



# RULES AND REGULATIONS

1. Competing teams will be composed of 2 competing members with 1 alternate (alternate is optional). The alternate can only be used if a team member is injured and cannot continue with the rest of the events. If a team member is injured during an event and cannot finish that event, the team will receive a DNF (Did Not Finish) for that event. Only full time law enforcement and active military personnel are permitted to compete.
2. All rifles must be departmental approved weapons. Rifles must be .30 caliber or less, unless previously approved by the event coordinator. No specifically modified competition or target grade rifles will be allowed. The same rifle will be used in every event, unless damaged beyond immediate repair. In this case a substitute rifle will be allowed for the remainder of the event.

Substitutions of weapons will not be allowed while an event is in progress. Teams can however continue with the remaining rifle providing each shooter fires his own rounds at his assigned targets. The damaged rifle must be carried through the event as well.

3. Ammunition will be checked before each event to ensure only factory loaded duty ammunition will be utilized. NO re-loaded ammunition will be allowed.
4. Shooters will not be allowed to move about the range with loaded rifles. Loading will only be permitted in the assigned firing positions and under direct supervision of the range staff. Bolts on all rifles will be left open at all times while moving about the range. This includes moving from one firing position to the next during an event (some exemptions may apply). Rifles will not be allowed off the range until cleared by the range safety officer.
5. Hearing protection is mandatory in all events; Eye protection is required for the iron sight and pistol event but it is at the shooters discretion on other events, it is recommended by the event staff.
6. All competitors will be required to wear limited callout gear during all events. Callout gear includes call out uniform and footwear typically used during tactical operations and training. Tee shirts may be worn if approved by your agency, but clothing such as shorts and tennis shoes are not allowed. All equipment used must be carried throughout each event.
7. Shooters will be given open range time before the day's events but no warm up shots will be given once the events start.
8. There will be no shooter or weapon alibis. All weapons should be functioning properly prior to starting a course of fire. If you have a question about the condition of your weapon, you should have it checked in advance by the armorer