#### Sand Creek Raiders WBAS Match Aug 2022 Match Final Overall Results Main Match

Monday, August 15, 2022			12:27:53 PM				Shoot Da	ate: 8/1	4/2022
Match Final ALIAS	Category	Final	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	Final Time
1 Pawnee Bill	WBT	1	67.98	87.83	59.05	77.37	68.07	51.32	411.62
2 Ash	22	1	87.88	81.26	78.55	82.93	102.90	72.62	506.14
3 Doc Holidaily	WBM	1	50.78	124.37	79.60	73.20	137.58	80.53	526.06
4 H. H. Huckleberry	WBT	2	93.08	61.82	88.17	123.56	92.44	81.84	540.91
5 Kay Cee Bronc Buster	WBM	2	95.68	95.74	108.47	81.34	92.11	80.04	553.38
6 J W Bones	WBT	3	81.52	150.02	88.00	86.83	160.11	108.19	674.67
7 Whiskey Jim	WBT	4	155.58	162.02	130.90	152.72	151.87	126.39	879.48
8 Broken Bow Bob	WBM	3	128.62	199.99	194.74	109.99	129.99	181.33	1,104.66

Total Shooters 8

#### Sand Creek Raiders WBAS Match Aug 2022 Final Results by Category Main Match

Monday, August 15, 2022

Monday, August 15, 2022								8/14/2022	Page 1 of 1
Category Standing ALIAS	Match Final	Stage 1 Time	Stage 2 Time	Stage 3 Time	Stage 4 Time	Stage 5 Time	Stage 6 Timek	Totals Time	
Category: 22 Calibe	r								
1 Ash	2	87.88	81.26	78.55	82.93	102.90	72.62	506.14	
Category: Men WB	Modern								
1 Doc Holidaily	3	50.78	124.37	79.60	73.20	137.58	80.53	526.06	
2 Kay Cee Bronc Buster	5	95.68	95.74	108.47	81.34	92.11	80.04	553.38	
3 Broken Bow Bob	8	128.62	199.99	194.74	109.99	129.99	181.33	1,104.66	
Category: Men WB Traditional									
1 Pawnee Bill	1	67.98	87.83	59.05	77.37	68.07	51.32	411.62	
2 H. H. Huckleberry	4	93.08	61.82	88.17	123.56	92.44	81.84	540.91	
3 J W Bones	6	81.52	150.02	88.00	86.83	160.11	108.19	674.67	
4 Whiskey Jim	7	155.58	162.02	130.90	152.72	151.87	126.39	879.48	

