

"More than we can IMAGINE..." Ephesians 3:20

# Start Here

# How to have engaging Worship and a dynamic Kids Ministry

I believe every pastor and every church needs a coach. Most senior pastors are doing too much and not properly equipping the saints to do the work of ministry. They are too busy to effectively hear from God about the future of their church, much less how to lead for today's challenges.

I want to help you collaborate with your team to find areas of weakness and strengthen them with a strategy and plan to achieve your vision.

# 1. Anointed and Engaging Worship

- a. The goal is to lead the congregation into the presence of God (not "drive")
- b. Don't sing to the congregation, help them experience the Holy Spirit
- c. Encourage participation (physical response) but don't get codependent
  - i. 5 Reasons people don't engage
    - 1. They didn't know Defining clear expectations
    - 2. They don't know how Training
    - 3. Wrong person to do the task Proper recruiting
    - 4. There is no <u>inspection</u> Proper follow through
    - 5. They <u>don't</u> want to Clog in the pipeline

### The anointing makes a difference, but it doesn't negate the need for skill.

- d. 4 Divisions of Worship:
  - 1. <u>Media</u> Audio/Video/Lighting
    - a. Relevant to your <u>target</u> audience
    - b. Make sure they are facilitating not distracting
  - 2. Music
    - a. Capability over <u>availability</u>
    - b. Relevant to your <u>target</u> audience

#### 1

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- c. Musicians that worship
- 3. Vocals
  - a. <u>Capability</u> over availability
  - b. Vocalists that worship
  - c. Songs should be <u>singable</u> (What do I mean by that? Too many words, vocal gymnastics, etc.)
- 4. Transition/Flow
  - a. Needs to be inspirational not just informational
  - b. Make it a merge sign not a stop sign
  - c. Format to fit the Pastor's style/preference
  - d. Before worship, after first song, after worship or at the end of the message.
- 2. A Dynamic Kids Ministry

Barna Research - 56% of Kids Ministry leaders feel forgotten.

- a) <u>Safe</u>
  - i. Check-In
  - ii. Checkups
- b) <u>Fun</u>
  - i. You want them kicking and screaming to <u>stav</u> not to leave.
  - ii. Begin and end with <u>fun</u>
    - "Final Five"
- c) Educational
  - i. Think "Disney" not flannel graph



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- Free resources to help (i.e., Life.Church Open Network -• www.open.life.church)
- ii. Keep it digestible for each age group
- iii. Create a plan for what you want them to know by each stage of life starting at birth to Junior High.
  - Work with Student ministry for a comprehensive plan
    - Contact me for an example