'SCI-FI' Short Film

£2 Million Budget



SYNOPSIS:

A family of three on the run in a new world when unfortunately, their plans of escaping fall short when the dad's curiosity gets the better of him.

- Producing with a £2 million Budget.
- Based in London Area
- Filming at two separate locations
- · Shooting 12 days
- Production days 16 days
- Typical Crew Numbers: 51
- Typical Cast Numbers: 3
- Typical Production cost per day:

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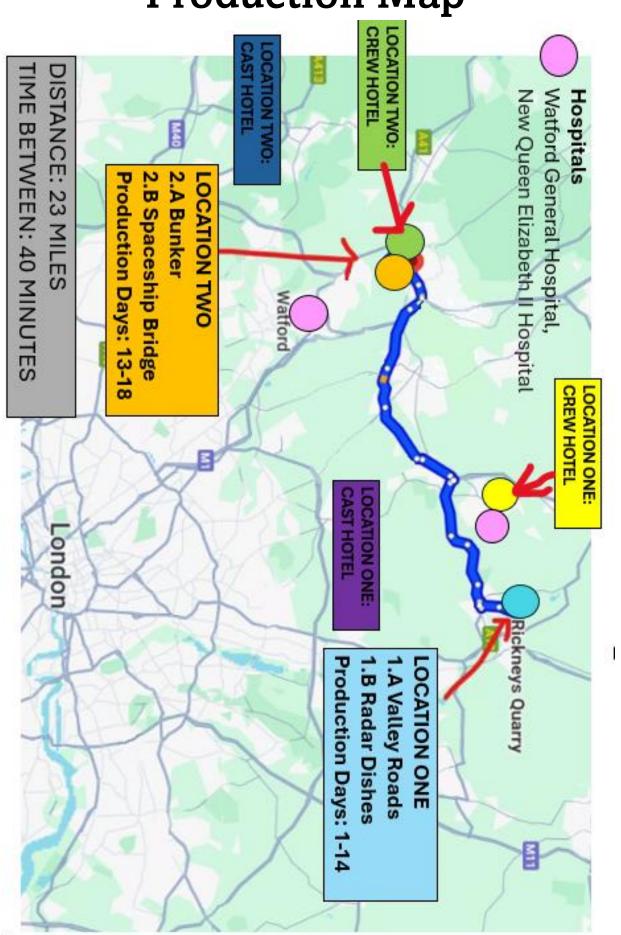
Overall Budget

£ 2 Million

Department	Amount	Percentage
Art Department	£650,000	32.5%
Crew	£300,000	15%
Equipment	£300,000	15%
Logistics	£400,000	20%
Legal	£150,000	7.5%
Contingency	£200,000	10%
Total	£2 000 000	100%

Total £2,000,000 100%

Production Map



Production Overview

		S	SCI FI SHORT FILM GAANT CHART	HS	OR'	Ξ	MC)AA	NT (СНЪ	RT								
Production Days	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19
Shoot days			1	2	3	4	5			6	7	8	9	10			11	12	
Days of the week	Sat	Sun	Sun Mon Tue Wed Thur Fri	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Sun Mon Tue Wed Thur Fri	Wed	Thur	Fri	Sat	Sun	Mon	Sun Mon Tue Wed	Wed
SET DRESSING AND BUILDING																			
DE-DRESSING SETS																			
MOVING LOCATIONS																			
SHOOTING AT LOCATION 1																			
SHOOTING AT LOCATION 2																			
AMINITIES ON SET SETTING UP																			
AMINITIES ON SET PACKING DOWN																			

Days: 1-3

Day 01 Saturday	Rickney's Quarry Set Up
Morning	 0930: Crew arrives from travelling independently to set. 0930: Crew Breakfast and Debrief 1000: Crew begins set up and set dress.
Afternoon	 1300: Lunch 1400: Resume Set Dressing 1500: Delivery of metal garage and construction
Evening	 1700: Finish for Day 1730: Leave Location 1800: Arrive at Hotels 1900: Dinner
Day 02 Sunday.	Rickney's Quarry Set Up
Morning	 0730: Wake up. 0830 breakfast at hotel. 0900 crew transports to Rickney's Quarry, 0930: Crew Arrive on Set, and brief
Afternoon	1000: set dress, and arrival of set peice (Vehicle).1300: lunch,1400: resume set dress
Evening	 17:00: finish 1730: crew transport back to hotel. 1800: Crew arrive at hotel 1900: Dinner
Day 03 Monday	Rickney's Quarry Shoot
Morning	 0600: wake up. 0700: breakfast. 0730: pick up from hotel 0800: Arrival on Set, and briefing 0815: equipment set up, blocking with actors.
Afternoon	0900: first take.1330: break for lunch.
Evening	 1430: shooting. 1900: Finish and Packup 1915: Crew and Cast Leave 1945: Back at hotels

