Padlet Link-

https://padlet.com/vhzwt5kh2d/fil1005-2-0-k67lizabnulemfqa

Role Research Cinematography-

Cinematographer is often interchangeable with DoP, DP or director of photography. They are responsible for bringing the directors vision to life through a camera. A cinematographer is in charge of camera placement, camera movement, camera angles and choice of camera lens, lighting, shot size, depth of field, and aspect ratio. They oversee the visual style from the look to the colouration, to the lighting of a scene. Cinematographers need to use shot lists and storyboards to guide them on the shoot day so that the director's vision is translated correctly. A cinematographer needs to be able to collaborate with creative people in order to be successful.

In pre-production the cinematographer discusses with the director to understand their vision and then determines what camera/lenses/people/lights they need to bring the vision to life.

During production, the cinematographer works closely with lighting, camera operators, and directors to make sure that the shot is what was originally imagined. They use many different methods to create specific looks for films. They must choose a visual style and approach to the film which is guided by the story. The lighting is the next decision they have to make to create the visual mood for a scene.

In post-production the cinematographer continues to work with the director and the editor to ensure the colour is kept and the visuals stick to the original plan.

https://www.nfi.edu/cinematographer/

https://boords.com/blog/what-does-a-cinematographer-do

Role Reflection-

During the pre-production of this film, I researched my role and what I wanted the film to look like. I attended all the meetings that we had to discuss the script and what we wanted from it. I gave my ideas and input to the script and the changes that had been made. I also came up with the call sheet that we sent out. I wrote all the information and Lauren made it look nice so that it can be sent out. I went on a location recce with Noah so that I could get an understanding of where we would be filming and what I wanted the film to be like.

During production I was working on the camera and talking Noah a lot about what we had originally planned out. This was my first time on camera so I was not the most comfortable as I would have liked to be. The first shoot day it was pretty much all over exposed as I was not paying as much attention as I would have liked to the exposure.

From then on, I was paying a lot more attention to the exposure. The rest of the shoot days I was getting a lot of people to check how the shots looked so that I could make sure that shots were looking the way we wanted.

During the postproduction process I attended most of the editing sessions doing some editing myself or giving my opinion on the way things have been edited. I did quite a bit of audio syncing in comparison to the actual cutting of clips.

The next time I work in cinematography I would like to be more comfortable with the camera and all of its settings. I also think that I needed to do more research on different films that are filmed in similar locations so that I can get more of an understanding of what I should or shouldn't do. I would have also liked to spend more time looking at the storyboard so I can get a better understanding of what is wanted from the shots I was taking.

Meetings-

The first meeting that we had outside of the workshops was to discuss the changes that we needed to make to the original script. Lauren and Noah had already done some planning, but we produced more together. (19/02)

In one of the earlier meetings, I came up with the casting call and what we needed to let anyone know. I gave all the basic information to Lauren so she could change it into something nicer to post and send out to people. (20/02)

CASTING CALL

For a short STUDENT film

'GUILTY CONSCIENCE'

Two University friends, Felicity and George, decided to skip an exam. They end up exploring and respassing in a woods where they find an unconscious body and have to decided what to do with it.

We are looking for an actor and an actress that suit these descriptions.

GEORGE (Playing 18-20)

FELICITY (Playing 18-20)

Female: University of Law student, she is the leader of the pair, rebellious, confident, argumentative, speaks in a passionate manner.

Saturday 16th March (11am-5pm) Alfred Tennyson Building, Brayford Way, Lincoln, LN6 7TS Sunday 17th March (11am-5pm) Skellingthorpe Old Wood, Woodbank, Lincoln, LN6 5UA

Email your interest and a 30 second clip introducing yourself at:

27635023@students.lincoln.ac.uk (Noah Davey)

26320276@students.lincoln.ac.uk (Madison Miah)

Filming Dates and addresses- Saturday 16th March (11am-5pm) Alfred Tennyson Building, Brayford Way, Lincoln, LN6 7TS and Sunday 17th March (11am-5pm) Skellingthorpe Old Wood, Woodbank, Lincoln, LN6

Character Bio- University law student, 18-20 years old, she is the leader of the pair, rebellious, confident, argumentative, speaks in a passionate manner Script Synopsis- 2 friends, Felicity and George, decide to skip an exam and end up in the woods where they find a dead body.