Total Shooters

8

#### Sand Creek Raiders WBAS Match Aug 2022

## Match Final with Misses and Procedurals Main Match

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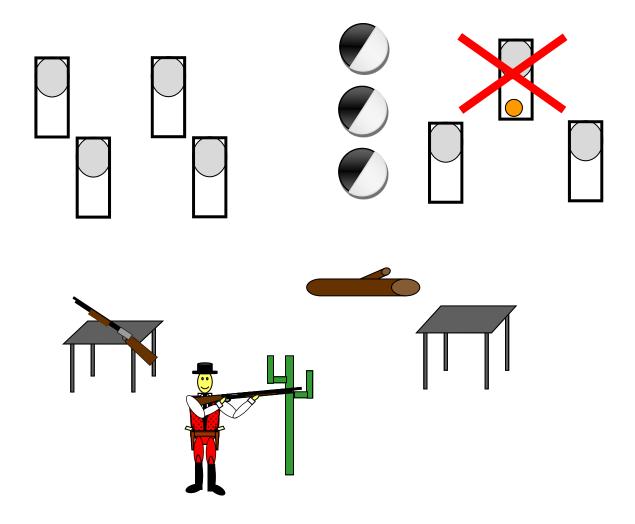
Match Final with Misses and Procedurals Main Match								
Monday, August 15, 2	2022		1:14:25 PM				8/14/2022	Page 1 of 1
Match Final Alias C	Sotogony / Fir	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	Final
1 mai		<sup>nish</sup> Time	Time	Time	Time	Time	Time	
	Traditional	1 67.98	67.83	54.05	72.37	53.07	41.32	356.62
1	Misses:	0 = 0	4 = 20	1 = 5	1 = 5	3= 15	2 = 10	55
Pawnee Bill	Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	0	0	0
-		67.98	87.83	59.05	77.37	68.07	51.32	411.62
	22 Caliber	1 77.88	71.26	68.55	62.93	82.90	57.62	421.14
2	Misses:	2= 10	0 = 0	0 = 0	4= 20	4 = 20	3 = 15	65
Ash	Penalties:	0 = 0	1 = 10	1 = 10	0 = 0	0 = 0	0 = 0	20
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	0	0	0
		87.88	81.26	78.55	82.93	102.90	72.62	506.14
Men W	/B Modern	1 45.78	74.37	64.60	58.20	87.58	65.53	396.06
3	Misses:	1 = 5	6 = 30	3= 15	3 = 15	8 = 40	1 = 5	110
Doc Holidaily	Penalties:	0 = 0	1 = 10	0 = 0	0 = 0	1 = 10	1 = 10	30
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	10	0	0	0	0	10
		50.78	104.37	79.60	73.20	137.58	80.53	526.06
Men WB	Traditional	2 68.08	61.82	78.17	78.56	67.44	61.84	415.91
4	Misses:	5 = 25	0 = 0	2 = 10	7 = 35	5 = 25	4 = 20	115
H. H. Huckleberry	Penalties:	0 = 0	1 = 10	0 = 0	1 = 10	0 = 0	0 = 0	20
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	10	0	0	0	0	10
		93.08	61.82	88.17	123.56	92.44	81.84	540.91
Men W	/B Modern	2 95.68	90.74	93.47	81.34	82.11	70.04	513.38
5	Misses:	0 = 0	1 = 5	3= 15	0 = 0	2= 10	2 = 10	40
Kay Cee Bronc Buste	r Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	0	0	0
		95.68	95.74	108.47	81.34	92.11	80.04	553.38
Men WB	Traditional	3 61.52	40.02	58.00	61.83	90.11	63.19	374.67
6	Misses:	4 = 20	22=+02	6 = 30	5 = 25	14 = 70	7 = 35	290
J W Bones	Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	1 = 10	10
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	0	0	0
		81.52	150.02	88.00	86.83	160.11	108.19	674.67
Men WB	Traditional	4 105.58	97.02	90.90	102.72	106.87	76.39	579.48
7	Misses:	8 = 40	13 = 65	8 = 40	10 = 50	9 = 45	10 = 50	290
Whiskey Jim	Penalties:	1 = 10	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	20
······, ····	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	10	0	0	0	0	10
		155.58	162.02	130.90	152.72	151.87	126.39	879.48
Men W	/B Modern	3 103.62	139.99	124.74	109.99	129.99	116.33	724.66
8	Misses:	3 = 15	10 = 50	12 = 60	18 = 90	14 = 70	11 = 55	340
Broken Bow Bob	Penalties:	1 = 10	1 = 10	1 = 10	0 = 0	0 = 0	1 = 10	40
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0 0 = 0	<b>0</b> = <b>0</b> <b>0</b> = <b>0</b>	0 = 0	0
	Bonus:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	201140	128.62	199.99	194.74	199.99	199.99	181.33	1,104.66
-	Overall Match		Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	.,
	Misses:	23	56 Stage 2	35 35	48	511ge 5	40	
	Penalties:	23	5	2	-0 1	1	3	
	M Safety:	0	0	0	0	0	0	
Avera	-	78.27	80.38	79.06	78.49	87.51	69.03	
1170102	Average Stage Time: 78.27 80.38 79.06 78.49 87.51 69.03							

