-8-4-2-6-5-7-3
- ▶ Vehicle Mass
  - Evaluate the effect of mass on ¼ mile acceleration



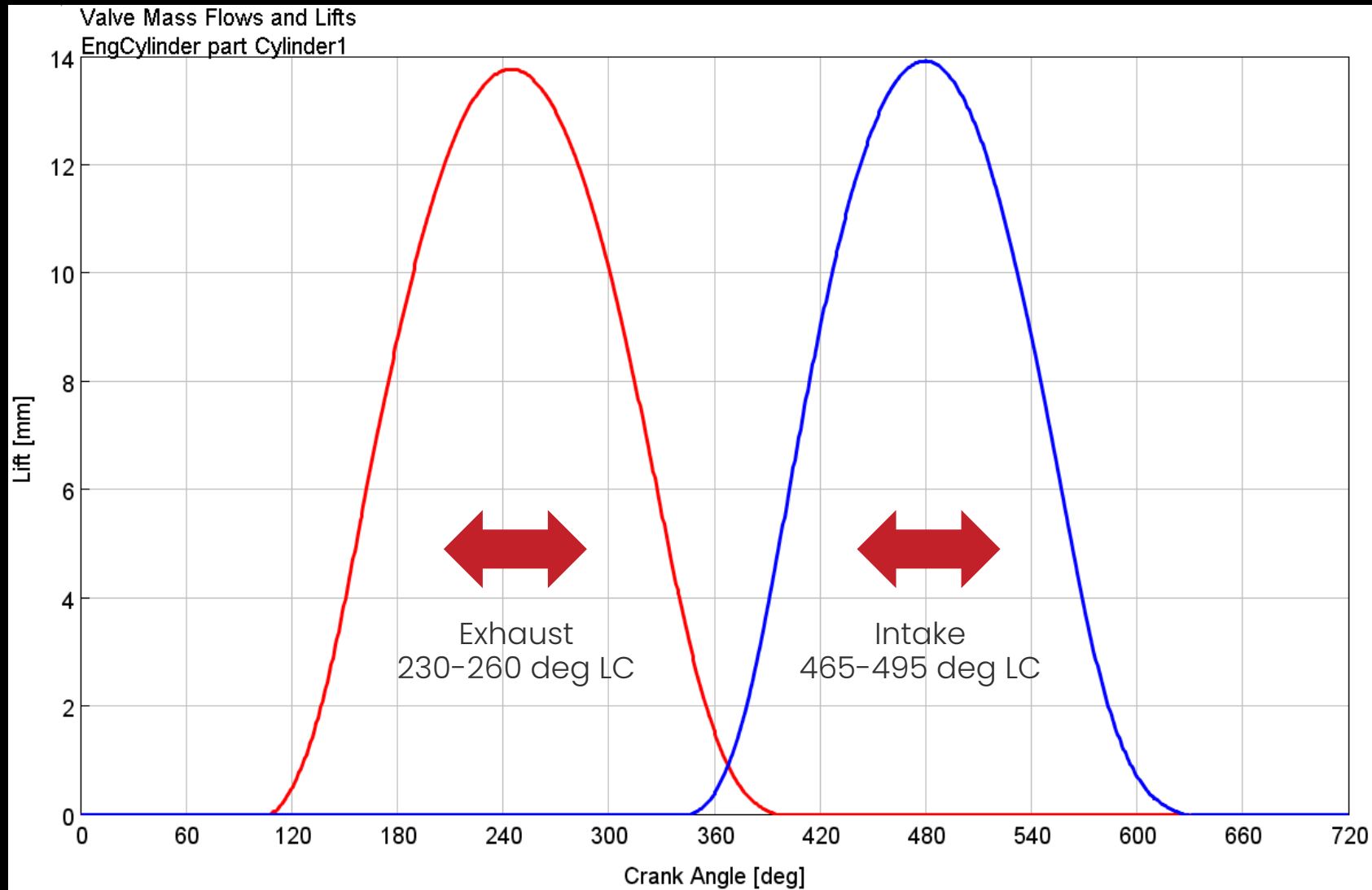
# Intake Manifold – Overall Performance Differences



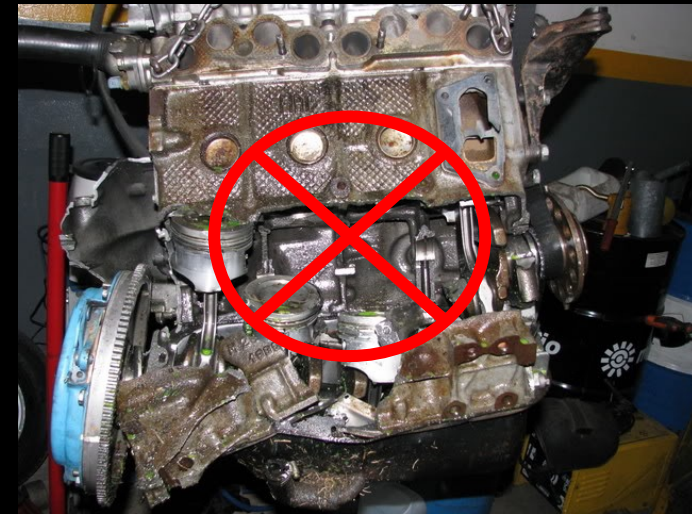
# Intake Manifold – Cyl-to-Cyl Differences



