

Sand Creek Raiders

August Wild Bunch 2024

Match Final Overall Results Main Match

#Name?		#Name?		Shoot Date:					8/11/2024
Match Final	ALIAS	Category	Final	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Final Time
1	TJ Sharps	WBT	1	50.37	64.54	35.97	30.29	38.10	219.27
2	Spark	WBM	1	23.75	58.34	40.04	36.56	64.43	223.12
3	J W Bones	WBM	2	47.31	47.58	43.58	51.52	68.52	248.51
4	Doc Holidaily	WBM	3	43.75	58.48	86.98	42.61	62.98	294.80
5	H. H. Huckleberry	WBM	4	54.10	59.88	68.81	52.46	123.17	348.42
6	Ash	WBM	5	94.12	94.12	62.80	52.78	56.83	350.65
7	Kay Cee Bronc Buster	WBM	6	90.10	126.85	66.50	117.69	120.45	511.59
8	Kodiak Keith	WBT	2	117.76	117.03	138.12	85.14	130.18	578.23
9	Broken Bow Bob	WBM	7	88.33	179.98	151.58	111.38	109.86	641.13

Total Shooters 9

Sand Creek Raiders

August Wild Bunch 2024

Final Results by Category Main Match

#Name? 12:00:00 AM Page 1 of 1

Category Standing	ALIAS	Match Final	Stage 1 Time	Stage 2 Time	Stage 3 Time	Stage 4 Time	Stage 5 Time	Totals Time
Category: Men WB Modern								
1	Spark	2	23.75	58.34	40.04	36.56	64.43	223.12
2	J W Bones	3	47.31	47.58	43.58	51.52	68.52	248.51
3	Doc Holidaily	4	43.75	58.48	86.98	42.61	62.98	294.80
4	H. H. Huckleberry	5	54.10	59.88	68.81	52.46	123.17	348.42
5	Ash	6	94.12	94.12	62.80	52.78	56.83	350.65
6	Kay Cee Bronc Buster	7	90.10	126.85	66.50	117.69	120.45	511.59
7	Broken Bow Bob	9	88.33	179.98	151.58	111.38	109.86	641.13
Category: Men WB Traditional								
1	TJ Sharps	1	50.37	64.54	35.97	30.29	38.10	219.27
2	Kodiak Keith	8	117.76	117.03	138.12	85.14	130.18	578.23

Total Shooters 9

Sand Creek Raiders

August Wild Bunch 2024

Match Final with Misses and Procedurals Main Match

1

#Name?			#Name?					8/11/2024	Page 1 of 2
Match Final	Alias	Category /	Finish	Stage 1 Time	Stage 2 Time	Stage 3 Time	Stage 4 Time	Stage 5 Time	Final
1 TJ Sharps		Men WB Traditional	1	40.37	44.54	35.97	30.29	38.10	189.27
		Misses:	2 = 10	4 = 20	0 = 0	0 = 0	0 = 0	0 = 0	30
		Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	0	0	0	0	0	0	0
			50.37	64.54	35.97	30.29	38.10	219.27	
2 Spark		Men WB Modern	1	33.75	58.34	40.04	36.56	54.43	223.12
		Misses:	0 = 0	0 = 0	0 = 0	0 = 0	2 = 10		10
		Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			23.75	58.34	40.04	36.56	64.43	223.12	
3 J W Bones		Men WB Modern	2	37.31	47.58	38.58	36.52	48.52	208.51
		Misses:	2 = 10	0 = 0	1 = 5	3 = 15	4 = 20		50
		Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			37.31	47.58	43.58	51.52	68.52	248.51	
4 Doc Holidaily		Men WB Modern	3	38.75	43.48	61.98	37.61	37.98	219.80
		Misses:	1 = 5	3 = 15	5 = 25	1 = 5	5 = 25		75
		Penalties:	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	10
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			43.75	58.48	86.98	42.61	62.98	294.80	
5 H. H. Huckleberry		Men WB Modern	4	49.10	54.88	68.81	42.46	68.17	283.42
		Misses:	1 = 5	1 = 5	0 = 0	2 = 10	11 = 55		75
		Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			44.10	59.88	68.81	52.46	123.17	348.42	
6 Ash		Men WB Modern	5	79.12	69.12	52.80	52.78	46.83	300.65
		Misses:	1 = 5	3 = 15	2 = 10	0 = 0	2 = 10		40
		Penalties:	1 = 10	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	20
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			84.12	94.12	62.80	52.78	56.83	350.65	
7 Kay Cee Bronc Buster		Men WB Modern	6	80.10	81.85	61.50	67.69	50.45	341.59
		Misses:	0 = 0	7 = 35	1 = 5	10 = 50	14 = 70		160
		Penalties:	1 = 10	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	20
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			80.10	126.85	66.50	117.69	120.45	511.59	
8 Kodiak Keith		Men WB Traditional	2	102.76	102.03	128.12	75.14	90.18	498.23
		Misses:	1 = 5	3 = 15	2 = 10	2 = 10	6 = 30		70
		Penalties:	1 = 10	0 = 0	0 = 0	0 = 0	1 = 10		20
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	10	0	0	0	0	0	10
			107.76	117.03	138.12	85.14	130.18	578.23	
9 Broken Bow Bob		Men WB Modern	7	73.33	54.98	41.58	101.38	74.86	346.13
		Misses:	3 = 15	23 = 115	22 = 110	2 = 10	7 = 35		285
		Penalties:	0 = 0	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	10
		M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
		Bonus:	0	0	0	0	0	0	0
			88.33	179.98	151.58	111.38	109.86	641.13	