# Sand Creek Raiders WBAS Match Aug 2022

#### Individual Stage Results Main Match Main Match

	B1:46 PM
Stage Place Stage Number:	1
5 H. H. Huckleberry	93.08
4 Ash	87.88
3 J W Bones	81.52
2 Pawnee Bill	67.98
1 Doc Holidaily	50.78
Stage Place <b>Stage Number:</b>	<b>2</b>
5 Doc Holidaily	124.37
4 Kay Cee Bronc Buster	95.74
3 Pawnee Bill	87.83
2 Ash	81.26
1 H. H. Huckleberry	61.82
Stage Place <b>Stage Number:</b>	<b>3</b>
5 H. H. Huckleberry	88.17
4 J W Bones	88.00
3 Doc Holidaily	79.60
2 Ash	78.55
1 Pawnee Bill	59.05
Stage Place Stage Number:	4
5 J W Bones	86.83
4 Ash	82.93
3 Kay Cee Bronc Buster	81.34
2 Pawnee Bill	77.37
1 Doc Holidaily	73.20
Stage Place Stage Number:	5
5 Broken Bow Bob	129.99
4 Ash	102.90
3 H. H. Huckleberry	92.44
2 Kay Cee Bronc Buster	92.11
1 Pawnee Bill	68.07
Stage Place <b>Stage Number:</b>	<b>6</b>
5 H. H. Huckleberry	81.84
4 Doc Holidaily	80.53
3 Kay Cee Bronc Buster	80.04
2 Ash	72.62
1 Pawnee Bill	51.32

#### **STAGE ONE**



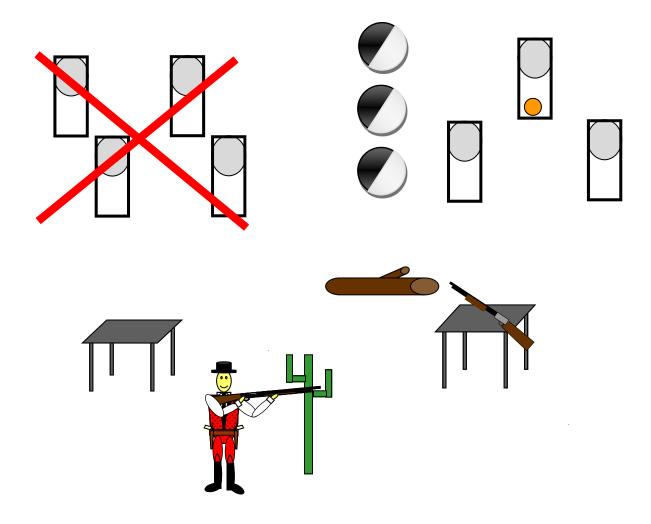
Pistol: Holstered, 21 rounds Rifle: Loaded with **7 rounds**, in hand. Shotgun: Staged on left table, 6 rounds

Shooter begins behind cactus with rifle in hand. Indicate ready by saying "NOT AGAIN PREACHER!" Shooter will receive a standby before the beep. At the beep **Bouncy Bones Sweep** the 3 R/P targets with 7 rounds. Make rifle safe on left table (muzzle to berm) and retrieve shotgun. Engage the 4 shotgun targets with 4 rounds. Move to right table and engage 2 knock-downs. Make shotgun safe on right table (muzzle to berm). With pistol, **Bouncy Bones Sweep** the R/P targets from the right table with 7 rounds. Move to the log and repeat the sweep 2 more times. Show clear, hammer down and holster. Collect long guns and move to the unloading table.