# Valve Timing - DOE for Cam Timing

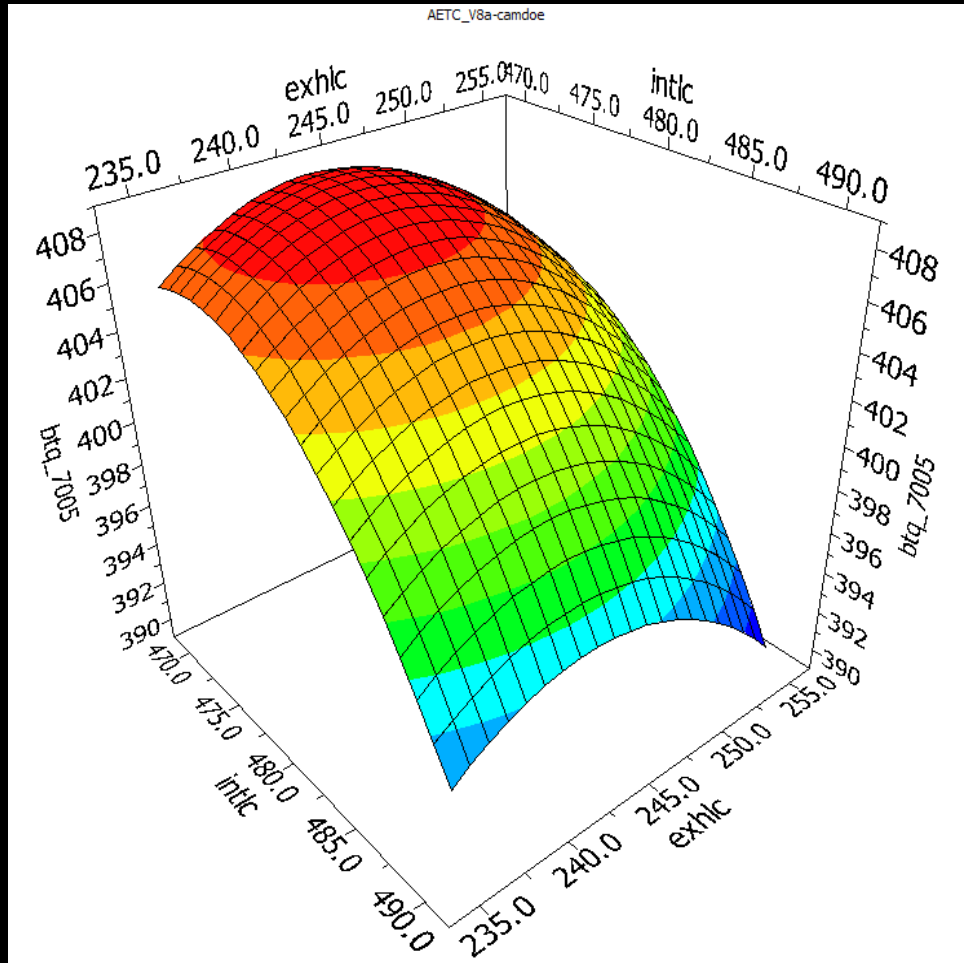


DOE set up was  
150 unique  
combinations of  
LC timing

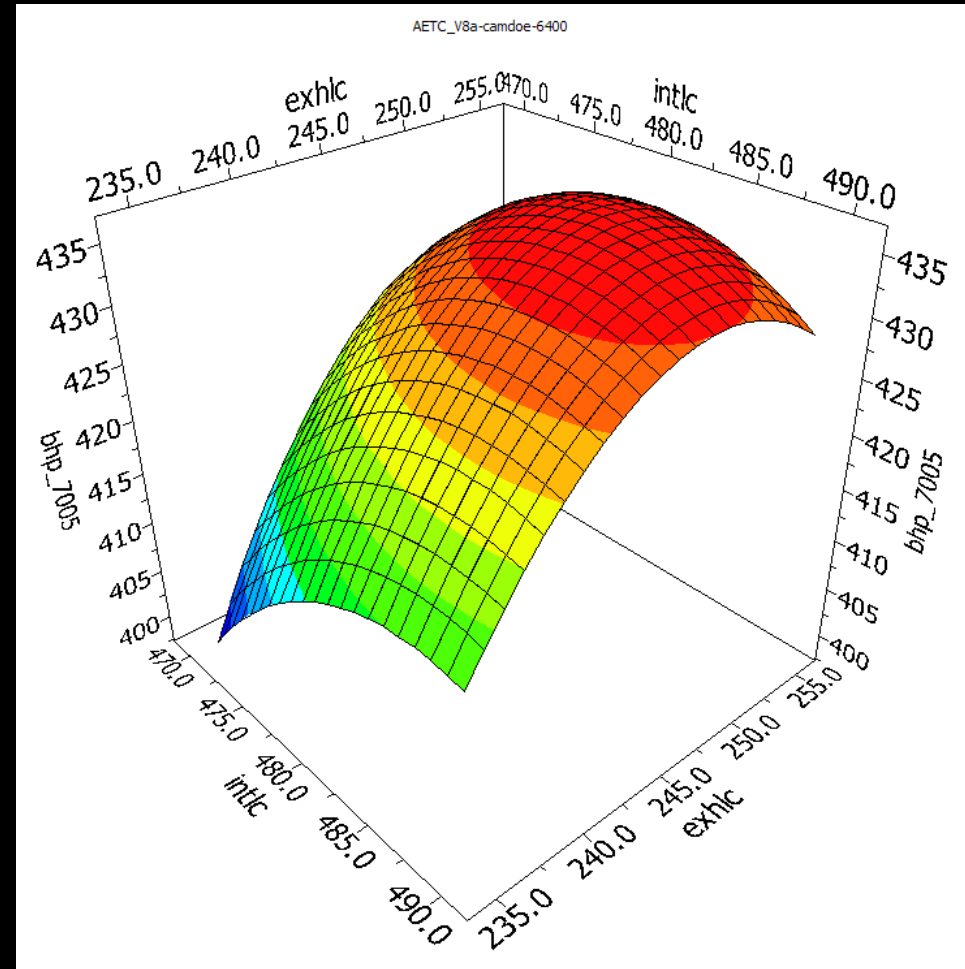




# Valve Timing - DOE for Cam Timing

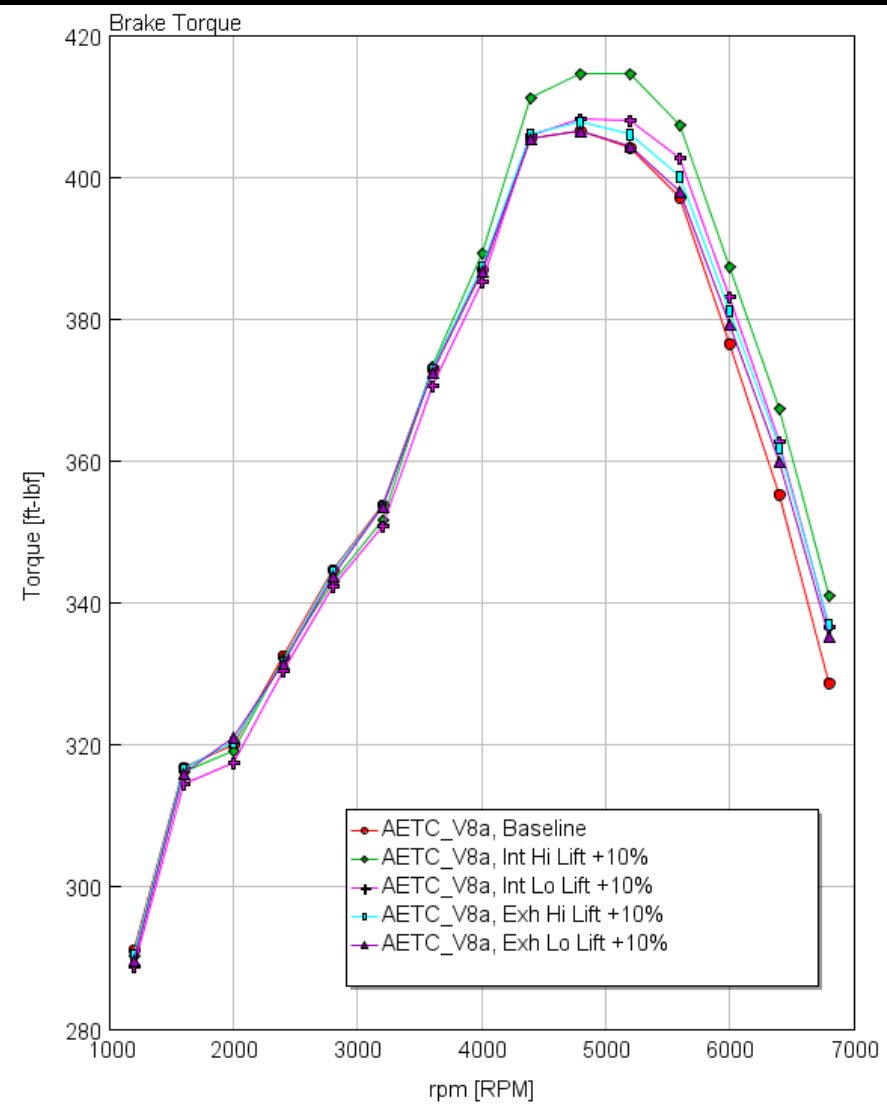
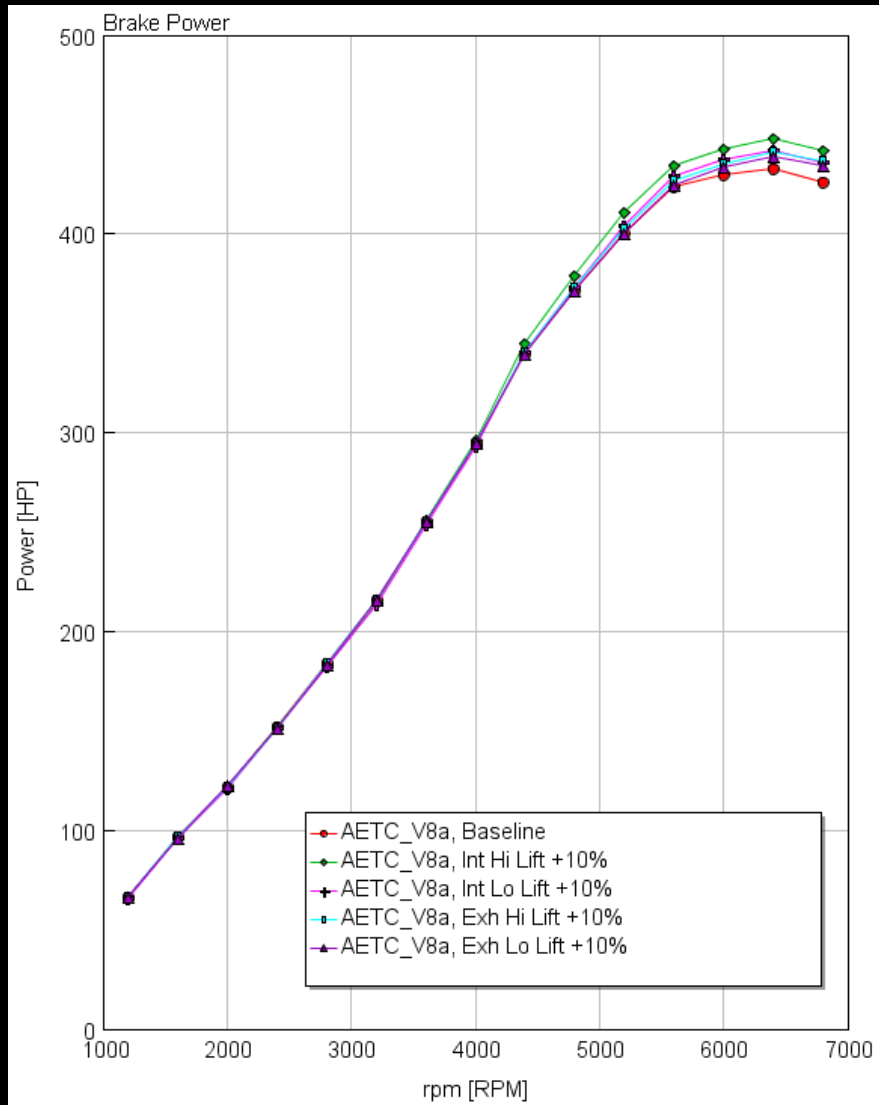


