Bandura & the Social-Learning Approach

SIUE PSYC 340





Life of Bandura

- Albert Bandura (1925-) is a Canadian-American psychologist who challenged Skinner's operant conditioning and promoted a social-learning approach.
- His proposed the concept of reciprocal determinism, suggesting behavior is controlled by both the individual and the environment.

Life of Bandura

- Born in Canada in 1925 to parents who stressed the value of education
- Earned a PhD from the University of Iowa in 1952
- Taught at Stanford University from 1953-2010
- Elected APA President in 1974
- Very distinguished with many awards and honorary degrees

Bandura's Approach

- Observational learning: Learning by observing other people's behavior
 - More specifically, by observing the consequences of others' behavior (vicarious reinforcement)
 - Influenced by cognitive processes and characteristics of the situation

- Modeling: A behavior modification technique that involves observing the behavior of a model and then repeating the behavior
 - Makes it possible to acquire responses that have never been performed before and to strengthen or weaken existing responses

Modeling

- Demonstrated through the Bobo doll studies (<u>Bandura, Ross, & Ross, 1961</u>)
 - A group of 72 preschoolers was split into several groups.
 - One experimental group watched an adult "attack" an inflatable plastic doll.
 - The control group did not observe these aggressive behaviors.
 - Individual children were left alone with the doll, and Bandura et al. observed them.
 - Compared to the control group, the experimental group was <u>twice</u> as likely to attack the doll.

Watch a clip from the Bobo doll studies: https://youtu.be/dmBqwWlJg8U

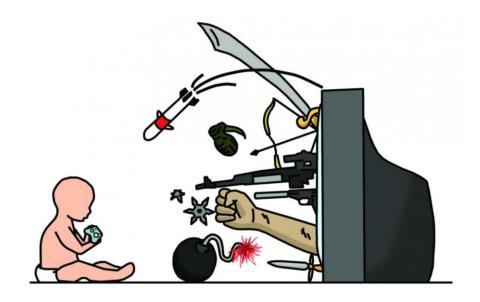


Modeling

- After comparing inhibited children and highly aggressive children, they found that the children's behavior reflected their parents' behavior.
- They also found that the behaviors people usually suppress may be performed more readily under the influence of a model.
 - Disinhibition: The weakening of inhibition by observing a model's behavior

Modeling

- Bandura suggested that many behaviors (good, bad, normal, abnormal) are learned by imitating others' behavior.
- He criticized society's that provide the wrong models for its children.
 - E.g., violent behavior shown on television and in movies, music, and video games



Characteristics of the Modeling Situation

• Bandura et al. studied 3 factors that influence modeling:

Characteristics of the models

- Similarity
- · Age and sex
- Status
- Type of behavior displayed
- · Size and weight

Characteristics of observers

- · Age
- · Self-confidence
- · Self-esteem

Reward consequences of behaviors

- Affects the extent of modeling
- Prevails over characteristics of models and observers

Characteristics of the Modeling Situation

- The <u>characteristics</u> of the <u>models</u> affect the individual's tendency to imitate them.
 - Infancy Babies imitate behavior immediately after observation.
 - Age 2 Children imitate behavior some time after the observation.

- The <u>characteristics</u> of the <u>observers</u> also impact the observational learning.
 - People who are low in self-esteem are more likely to imitate a model's behavior than are people high in self-esteem.

Characteristics of the Modeling Situation

- The <u>reward consequences</u> linked to a particular behavior can:
 - Affect the extent of the modeling.
 - Override the impact of the characteristics of the models and the observers.
 - If the rewards of a high-status model's behavior are not meaningful, we will discontinue the behavior and be less likely to be influenced by that model in the future.

Observational Learning Processes

Attentional processes

· Imitation is more likely when attention is high, which is more likely when cognitive and perceptual skills are highly developed and when knowledge is high.

Retention processes

· Information about the behavior is retained through an imaginal internal representational system or through a verbal system.

Production processes

· Practice of the proper physical movements (and feedback on their accuracy) helps produce a well-performed behavior.

Incentive and motivational processes

· The presence of incentives (given by others, experienced vicariously, or self-administered) more quickly translates observation into action.

Self-Reinforcement

- Said behavior is regulated by a continuing process of **self-reinforcement**, administering rewards or punishments to oneself based on personal standards
 - An initial set of internal standards is formed during childhood from observing models, typically parents and teachers.
 - Past behavior may become a reference point and an incentive.
 - Failure to meet unrealistic standards causes emotional punishment and destructive behavior.

Self-Efficacy

- Believed the most important factor in determining success or failure is **self-efficacy**, feelings of adequacy, efficiency, and competence in coping with life
 - People low in self-efficacy feel helpless and unable to control their life events.
 - They give up quickly and doubt themselves.
 - People high in self-efficacy believe that they can deal effectively with situations and overcome obstacles.
 - They persevere, are less afraid of failure, and often perform at a high level.