Filming Dates and addresses- Saturday 16th March (11am-5pm) Alfred Tennyson Building, Brayford Way, Lincoln, LN6 7TS and Sunday 17th March (11am-5pm) Skellingthorpe Old Wood, Woodbank, Lincoln, LN6

SUA

Character Bio- University law student, 18-20 years old, paranoid, hard working, judgemental of Felicity, obedient, snarky, sarcastic, cowardly

Script Synopsis- 2 friends, Felicity and George, decide to skip an exam and end up in the woods where they find a dead body.

The roles are voluntary, with all expenses paid as per the University Union Policy.

Location Recce-

Noah and I went on a Recce on 9th March which was about a week before our first shoot day. When we went to Old Wood, we spent about three hours walking around to find different places to shoot and options if our first choices didn't work. We also went outside of Cygnet Wharf so that we could plan those shots and looked from one of the apartment rooms to possibly shoot from there. We took lots of pictures that we could show the group when we had the next workshop. After the recce I went and looked back through the pictures that both Noah and I took and came up with what each place could be used for and how it could be shot.



Better place to shoot for the trees and the space around it



Could film here but might be too flooded



Space is too open but could work if needed



Possible fence that we can use as a gate that they climb over



Another possible gate that they can climb over but is flooded







Script Breakdown-

Madison and I worked on the script breakdown in the Workshop with one of the original drafts of the scripts. When realising how important the script breakdown was to the production running smoothly, I decided that I needed to make my own one with the final script. I worked on the final script and made edits to it based on the way I wanted to film it.

roduction Title: Grub		DAY EXT NIGHT INT
CENE# CRIPT PAGE:		Line Producer: J REAKDOWN PAGE: of
CENE DESCRIPTION:	P.	AGE COUNT: 7
LAST /		
elicity	Farmer	Jumping our gate
FFX.	WARDROBE GIFT coat pech bloody shirt Dit grazed troo	Webs & dood
VFX_	PROPS () Grun Lighter Codge cretter Cod legs Signi	VEHICLES/ANIMALS
WEAPONS / PYRO	SET DRESSING	GREENARY Woods Tree's Leaus
SPECIAL EQUIPMENT	SOUND EFFECTS/I	PRODUCTION NOTES

Nairing outside a large university building, FELICITY (18)
years ord), she stands patiently on her phone, a cigarette in
her hand. George (18) paces towards Pelicity, slightly out of breath sefore he reaches Pelicity, she quickly stamps out her cigarette. GEORGE
How many judges sit in the supreme court? Felicity looks up from her phone slowly, giving George a look of disapproval with a roll of her eyes. PELICITY
Twelve, you should know that. GEORGE Alright 'your honour' not everyone matches up to your judicial genius. George smiles judgingly while Pelicity cracks a slight grin. The expression on George's face abruptly fades from a smile to a look of sympathetic concern. GEORGE Pelicity. Shamefully, Felicity/looks away GEORGE You said you'd qui-PRLICITY
Stop, I said I'd stop, not that'd quit. George glances at felicity, his eyebrows furrows PRINCITY

Don't look at me that way. I can't help it, with this exam and - I've just been on a little on edge recently. Felicity frantically begins searching her coat halts for a moment, then takes out a set of tar

George shakes his head in disapproval, trying to look.
Felicity in the eyes. A stern look spreads across his face

GEORGE No. not today, no. this is far too important Felicity.

FELICITY

I never said you had to come, besides
I'm sure to pass the real thing
anyway.

George looks down at the ground, seemingly getting further and further away.

Felicity starts to walk away. George calls out before catching up to Felicity.

eeds correct shot type) (wide?)

