



Coastal Riptide Fall Ball 2023 Rules

CR Fall Ball will follow the MIAA High School Rules with the following modifications.

MERCY RULE:

- 9U-12U: 12 runs after 3 innings, 10 runs after 4, 8 after 5.
- 13U-18U: 12 runs after 4 innings, 10 runs after 5, 8 after 6.
- Home team always gets their last at bat.

10U DIVISION RUN MODIFICATION RULE: Teams will be limited to one time through the batting order only.

INNINGS:

- 9U-12U: 6 innings. (Official game is 4 innings)
- 13U-18U: 7 innings. (Official game is 4 innings)

TIME LIMITS:

Time limits will be enforced for regular season. 12U and Under: 1 hour 45 minutes. No new inning can start after 1 hour and 45 minutes, but the current inning will be played to completion. 13U and older: 2 hours. No new inning can start after 2 hours, but the current inning will be played to completion.

PITCHING RULES:

- CR Fall Ball does follow the Pitch Smart pitching guidelines. These will be strictly enforced during regular season and playoffs.

Pitch Count Limits and Required Rest Recommendations

It is important for each league to set workload limits for their pitchers to limit the likelihood of pitching with fatigue. Research has shown that pitch counts are the most accurate and effective means of doing so. See required rest recommendations below.

Age	Daily Max (Pitches in Game)	0 Days Rest	1 Days Rest	2 Days Rest	3 Days Rest	4 Days Rest	5 Days Rest
7-8	50	1-20	21-35	36-50	N/A	N/A	N/A
9-10	75	1-20	21-35	36-50	51-65	66+	N/A
11-12	85	1-20	21-35	36-50	51-65	66+	N/A
13-14	95	1-20	21-35	36-50	51-65	66+	N/A
15-16	95	1-30	31-45	46-60	61-75	76+	N/A
17-18	105	1-30	31-45	46-60	61-80	81+	N/A
19-22	120	1-30	31-45	46-60	61-80	81-105	106+

- There will be one balk warning per pitcher at the 12U, 13U and 14U level.
- If a balk is called then the play is dead. Each base-runner moves up one base.
- Pitchers cannot fake to third base, it will now be considered a balk.

BAT RULES/RESTRICTIONS:

- 9U-12U all divisions: USA Stamped Bats Only or BBCOR -3
- 14U - 17U divisions: BBCOR -3 Bats or Wood Bats

BASEBALLS/RESTRICTIONS:

- Teams can use any brand for baseballs.
- 9U-12U: Diamond DOL-1 quality or better.
- 13U-18U: Diamond DBR, DCR, DOL-A quality or better.

Teams are required to bring 3 game balls per game.

REPORTING SCORES

- Scores must be reported to Sasha no later than Monday of each week, scolbeth@coastalriptide.com.

CLEATS:

- 9U-12U: Plastic cleats. No cleats allowed inside CATF, turf shoes or sneakers only.
- 13U-18U: Metal or plastic cleats (plastic is preferred) No metal cleats are allowed on the turf mounds.

OPEN & CLOSED BASES:

- 10U: 46ft mound, 65ft bases no leading, stealing is allowed.
- 12U: 50ft mound, 70ft bases leading and stealing.
- 14U-17U: 60.6ft mound, 90ft bases leading and stealing.

SUBSTITUTIONS/RE-ENTRY:

- Re-entry rule. A player can only re-enter for the same player that went in for him and then that player he goes back in for is done for that game. You cannot re-enter for a

different player. You can never hit in 2 different spots in the line-up during a game.

- Re-entry for a pitcher: In the event a pitcher is substituted with a pinch-runner or hitter, the pitcher may re-enter the game immediately as long as another pitcher does not throw a pitch. If he re-enters after someone else throws a pitch, he will not be allowed to pitch in that game. Courtesy runner: a pinch runner will be allowed for pitcher and catcher.

BATTING ORDER:

- The batting order must consist of at least 10 players. Teams can use an EH and a DH in the same line-up. Teams also have the option of using as many EH's as they want.
- If a player is injured while using a continuous batting order and that players spot in the batting order comes up, an out is recorded and then they can continue with the batting order.
- A team must start a game with 8 players but can finish with 8 players.

INTENTIONAL WALKS:

- Coaches simply need to tell the umpire that you are intentionally walking the batter and no longer need to throw four pitches.

MAKE UP GAMES:

- Due to the length of the season, there will be no makeup games.

Extra Inning (TIE-BREAKER SYSTEM):

- If a game is tied after all innings have been completed (a minimum of 15 minutes remains in the game allotment time), the "Tie-Breaker" will go into effect. In the event there is not enough time to complete the tie breaker option, the game will end in a tie (regular season only). Each team starts with the bases loaded and one out. The last 3 batters from the previous innings are the base runners. This will continue until you get a winner. (Excludes championship games)

STANDINGS:

Standings will be based on league play, to include all games played. In the event of rain, games will NOT be made up. First tie breaker is head to head, second tie breaker is runs against, third tie breaker is a coin toss.

COASTAL RIPTIDE FALL BALL LEAGUE 2023 CODE OF CONDUCT

Coastal Riptide takes Coach, Athlete and Fan conduct very seriously. There is a zero-tolerance policy for the items listed below:

- Outward displays of displeasure with the officials. Questioning umpires in a clearly visible and inappropriate manner (verbal & non-verbal) by coaches, athletes or fans.
- In the event of a coach ejection, that coach will not be permitted to continue his duties as a coach in the league for the remainder of the season.
- Inappropriate/vulgar language in the dugout or along the fences will not be tolerated.

As a reminder, this is a youth baseball league, we are all responsible for setting a positive example for the players in the league.

In the event any of the above actions happen, Coastal Riptide will be notified by the Umpire in Chief and the Head Coach will be notified within 24 hours.