Self-Efficacy

- Said people base their self-efficacy judgments on 4 sources of information:
 - Performance attainment Prior achievements or failures
 - Vicarious experiences Seeing others' successful performance or failures
 - Verbal persuasion Reminding people of their abilities
 - Physiological and emotional arousal Being calm and composed

Ways of Increasing Self-Efficacy

- Exposing people to success by arranging reachable goals
- Exposing people to appropriate models who perform successfully
- Reminding people that they <u>can</u> achieve whatever they want to achieve
- ☐ Strengthening physiological arousal through proper diet, stress reduction, and exercise programs



Developmental Stages of Self-Efficacy

Childhood

Exert more control over the environment

Model parents, siblings, peers, teachers, etc.

Develop cognitive and physical abilities

Adolescence

Cope with new demands due to transitions

Success depends on the level of self-efficacy formed in early years Adulthood

Young adulthood involves adjusting to new experiences

Middle years involve reevaluating one's life

Old age

Self-efficacy difficult to change

Physical and mental functioning impaired by low self-efficacy

Bandura's Methods

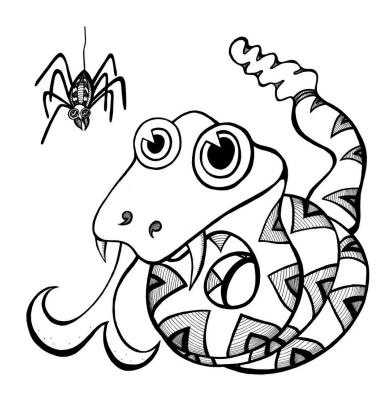
- Favored well-controlled laboratory investigations
 - Compared the average performance of large groups using statistical analysis
 - Focused on cognitive variables and overt behavior
- Techniques:
 - Direct observation
 - Self-report inventories
 - Physiological measurements

Behavior Modification

- Sought to change learned behaviors considered undesirable by society
- Applied modeling techniques to eliminate fears and reduce anxiety
 - Guided participation: Involves watching a live model and then participating with the model before eventually coming in contact with what they fear
 - Covert modeling: Involves imagining a model coping with a feared or threatening situation

Behavior Modification

- Effective with phobias, obsessive-compulsive disorders, and sexual dysfunctions
 - Used to treat fear of medical treatment and test anxiety
- Positive effects can last for years
- Can be used with groups to save time and money



Research on Bandura's Approach

- Studies of self-efficacy suggest that it:
 - Increases into adulthood, peaks in middle age, and declines after age 60...
 - Is positively correlated with parents' self-efficacy.
 - Is positively correlated with self-esteem, grades, commitment to career goals, job performance, health, pain tolerance, recovery time, and parents' self-efficacy.
 - Is negatively correlated with drinking alcohol, smoking cigarettes, and experiencing depression, test anxiety, and job stress.

Research on Bandura's Approach

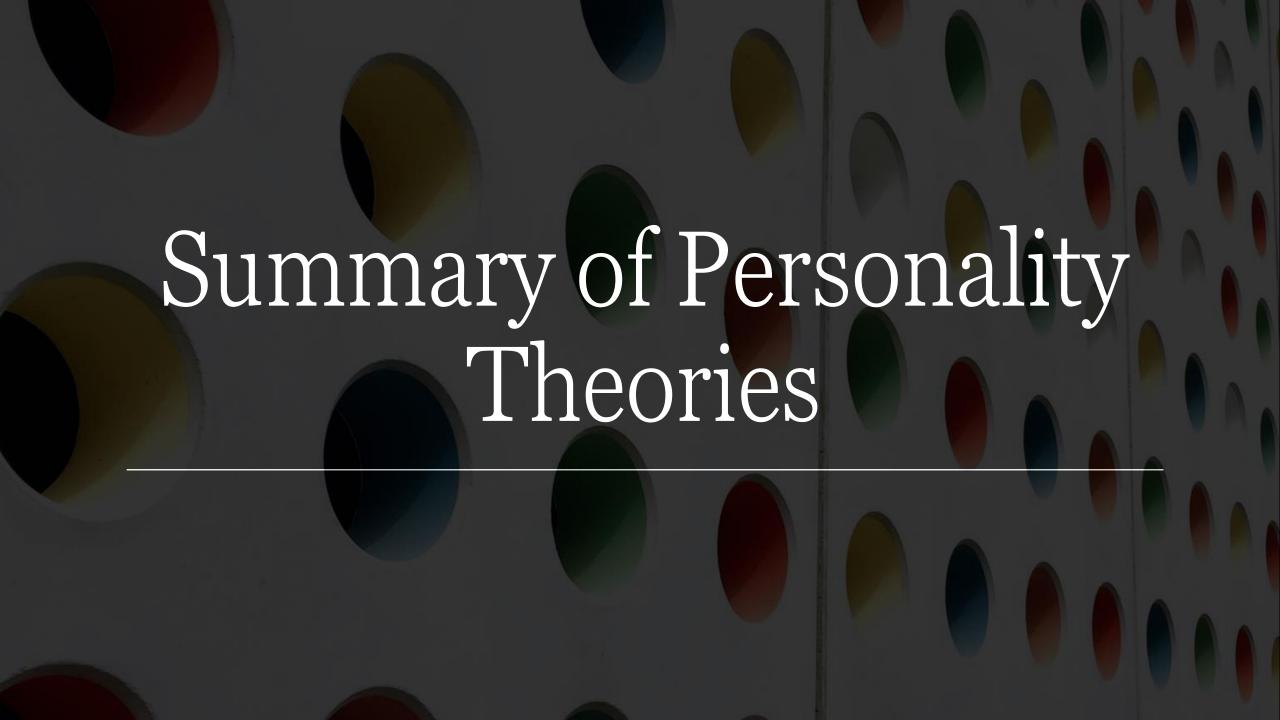
- Studies of aggressive behavior suggest it is positively correlated with:
 - Watching violent behavior on television and online in childhood.
 - Playing violent video games in childhood, adolescence, and young adulthood.