Sand Creek Raiders

August Wild Bunch 2024

Match Final with Misses and Procedurals Main Match

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#Name?				#Name?					8/11/2024	Page 2 of 2
Match	Alias	Category /	Finish	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5		
Final				Time	Time	Time	Time	Time	Final	
		Overall Match		Stage 1	Stage 2	Stage 3	Stage 4	Stage 5		
		Misses:		11	44	33	20	51		
		Penalties:		4	3	0	0	1		
		M Safety:		0	0	0	0	0		
		Average Stage Time:		59.40	61.87	58.82	53.38	56.61		

Sand Creek Raiders
August Wild Bunch 2024

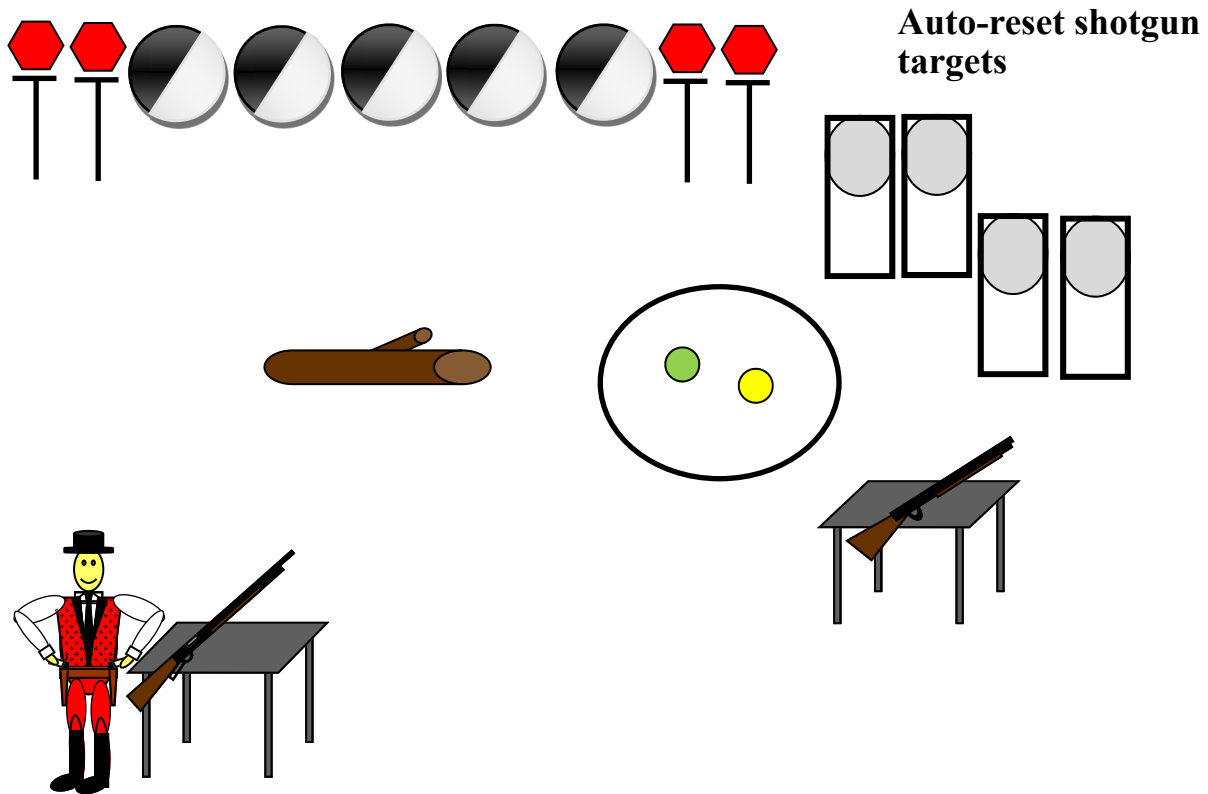
Individual Stage Results Main Match Main Match

