

Agreement for use of Campground

Name: _____

Tel: _____

Date: _____

Time: _____

Date of stay: _____

CHECKLIST OF RESPONSIBILITIES AT THE END OF USE

- 1. Vacuum, sweeping, mopping kitchen floors and spot mop downstairs area
- 2. Furnishings placed in original positions
- 3. Removal of any/all decorations
- 4. Disposal of all garbage to local convince center (give location address)
- 5. Removal of all food, utensils, etc. brought by person/group
- 6. Clean restrooms and emptying trash receptacles
- 7. Unplug all electrical appliances used
- 8. Clean kitchen (if used): counters, floors, sink, appliances, wash dishes, etc.
- 9. Turn off all lights
- 10. Check building and lock all doors

KEYS

I need a loaner key (can be picked up no more than 24 hours prior to event and must be returned to the Ministry Assistant after event, or next business day) _____ (initial in agreement)



I, _____, have read the reservation policy and full terms of use (attached) and understand my responsibilities as outlined.

Signature: _____

Date: _____

Policy for Campground Use

Terms and Conditions

General Rules and Regulations

Scheduling

1. Associational Churches actives have priority of facility use over any outside agency or individual.
2. Associational Churches events Association beginning Jan 1. Adult chaperones must be present at all events. Outside groups or individuals may schedule events April 1st.
3. For use of the facility by an outside agency or individual, a responsible party for must apply for the facility and will be the responsible party all activities and damages. This responsible party must be with the group at all times the group is on church property.
4. It is the responsibility of the individual/party making the reservation to read and understand the list of responsibilities and policies.

Liability

5. In making the campground available for outside groups and persons, the Association does not assume responsibility for any accidents or injuries that may occur. The Association is not liable for items lost, damaged, or stolen. All non-church groups and persons and persons using the facility/property are to provide their own liability insurance coverage if they wish such coverage.
6. All groups and persons using the Campground facilities are responsible for any damages to the property that may occur. Damage to (336-846-5631), who will in turn report such damages to the appropriate person
7. Beyond the deposit will be charged to the person.
8. If one uses the playground /equipment

Behavior

9. The use of Alcoholic Beverages on the Camp property is Strictly Prohibited. There are no exceptions to this rule.
10. Smoking is not permitted in the church building.
11. No animals or pets are allowed in the Mattie Parsons building. Service animals are the exception.

Responsibilities

12. Any person or group, either church related or outside person or agency, is responsible for the following concerning use of facility:
 - a. Cleaning the building after the event
 - b. Sweeping/mopping kitchen floors and vacuuming fellowship hall area

- c. Furnishings placed in original positions
- d. Removal of any/all decorations
- e. Disposal of all garbage
- f. Removal of all food, utensils, etc. brought by person/group
- g. Clean restrooms and emptying trash receptacles
- h. Unplug all electrical appliances used
- i. Clean kitchen (if used): counters, floors, sink, appliances, wash dishes, etc.
- j. Turn off all lights
- k. Check building and lock all doors

Checklist of Responsibilities

- _____ Cleaning the building after the event (unless use of the custodian is chosen)
- _____ Sweeping/mopping kitchen floors and spot mop fellowship hall area
- _____ Furnishings placed in original positions
- _____ Removal of any/all decorations
- _____ Disposal of all garbage to outside dumpster
- _____ Removal of all food, utensils, etc. brought by person/group
- _____ Clean restrooms and emptying trash receptacles
- _____ Unplug all electrical appliances used
- _____ Clean kitchen (if used): counters, floors, sink, appliances, wash dishes, etc.
- _____ Turn off all lights
- _____ Check building and lock all doors