Days: 4-6

Day 04 Tuesday	Rickney's Quarry Shoot
Morning	0600 Wake up.0700 breakfast.0730 hotel pick up
Afternoon	0800 Arrive on set and brief0815 equipment set up, blocking with actors
Evening	 0900 first take. 1230 lunch 1400 shooting. 1530 finish. 1545 cast transport back to the hotel. 1600 crew transport back to the hotel. 18:00 dinner.
Day 05 Wednesday	y Rickney's Quarry Set Up
Morning	0600 wake up.0700 breakfast.0730 pick up
Afternoon	 0800 On set and brief 0815 equipment set up, blocking with actors. 0900 first take.
Evening	1330, break for lunch.1430 shooting.17:30 finish
	 17:45 cast transports back to the hotel. 18:00 crew transports back to the hotel 1830: Arrive back at hotel. 19:00 dinner.
Day 06 Thursday	Rickney's Quarry Shoot
Morning	0600 wake up. 0700 breakfast.
Afternoon	 0730 pick up crew and cast 0800 Arrive on set and brief 0815 equipment set up, blocking with actors. 0900 first take.
Evening	 1300, break for lunch. 1400 shooting. 1830 finish. 1900 Crew and Cast transport back. 1945 dinner at the hotel.

Days: 7

Day 07 Friday	Rickney's Quarry Shoot
Morning	0600 wake up.0700 breakfast.
Afternoon	0730 pick up, arrival on set by0800 arrive on set and brief
	0815 equipment set up, blocking with actors.0900 first take.
Evening	1230 break for lunch.13:30 shooting
	19:00 finish.1930 cast and crew travel back to hotel2000 Back at hotels
	2015 dinner at hotels
Day Saturday	Day off
Day Sunday	Day off

Days: 8-10

Day 08 Monday	Rickney's Quarry Shoot
Morning	0600 wake up. 0700 breakfast.
Afternoon	0730 pick up,0800 Arrive on set and brief.0815 equipment set up, blocking with actors.
Evening	 0900 first take. 1230 lunch. 1330 shooting. 1800 finish. 1830 cast and crew leave for hotels 1900 arrive back at hotels 1915 Dinner at hotels.
Day 09 Tuesday	Rickney's Quary Shoot
Morning	0600 wake up.0700 breakfast.
Afternoon	0730 pick up0800 arrive on set, and briefing0815 equipment set up, blocking with actors.
Evening	 0900 first take. 1300 lunch. 1400 shooting. 1900 finish. 1930 cast and crew leave for hotels 2000 arrive at hotels 2015 dinner
Day 10 Wedneso	lay Rickney's Quarry shoot
Morning	 0600 wake up. 0700 breakfast.
Afternoon	 0730 pick up 0800 arrive on set, and briefing 0815 equipment set up, blocking with actors. 0900 first take.
Evening	 1230 lunch. 1330 shooting. 1900 finish. 1930 cast and crew leave for hotels 2000 arrive at hotels 2015 dinner

Days: 11-13

Day 11 Thursday	Rickney's Quarry Shoot
Morning	0600 wake up.0700 breakfast.0730 pick up
Afternoon	 0800 arrive on set, and briefing 0815 equipment set up, blocking with actors. 0900 first take.
Evening	 1300 lunch. 1400 shooting. 1630 finish. 1700 cast and crew leave for hotels 1730 arrive at hotels 1800 dinner
Day 12 Friday Ric	ckney's Quary Shoot
Morning	1900: Dinner1930 pick up
Afternoon	 2000 arrive and briefing 2015 equipment set up, blocking for actors. 2100 first take. 0000 finish filming
Evening	 0000 second dinner 0030 Packing Up 0100 crew transports back to the hotel. 0130 arrive at hotel
	*Set dressing Crew move over to second location
Day 13 Saturday	Frogmore Papermill
Morning	SET DRESSING PEOPLE • 0800 Wake Up
Afternoon	0900 Breakfast at hotel0930 Hotel pickup to Frogmore Paper mill (location)0945 Arrival and briefing
Evening	 1000 Set dress 1300 lunch 1400 set dressing 1700 finish 1730 pick up to hotel 1745 arrive at hotel 1830 dinner