#Name?	#Name?
Stage Place	Stage Number: 1
1 Spark	23.75
2 Doc Holidaily	43.75
3 J W Bones	47.31
4 TJ Sharps	50.37
5 H. H. Huckleberry	54.10
Stage Place	Stage Number: 2
1 J W Bones	47.58
2 Spark	58.34
3 Doc Holidaily	58.48
4 H. H. Huckleberry	59.88
5 TJ Sharps	64.54
Stage Place	Stage Number: 3
1 TJ Sharps	35.97
2 Spark	40.04
3 J W Bones	43.58
4 Ash	62.80
5 Kay Cee Bronc Buster	66.50
Stage Place	Stage Number: 4
1 TJ Sharps	30.29
2 Spark	36.56
3 Doc Holidaily	42.61
4 J W Bones	51.52
5 H. H. Huckleberry	52.46
Stage Place	Stage Number: 5
1 TJ Sharps	38.10
2 Ash	56.83
3 Doc Holidaily	62.98
4 Spark	64.43
5 J W Bones	68.52

Sand Creek Raiders
August Wild Bunch 2024
Awards List by Category Main Match

#Name?		#Name?						8/11/2024
Category	ALIAS	Match	Clean	State	Total	Total	Minor	Final
Standing		Final	Match		Misses	Proc.	Safety	Time
Category: Men WB Modern								
1	Spark	2		Colorado	2	0	0	223.12
Category: Men WB Traditional								
1	TJ Sharps	1	***	Colorado	6	0	0	219.27

STAGE ONE



Pistol: 14 rounds, holstered.

Rifle: Loaded with 10 rounds staged on the left table

Shotgun: Loaded with 6 rounds, staged on the right table.

