THE APOCALYPTICS

ROADMAP

Introduction

The Apocalyptics NFT collection, is a multifaceted project. Our vision is to create a fun, creative and valuable NFT collection. Our goal is to incorporate our post-apocalyptic collection into an online simple 2D PvP turn based NFT gaming dApp, for everyone to enjoy. Our main storyline circulates around a fictitious post-apocalyptic era, brought about by a world-shattering meteorite that collided on the Australian continent wiping it out completely. Along with the massive loss of life, natural disasters took root claiming even more lives. From Tsunamis, to earthquakes, to forest fires, the world went dark, into chaos and depravity. To make things even worse, rogue nations declared war on one another in a desperate attempt to capture valuable resources which in this case was fresh drinking water and arable lands for agricultural purposes as well as livestock rearing. This is where The Apocalyptics story begins, years after a nuclear war breaks out by those rogue nations. A few humans survive mainly on the South American continent. The Andes is the location for our story because it has one of the world's longest mountain ranges, with its varied terrain that encompasses glaciers, volcanoes, grassland, desert, lakes, and forests. Being on the other side of the world thousands of miles away from the Meteorite's ground zero, the Andes had the highest survival rate, hence the reasoning behind our base Terrain cards. Only a small percentage of human life remains and the few who are still alive are struggling to survive due to radiation, mutants, and the lack of food in the wasteland.

Strategy

We have been proactive in creating awareness within the Wax blockchain community, be it on a one-to-one basis with our brand base, or though several social media outlets. We continually strive

to develop and improve our collection, by commissioning professional Illustrators and by overseeing and implementing stringent quality controls.

Who are the founders?

Jarrett - Illustration's Manager/ Quality control

Tobias - Community Manager/ Quality control

Felix - Social media manager/ Quality control

Silver - Web Developer/ Project Manager/ Quality control

Why are we involved?

Jarrett

"With my entrepreneur attitude, passion for collecting NFTs, and love for the post-apocalyptic theme, founding The Apocalyptics was inevitable. I had the idea to create a post apocalyptic themed NFT card game but didn't know where to start so naturally I approached friends in the community".

Silver

"I first came across the word NFT sometime around March 2021. After researching it thoroughly, and successfully embedding a meta-verse geo-location into the Ethereum blockchain by way of an NFT, I became so excited with its potential. Meanwhile, well established members of that same Metaverse, had created their first NFT card collection. I obviously joined their discord server and became an avid collector. I had a deep-rooted desire to create my own collection, I just didn't know what at the time. Then along came my friend Tobias (an NFT collector), now Co-Founder colleague, and asked if I was interested in joining a small team (also friends and NFT collectors) hoping to create their own unique NFT collection. I agreed without hesitation, and the rest is history as they say".

Tobias

"I have always been a fan of the idea of an apocalypse and have enjoyed watching movies about it and enjoyed playing games with an apocalyptic theme. As an avid NFT collector the opportunity to start a collection like this was impassable".

Felix

"Collecting NFTs and spending time in discord communities is a hobby of mine. When I was approached by a group of friends wanting to begin their own collection, naturally I was onboard".

Group statement

"We the founders, are all genuine guys that absolutely love this project. With passion and a can-do attitude, we answered the call of a new challenge and a new project. We know where we want to take our project, and we are excited to see where this project leads us!"

Card types

1. TERRAINS.
2. MUTANTS.
3. CHARACTERS.
4. STRUCTURES.
5. SPECIALS.

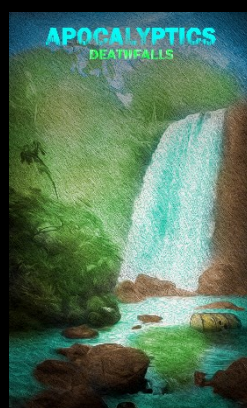☢ **26th of June 2021, 4 pm UTC the Terrains dropped!**

Wasteland

Radiated Jungle

Mountains

Death Falls

Swamp

Terrains are used to set the battlefield. Each character and mutant will be tied to different Terrains, where they are stronger.

☢ 14th August 2021, 3 pm UTC the Mutants dropped!

1. **Mantis Blatta (Mantis Cockroach) -**
2. **Effluxus Homo (The Radiation Man) -**
3. **Immanemque bufo (Giant Toad) -**
4. **Mutationem Simiae (Ape Mutation) -**
5. **Polypus Hominem (Octopus Man) -**

They are in-game companions, that will be used to assist Characters.

☢ 30th September 2021, 5 pm UTC the Characters dropped!

1. **ACE - Lone survivor in the Wasteland.**
2. **SMOKE - Lone survivor in the mountains.**
3. **CAPTAIN - Leader of a tribe in the swamp.**
4. **YTBD - Leader of a tribe at the waterfall.**
5. **DOC - Doctor of a tribe in the jungle.**

These make up your team. Each character has their own attacks, specials, and summoning abilities.

● October 2021: Structures

1. **DEATHCRAWL SALOON - Wasteland**
2. **TREEHOUSE - Jungle**
3. **DOCKS - Swamp**
4. **SHACK - Waterfall**
5. **CABIN - Mountains**

Structures will be played in the battlefield to give you an edge against your opponent.

☢ November 2021: Specials

1. **NUKE**
2. **BUNKER**
3. **MED KIT**
4. **VEHICLE**
5. **Element (APOC)**

Each special will have its own unique ability from healing yourself to damaging everyone on the playing field, these cards need to be used strategically.

Nov - Dec 2021: Staking, APOC (Apocalypseium)!

APOC (Apocalypseium) is the token that we will use in our upcoming game. Our complete collection will be stake-able for APOC (excluding promos).

Stake Weight Guide:

Ultimate Coin	1125
Mythic	225
Legendary	45
Epic	20
Rare	8
Uncommon	4
Common	1

Q1-2022: The Apocalyptics Game! (Beta)

Funds from the mutants, characters, and structures will be used to create the online 2D PvP dApp game.

Rules

1. **Each character has a normal attack and a special move (special move can be used 1 time every 3 attacks).**
2. **Each deck has 26 cards (MAXIMUM 4 - characters & 3 optional special cards).**
3. **You may use 1 attack per turn, and once every 3 turns you may use a structure and attack.**
4. **Terrain cards must be played in place of your attack, and a terrain card can only be played once every 3 game turns.**
5. **When a character is knocked out, he/she moves to the character graveyard where he/she is dead but may be revived with a special card.**
6. **All character cards are always in-play.**
7. **Any special cards played have a 10% chance of getting burned.**

* These rules are not the final official rules, and they may change while the game is still being fine tuned. Also, be sure to drop any game rule suggestions you may have, in our discord server.

**Coin Legend

Completed.

In progress.

Planned but not started.