THE SOUND OF BIRDS TWESTING AND LEAVES SWAY IN THE WIND.

Following an old looking pathway, George and Felicity reach the entrance of the woods.

George's eyes scan the entrance, first towards an eld gate then to two signs that read: NO TRESPASSING. PRIVATE PROPERTY.

He turns to Felicity, to find that she has already made move to jump over the gate.

GEORGE Come on, this paths fine as it is

FELICITY
Well go that way if you so please, I've
not stopping you.

GEORGE
You know for an aspiring law studentyour a little reckless around the law

EXT. DEEPER IN THE WOODS- DAY

The two keep walking through the woods, Felicity leading George. The trees get denser the further they walk.

BANG - BANG

A loud sound reverberates through the woods, making George freeze in place. Felicity notices out of the corner of his

FELICITY
Just pheasant shooting, it happens once in a while.

erries back to Felicity's side

GEORGE I hope you know that this isn't a public footpath.

FELICITY
Yes I'm aware.

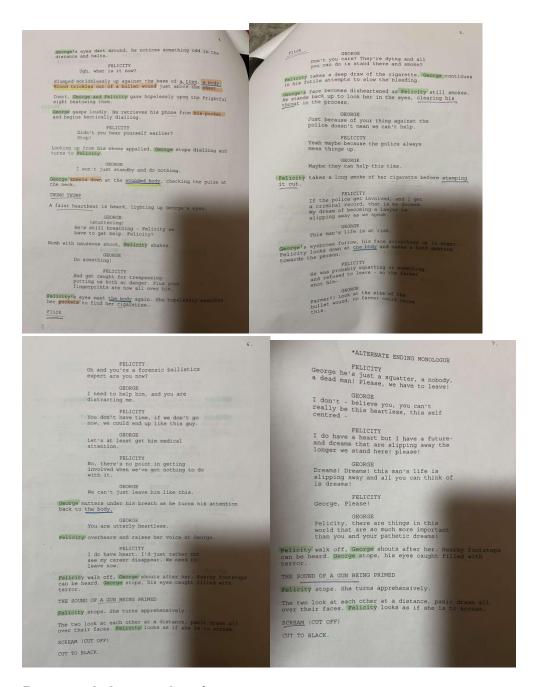
FELICITY
It's a civil wrong under the law of
Tort. And we won't be found, I've bee
here countless times before.

Pelicity's words trail off as George spots something moving in the distance of the nearby wood. He stops, felicity walks on unaware of the disturbance.

FELICITY
It's probably just deer roaming the woods.

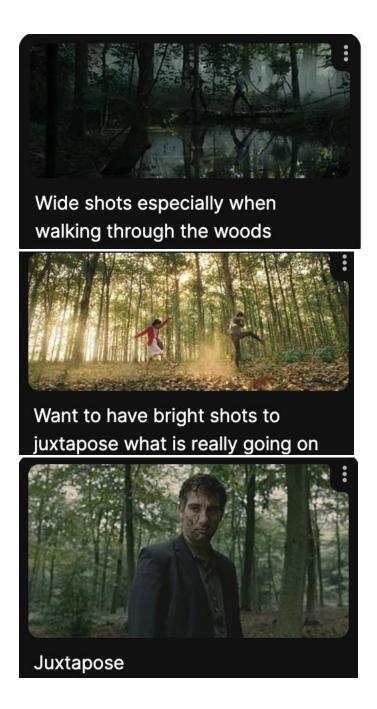
GEORGE But I heard a voice, like -.

FELICITY Like the wind, come on



Research for production-

I watched a few short films that were filmed in the woods so that I could get a few ideas of what I wanted the film to look like and what I did not want it to look like. I then went on a website where I can look at screenshots of shots from films and shows so I can see different shot types. I wanted to have wide shots when we filmed in the woods so that we could viewer could get a full understanding of their surroundings. I also wanted to have a brighter background when some of the horrible actions are the main subject of the film to juxtapose.