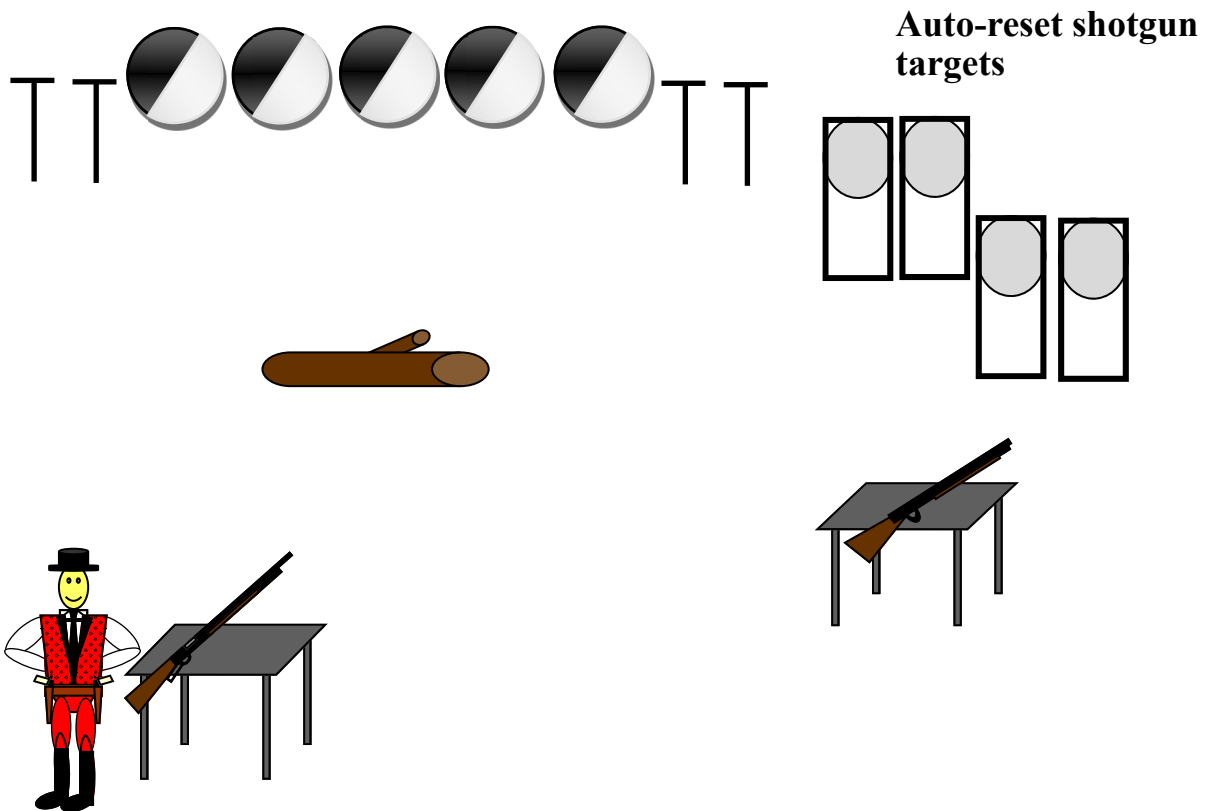
The shooter begins standing at the left table, both hands on hips. Indicate ready by saying “**MAKE IT SAFE FOR TURTLE!**”

At the signal, **Rattler John Sweep** the 5 combo targets with 10 rounds. Move **with your rifle** to the right table. M-R-S on table. With your shotgun engage the 4 shotgun targets with 4 rounds and shoot the snake eggs out of the ring with 2 rounds. M-SG-S on table. Move to the log and with your pistol **Wild Rattler Sweep** the 4 KDs and 5 combo targets. Show clear and holster. Collect your long guns and move to the unloading table.

Rattler John Sweep (10 rds): Starting from either end single tap targets in the following order: 1,1,2,3,4,2,3,4,5,5

Wild Rattler Sweep (14 rds): Starting from either end single tap targets in the following order: KD,KD,1,2,3,4,5,1,2,3,4,5,KD,KD.

STAGE TWO



Pistol: 28 rounds, holstered.

Rifle: Loaded with 10 rounds staged on the left table

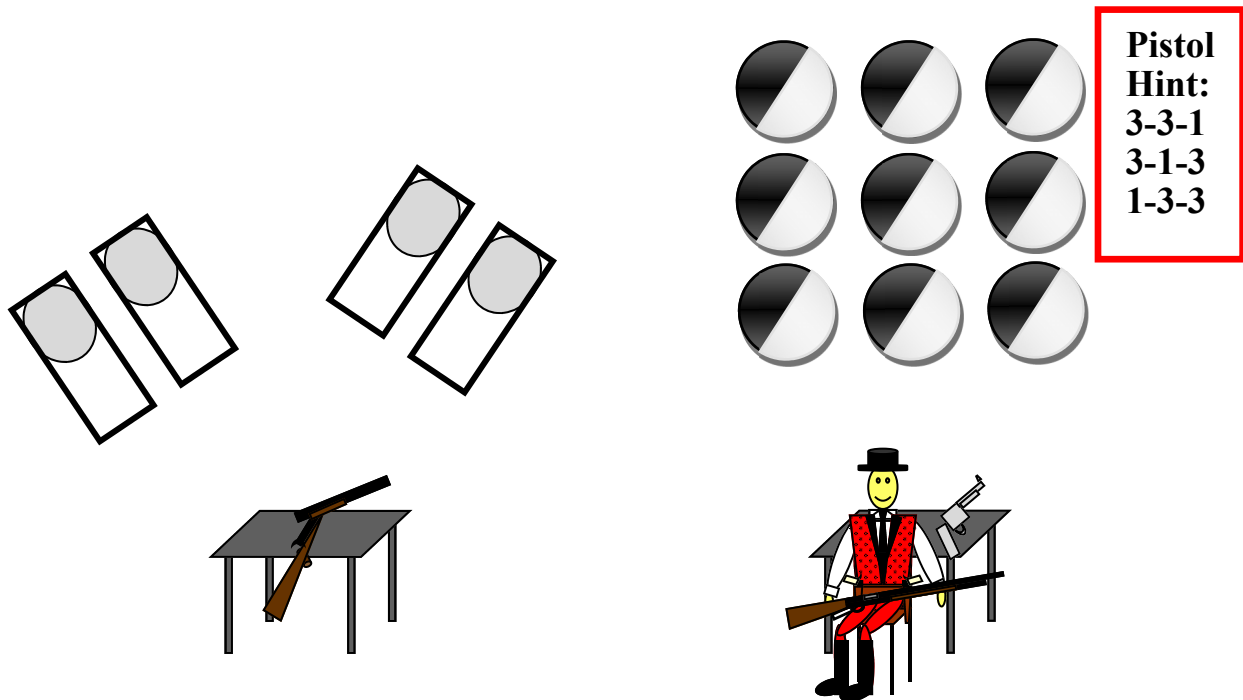
Shotgun: Loaded with 4 rounds, staged on the right table.

