Sand Creek Raiders WB March 2024

Match Final Overall Results Main Match

#Nam	ne?		;	#Name?				Shoot Da	ate: 3/	10/2024
Match Final	ALIAS	Category	Final	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	Final Time
1	Oak Creek Martin	S	1	32.64	34.30	25.79	43.75	32.13	33.83	192.44
2	Quinn Chester	JG	1	39.30	31.73	31.27	45.29	40.35	34.02	211.96
3	Stove Pipe	FCD	1	61.16	39.72	33.69	30.82	42.92	46.79	245.10
4	Ima Bea Fine	BWL	1	39.34	32.59	46.67	47.26	53.26	62.81	271.93
5	Pawnee Bill	WBT	1	44.27	54.83	62.33	51.40	43.65	50.52	307.40
6	Doc Holidaily	WBM	1	56.86	53.07	76.96	45.09	71.58	43.93	347.49
7	J W Bones	WBM	2	55.79	66.73	80.12	49.16	83.55	74.62	409.97
8	Kay Cee Bronc Buster	WBM	3	96.44	76.36	75.42	55.02	95.24	83.93	482.41
9	H. H. Huckleberry	WBT	2	62.63	110.48	129.36	64.57	78.08	89.15	534.27
10	Ash	WBM	4	137.10	67.26	148.43	65.23	96.58	72.88	587.48
11	Bear Creek Dave	WBM	5	93.86	157.99	148.43	72.40	102.52	133.28	698.48
12	Whiskey Jim	WBT	3	138.41	96.51	182.99	80.57	80.98	130.46	709.92

Total Shooters 12

Sand Creek Raiders

WB March 2024

Final Results by Category Main Match

#Name?								3/10/2024 Page 1 of 1	
Category Standing ALIAS	Match Final	Stage 1 Time	Stage 2 Time	Stage 3 Time	Stage 4 Time	Stage 5 Time	Stage 6 Timek	Totals Time	
Category:	Senior (60 +)								
1 Oak Creek	Martin 1	32.64	34.30	25.79	43.75	32.13	33.83	192.44	
Category:	Frontier Cartridge D	uelist							
1 Stove Pipe	3	61.16	39.72	33.69	30.82	42.92	46.79	245.10	
Category:	Junior Girl (14 - 16)								
1 Quinn Che	ster 2	39.30	31.73	31.27	45.29	40.35	34.02	211.96	
Category:	Ladies B-Western								
1 Ima Bea Fi	ine 4	39.34	32.59	46.67	47.26	53.26	62.81	271.93	
Category:	Category: Men WB Modern								
1 Doc Holida	nily 6	56.86	53.07	76.96	45.09	71.58	43.93	347.49	
2 JW Bones	7	55.79	66.73	80.12	49.16	83.55	74.62	409.97	
3 Kay Cee B	ronc Buster 8	96.44	76.36	75.42	55.02	95.24	83.93	482.41	
4 Ash	10	137.10	67.26	148.43	65.23	96.58	72.88	587.48	
5 Bear Creek	Dave 11	93.86	157.99	148.43	72.40	102.52	133.28	698.48	
Category:	Men WB Traditional								
1 Pawnee Bi	II 5	44.27	54.83	62.33	51.40	43.65	50.52	307.04	
2 H. H. Huck	leberry 9	62.63	110.48	129.36	64.57	78.08	89.15	534.27	
3 Whiskey Ji	im 12	138.41	96.51	182.99	80.57	80.98	130.46	709.92	

