KS Education RHOC

Roselyn House Outdoor Centre



How Forest School Education
Can Fit Into Your School and
Provision.

Identified Curriculum Subjects and Topics.

Our programs are designed to assist and enhance the learning ideal outlined by the National Curriculum. They are fully inclusive sessions that will contribute to the statutory requirements of subjects, and will assist in raising attainment in numeracy, mathematics, language and literacy.

Equally Forest School sessions are flexible and can slot into an Alternative Provision across any age range or ability. The aim is to find a formula that best works for everybody.

Below is an exemplar list of subjects and topics covered throughout some of the primary curriculum. In each instance, there is a Forest School session that can lend itself to enhance the experiential learning within that topic. The list is for guidance only and each session can be tailored specifically to classes.

Forest Schooling is a concept inspired by play, and giving children the relative freedom to develop skills such as resilience, creativity, confidence and independence.

Underneath that is a list of possible Forest School sessions. This will enable you us to produce a suitable session type for your groups.

Pre-School and Reception		
Maths English Science History PSHE/PE Art	2D shapes. Measuring. Counting. Distances. Number. Fairy tales. Scene Setting. Supporting Fictional Class Readers. The Alphabet. Animals and Habitats. Weather Studies. Seasons. Living Things. Dinosaurs. SEAL Activities. Teamwork and Communication. Messy Art	
Year 1		
Maths English Science Art PSHE/PE	Times tables 2,5,10. Shape. Fractions. Monsters. Creative Writing. Supporting Fictional Class Readers. The Alphabet. Mini beast hunts. Boats and Floatation. Characteristics of plants and trees. Seasons. Living Things. Environmental Art. Messy Art. SEAL Activities. Teamwork and Communication.	
Year 2		
Maths English Science PSHE/PE Music Art	Graphs and Data. Mental Arithmetic. Measurements. Fractions. Creative Writing. Scene Setting. Supporting Fictional Class Readers. Beatrix Potter. Descriptive Writing. The Environment. Natural Habitats. Plants. Data Collection. Seasons. Living Things. SEAL Activities. Teamwork and Communication. Exploring Sounds. Messy Art.	
Year 3		
Maths English Science History Geography Art PSHE/PE	Graphs and Data. Mental Arithmetic. Measurements. Fractions. Creative Writing. Supporting Fictional Class Readers. Scene Setting. Descriptive Writing. Light and Sun Dials. Living Things. Habitats. Food Webs. Prehistoric Britain. The Stone Age. Hunter Gatherers. Compass Work and Navigation. Autumn Scenes. 3D Art. SEAL Activities. Teamwork and Communication.	

Year 4		
Maths	Graphs and Data. Mental Arithmetic. Measurements. Fractions. Area and	
Facilish	Perimeter Creative Writing Scane Setting Supporting Fictional Class Bonders Maths Sit	
English	Creative Writing. Scene Setting. Supporting Fictional Class Readers. Myths. Sit Spots and Sensory Poetry. Descriptive Writing.	
Science	Living Things. Habitats. Animals. Food Chains/Webs	
Geography	Rivers and Woodlands.	
Music	Natural Percussions and Sounds. Rhythm	
PSHE/PE	SEAL Activities. Teamwork and Communication.	
Year 5		
Maths	Number. Statistics. Arithmetic. Fractions, Decimals and Percentages.	
English	Creative Writing. Scene Setting. Supporting Fictional Class Readers. Myths. Sit Spots and Sensory Poetry.	
Science	Living Things. Habitats. Observing the Moon. Food Chains/Webs	
Geography	Deforestation.	
History	Anglo Saxons. Scots.	
PSHE/PE	SEAL Activities. Teamwork and Communication.	
Music	Natural Percussions and Sounds. Rhythm.	
Year 6		
Maths	Number. Statistics. Arithmetic. Fractions, Decimals and Percentages.	
English	Creative Writing. Scene Setting. Supporting Fictional Class Readers. Myths. Sit	
Caianaa	Spots and Slam Poetry.	
Science Geography	Living Things. Habitats. Animals. Evolution. Map Reading. Orienteering. Navigation. Grid References.	
History	The Vikings.	
Art	Bird Wildlife.	

Forest School Activities.

Any of the sessions below can dovetail into a curriculum area or identified need. They can also stand independently in a specific Forest School programme.

General Areas and Concepts

Imaginative Play.
Creative Play.
Shelter Building.
Fire and Cooking.
Furniture Building.
Team Building Activities.

Treasure Hunts
Magic Potions
Clay Animals/Models
Plaque Making
Natural Collages and Sculpting
3D Maps
Goblin Villages
Nest Building
Weaving
Storytelling Stones
Leaf Prints
Making Charcoals
Mini Beast Hunts
Tracking and Track Making

Observation Stations
Flora and Fauna Identification
Scavenger Hunting
Fossil making.
Dream Catchers
Gruffalo Trails
Superworm Trails

Stalking Walks – Owl Eyes, Deer Ears, Foxy

Feet.

Jewellery Making.

Natural remedies and medicines.

Natural foods and Bread making.

Tree Hugging
Camouflage
Wizards and Witches.

Furniture Making – Bowls, plates, cutlery, Furniture Making – Picture Frames, Tables,

Stools, Hammers.

Furniture Making – Animal habitats such as bird boxes/feeders, bug hotels, bat boxes.

3D modelling.

Making Stick Men – story telling, stop motion, theme based eg the Olympics.

Shelter Building

Making weaponry such as bows, arrows,

spears and shields

Fire making.

Campfire cooking.

Types of Cooking.

Boat Making

River Crossings

*Tool Use – Sheath Knives, Billhooks, Bow Saws, Loppers. *Knot Tying.

*these are fundamental Forest School skills that will enable other sessions to take place.