The shooter begins standing at the left table, both hands behind back. Indicate ready by saying “**ARE WE CROSS?**”

At the signal, Single Tap Sweep the KDs and the 5 round targets with 9 rounds. Then place your 10th round on the center target. Move **with your rifle** to the right table. M-R-S on table. With your shotgun engage the 4 shotgun targets. M-SG-S on table.

Move to the log and using your pistol with 14 rounds, double tap targets 1,3,5 then single tap either 2 or 4. Double tap targets 1,3,5 and single tap the remaining target (either 2 or 4). Then repeat the pistol instructions with 14 more rounds. Show clear and holster. Collect your long guns and move to the unloading table.

STAGE THREE



Pistol: 21 rounds, holstered or staged on right table.

Rifle: loaded with 10 rounds in hand.

Shotgun: Loaded with 4 rounds, staged on left table.

Shooter begins Sitting in the chair, facing targets, with rifle in both hands.

Indicate ready by saying, “SO RELAXING!”

Rifle: WHILE SEATED, not touching table– **Corner Plus Sweep** the 9 rifle targets with 10 rounds.

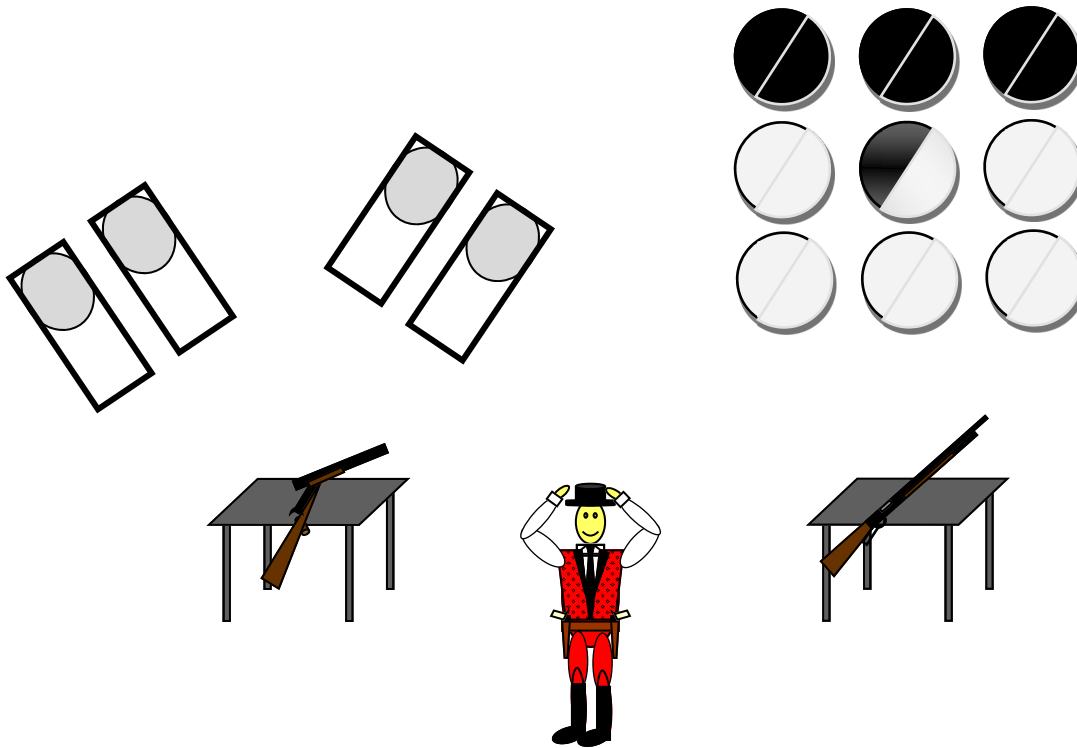
Pistol: From right table– **Triple 7 “Sweep”** the 9 targets with 21 rounds.

