

# 2026-27 Cheer Scoring

# NOVICE Master Scoresheet



## U6 NOVICE - 26 POINTS

| CATEGORY                         | DIFFICULTY | TECHNIQUE  | SUBTOTAL |
|----------------------------------|------------|------------|----------|
| Stunt                            | Not scored | Not scored | -        |
| Pyramid                          | Not scored | Not scored | -        |
| Standing Tumbling                | Not scored | Not scored | -        |
| Running Tumbling                 | Not scored | Not scored | -        |
| Jumps                            | Not scored | 2          | 2        |
| Dance                            | 2          | 2          | 4        |
| Routine Creativity / Composition | 10         | -          | 10       |
| Formations & Transitions         | 5          | -          | 5        |
| Performance                      | 5          | -          | 5        |
| TOTAL                            | -          | -          | 26       |

## U8-U16 NOVICE - 60 POINTS

| CATEGORY                         | DIFFICULTY | TECHNIQUE | SUBTOTAL |
|----------------------------------|------------|-----------|----------|
| Stunt                            | Not scored | 15        | 15       |
| Pyramid                          | Not scored | 15        | 15       |
| Standing Tumbling                | Not scored | 2         | 2        |
| Running Tumbling                 | Not scored | 2         | 2        |
| Jumps                            | Not scored | 2         | 2        |
| Dance                            | 2          | 2         | 4        |
| Routine Creativity / Composition | 10         | -         | 10       |
| Formations & Transitions         | 5          | -         | 5        |
| Performance                      | 5          | -         | 5        |
| TOTAL                            | -          | -         | 60       |

## ADDITIONAL INFORMATION

Teams receive a rating and are not ranked against one another. Difficulty is not rewarded for stunt, pyramid, tumbling or jumps. Technique, cleanliness, creativity and performance are rewarded. Quantity charts are not required for Novice divisions, as there are no difficulty scores. Applicable IASF deductions and SCUk restrictions still apply.

### RATING THRESHOLDS

| RATING      | PERCENTAGE    | U8-U16 POINTS | U6 POINTS  |
|-------------|---------------|---------------|------------|
| Superior    | 75% and above | 45.0-60.0     | 19.5-26.0  |
| Excellent   | 50%-74.9%     | 30.0-44.9     | 13.0-19.4  |
| Outstanding | Below 50%     | Below 30.0    | Below 13.0 |

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# NOVICE U8-U16 Scoring



## BUILDING TECHNIQUE - 30 POINTS

| CATEGORY               | BELOW AVERAGE | AVERAGE  | ABOVE AVERAGE |
|------------------------|---------------|----------|---------------|
| Stunt Technique - 15   | 1.0-6.0       | 6.0-13.0 | 13.0-15.0     |
| Pyramid Technique - 15 | 1.0-6.0       | 6.0-13.0 | 13.0-15.0     |

## TUMBLING & JUMP TECHNIQUE - 6 POINTS

| CATEGORY              | BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|-----------------------|---------------|---------|---------------|
| Standing Tumbling - 2 | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |
| Running Tumbling - 2  | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |
| Jump Technique - 2    | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |

## ROUTINE CREATIVITY / COMPOSITION - 10 POINTS

Consistent use of innovative and visual ideas, pace, formation variety and routine flow.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 3.0           | 4.0-9.0 | 9.0-10.0      |

## FORMATIONS & TRANSITIONS - 5 POINTS

Precise spacing, uniform timing and controlled transitions between routine sections.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 1.0-2.0       | 2.0-4.5 | 4.5-5.0       |

## PERFORMANCE - 5 POINTS

Energy, entertainment value, confidence and showmanship throughout the routine.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 3.0           | 3.0-4.5 | 4.5-5.0       |

## DANCE - 4 POINTS

| CATEGORY             | BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|----------------------|---------------|---------|---------------|
| Dance Difficulty - 2 | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |
| Dance Technique - 2  | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |

## ADDITIONAL INFORMATION

Difficulty is not scored, therefore team quantities/participation are not considered

Building technique considers execution, stability, flexibility, uniformity and synchronisation.

Tumbling technique considers execution, uniformity, body control, landings and synchronisation.

Jump technique considers execution, flexibility, uniformity and synchronisation.

A zero is issued when no stunt or pyramid skills are performed.

U8-U16 Novice are developmental Level 1 divisions. Teams may perform only skills permitted by the IASF rules and the additional SportCheer UK Novice restrictions.

Although difficulty is not scored, an illegal or out-of-division skill may still receive the relevant deduction.

Standing and running tumbling are assessed on execution so coaches and athletes receive useful technique feedback without being encouraged to increase difficulty.

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# NOVICE U6 Scoring



## JUMP TECHNIQUE - 2 POINTS

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |

## ROUTINE CREATIVITY / COMPOSITION - 10 POINTS

Consistent use of innovative and visual ideas, pace, formation variety and routine flow.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 3.0           | 4.0-9.0 | 9.0-10.0      |

## FORMATIONS & TRANSITIONS - 5 POINTS

Precise spacing, uniform timing and controlled transitions between routine sections.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 1.0-2.0       | 2.0-4.5 | 4.5-5.0       |

## PERFORMANCE - 5 POINTS

Energy, entertainment value, confidence and showmanship throughout the routine.

| BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|---------------|---------|---------------|
| 3.0           | 3.0-4.5 | 4.5-5.0       |

## DANCE - 4 POINTS

| CATEGORY             | BELOW AVERAGE | AVERAGE | ABOVE AVERAGE |
|----------------------|---------------|---------|---------------|
| Dance Difficulty - 2 | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |
| Dance Technique - 2  | 0.1-0.5       | 0.5-1.5 | 1.5-2.0       |

## ADDITIONAL INFORMATION

**Difficulty is not scored, therefore team quantities/participation are not considered. Jump technique considers execution, flexibility, uniformity and synchronisation. A zero is issued when no jumps are performed. No building skills are permitted. Only cartwheels and forward rolls are permitted as tumbling skills. Illegal or out-of-division skills will receive deductions; check the IASF rules and SCUK Age Grid for UK specific additional Novice Rules.**