Best torque at 4800 rpm

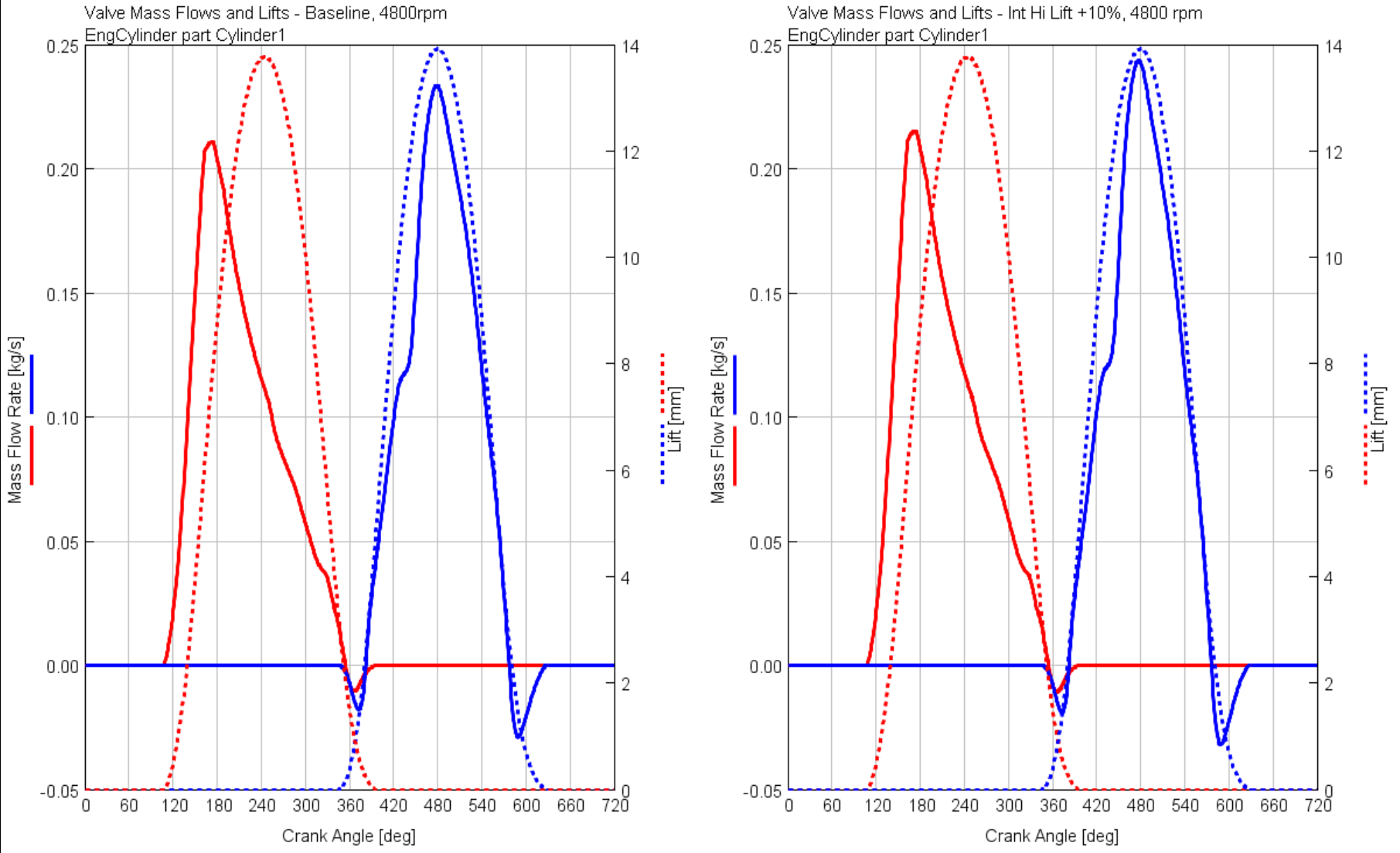


Best power at 6400 rpm

# Port Flow Comparison

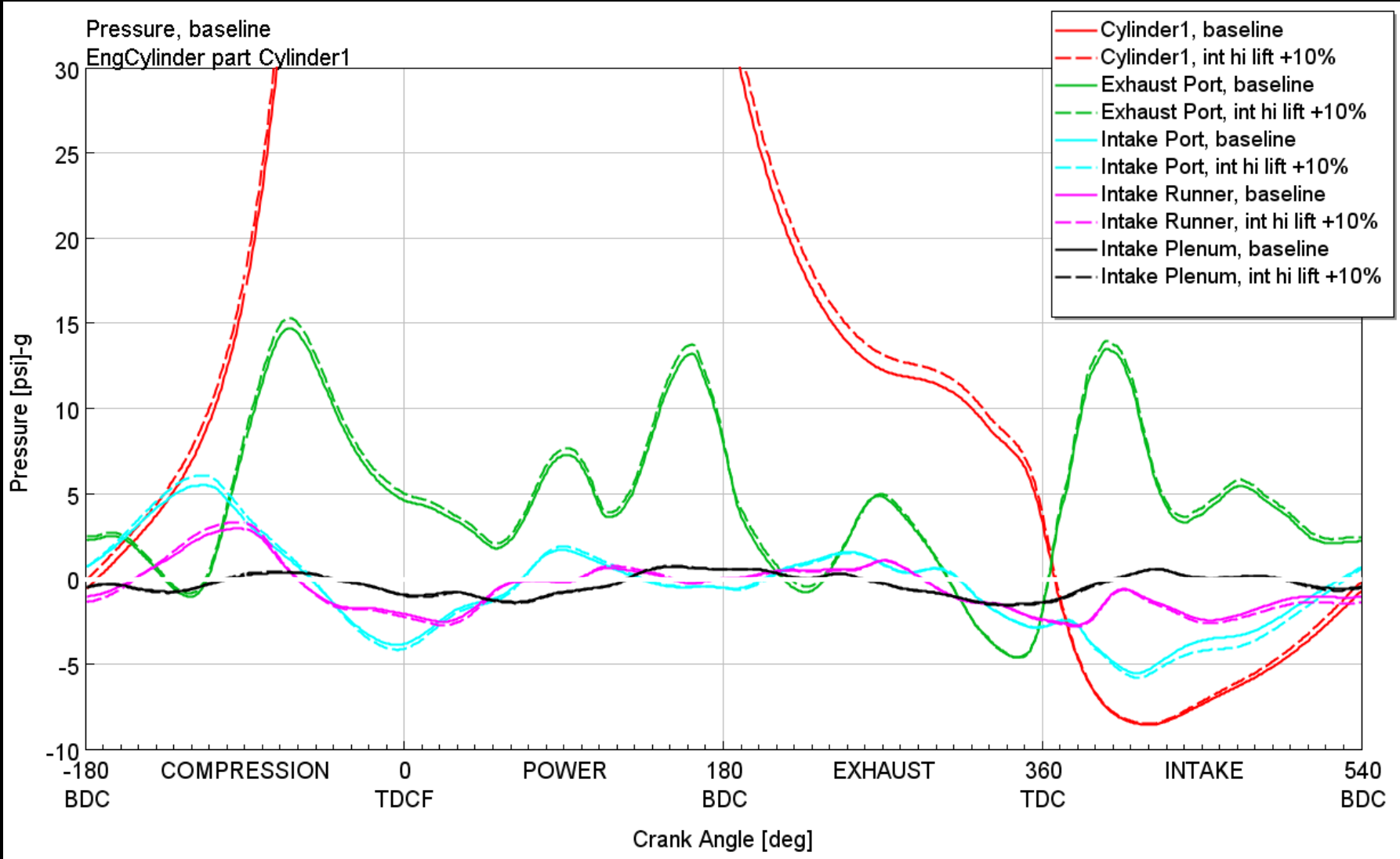


# Port Flow Comparison – Flow by Crank Angle

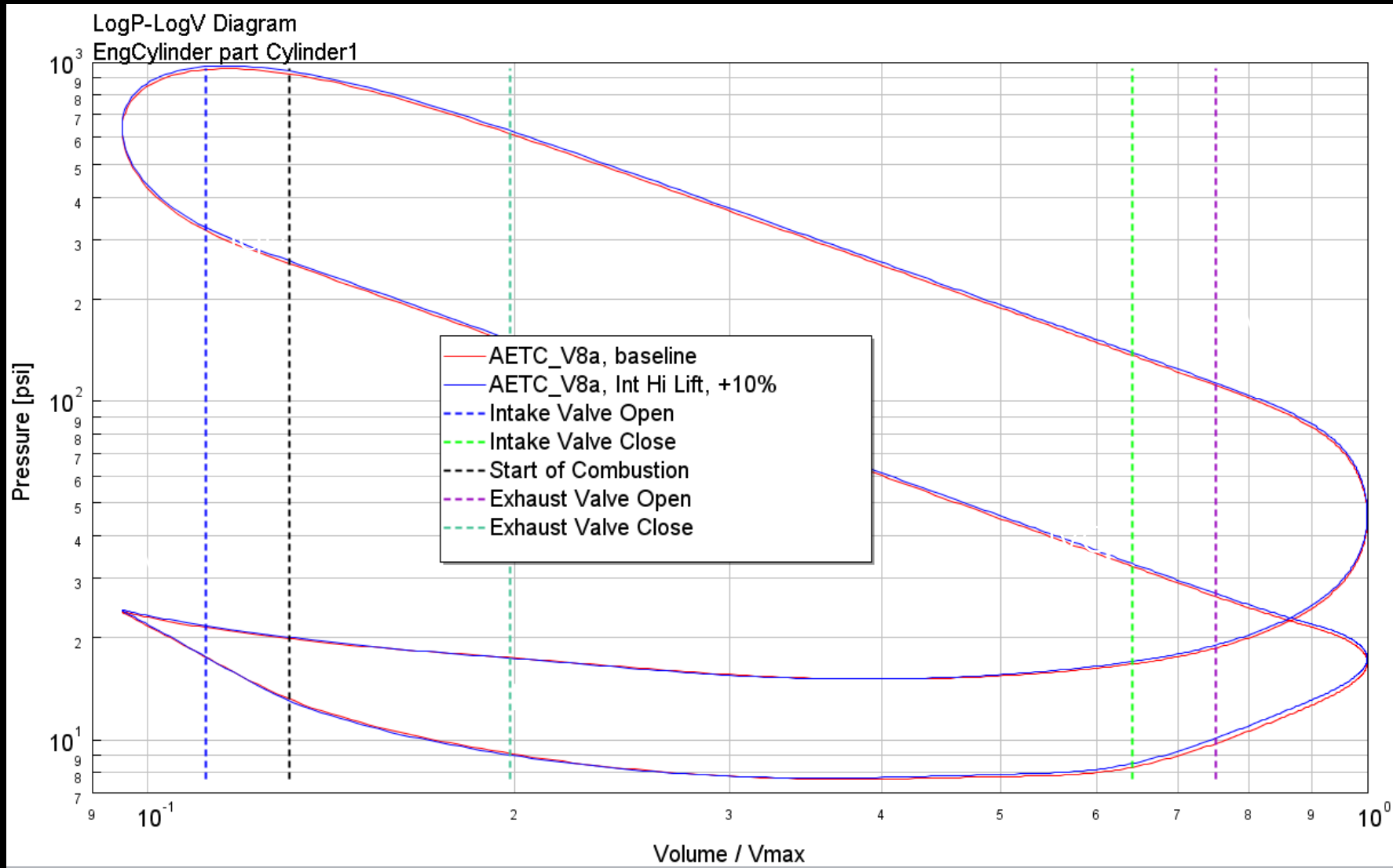




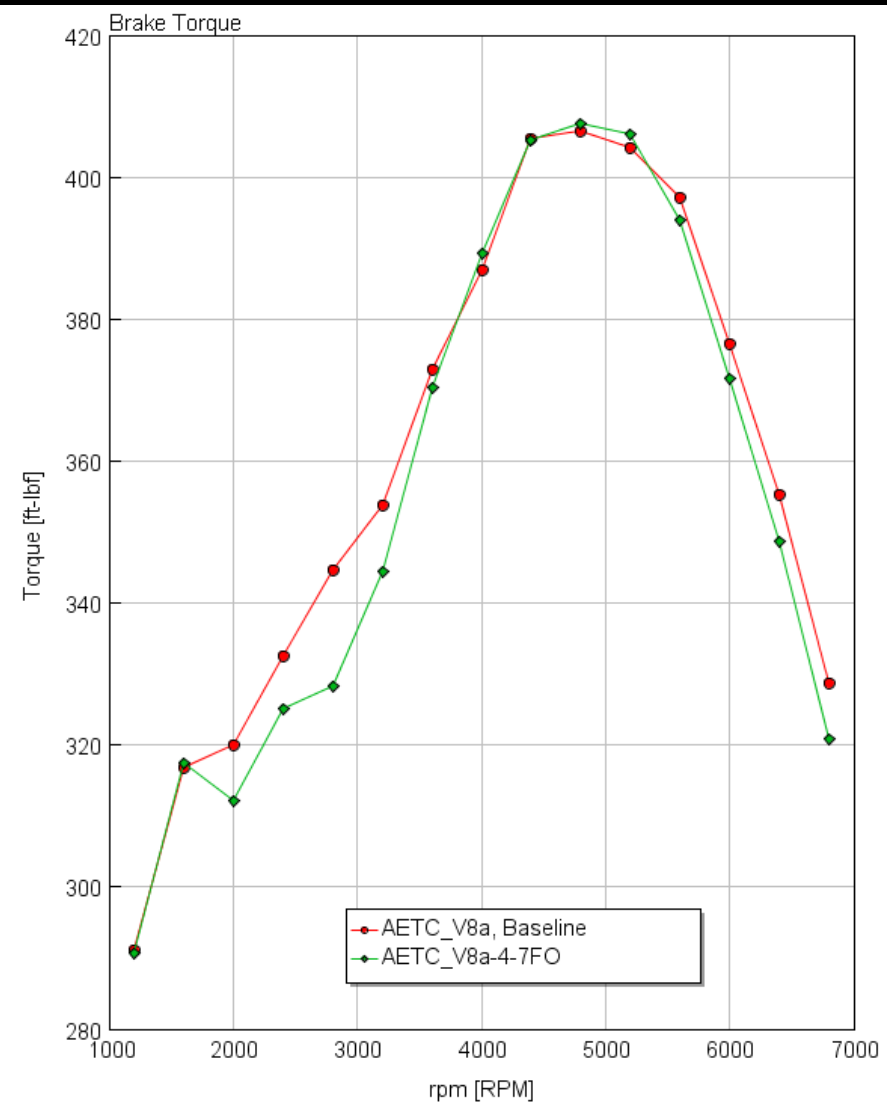
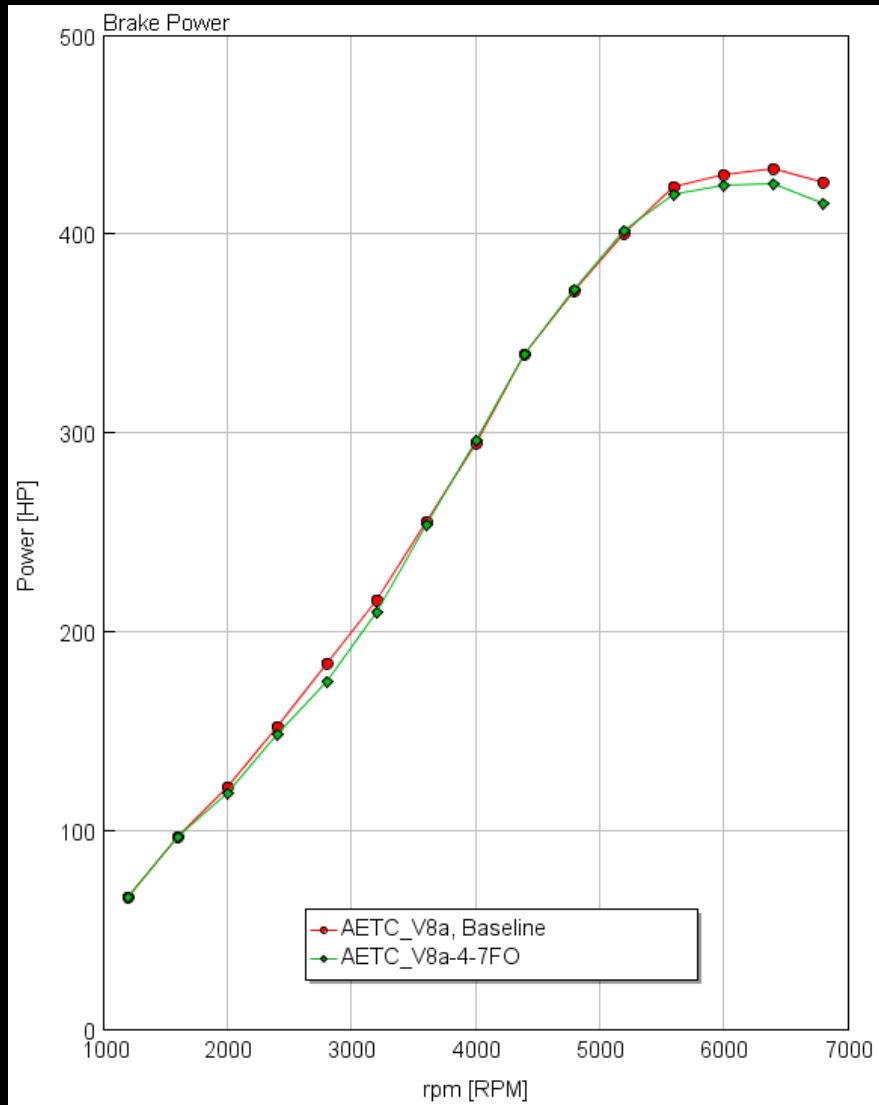
# Port Flow Comparison – Flow by Crank Angle



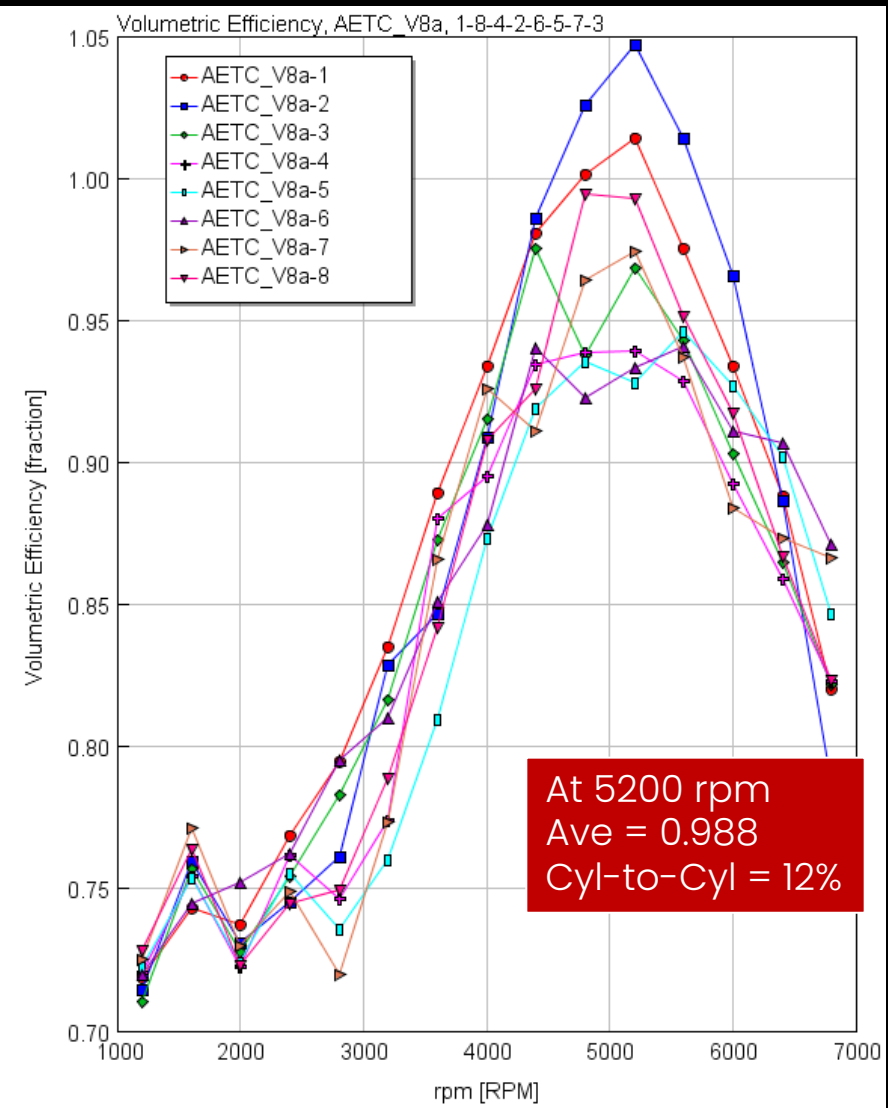
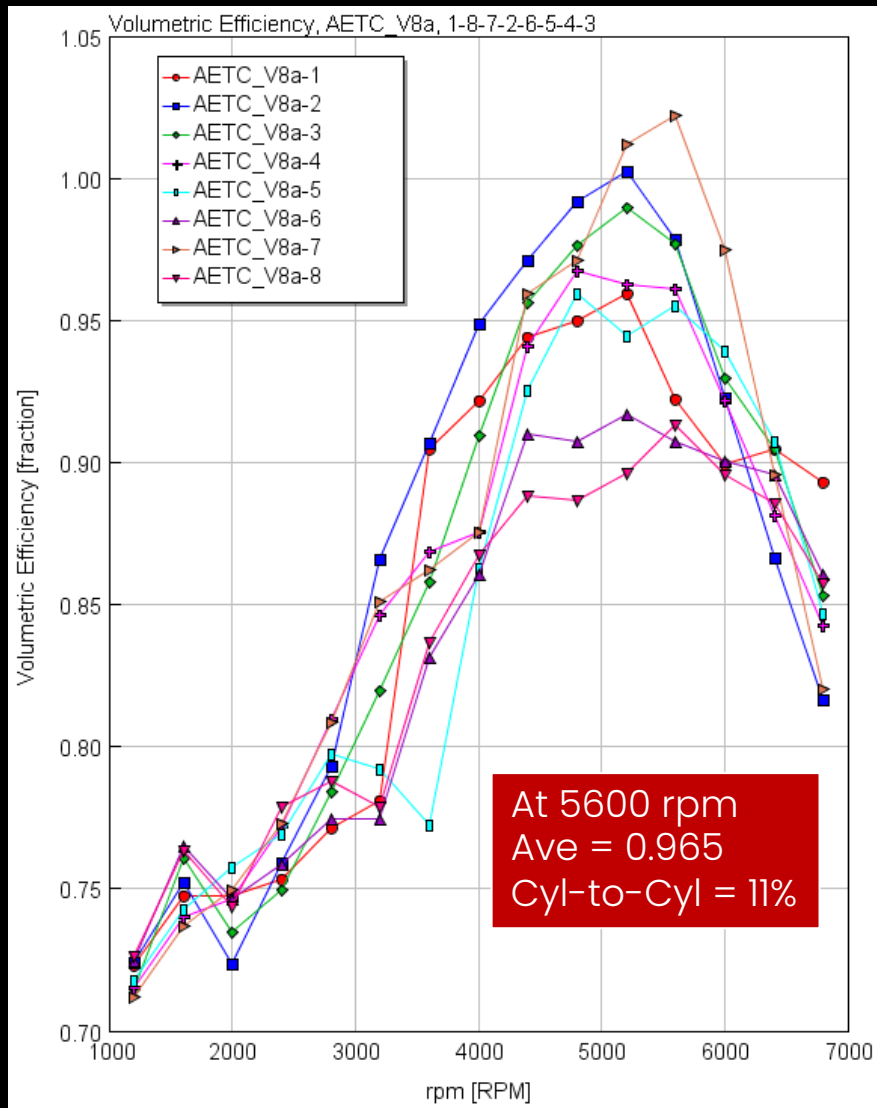
# Port Flow Comparison – LogP/LogV at 4800 rpm