Shotgun: from the left table– Engage 4 targets with 4 rounds.

Corner Plus Sweep (10 rds): Engage the 4 corner targets with 1 shot each then engage the 5 inner targets with 6 rounds by placing 1 shot on the 3 vertical targets and 1 shot on the 3 horizontal targets (note: the center target will be engaged in both the horizontal and vertical passes).

Triple 7 Sweep (21 rds): This is a round count- Each 3 target row and each 3 target column must be engaged with exactly 7 rounds. All targets must be engaged with at least 1 round, No target may be engaged with more than 3 rounds.

STAGE FOUR



Pistol: 21 rounds, holstered.

Rifle: loaded with 10 rounds staged on right table.

Shotgun: Loaded with 4 rounds, staged on left table.

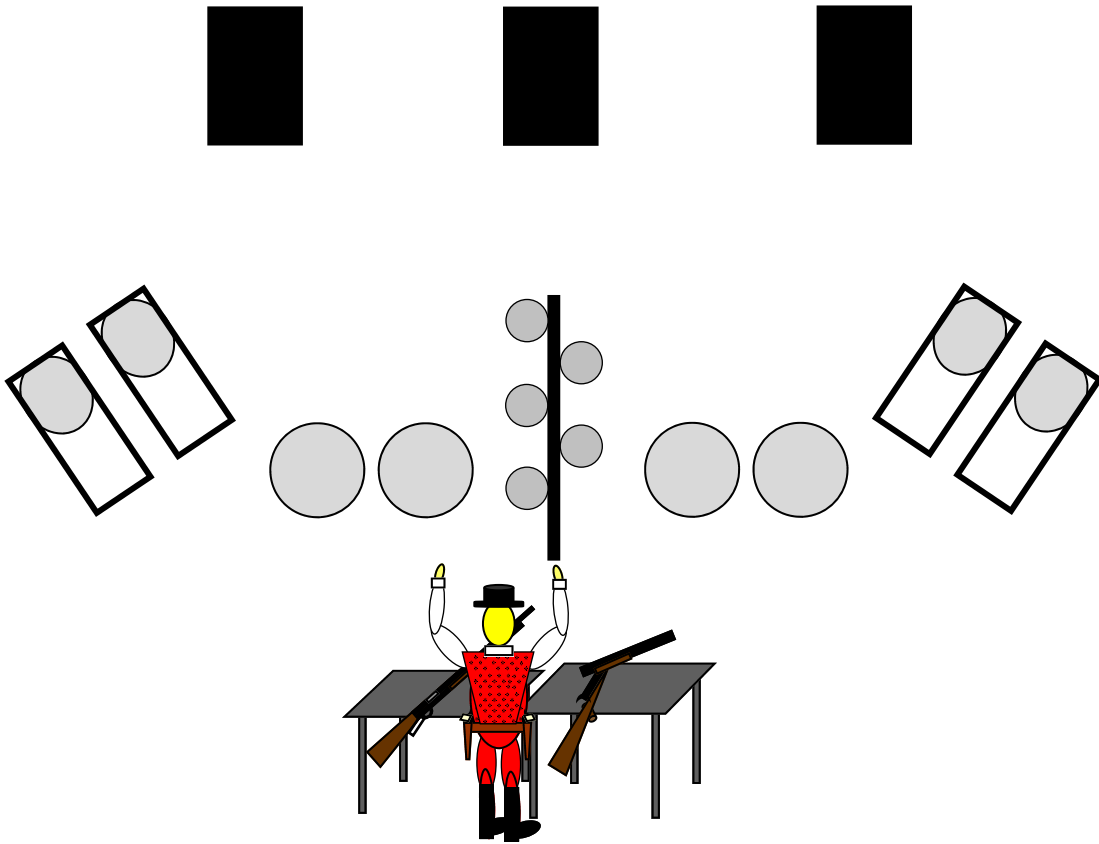
Shooter begins at either table with both hands on hat. Indicate ready by saying, **“QUICK BLAST!”** Weapons may be fired in any order– shooter’s choice.