Total Shooters 12

Sand Creek Raiders WB March 2024

Match Final with Misses and Procedurals Main Match

#Name?		#Name?	sooo ana			3/10/2024	Page 1 of 2
	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	1 490 1 01 2
Match Final Alias Category / Fir	nish Time	Time	Time	Time	Time	Time	Final
Senior (60 +)	1 27.64	29.30	25.79	33.75	32.13	33.83	182.44
1 Misses:	1 = 5	1 = 5	0 = 0	0 = 0	0 = 0	0 = 0	10
Oak Creek Martin Penalties:	0 = 0	0 = 0	0 = 0	1 = 10	0 = 0	0 = 0	10
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	10	0	10
	32.64	34.30	25.79	43.75	22.13	33.83	192.44
Junior Girl (14 - 16)	1 34.30	31.73	31.27	35.29	40.35	34.02	206.96
2 Misses:	1 = 5	0 = 0	0 = 0	2 = 10	0 = 0	0 = 0	15
Quinn Chester Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	10	0	10
Bonus.	39.30	31.73	31.27	45.29	30.35	34.02	211.96
Frontier Cartridge Duelist	1 36.16	34.72	33.69	30.82	42.92	41.79	220.10
3 Misses:	5 = 25	1= 5	0 = 0	0 = 0	0 = 0	1 = 5	35
Stove Pipe Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0 = 0	0 = 0	0 = 0	0 - 0	10	0 - 0	10
Bolius.	61.16	39.72	33.69	30.82	32.92	46.79	245.10
Ladies B-Western							
	1 34.34	32.59	41.67	37.26 2 = 10	53.26	47.81	246.93
4 Misses:	1 = 5	0 = 0	1 = 5		0 = 0	3 = 15	35
Ima Bea Fine Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	10	0	10
	39.34	32.59	46.67	47.26	43.26	62.81	271.93
Men WB Traditional	1 39.27	54.83	62.33	46.40	38.65	40.52	282.04
5 Misses:	1 = 5	0 = 0	0 = 0	1 = 5	1 = 5	2 = 10	25
Pawnee Bill Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	0	0	0
	44.27	54.83	62.33	51.40	43.65	50.52	307.04
Men WB Modern	1 31.86	38.07	51.96	35.09	56.58	38.93	252.49
6 Misses:	5 = 25	3 = 15	5 = 25	2= 10	3 = 15	1 = 5	95
Doc Holidaily Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	0	0	0
	56.86	53.07	76.96	45.09	71.58	43.93	347.49
Men WB Modern	2 50.79	46.73	70.12	44.16	63.55	54.62	329.97
7 Misses:	1 = 5	4 = 20	2 = 10	1 = 5	4 = 20	4 = 20	80
J W Bones Penalties:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	0	0	0
	55.79	66.73	80.12	49.16	83.55	74.62	409.97
Men WB Modern	3 91.44	66.36	75.42	55.02	70.24	68.93	427.41
8 Misses:	1 = 5	0 = 0	0 = 0	0 = 0	5 = 25	3 = 15	45
Kay Cee Bronc Buster Penalties:	0 = 0	1 = 10	0 = 0	0 = 0	0 = 0	0 = 0	10
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	0	0	0
	96.44	76.36	75.42	55.02	95.24	83.93	482.41
Men WB Traditional	2 52.63	80.48	109.36	54.57	68.08	64.15	429.27
9 Misses:	2 = 10	4 = 20	4 = 20	2 = 10	2 = 10	3 = 15	85
H. H. Huckleberry Penalties:	0 = 0	1 = 10	0 = 0	0 = 0	0 = 0	1 = 10	20
M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
Bonus:	0	0	0	0	0	0	0
	62.63	110.48	129.36	64.57	78.08	89.15	534.27

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Sand Creek Raiders WB March 2024

Match Final with Misses and Procedurals Main Match

#Name?			#Name?				3/10/2024	Page 2 of 2
Match		Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	
Final Alias	Category / Fin	^{iish} Time	Time	Time	Time	Time	Time	Final
Men \	VB Modern	4 87.10	57.26	133.43	60.23	61.58	52.88	452.48
10	Misses:	10 = 50	2 = 10	1 = 5	1 = 5	5 = 25	4 = 20	115
Ash	Penalties:	0 = 0	0 = 0	1 = 10	0 = 0	1 = 10	0 = 0	20
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	0	0	0
		137.10	67.26	148.43	65.23	96.58	72.88	587.48
Men \	VB Modern	5 78.86	122.99	133.43	72.40	92.52	103.28	603.48
11	Misses:	3 = 15	5 = 25	1 = 5	0 = 0	2 = 10	6 = 30	85
Bear Creek Dave	Penalties:	0 = 0	1 = 10	1 = 10	0 = 0	0 = 0	0 = 0	20
	M Safety:	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0 = 0	0
	Bonus:	0	0	0	0	10	0	10
		93.86	157.99	148.43	72.40	92.52	133.28	698.48
Men WB	Traditional	3 98.41	86.51	132.99	65.57	80.98	100.46	564.92
12	Misses:	6 = 30	2 = 10	6 = 30	3 = 15	0 = 0	6 = 30	115
Whiskey Jim	Penalties:	1 = 10	0 = 0	1 = 10	0 = 0	0 = 0	0 = 0	20
	M Safety:	0 = 0	0 = 0	1 = 10	0 = 0	0 = 0	0 = 0	10
	Bonus:	0	0	0	0	0	0	0
		138.41	96.51	182.99	80.57	80.98	130.46	709.92
	Overall Match	Stage 1	Stage 2	Stage 3	Stage 4	Stage 5	Stage 6	_
	Misses:	37	22	20	14	25	33	
	Penalties:	1	3	3	1	1	1	
	M Safety:	0	0	1	0	0	0	
Avera	ge Stage Time:	55.23	56.80	75.12	47.55	60.48	56.77	