# Firing Order Comparison, 4-7 Swap, Power & Torque



# Firing Order Comparison, 4-7 Swap, Cyl-to-Cyl VE

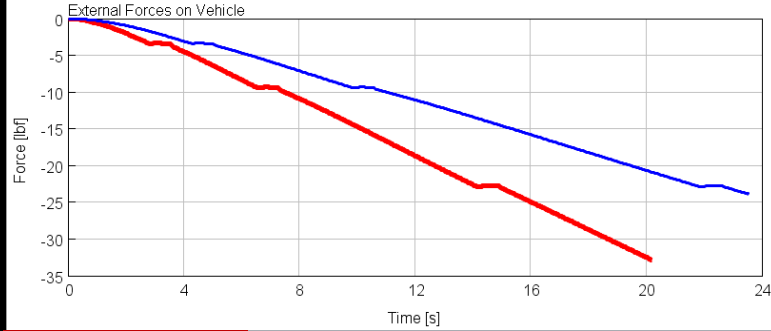
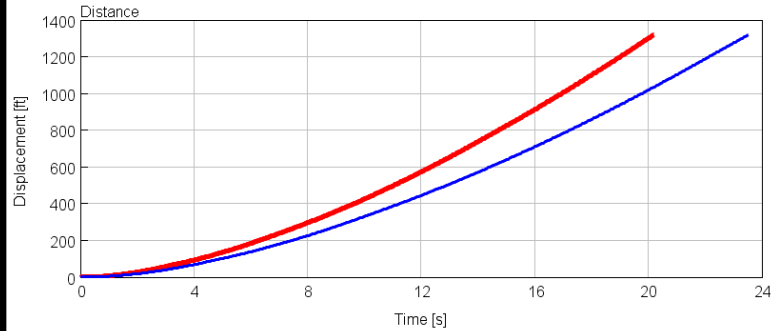




# Vehicle Mass Comparison on 1/4 Mile Run

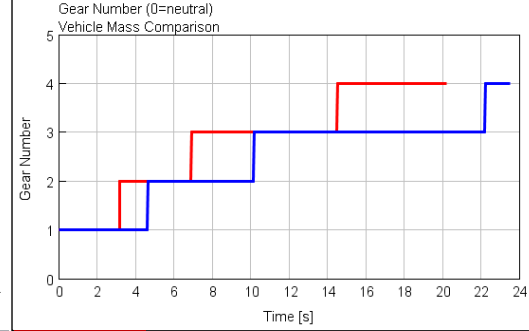
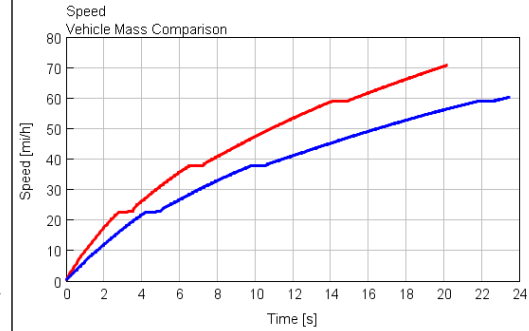
Mass  
5511 lb 3306 lb

Distance



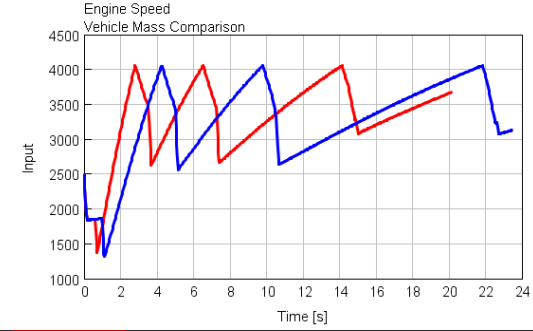
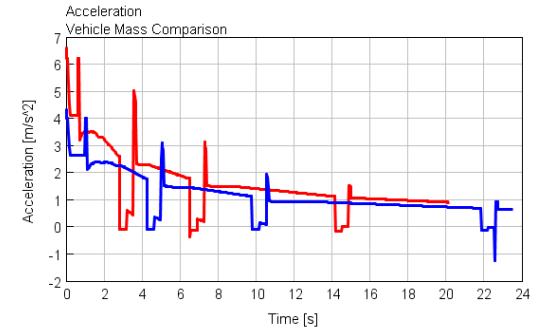
Drag Force

Speed



Gear

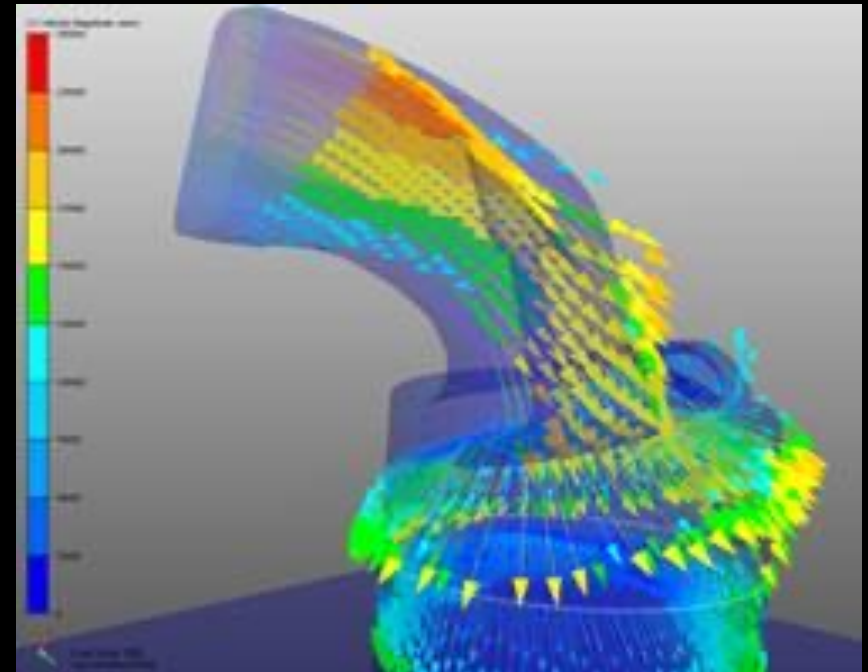
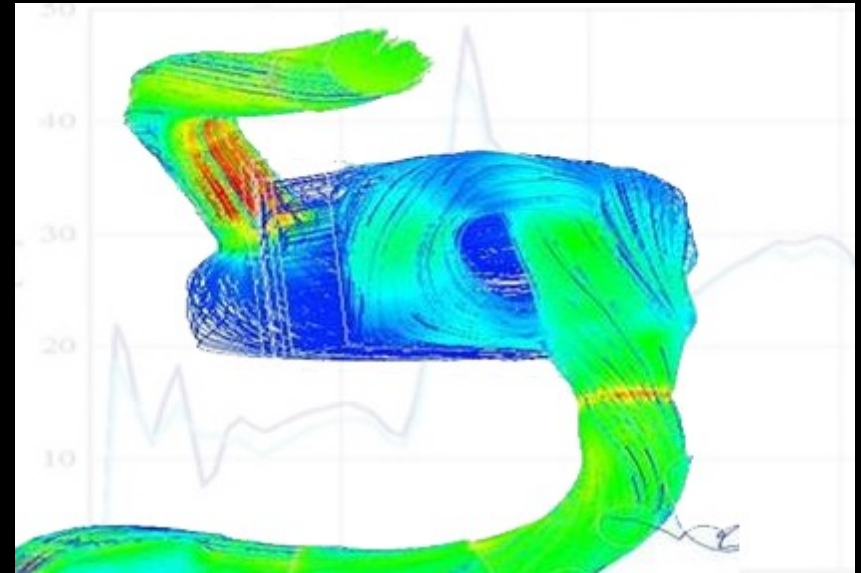
Acceleration



RPM

# 3-D Modeling for Flow Systems

- ▶ 3-D modeling for flow systems can provide even more detailed understanding of fluid flow subsystems.
  - Air cleaner induction systems
    - Steady or transient (pulsing) flow.
    - For transient, can be coupled to GT-Suite or use GT-Suite for boundary conditions.
  - Combustion chamber
    - Mixture motion and flame propagation
    - Moving piston and valves
  - Cooling systems
    - Cold flow distribution, or with heat transfer
- ▶ Requires more computational resources
- ▶ Rapid prototyping and flow bench testing can also be used in place of CFD, but yields little understanding



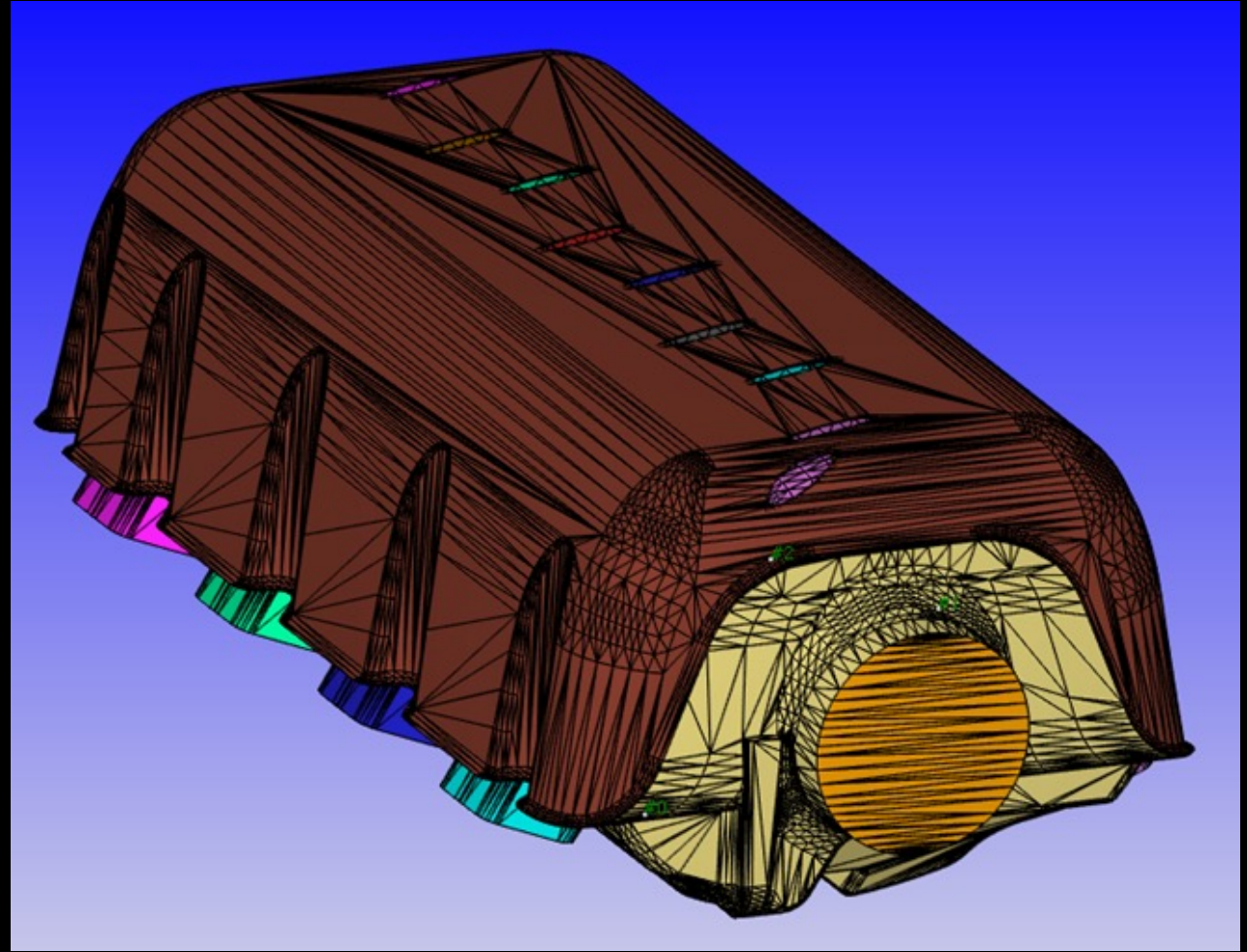
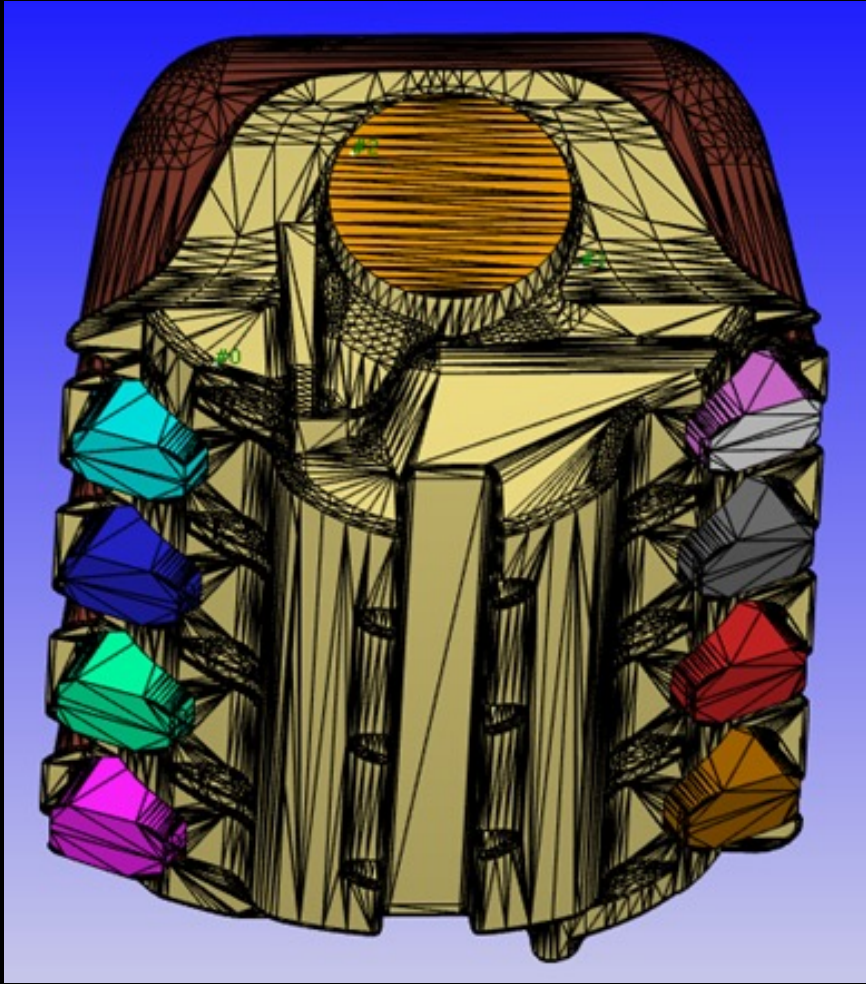
## Examples of 3-D Simulations