Shotgun: from the left table– Engage 4 targets with 4 rounds.

Rifle: From Right table– Progressive Sweep the 4 rifle targets with 10 rounds.

Pistol: From right table– Progressive Sweep the 6 pistol targets with 21 rounds.

STAGE FIVE



Pistol: 21 rounds, holstered.

Rifle: loaded with 10 rounds staged on either table.

Shotgun: Loaded with 4 rounds, staged on either table.

Shooter begins at either table with hands at full surrender. Indicate ready by saying, **“HERO OR GOAT!”**

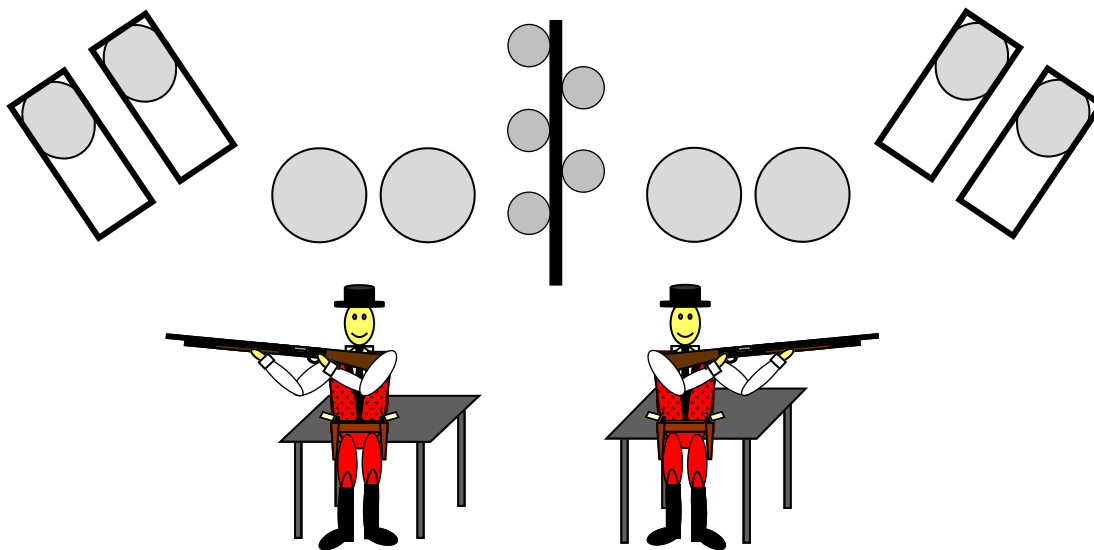
Shotgun: From table– Engage 4 targets with 4 shots.

Rifle: From table– Single tap sweep the 3 rifle targets then engage the dueling tree with 4 rounds. Then single tap sweep the 3 rifle targets a second time.

Pistol: From table– Sweep the 4 pistol targets and dueling tree in a 3-4-7-4-3 pattern. (The 7 rounds go on the dueling tree.)

Note: Dueling tree targets may be shot in any order for both the rifle and pistol strings.

STAGE SIX MAN VS MAN



Pistol: 14 rounds, holstered.

Rifle: none

Shotgun: Loaded with 2 rounds, in hand.

Shooters begin at table with shotgun in hand at the ready.

At the signal each shooter engages the 2 shotgun targets on his side. M-SG-S on table. With your pistol double tap the two targets on your side. Then engage the dueling tree with 10 rounds. Whoever has the fewest dueling tree targets up on his side wins. Misses with the shotgun and on the stationary pistol targets result in flipping a tree target to the opponent's side after the shooting stops.