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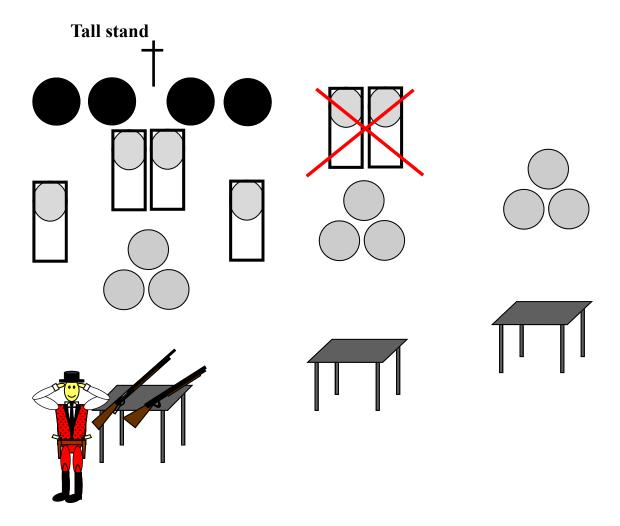
Sand Creek Raiders

WB March 2024

Individual Stage Results Main Match Main Match

#Name?	#Nan	_	ans main mater main mat
Stage Place		1	
_		•	
	Dak Creek Martin		32.64
	Quinn Chester		39.30
	ma Bea Fine		39.34
	Pawnee Bill W Bones		44.27 55.70
	oc Holidaily		55.79 56.86
Stage Place	-	2	30.80
		2	
	Quinn Chester		31.73
	ma Bea Fine		32.59
	Dak Creek Martin		34.30
	Stove Pipe		39.72
	Ooc Holidaily		53.07
_	Pawnee Bill	3	54.83
Stage Place	Stage Number:	3	
1 (Oak Creek Martin		25.79
	Quinn Chester		31.27
	Stove Pipe		33.69
	ma Bea Fine		46.67
_	Pawnee Bill		62.33
	Kay Cee Bronc Buster	_	75.42
Stage Place	Stage Number:	4	
1 9	Stove Pipe		30.82
2 (Oak Creek Martin		43.75
3 [Ooc Holidaily		45.09
	Quinn Chester		45.29
	ma Bea Fine		47.26
	W Bones	_	49.16
Stage Place	Stage Number:	5	
1 (Oak Creek Martin		32.13
2 (Quinn Chester		40.35
3 \$	Stove Pipe		42.92
4 I	ma Bea Fine		53.26
	Ooc Holidaily		71.58
	I. H. Huckleberry		78.08
Stage Place	Stage Number:	6	
1 (Oak Creek Martin		33.83
	Quinn Chester		34.02
3 [Ooc Holidaily		43.93
4 \$	Stove Pipe		46.79
	Pawnee Bill		50.52
6 I	ma Bea Fine		62.81

STAGE ONE



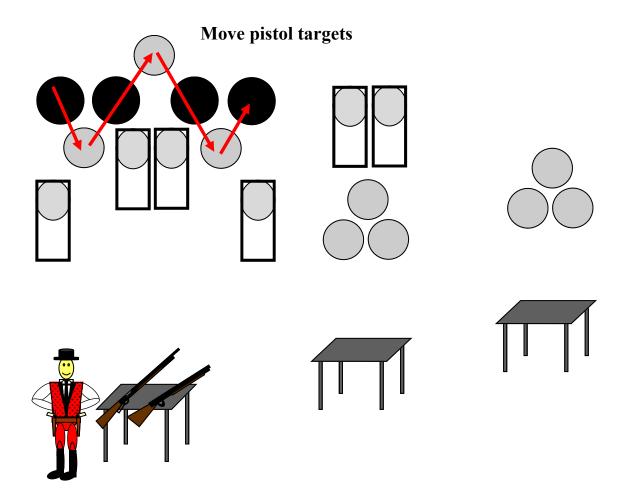
Pistol: 21 rounds, holstered.