- ▶ Steady flow intake manifold
- ▶ In-cylinder flow and combustion
- ▶ Block and head cooling system



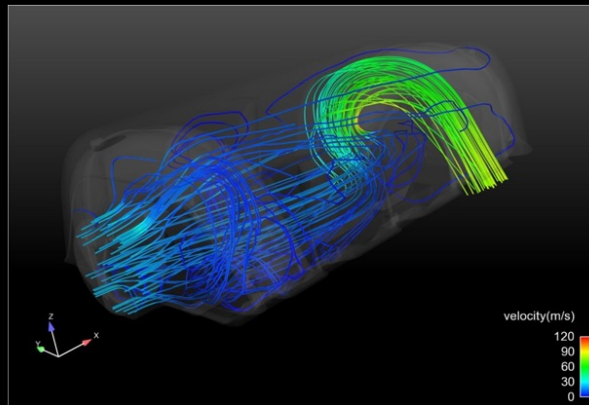
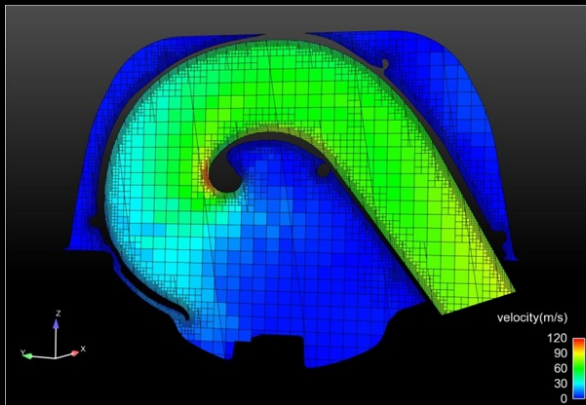
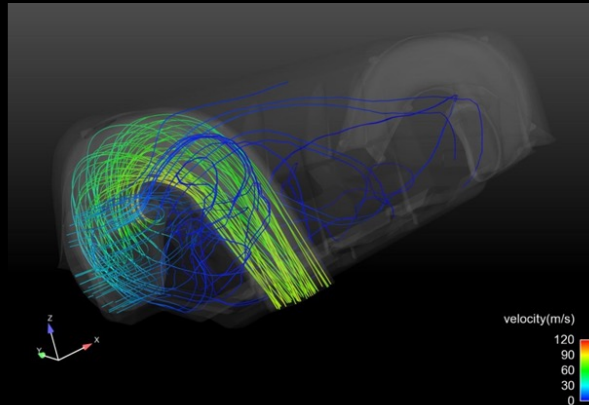
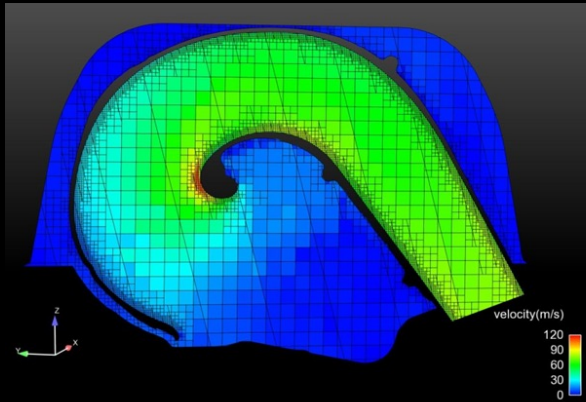
# Examples of 3-D Simulations – Steady Flow Intake Manifold



V8 Intake Manifold



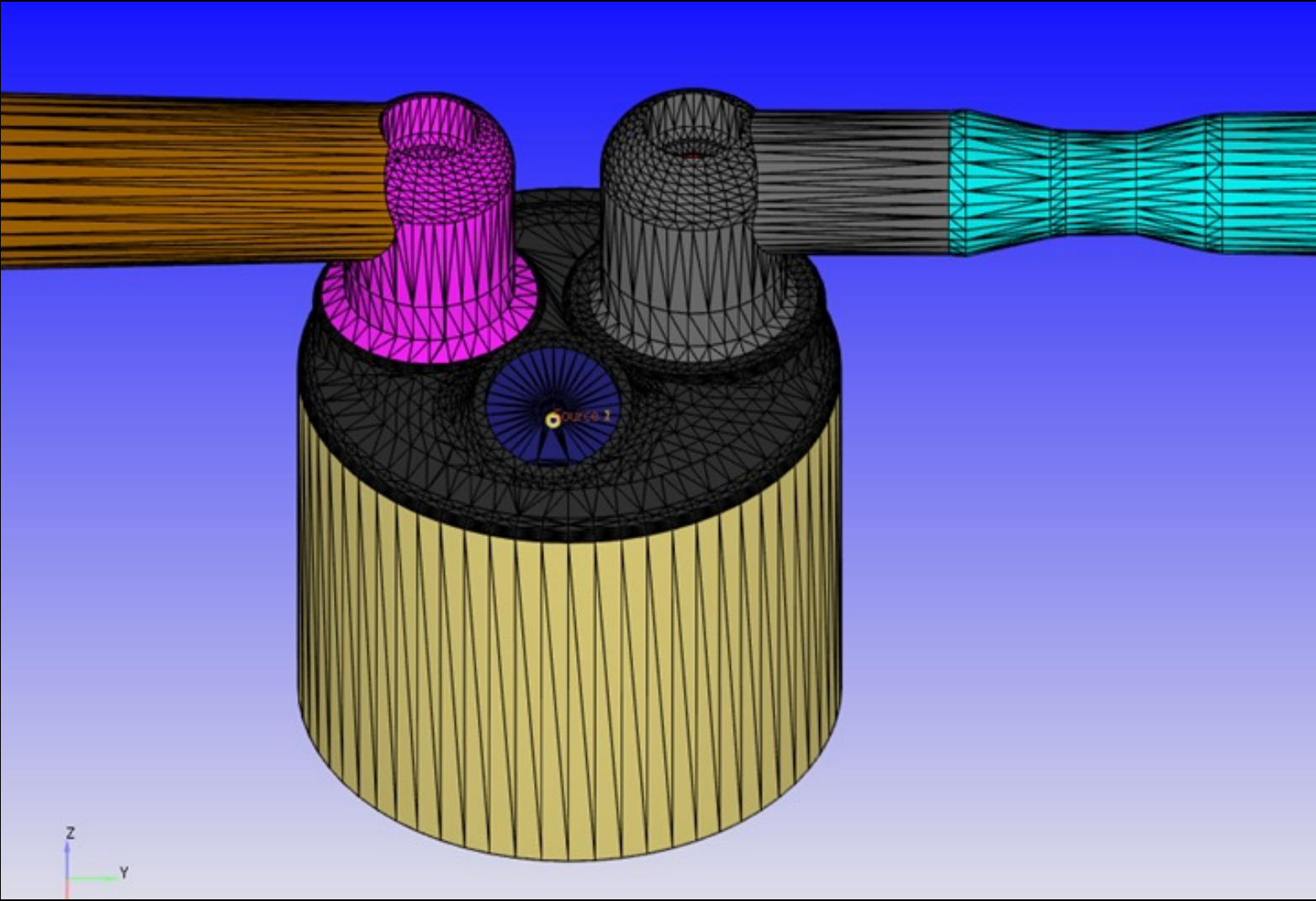
# Examples of 3-D Simulations – Steady Flow Intake Manifold



Results for runners 1 and 7  
at 28 in H<sub>2</sub>O vacuum

Runner 1	Runner 7	
1.783 kg/sec	1.758 kg/sec	~ 1.4%
Mass Flow Rate		

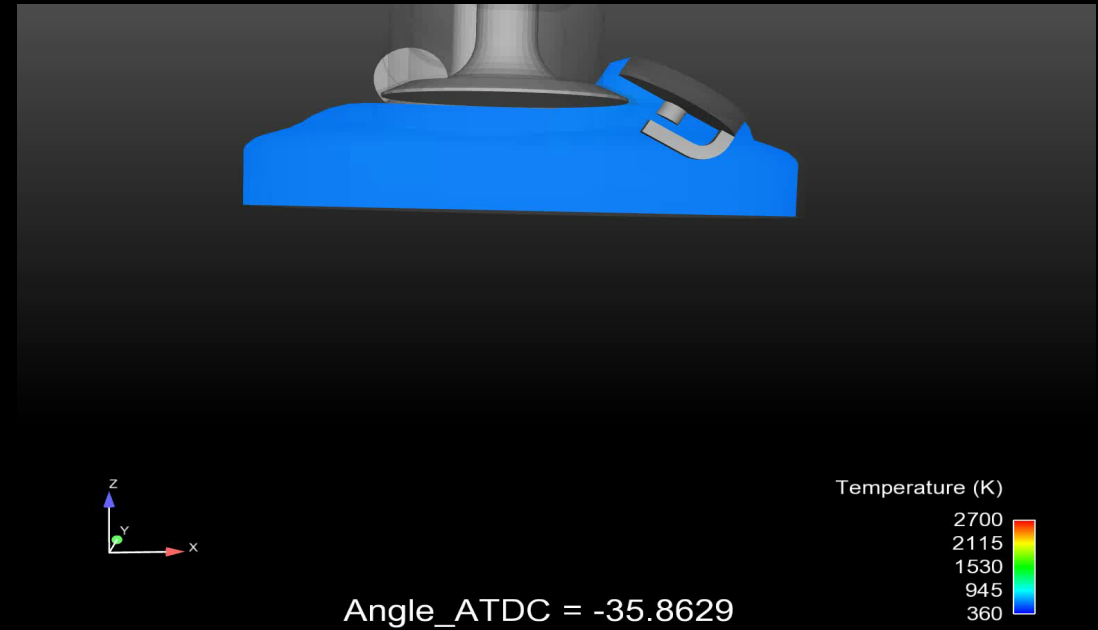
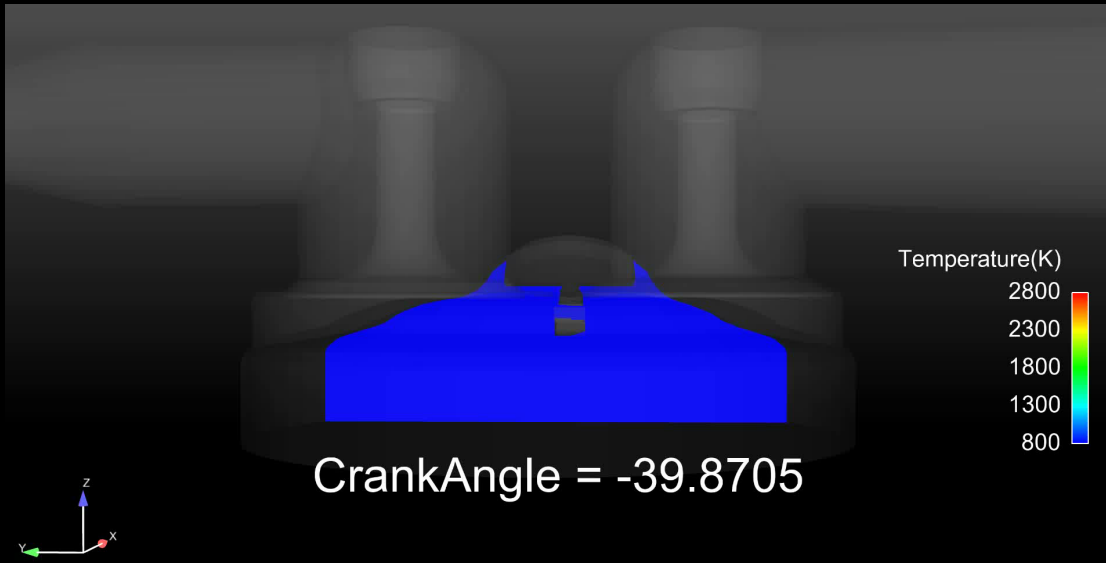
# Examples of 3-D Simulations – In-Cylinder Flow and Combustion