- Studies of cyberbullying suggest it:
 - Is more likely to be practices by those who are high in disinhibition.
 - Has fewer effects on those who are high in self-efficacy.

Strengths of Bandura's Theory

- Objective and amenable to experimental methods
- Observational learning and behavior modification are pragmatic and functional
- Use of role models can be applied to resolution of problems

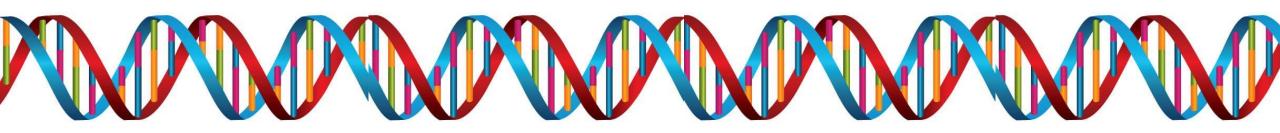
- Focus on overt behavior ignores inner aspects of personality
- Treats only the symptom and not the cause
- Criticized an exploitation and manipulation



Summary of the Genetic Factor

- Theoretical support:
 - Eysenck
 - McCrae and Costa
 - Buss and Plomin
 - Zuckerman

- Research findings:
 - People inherit dispositions and not destinies or certainties.
 - Our genes influence everyday behavior as well.



Summary of the Environmental Factor

- Theoretical support:
 - Adler Birth order affects personality
 - Horney Culture affects gender roles
 - Allport Social environment shapes genetic factors
 - Cattell Affects 16 personality factors
 - Erickson Stages of psychosocial development depend on environment
 - Maslow and Rogers Environment inhibits or promotes self-actualization

- Research findings:
 - Societal events
 - Rearing of children
 - Social standards and attitudes
 - Culture
 - Jobs
 - Stressful events
 - Ethnic background
 - Economic conditions

Summary of the Learning Factor

- Theoretical support:
 - Skinner's positive reinforcement, successive approximation, and superstitious behavior
 - Bandura's observational learning

- Research findings:
 - Self-efficacy
 - Locus of control
 - Learned helplessness
 - Optimism vs. pessimism







Summary of the Parental Factor

- Theoretical support:
 - Freud Parental influence in formation
 - Adler Parental rejection
 - Horney The lack of parental warmth
 - Allport The mother as the primary source of affection and security
 - Cattell Parents' behavior in childhood
 - Maslow Parents' satisfaction of the child's physiological and safety needs

- Research findings:
 - Child rearing factors
 - Parental personality traits
 - Cultural differences
 - Upbringing of parents
 - Relationship type with children

Summary of the Developmental Factor

- Theoretical support:
 - Freud Personality is fixed at about age 5.
 - Cattell, Allport, and Erikson Personality continues to develop after childhood.
 - Jung, Maslow, Erikson, and Cattell Personality undergoes drastic changes in middle age.

- Research findings:
 - Some aspects change; some are stable.
 - Personality changes in adulthood are due to social, environmental, and economical influences.

Summary of the Consciousness Factor

- Theoretical support:
 - Freud and Jung wrote that consciousness lies in the ego.
 - Adler held that humans consciously plan and direct the course of their lives.
 - Allport said humans are aware of and are in control of the forces that motivate them.
 - Rogers stated that people are governed by a conscious perception of themselves.
 - Maslow described a cognitive need to know and understand.
 - Kelly held that people made predictions based on their environmental and people constructs.
 - Bandura said people learn through example.
- Research findings
 - There is <u>widespread agreement</u> that consciousness influences personality!

Summary of the Unconscious Factor

- Theoretical support:
 - Freud's theory of the unconscious
 - Cognitive psychology



- Research findings:
 - Unconscious cognitive processes are rational.
 - Rational unconscious is studied through subliminal psychodynamic activation.