Days: 14-16

Day 14 Sunday Frogmore Papermill Set Up SET DRESSING PEOPLE Morning 0800 Wake Up • 0900 Breakfast at hotel • 0930 Hotel pickup to Frogmore Paper mill (location) Afternoon • 0945 Arrival and briefing • 1000 Set dress • 1300 lunch Evening • 1400 set dressing • 1700 finish *Main Crew and • 1730 pick up to hotel Cast move over • 1745 arrive at hotel day (refer to travel • 1830 dinner spreadsheet) Frogmore Papermill shoot day Day 15 Monday **Morning** • 0615 wake up. • 0715 breakfast. 0745 pick up Afternoon • 0800 arrival on set and debrief • 0815 equipment set up, blocking with acting. 0900 first take. **Evening** • 1200 break for lunch. • 1300 shooting. • 1800 finish. • 1830 crew and cast back to hotel • 1845 arrive at hotels • 1900 dinner

Day 16 Tuesday	Frogmore Papermill shoot day
Morning	Offis Wake Up Offis Breakfast at hotel Offis Hotel pickup to Fragmero Paper mill (location)
Afternoon	 0745 Hotel pickup to Frogmore Paper mill (location) 0800 Arrival and briefing 0815 Equipment set up and blocking 0900 shooting 1300 lunch
Evening	 1400 shooting 1930 finish 2000 pick up to hotel 2015 arrive at hotel 2030 dinner

Days: 17-18

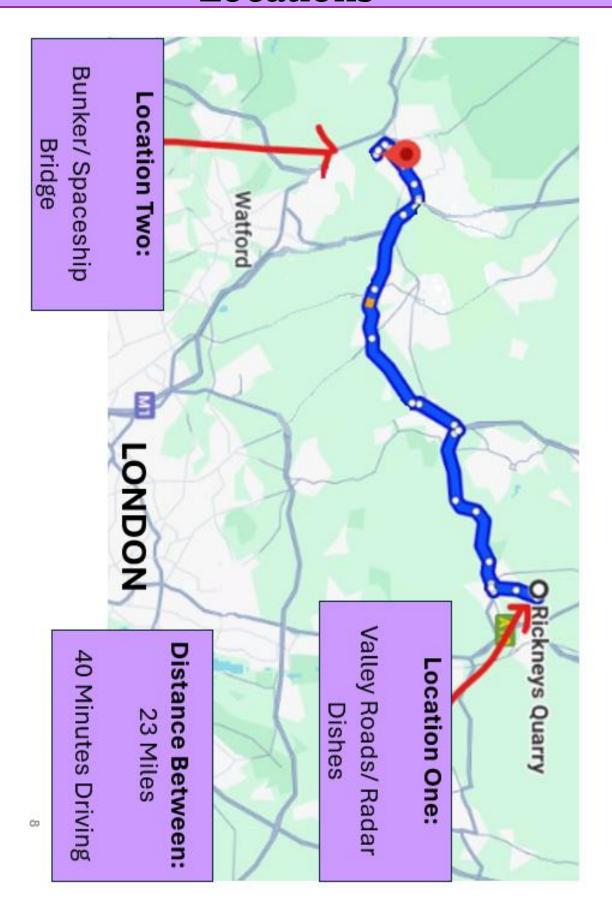
Day 17 Saturday	Frogmore Papermill Pack Down
Morning Afternoon Evening	 SET DE-DRESSERS 0800 wake up 0900 breakfast 0930 pick up 0945 arrival and brief 1000 pack down. 1300 lunch. 1400pack down. 1700 finish and leave 1715arrival at hotel. 18300 dinner *Cast and unneccesary crew check out of hotel at 11AM
Day 18 Sunday	Frogmore Papermill Pack Down
Morning Afternoon Evening	 SET DE-DRESSERS 0800 wake up 0900 breakfast 0930 pick up 0945 arrival and brief 1000 pack down. 1300 lunch. 1400pack down. 1700 finish and leave

