EDUCATION

Bachelor of Science in Apparel Design and Merchandising Colorado State University, Fort Collins, CO Concentration: Apparel Design and Production

SKILLS & COURSEWORK

Adobe Creative: Illustrator, Photoshop, InDesign

Strong Skills: Sketching, Draping, Garment Construction, Fashion Illustration, Pattern Making, Technical Design, Embellishment Design, Tech Packs, BOM, Fitting, Styling, Production, Consulting, Color and Trend Forecasting, Digital Design, Materials Sourcing, Adobe Illustrator and Photoshop, Organization Coursework: Retail Math, Fashion Illustration, Product Development I, Merchandising Processes, Consumers in the Marketplace, Pattern Making, Textiles, Fibers, Apparel Design and Retail Entrepreneurship, Fashion Industries, Entrepreneurship, Marketing, Economic, Public Speaking, Historic Textiles, Textile Quality Assessment, Writing in Digital

Environments

RELATED INDUSTRY EXPERIENCE

YEEZY, Los Angeles, California

Apparel Designer

- Assist the Design Team in all Stages of Design and Development for Season 9.
- Create and Maintain Digital Line Plan and Tracking System For Season 9.
- Create Detailed Flat Sketches as Atelier Construction Guide.
- Coordinate with Factories. Wash Houses, and Paris Team

YEEZY GAP, Los Angeles, California

Assistant Designer

- Provide Strong Support to Design Team (Sketching and Ideation Research).
- Prepare Detailed Flat Sketches.
- Assist with BOMs and Tech Packs.
- Attend Fitting Sessions with Manager, Revise Sketches and Tech Packs.
- Creating Line Plans and Organizing Collection Items.
- · Assist Atelier with Creating New Samples, Fabric and Trim Sourcing.
- Strong Support within Digital Design (Photoshop Editing, Technical Design).

AMIRI, Los Angeles, California

Design Intern - Design Assistant

- Responsible for Assisting the Design Team in all Stages of Design and Development for all RTW Samples.
- Act as a Cross Functional Partner for Design, PD, Materials, Merchandising, and Production teams.
- Executes Design Assistant Activities based on Strategies and Priorities set by Design Manager.

Coordinates and Supports all Aspects of Design including:

- Update Collection Boards, Material Boards, Annotated Sketches, and Teck Packs for Accuracy and Completeness.
- Create and update Bill of Materials.
- Create, Update, Monitor Stacked Calendar to Ensure Timeliness of Deliverables and Balance Between Multiple Projects.
- Maintain all Information from Handoffs per Season. Follow up with Status of Materials and/or other needs Discussed in Handoffs.
- Manages Timely Delivery of all Mockups, Trials, Reference Samples, and Design Development. Maintain a Library of all Mock ups and all other Submits from Factories per Season, for Future Design and Production Reference.
- · Attend Hand-Offs and Weekly Cross-Functional Meetings.
- Anticipate needs for Upcoming Seasonal Projects. (i.e. Seasonal Merch Brief)
- Works to Understand the Full Design, Product Development, and Production Cycle.
- Work out of the Box, Multitask, and Juggle Projects and Processes for Quick Accurate Turnaround.
- Stay Organized and Up-To-Date with Design Boards, Fit Area, and all Other General Design Team Needs.

AUGUST 2021

JUNE 2021 - JUNE 2022

JUNE 2022 - SEP 2022

JUNE 2022 - OCT 2022

Microsoft Office: PowerPoint, Excel, Word