Rifle: Loaded with 10 rounds staged on the left table Shotgun: Loaded with 4 rounds, staged on the left table.

The shooter begins standing at the left table, both hands on hat (head). Indicate ready by saying "WHAT'S YOUR NEXT MOVE?"

At the signal, Sweep the 4 rifle targets in a 2-3-2-3 pattern. With your shotgun engage the 4 shotgun targets with 4 rounds. With your pistol sweep the 3 pistol targets in a 2-3-2 pattern. Move to the center table and sweep the 3 pistol targets in a 2-3-2 pattern. Move to the right table and sweep the 3 pistol targets in a 2-3-2 pattern. Show clear and holster. Collect your long guns and move to the unloading table.

STAGE TWO



Pistol: 21 rounds, holstered.

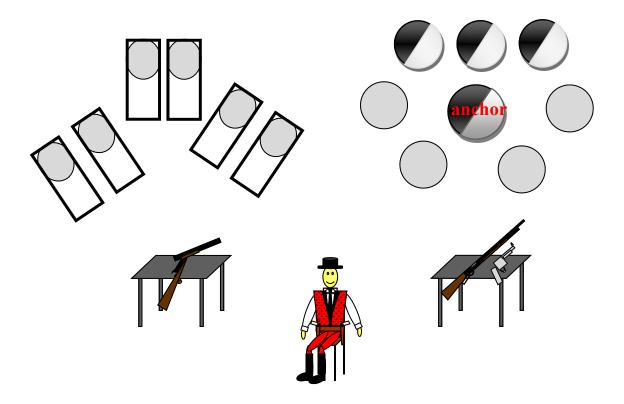
Rifle: Loaded with 10 rounds staged on the left table Shotgun: Loaded with 6 rounds, staged on the left table.

The shooter begins standing at the left table, both hands behind back. Indicate ready by saying "WE SHARE VERY FEW SENTIMENTS WITH OUR GOVERNMENT."

At the signal, Sweep the 7 rifle targets in a 1-2-1-2-1 pattern (similar to a W). With your shotgun engage the 4 shotgun targets with 4 rounds. Move with your shotgun to the center table and engage the 2 shotgun targets with 2 rounds. With your pistol, single tap sweep the 3 pistol targets with 7 rounds. Move to the right table and double tap sweep the 3 targets with 14 rounds. Show clear and holster. Collect your long guns and move to the unloading table.

Note: Rifle sweep may start from left or right side. Pistol sweeps may be Nevada, repeating, or dirty—shooter's choice (eg: ABCBA, or ABCABC, or ABCCBA)

STAGE THREE



Pistol: 28 rounds, holstered.

Rifle: loaded with 10 rounds staged on right table. Shotgun: Loaded with 6 rounds, staged on left table.

Shooter begins Sitting in the chair. Indicate ready by saying, "LET'S GO!" Weapons may be fired in any order—shooter's choice.

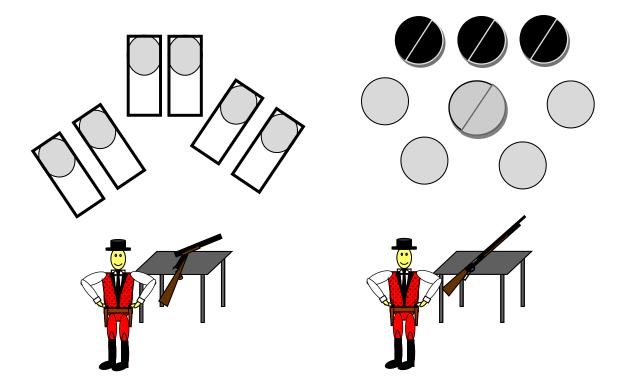
Shotgun: from the left table—Engage 6 targets with 6 shots.

Rifle: From Right table—**Nevada Anchor Sweep** the 3 rifle targets (A-1-A-2-A-3-A-2-A-1)

Pistol: From right table— **Anchor Sweep** all 7 targets with 14 rounds. (A-1-A-2-A -3-A-4-A-5-A-6-A-7) then repeat with another 14 rounds.

Note: If you do not want to rise from the chair with a holstered pistol, you may stage your pistol and/or magazines on the right table.