Art Department Budget

Overview £650,000

Departments	Percentage	Cost
Location Hire (2 Locations)	15%	£100,000
Location 1.A: Valley Track	25%	£25,000
Location 1.B Radar Site	25%	£25,000
Location 2.A: Bunker	25%	£25,000
Location 2.B Spaceship Bridge	25%	£25,000
Set Dressing	31%	£200,000
Set Piece (Vehicle)	15%	£100,000
Props	17%	£120,000
Wardrobe	7%	£30,000
CGI	15%	£100,000

Locations



Location ONE (£50,000)

Valley and Radar Dishes

Location 1:

1.AThe Valley,

1.B Radar Dishes,

Where: Rickney's

Quarry

Shoot Days: 1-10

Production

Days:1-14





Location TWO (£50,000)

Bunker and Anderson's Spaceship

Location 2:

2.A Bunker

2.B Anderson's Spaceship

Where: Frogmore

Paper Mill

Shoot Days: 11-12

Production

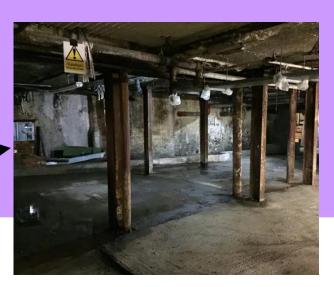
Days:13-18

For the Bunker

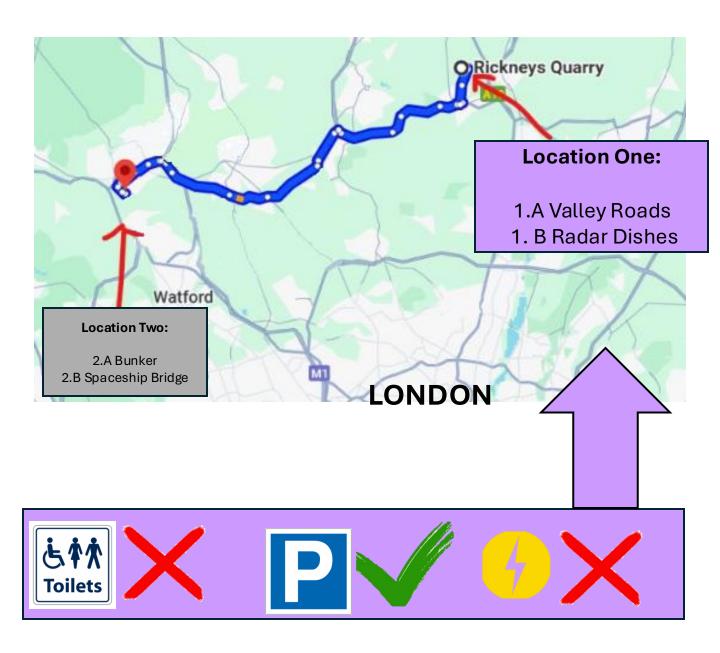


*Items will be cleared for set dressing

For the Spaceship Bridge

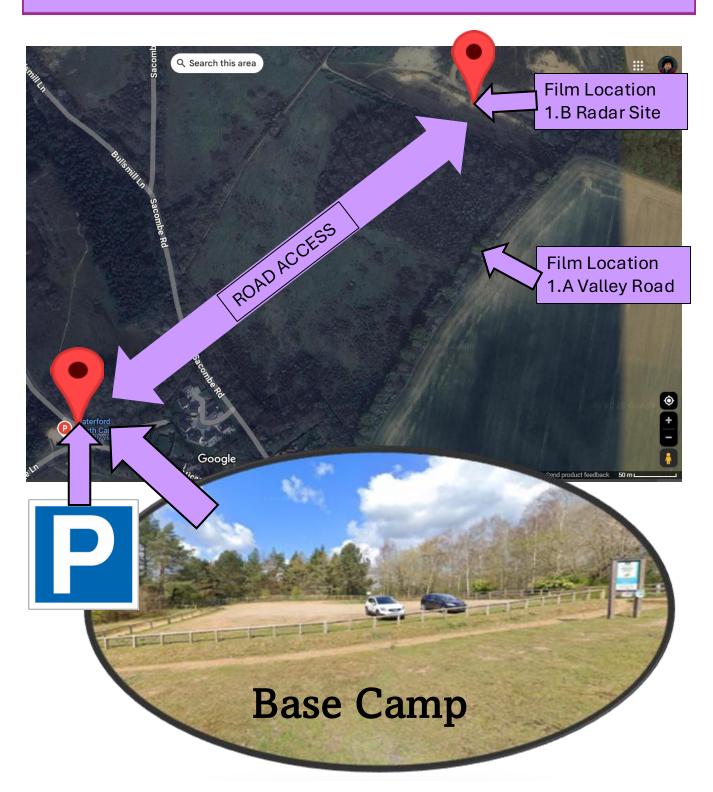


1.A Valley & 1.B Radar Dishes



- Rickney's Quarry
- In Hertford
- £50,000 for Location Hire

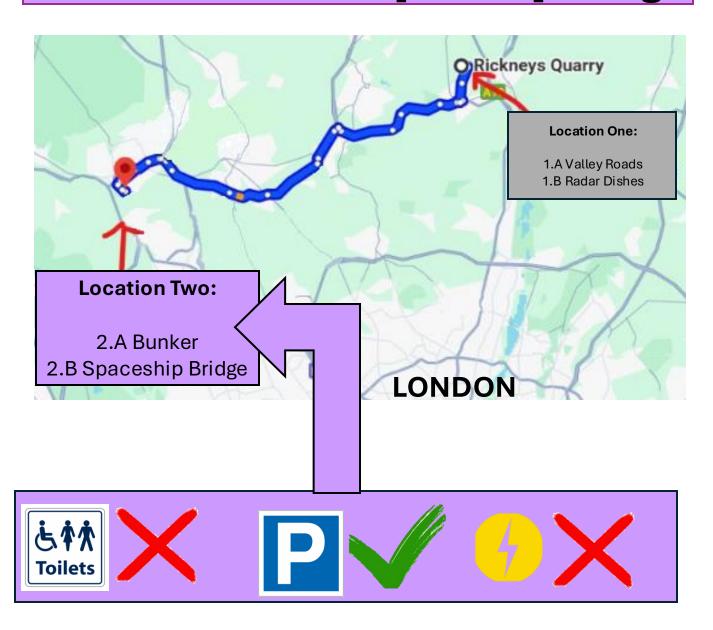
Rickney's Quarry: 1.A Valley Roads and 1.B Radar dishes



Reasoning for position of base camp:

- Will be able to see the base camp when filming at the location as it is quite open.
- Base camp is also flatter and allows for space for dining space and recreational space.

2.A Bunker & 2.B Spaceship Bridge



- Frogmore Paper Mill
- In Hemel Hempstead
- £50,000 for Location Hire

Frogmore PM: Bunker and Spaceship Bridge

Outside Frogmore PM (Meet Up Spot and Car Park)



Outside Area for cast and crew when not needed



Set Dressing- £200,000

Overview

Locations	Scenes	Percentage	Budget
Location 1. A Valley Roads	3-7	0%	£0
Location 1. B Radar Dishes	9-19, 21, 23, 25-39	40%	£80,000
Location 2. A Bunker	20, 22,24	40%	£80,000
Location 2. B Spaceship Bridge	21, 23, 25	20%	£40,000

Set Dressing-Location 1.A

Essential Set Dressing

Muddy, Wet ground

Sparce Vegetation and Rocks



Key Notes

Filming on location which is already sparce and a flat field meaning that not much set dressing will have to be done

Set Dressing-Location 1.B Radar dishes

£80,000

Essential Set Dressing

Hatch to bunker

Communications outpost

Littered with Debris

Spoil heap

Abandoned, Broken pieces

Key Notes

Set dressing and building the bottom half of the radars to CGI the rest.

Practical effects such as smoke and air from the opening of the hatch.