#### **Bouncy Bones Sweep:**

Engage targets with 1 round on each in the following order: 2,2,1,1,3,3,2 or 2,2,3,3,1,1,2

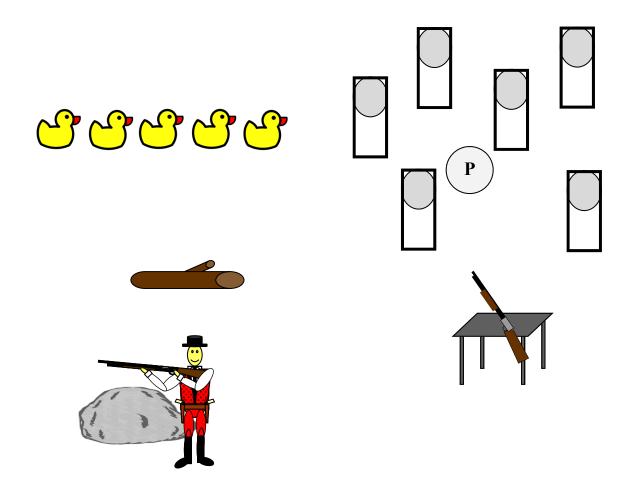
## **STAGE TWO**



Pistol: Holstered, 28 rounds Rifle: Loaded with 10 rounds, in hand. Shotgun: Staged on left table, 4 rounds

Shooter begins with rifle touching cactus. Indicate ready by saying "**NOT AGAIN BONES!**" Shooter will receive a standby before the beep. At the beep, Double Tap Nevada Sweep the R/P targets with 10 rounds. Make rifle safe on the right table (muzzle to berm) and retrieve shotgun. Engage the 3 knock-downs and then the clay bird for a 10 second bonus but not a miss. Make shotgun safe on right table (muzzle to berm). With pistol, from right table, Double Tap Nevada Sweep the R/P targets with 14 rounds. Move to the log and repeat the sweep with 14 rounds.

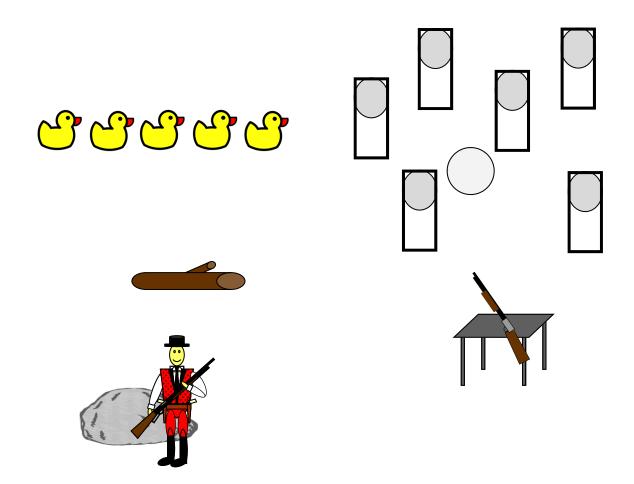
Show clear, hammer down and holster. Collect long guns and move to the unloading table.



Pistol: holstered, 28 rounds Rifle: Loaded with 10 rounds, in hand Shotgun: Staged on table, 6 rounds

Shooter begins at boulder, rifle at the ready. Indicate ready by saying "AIN'T THAT JUST DUCKY!" Shooter will receive a standby before the beep. At the beep, from the left, sweep the left 3 ducks in a 2-2-1 pattern, then from the right, sweep the **right 3** ducks in a 2-2-1 pattern. Make rifle safe on table, retrieve shotgun and engage 6 shotgun targets. Make shotgun safe on table. With pistol, engage pistol target with 7 rounds. Move to the log. Engage the left 2 ducks with a 3-4 sweep, then engage the **right 2** ducks with a 3-4 sweep, then engage the center duck with 7 rounds.

Show clear, hammer down and holster. Collect long guns and move to unloading table.