In-cylinder flow and combustion, small single cylinder engine

# Examples of 3-D Simulations – In-Cylinder Flow and Combustion

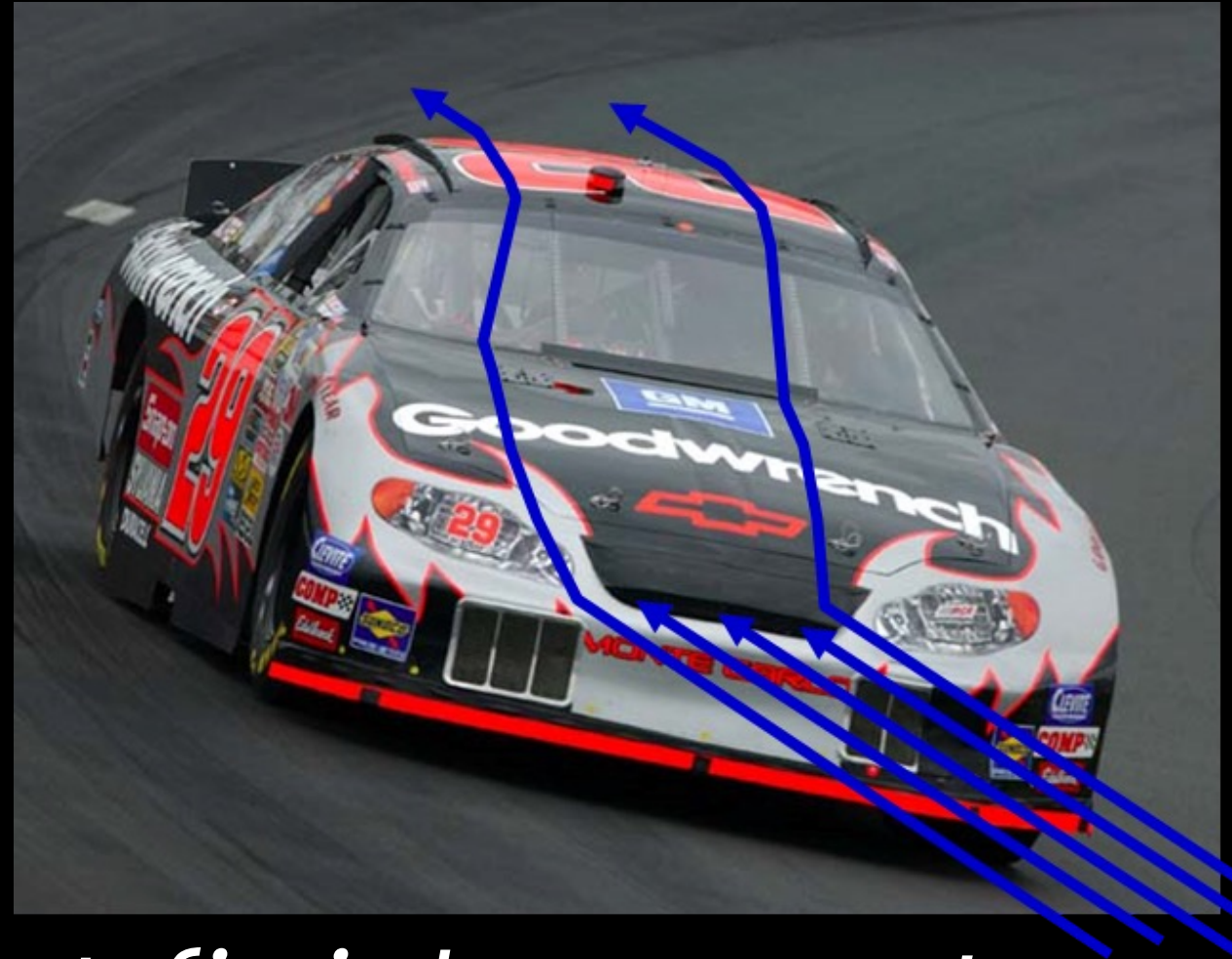
Video results



# Examples of 3-D Simulations – Block and Head Cooling System

Further understand the flow patterns inside the cylinder block and head with “cold flow”

- Improve cooling efficiency
- Improve durability of components
- Improve overall aerodynamics of the vehicle

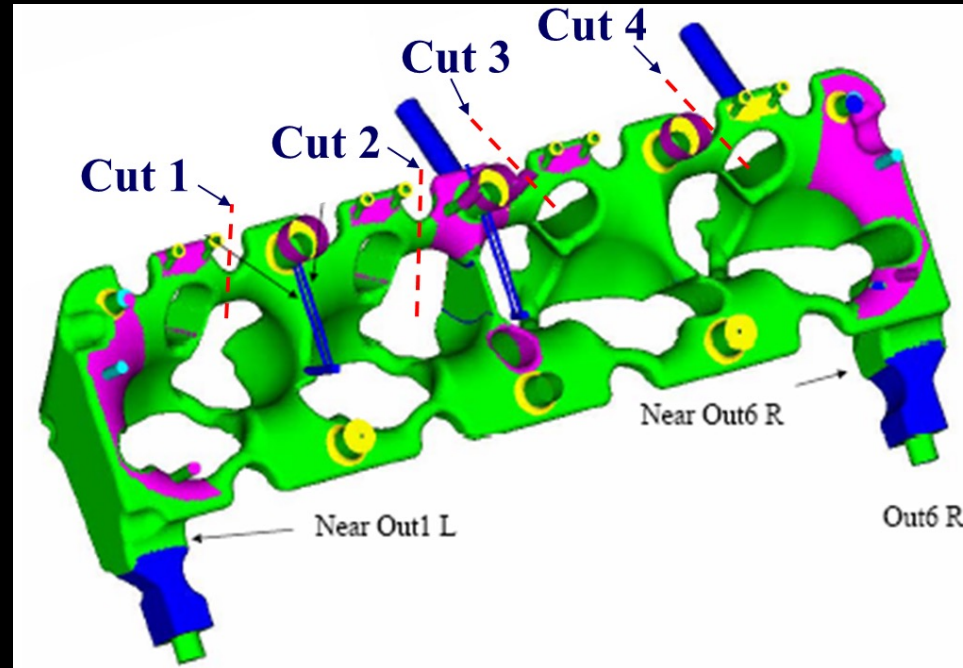


*Faster cars that finish races!*



# Examples of 3-D Simulations – Block and Head Cooling System

- Cylinder head section cuts 1 – 4
- Inlets through head gasket
- Cross drills
- Outlets into valley plate

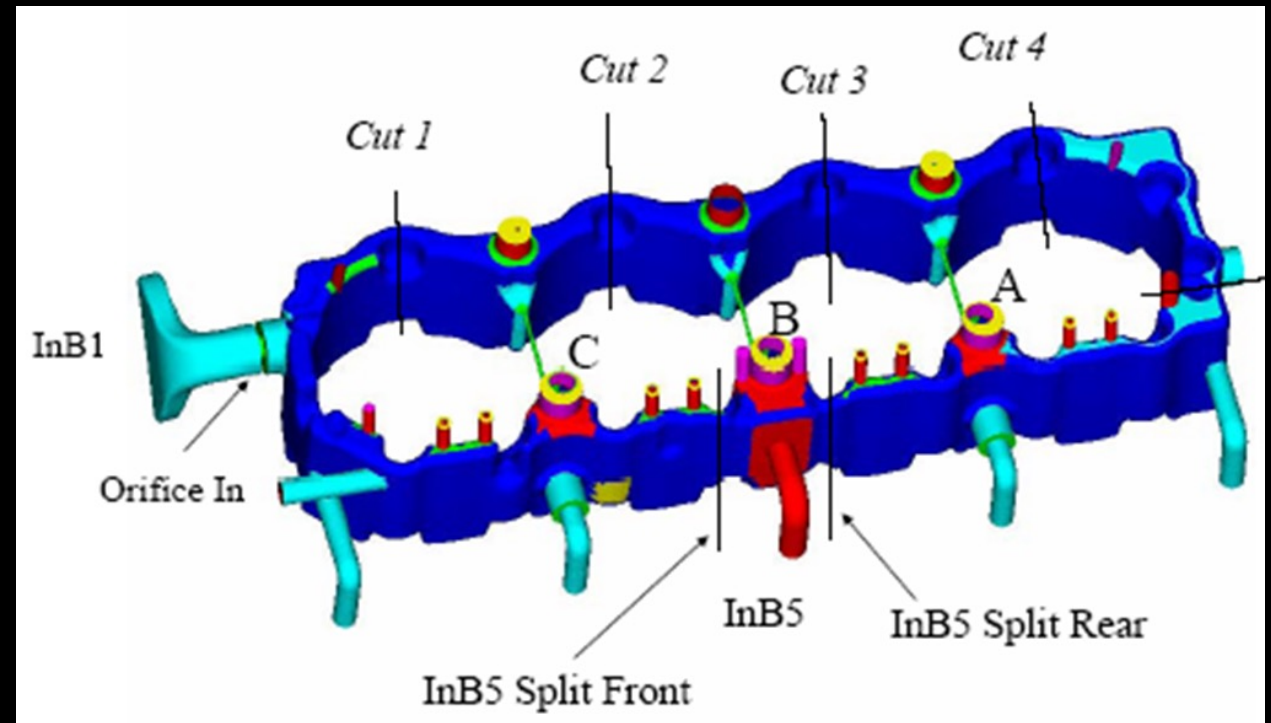


CFD CYLINDER HEAD COOLANT FLOW RATE (gpm)						
GASKET DESIGN	WATER-IN LOCATION	CYL. HEAD WATER JACKET CROSS-SECTION LOCATION				AVERAGE
		#1 Exhaust	#3 Exhaust	#5 Exhaust	#7 Exhaust	
Fel-Pro 1034	Front & Side	1.03	0.53	1.96	2.41	1.48
Fel-Pro 1034	Side Only	1.98	1.46	0.79	1.43	1.42
Gasket #2	Side Only	3.51	1.02	1.15	3.73	2.35
Gasket #3	Side Only	2.91	1.51	1.29	2.85	2.14
Gasket #4	Side Only	3.44	1.75	1.66	3.42	2.57
Gasket #4	Front & Side	3.39	1.43	1.27	3.37	2.37



# Examples of 3-D Simulations – Block and Head Cooling System

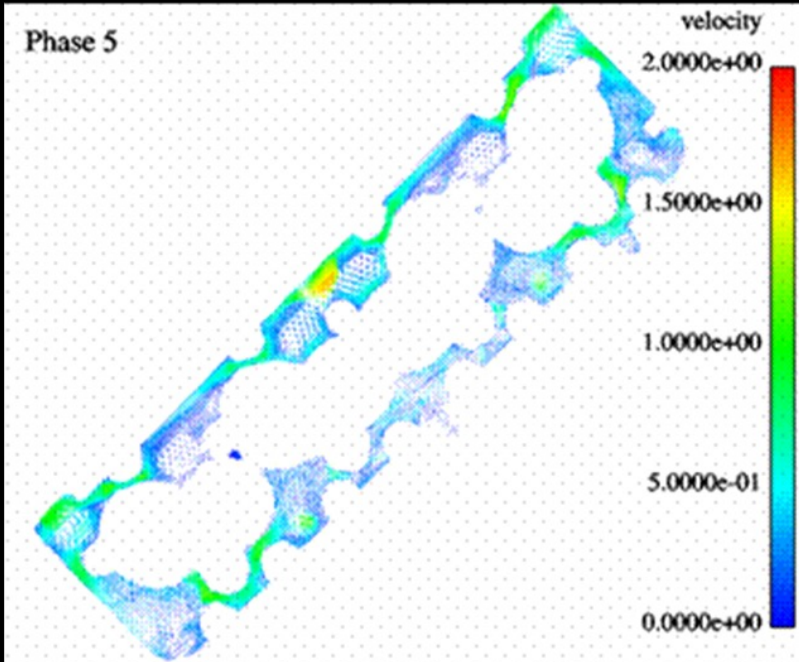
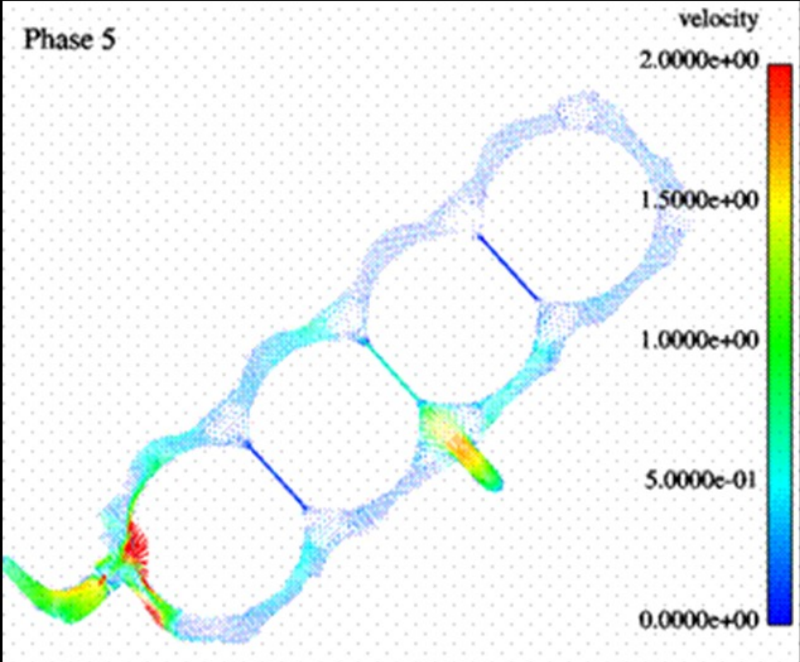
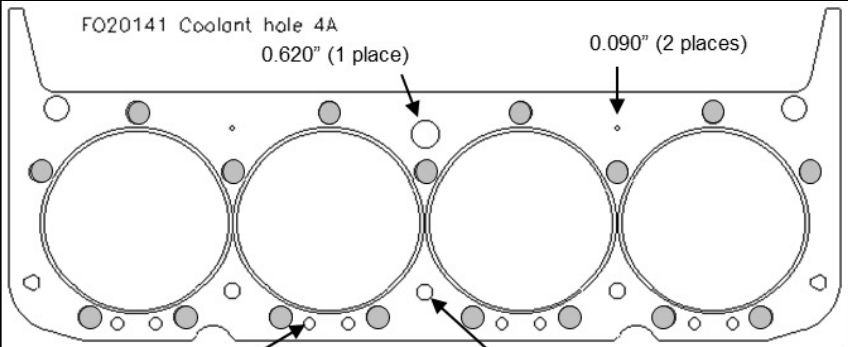
- Block section cuts 1 – 4
- Inlets water pump and block outside wall
- Cross drills
- Outlets up through head gasket