CGI

Set Building

Radar dish (without the damaged)



Set Dressing-Location 2.A Bunker

£80,000

Essential Set Dressing

Dark, Dingy, Cold

Abandoned, debris scattered

Screens/Command controls

Small fires, emergency lights

Dead bodies littered around

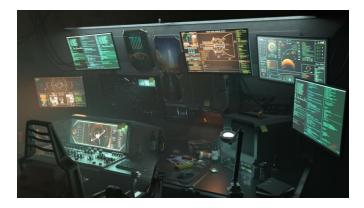
Main trip lever to turn everything on

Cabinets and cases where David gets the rations from

Key Notes

The Screens: will be CGI for the screens so can get old screens that do not work and will add CGI on them.

Concept for the screens



Set Dressing-Location 2.B Spaceship Bridge

£40,000

Essential Set Dressing

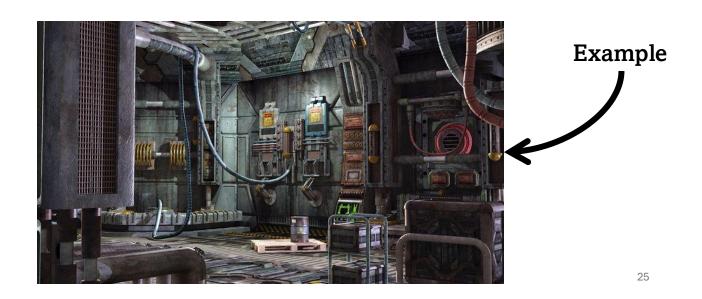
Window to space in the background

Broken and worn out starship bridge

Key Notes

With the window to the stars, this will be green screened with CGI later added for the space effect.

Just set dressing one wall that Anderson will sit against to save time and budget.



Set Piece (Vehicle)

£100,000



Concept



Set building on top of Flatbed

Production Days Needed

2-12

WHERE: ONLY AT LOCATION 1.

Essential Set Details

Old, Run Down, damaged

Military style vehicle

Canopy at the back

Props- £120,000

Essential Props	Scenes Appeared	Locations
Sarah's Computer Device	04, 21,23	INT VEHICLE
Ben's Blanket	09, 36, 38	INT VEHICLE
Ben's Drawing	08	INT VEHICLE
David's Rifle	10,22	EXT VEHICLE, BUNKER
Partly Burnt Human Remains	14	EXT RADAR DISHES
Glowing Crystal	17, 28	EXT RADAR DISHES
CONTROL DESK	20,22	INT BUNKER
RATIONS, BATTERIES AND EQUIPMENT	20,22	INT BUNKER
DAVID'S DEVICE	17, 22	RADAR DISHES, INT BUNKER
Smoke Grenades	30	EXTVEHICLE

CGI Plan- £100,000

Essential CGI	Scenes Appeared	Notes					
Space Scene	1, 2	Full CGI					
Valley Mountains and planets in sky							
Radar dishes	9-19, 25-39	Radar Dishes along with smoke					
Bunker	20, 22, 25	Screens, sparks					
Anderson's star bridge	21, 23, 25	A window leading out to space					
Phoenix EXT	28, 30, 35, 37, 39	The actual ship					
Phoenix HUD	29, 33	HUD showing off drone shots of radar					

Total Number of Shots CGI Needed: 68

PRICE PER SHOT: £1470.50

Example Pictures:







CGI Plan-£100,000

Scenes for CGI

```
1. DEEP SPACE - YES (1)
2. NEW EARTH- YES (1)
EXT VEHICLE (MOUNTAINS) - YES (3)
4. INT VEHICLE MOVING- NO
5. EXT VEHICLE (MOUNTAINS) - YES (1)
INT VEHILCE- yes SPARK, Shooting Star- (2)
7. Valley Road- flash in the distance- (1)
8. INT VEHICLE- NO
9. INT VEHICLE- LOOKING OUT THE WINDOW TO RADAR DISHES (1)
10. EXT VEHICLE- NO
11. INT VEHICLE- NO
12. EXT VEHICLE- YES (1)
13. RADAR DISHES- (3)
14. EXT VEHICLE - NO
15. RADAR DISHES -YES (1)
16. RADAR DISHES- YES (1)
17. RADAR DISHES- NO
18. HATCHWELL- NO
19. INT VEHICLE- YES (1)
20. BUNKER- YES (5)
21. INT VEHICLE- NO
22. BUNKER- YES (15)
23. INT VEHICLE- (10)
24. HATCHWELL- NO
25. INT VEHICLE- NO
26. RADAR DISHES- YES (2)
27. INT VEHICLE- NO
28. EXT VEHICLE- YES (5)
29. PHOENIX HUD DISPLAY- YES (1)
30. EXT. VEHICLE- YES (1)
31. INT VEHICLE- NO
32. EXT VEHICLE- YES (3)
33. PHOENIX HUD DISPLAY- YES (1)
34. INT VEHICLE- YES (1)
35. EXT VEHICLE- YES (2)
36. VEHICLE- NO
37. PHOENIX FLOATING- YES (1)
38. INT VEHICLE- NO
39. EXT VEHICLE- YES (4)
```