1st filming day 16/03/24-

Shoot day 1 went pretty well during the shoot. We focused on our storyboard and hot list which helped with the flow of the day, but we were slightly behind schedule due to it being the first day of filming. We also had a problem with the script as the actors did not have the newest version of the script. We also ran into problems with the weather which was not forecasted. When looking over the footage Lauren and Noah found that it was overexposed, and we had a problem with the audio recording, so we need to refilm it.

2nd filming day 08/04/2024-

This shoot was not as successful as before. We only had one of the actors as the other dropped out last minute. I kept checking the exposure to make sure it was okay. I also had Noah checking the shot and exposure levels. Lauten was checking too when she was free. We did not film that much but it was as much as we could. During the shoot we also got another actor and planned filming in the woods.

3rd filming day 09/04/2024-

The day started off well setting up and everyone was on time. When we started filming the gimbal was dying on Noah. We also went off the storyboard and did not get the shots we worked out that we wanted to film it was too muddy to get to. The weather was also bad and started pouring. Before we had to stop filming, we were on track. When watching footage back we realised that we went too much off the storyboard and decided we need to refilm.

4th filming day 13/04/2024

This day went overall, and we managed to get everything shot that we needed. We had good weather so there was no disruption to the shoot. We ended up spending 9 hours shooting setting up and take down the equipment. We had problems with boom wire at first and decided we were not going to use it. We also had some problems with the lavs but Lauren managed to fix it. When we got back and uploaded the clips from the day, we found out they were corrupted. I went to Lauren's so we can see the clips on the camera, and it was there. We tried to fix the corrupt files and all the videos ended up deleting itself. Media loans managed to recover all the files.

5th filming day 17/04/2024-

Everyone was at the shoot, and all started off fine. We were on campus, so it was easier for everyone to be on time. When we started using the camera we realised there was an issue with the playback on the camera which Noah managed to fix. We had issues with the weather as it was sunny then raining and then hailed. I also had to leave mid-way through for an appointment. We had to finish at 4 and finished way earlier than necessary.

6th filming day 22/04/2024-

This was our last shoot day as we needed to refilm most of the last shoot day. There was only three of us at this shoot as it was last minute. We got set up very quickly and began shooting with only one of the actors as the other one had something else going on at first. We managed to get everything shot in about 3 hours despite it raining which was also not forecasted.

Edit Notes-

The first edit day was 19/4 but I could not attend that so my first day editing with Noah and Lauren was 20/04.

20/04-

I was introduced to what Noah and Lauren had done the day before. They had planned out the introduction of the film and put it together but decided we needed to refilm as the clips were not great and the audio had rain dripping in the background. When I was in the editing suite with them, we were mostly just trying to line up the audio and video. I was there for about an hour and a half.

22/04-

We went to the editing suite after we filmed so that we could go over all of what we have filmed. Noah worked on putting some of the transitioning clips together. After Noah was done with that, I was working on syncing up the audio and video. I managed to get most of the audio synced up for the first page and a half of script we just need to cut it up. We stopped working after about 3 hours.

24/04-

We started editing at 11 and stayed until about 1:30 where we mostly were sinking up audio and editing the first half of the film. Lauren, Noah, and I had other things in the afternoon, so we decided we were going to go back in the evening to try and get more work done. When we went back at 7, we organised the clips and labelled them so we could edit easier. We did a little bit of editing but eventually called it a day at 10.

25/04-

We started editing in the workshop at 12-2. Noah and I were sharing the work as Lauren could not be there. We were splitting up the work to audio syncing and then actual clip editing. We got enough done that we only had the last scene to edit so we decided to book out an editing suite for the next morning.

26/04-

We started editing at 10 and were synching up audio for the last scene. We then cut up the last scene and put it together so that we had a rough cut of our film. I left at 12:30 so they could begin to make the cuts cleaner, the audio sound nicer, and began to colour grade. This was the last day that I was available to edit so I felt okay leaving it as is but would have loved to put more work into the final edit.