



## Be Part of Bringing Hope and Nourishment to Honduras: The Comedor Mercy Project

Dear Friends,

We are excited to share an incredible opportunity to make a lasting impact in the lives of our community in Honduras! GO Honduras is embarking on an important project: building \*Comedor Mercy\* (CM), an evangelistic feeding center that will serve not only as a place of nourishment but as a beacon of hope and love in Christ.

This new pavilion and kitchen will provide struggling families in our community with hot meals and essential food staples like rice and beans. But beyond filling empty stomachs, each meal will be an opportunity to share the Gospel. Every adult and child who comes to \*Comedor Mercy\* will hear a clear, compassionate presentation of the Good News of Jesus Christ, with access to tracts and Bibles.

Our vision is to create a space that seats 100 people, with a kitchen that can handle this demand. In addition to feeding families, \*Comedor Mercy\* will house a small store, or “pulpería,” where we can offer basic supplies, snacks, and drinks. This will not only serve the community but also provide jobs for some in our ministry.

To make this vision a reality, we need your help. Our goal is to raise \$40,000, and we are reaching out to you—churches and individuals—to be a part of this life-changing project. Here is how you can partner with us:

- 15 churches giving \$2,000 each = \$30,000
- 5 churches giving \$1,000 each = \$5,000
- 4 individuals giving \$500 each = \$2,000
- 20 individuals giving \$100 each = \$2,000
- 20 individuals giving \$50 each = \$1,000

We aim to begin construction in the spring of 2025. Would you prayerfully consider making a one-time gift to help us meet this goal? Your generosity will not only provide physical nourishment but will open hearts to the life-changing message of Christ.

Thank you for being a vital part of this ministry and for standing with us as we take this exciting step of faith.

With gratitude,

Christopher Birkholz  
GO Honduras

**COMEDOR**  
*mercy*