CFD IN-BOARD BLOCK COOLANT FLOW RATE (gpm)						
GASKET DESIGN	WATER-IN LOCATION	BLOCK WATER JACKET CROSS-SECTION LOCATION				
		Cylinder #1	Cylinder #3	Cylinder #5	Cylinder #7	AVERAGE
Fel-Pro 1034	Front & Side	3.17	2.64	0.54	0.03	1.60
Fel-Pro 1034	Side Only	1.31	0.8	1.23	1.73	1.27
Gasket #2	Side Only	0.11	0.05	0.02	0.04	0.06
Gasket #3	Side Only	5.15	5.02	5.81	5.94	5.48
Gasket #4	Side Only	3.6	3.51	3.93	4.03	3.77
Gasket #4	Front & Side	3.58	5.48	2.6	2.7	3.59

# Examples of 3-D Simulations – Block and Head Cooling System

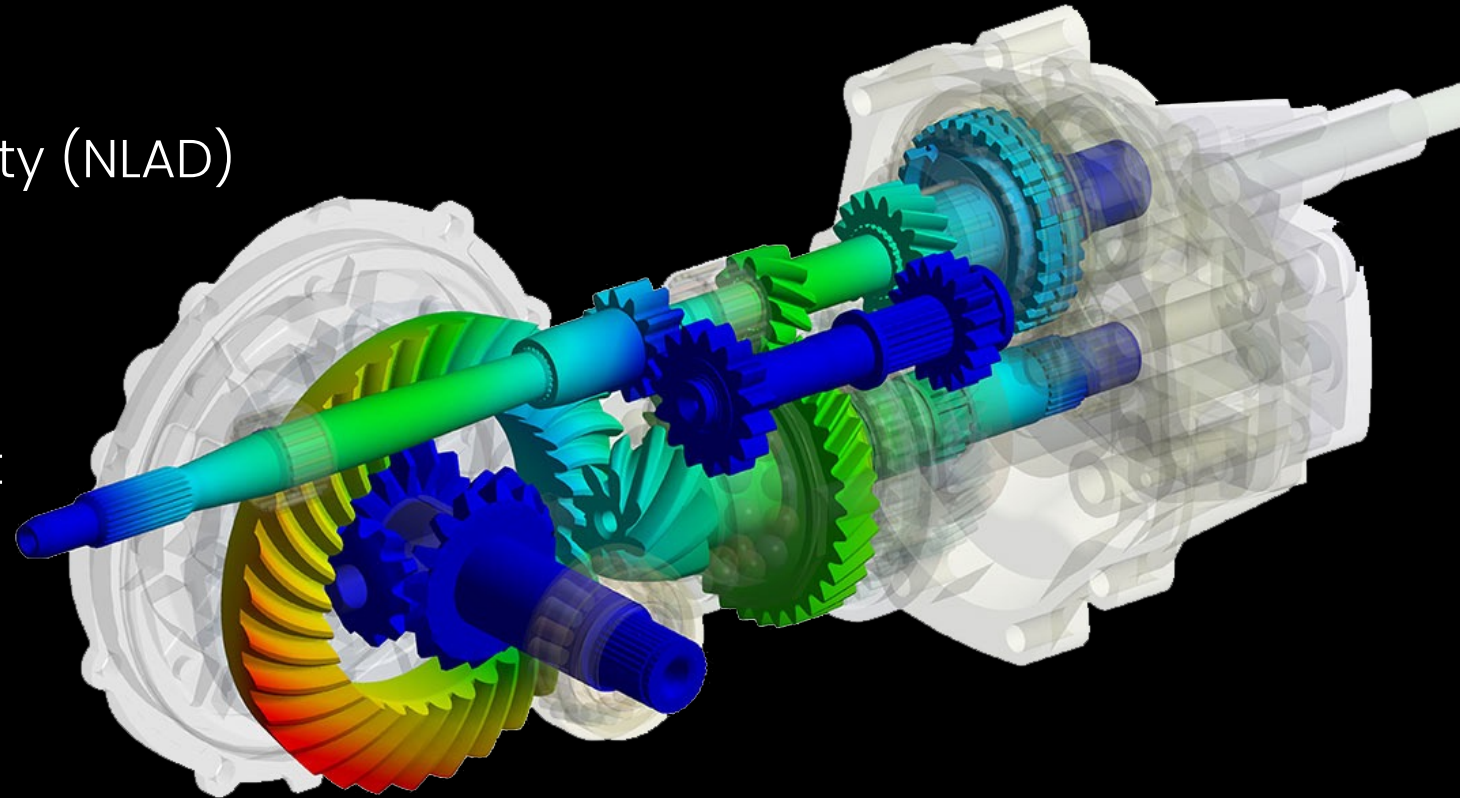
Qualitative Results



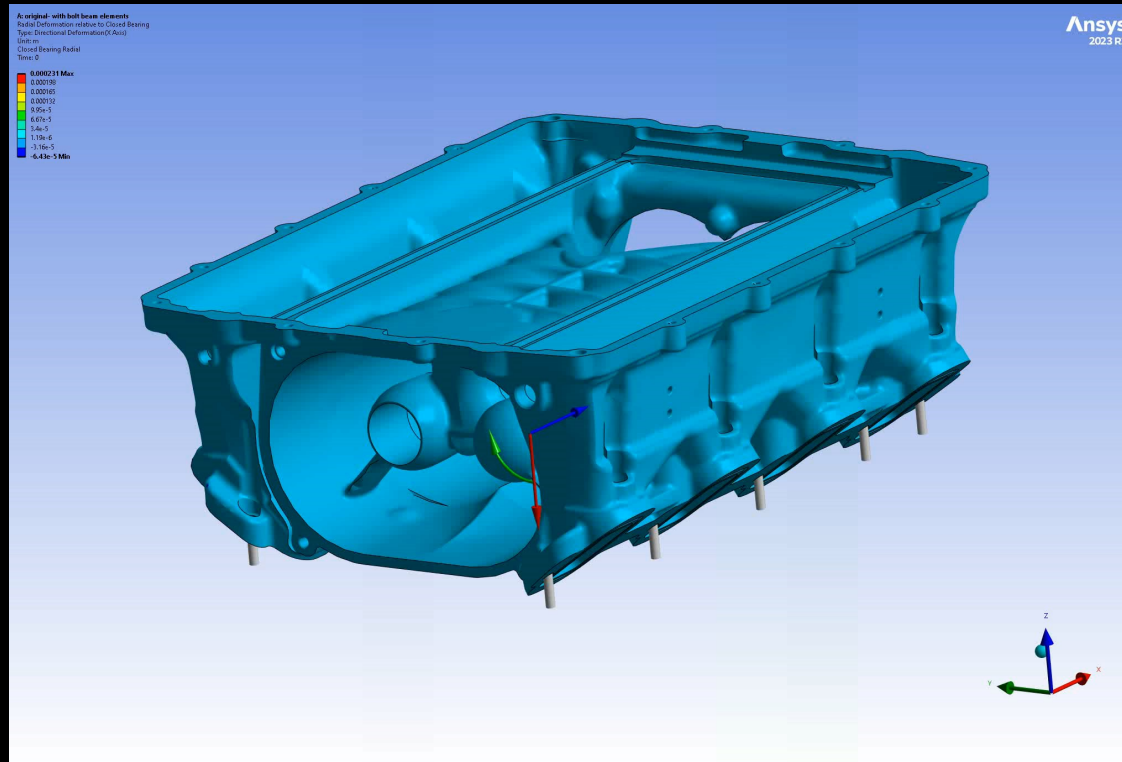
# Finite Element Analysis (FEA)

- ▶ Finite Element Analysis (FEA)
  - ▶ CAD Connected
  - ▶ Advanced Materials Modeling
  - ▶ Vibration
  - ▶ Coupled Field Technology
  - ▶ Automated Meshing Adaptivity (NLAD)
  - ▶ Explicit Analysis
  - ▶ Acoustics
  - ▶ Fast Parallel Solvers
  - ▶ Linear and Nonlinear Contact
  - ▶ Crack and Fracture Modeling
  - ▶ Structural Optimization
  - ▶ Fatigue Life Analysis

