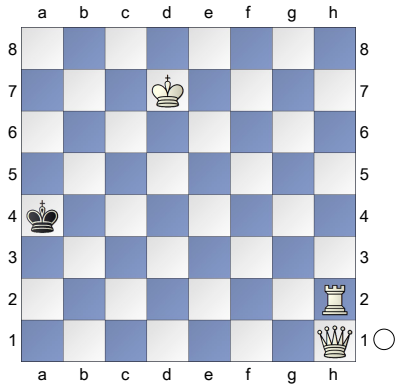


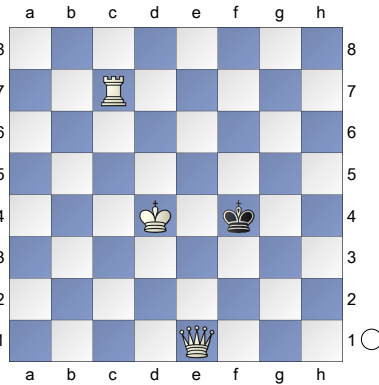


Can you create a checkmate threat? White to move.

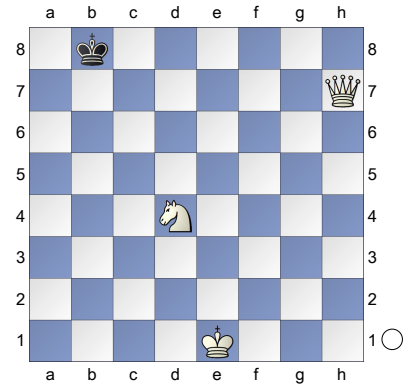
CT 1 (Endgame)



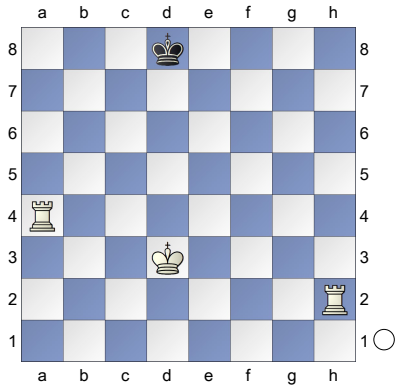
CT 4 (Endgame)



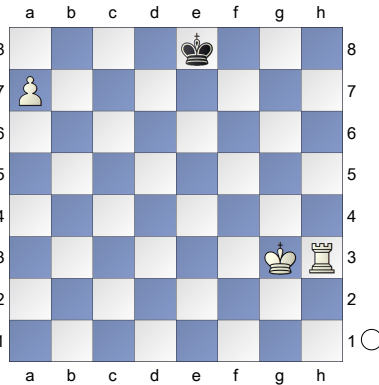
CT 7 (Endgame)



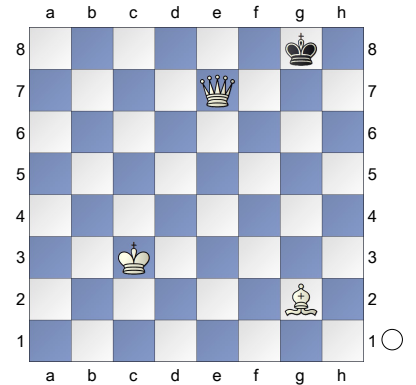
CT 2 (Endgame)



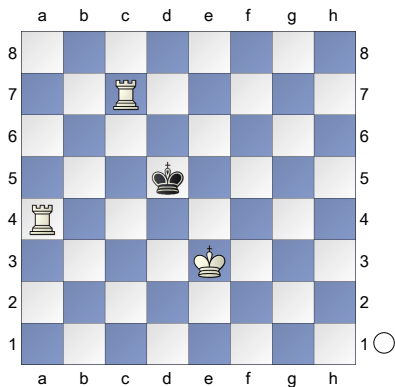
CT 5 (Endgame)



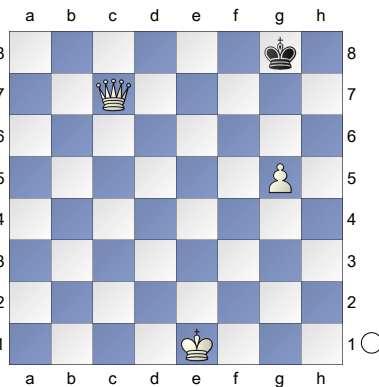
CT 8 (Endgame)



CT 3 (Endgame)



CT 6 (Endgame)



CT 9 (Endgame)

