

Battle at Sea





Origin: France 1909, L'Attaque and/or USA 1890, Basilinda

Players: 2

Pieces: Pencil & Paper

OBJECTIVE: To discover and sink all your opponent's ships before they sink yours

RULES:

1. Cut this sheet on the dotted line and give a set of grids to both players. Mark your ship positions on the / grid. You have 1 Battleship, 1 Cruiser, 2 Destroyers, and 3 submarines each having the number of squares indicated in the diagram below right. Ships may not be placed diagonally. Keep your ship positions hidden from your opponent.
2. Choose a player to go first. P1 calls out a coordinate guess to try to locate enemy ships. Depending on the result, P2 calls out "Hit" or "Miss". Mark the / grid accordingly. Then P2 takes their turn, etc.
3. When all the squares in a single ship have been hit, that player announces that fact.

WINNING: Sink all your opponent's ships.