STAGE FOUR



Pistol: 21 rounds, holstered.

Rifle: loaded with 10 rounds staged on right table. Shotgun: Loaded with 6 rounds, staged on left table.

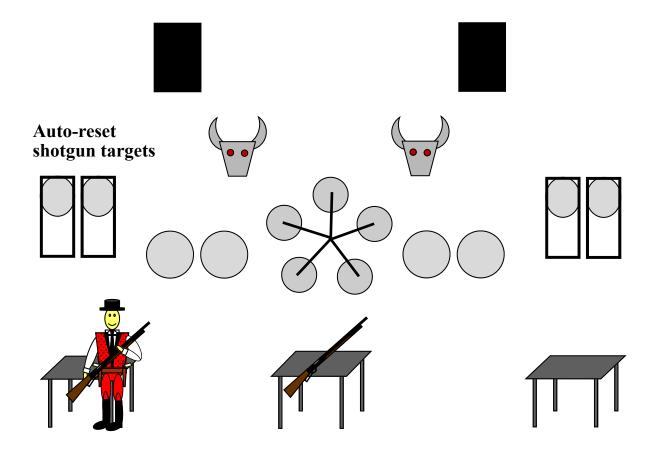
Shooter begins at either table with hands on hips. Indicate ready by saying, "QUICK BLAST!" Weapons may be fired in any order—shooter's choice.

Shotgun: from the left table—Engage 6 targets with 6 shots.

Rifle: From Right table—Sweep the 3 rifle targets in a 3-4-3 pattern.

Pistol: From right table—Sweep the 5 pistol targets in a 3-4-7-4-3 pattern.

STAGE FIVE



Pistol: 21 rounds, holstered.

Rifle: loaded with 10 rounds staged on center table. Shotgun: Loaded with up to 4 rounds, held at port arms.

Shooter begins at left table with shotgun held at port arms. Indicate ready by saying, "HERO OR GOAT!"

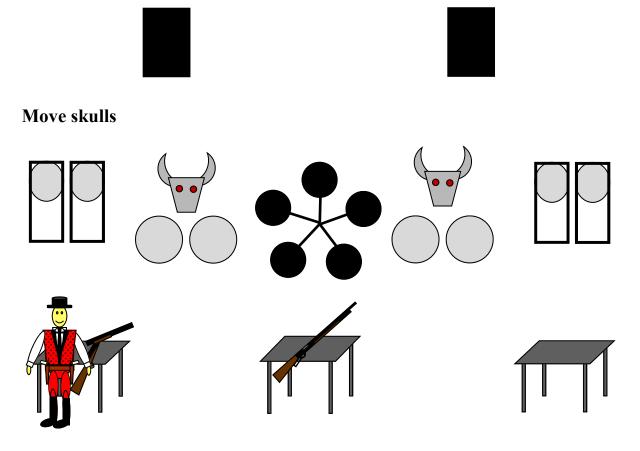
Shotgun: From the left table—Engage 2 targets with 2 shots. From the right table—Engage 2 targets with 2 shots. You may stage your shotgun on the center table to shoot pistol and rifle then move to the right table to finish your shotgun.

Rifle: From center table– Sweep the 2 rifle targets and skulls in a 4-1-1-4 pattern.

Pistol: From center table—Engage the star with at least 5 but not more than 7 rounds. If you have remaining rounds, engage the skulls for a bonus but not a miss. Then, sweep the 4 pistol targets in a 5-2-2-5 pattern.

Note: You only need to hit one skull to get the bonus, but you cannot receive more than one bonus.

STAGE SIX



Pistol: 21 rounds, holstered.

Rifle: loaded with 10 rounds staged on center table.

Shotgun: Loaded with up to 4 rounds, staged on left table.

Shooter begins at left table. Indicate ready by saying, "LAST ONE!"

Shotgun: From the left table—Engage 2 targets with 2 shots. From the right table—Engage 2 targets with 2 shots. You may stage your shotgun on the center table to shoot pistol and rifle then move to the right table to finish your shotgun.

Rifle: From center table—Engage the star and place any remaining rounds on the rectangular targets (no more than 3 rounds per target). Only remaining star targets will be counted as rifle misses.

Pistol: From center table—Engage each cluster of pistol targets with 3 rounds on each round target and 1 round on the skull for 21 rounds. (You will engage 1 cluster once and 1 cluster twice, shooter's choice)