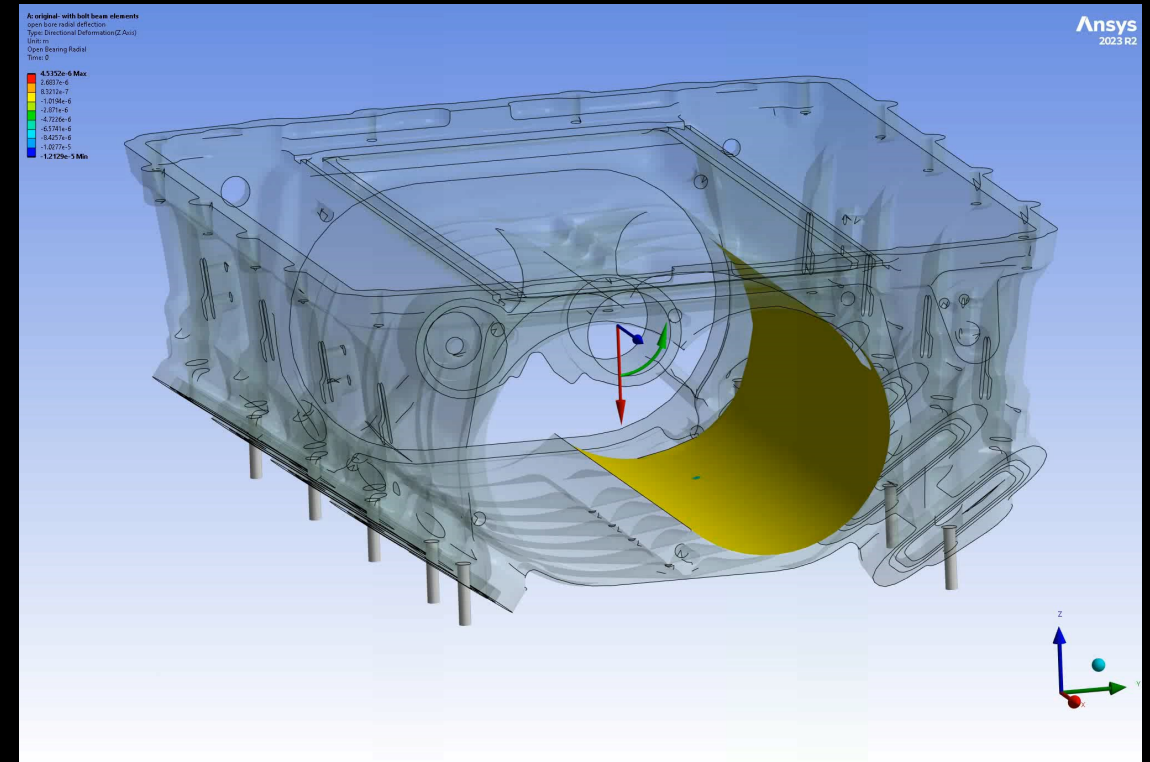
**Ansys**



# Examples of 3-D Simulations – Mechanical Stress and Deformation Analysis



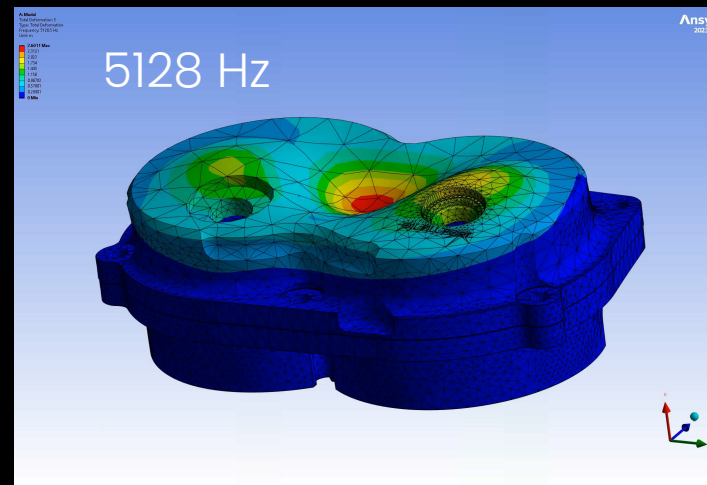
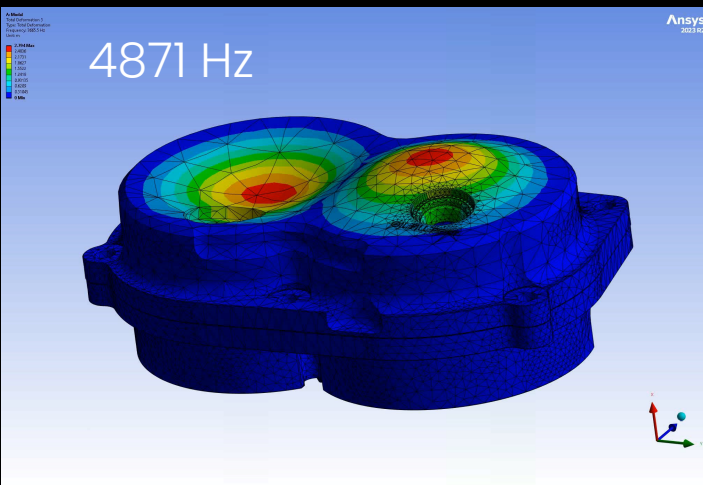
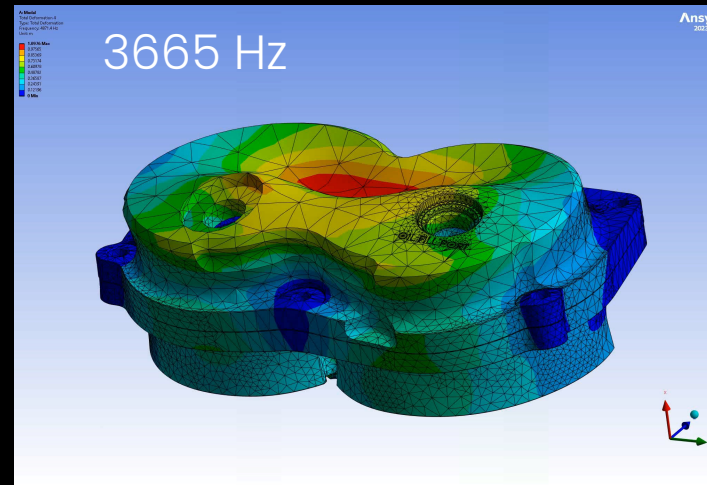
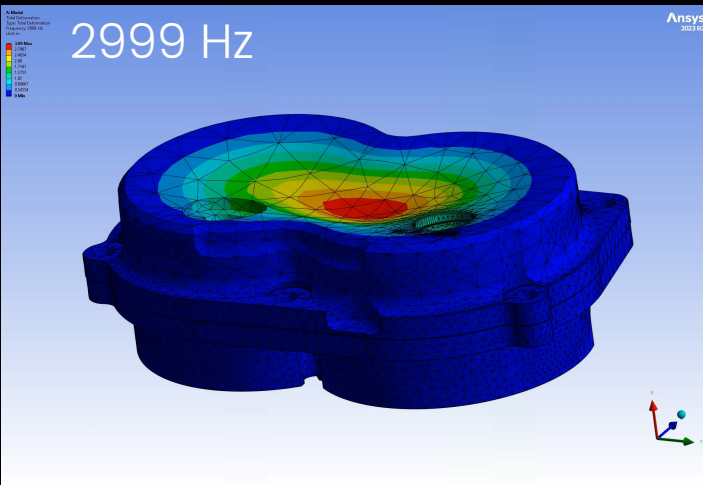
Quantitative Results  
Identify areas of maximum stress and deformation



Isolate areas of concern  
Predict of critical clearances



# Examples of 3-D Simulations – Frequency Modal Analysis

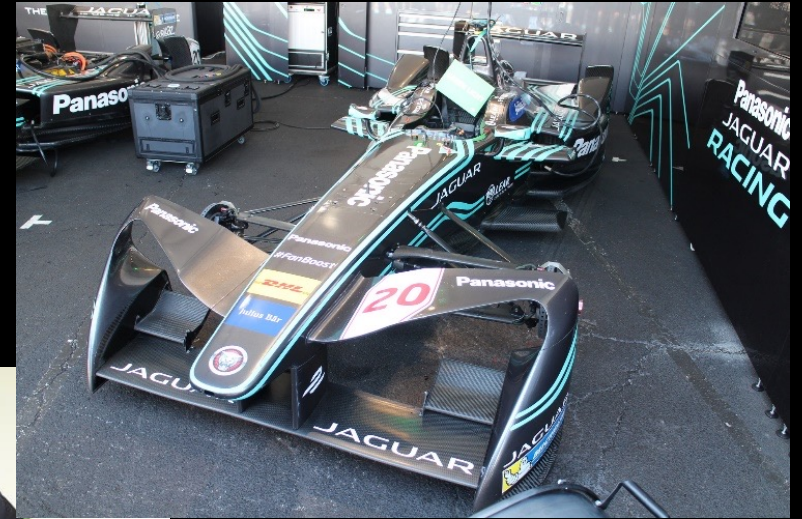


- Identify frequencies and mode shapes that may align to input vibration sources (engine, wheel rotation)
- Revise design to raise natural frequencies above source
- Move Bolts to eliminate motions



# Outlook and Summary

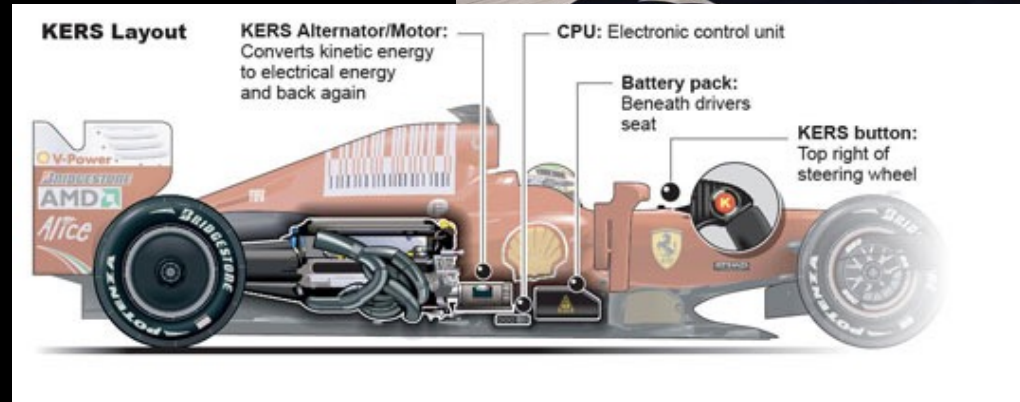
- Continued and rapid evolution
  - Applications and simulation tools
- Battery and hybrid electric vehicles
  - OEM, racing, converters (ie. Chevrolet Volt, F1 KERS, Formula-E, Isle of Man TT Zero, Zelectric Motors)



greencarreports.com



hybridcars.com

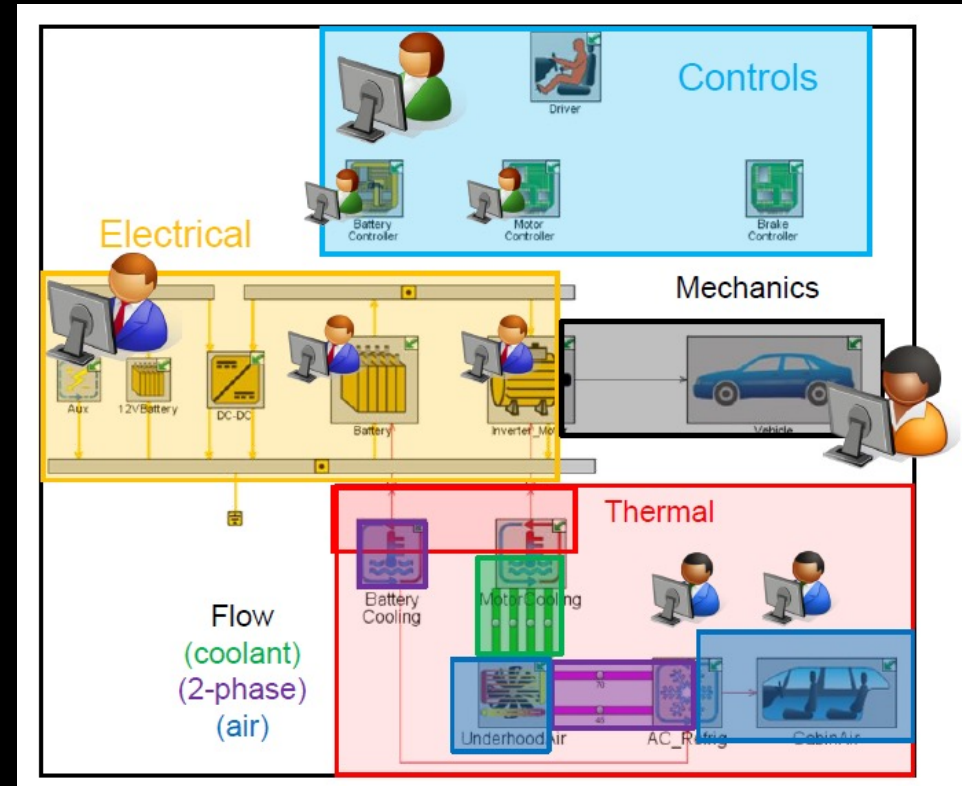


Zelectric Motors in San Diego converts Volkswagen and Porsche models into all-electric vehicles.

The Shop, December 2017

# Outlook and Summary

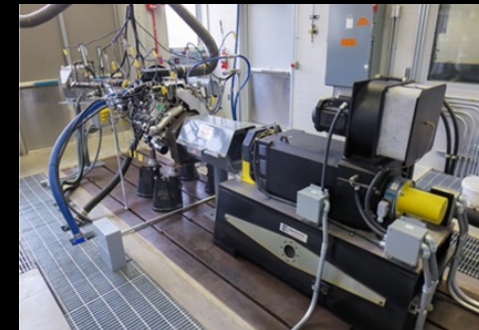
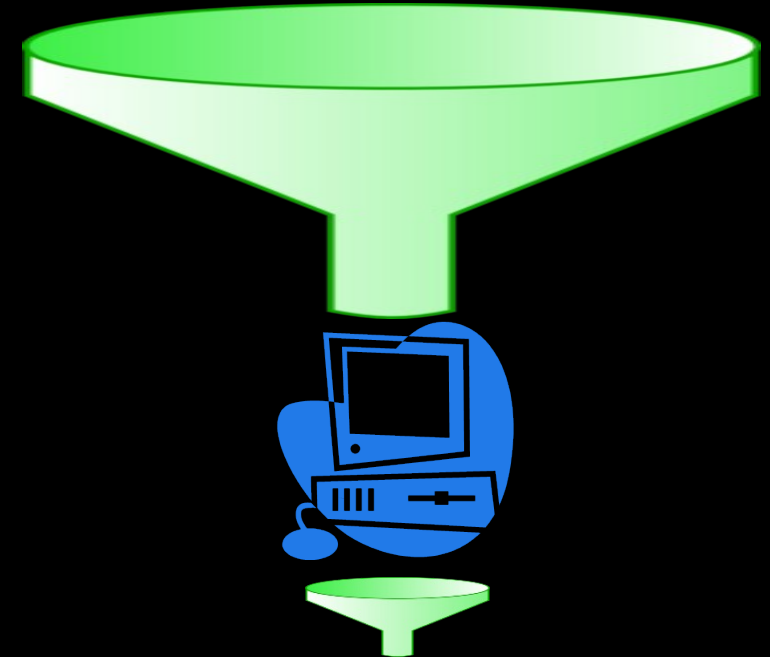
- Continued and rapid evolution
  - Applications and simulation tools
- Continued development of battery, combustion, emissions, and exhaust aftertreatment sub-models
- More “Integrated Modeling”
  - Multi-domain
  - Adaptable levels of fidelity
  - Collaborative across departments and suppliers/OEMs



“Integrated BEV & HEV Modeling in GT-Suite”,  
Joe Wimmer, Peter Stopp, Gamma Technologies

# Outlook and Summary

- ▶ Computer based engine simulations are not meant to replace good testing, just supplement and make that testing more efficient (time and cost), and improve understanding.
- ▶ Take those thousands of crazy ideas, boil them into just a few reasonable ones to verify with testing.
- ▶ There are lots of computer based tools and resources to pick from to help you.



# Additional Reading – Recommendations From My Bookshelf

- SAE Papers
  - ❑ *What is Limiting Your Engine Air Flow: Using Normalized Steady Air Flow Bench Data*, SAE 942477, D. Agnew, 1994.
  - ❑ *Engineering an Optimum Air Flow Subsystem for Your Engine*, SAE 983049, D. Agnew/E. Romblom, 1998.
  - ❑ *Engineering a Composite Intake Manifold for the Performance Aftermarket*, SAE 2004-01-3512, D. Agnew/G. Rohrback, 2004.
  - ❑ *Coolant Flow Optimization in a Racing Cylinder Block and Head Using CFD Analysis and Testing*, SAE 2004-01-3542, D. Agnew/J. Covey/J. Ye, 2004.
- *Gas Flow in the Internal Combustion Engines*, Annand and Roe, 1974.
- *Maximum Boost, Designing, Testing, and Installing Turbocharger Systems*, C. Bell, 1997.
- *Four-Stroke Performance Tuning*, A. Bell, 2012.
- *Introduction to Engine Valvetrains*, Yushu Wang, 2007.
- *Valve Mechanisms for High Speed Engines*, Philip Smith, 1971.
- *Internal Combustion Engine*, E. Obert, 1950.
- *The Internal Combustion Engine in Theory and Practice*, C. Taylor, 1960.
- *Computer Simulation Modeling of Performance Engines*, AETC 2018, D. Agnew

**Thank You**