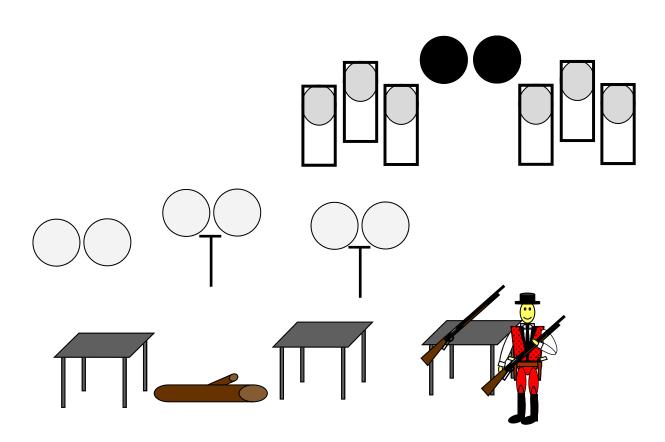


Pistol: holstered, 28 rounds Rifle: Loaded with 10 rounds, at port arms Shotgun: Staged on table, 4 rounds

Shooter begins at boulder, rifle at port arms. Indicate ready by saying "GOT **YOUR DUCKS IN A ROW?!"** Shooter will receive a standby before the beep. At the beep, single tap sweep the ducks with 5 rounds twice in the same direction. Make rifle safe on table. With pistol, engage pistol target with 7 rounds. Stage pistol and retrieve shotgun. Engage 4 shotgun targets. Make shotgun safe on table. Retrieve pistol and move to the log. Engage the ducks with a 5-2-7-2-5 sweep.

Show clear, hammer down and holster. Collect long guns and move to unloading table.

#### **STAGE FIVE**

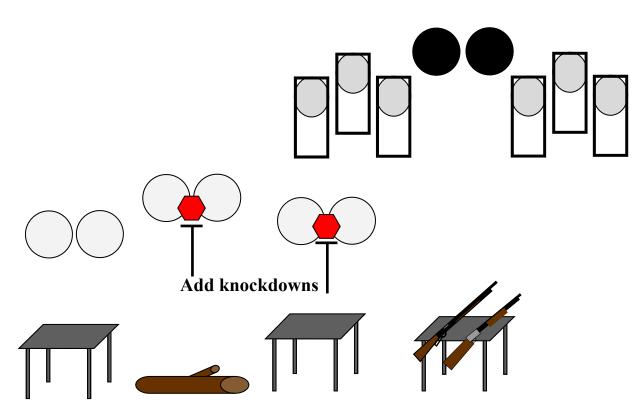


Pistol: holstered, 28 rounds Rifle: Loaded with 10 rounds, staged on right table Shotgun: In-hand, 6 rounds

Shooter begins at right table, shotgun at port arms. Indicate ready by saying "IS **THERE AN ALTERNATIVE?**" Shooter will receive a standby before the beep. At the beep, engage the 6 shotgun targets with 6 rounds. Place shotgun on the table. With your rifle, double tap alternate the 2 rifle targets with 10 rounds. Return your rifle to the table. With your pistol, alternate the rifle targets with 7 rounds. Move to the center table and alternate the 2 pistol targets with 7 rounds. Move to the log and alternate the 2 targets with 7 rounds. Move to the left table and alternate the 2 targets with 7 rounds.

Show clear, hammer down and holster. Collect your long guns and move to the unloading table.

# **STAGE SIX**



Pistol: holstered, 21 rounds Rifle: Loaded with 10 rounds, staged on right table Shotgun: Staged on right table, 4 rounds Firearms may be shot in any order, but you may not restage a weapon for later use. Once it's down, it stays down.

Shooter begins at either the left or right table, hands on hips. Indicate ready by saying "**THE END IS NIGH.**" Shooter will receive a standby before the beep.

**Pistol:** Start at left table. Single tap alternate the 2 closest targets with 7 rounds. Move to the log double tap alternate the 2 targets with 6 rounds, then engage the hexagonal knockdown with the 7th round. Move to the center table triple tap both targets then engage the hexagonal knockdown with the 7th round. Place your pistol on a table.

**Rifle:** From the right table quad tap both rifle targets and engage 2 knockdowns. **Shotgun:** From the right table, engage 4 knockdowns.

Show pistol clear, hammer down and holster. Collect your long guns and move to the unloading table.