CGI Plan-£100,000

Plan For CGI

Budget = price per shot x number of shots $100,000 = 1470.50 \times 68$

Total Number of Shots: 68

Price Per Shot: £1470.50

1 Artist costs £50 per hour (£400 per day)

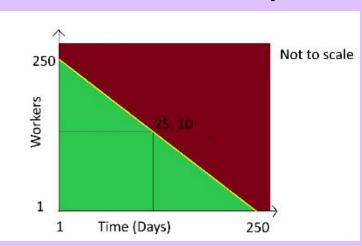
Budget/ price per hour= number of man hours available 100,000/50 = 2,000

Man Hours Available/ working hours in a day= days 2,000/8= 250

(MAX ALLOWED IN BUDGET)

10 workers, working for 25 days

68 shots in 25 days = 2.72shots per day



Red= Over Budget Yellow= Budget Border Green= Within Budget

Costume, Hair & Make-Up £30,000

Costuming	Price Per Costume
David Outfit 1 (Undestroyed)	£500
David Outfit 2 (After fight)	£500
Sarah	£500
Ben	£500
Anderson	£100
Crewman (Burnt)	£300

Hair and Make- up	Daily Rate	Shoot Days Needed
Hair artist	£360	12
Make-up artist	£440	12
Touch up make-up artist	£198	12
SFX Artist	£500	1

Total Cost: £12,476

WHY

- Will need an SFX makeup artist for the badly damaged guy in the bunker and also to include battle damage to David after his fight
- Makeup artist is very important as David, Sarah and Ben must look like they have been on the road a long time.

Crew and Equipment Budget

Overview £600,000

Departments	Percentage	Cost
Crew	50%	£300,000
Equipment	50%	£300,000

Crew

£300,000

Total crew number: 56 Typical shoot day crew number: 48

2	Production Days	1	2	3	4		6				10	11	12	13	14	15	16	17	1
	Shoot days			1	2		4		6	7	8	9	10			11	12		Γ
4	Days of the week	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	d Th
5				7:30-	7:30-	7:30-	8:00-	7:30-	7:30-	7:30-	8:00-	19:00							
J	Times of shooting				15:30			19:00				-1:30	20:00						
6	Location Set Decorator					Loc	ation	One								Locati	ion tw	ю	
7																			
8	Producer																		
9	Director																		Т
10	Production Manager																		
11	Line Producer																		
12	Floor Runner																		
13	Floor Runner																		
14	Floor Runner																		
15	1st AD																		
	DOP																		
17	Camera Operator																		
18	1st AC																		
19	Fixer																		
20	Lighting Technician																		
21	Best Boy																		
22	Gaffer																		L
23	Rigger																		
24	Rigger																		
25	Logger																		
26	DIT															-10			
27	Grip																		
28	Senior Art Director																		
29	Senior Set Designer																		
30	Set Decorator																		
31	Location Set Decorator																		Т
32	Assistant Set Decorator																		Π
33	Prop Master																		
34	Hair Stylist																		Т
35	Makeup Artist																		Ι
36	Touch Up Artist																		
37	On-Set Wardrobe Supervisor																		
38	Costume Designer																		
39	Script Editor																		
40	Production Sound Mixer																		
41	Boom Operator																		
42	1st AS																		
43	Focus Puller																		
44	Electrician																		
	Stunt Coordinator																		
	Security																		
	Security																		
48	Security																		
49	Coach Driver																		L
50	Location Manager																		
51	SFX Artist																		L
52	Clapper Loader																		
53	Medic																		
54	Health and Safety Supervisor																		
	Child Chauffeur																		
56	Production Runner]							
57	Production Assistant																		
58	Driver																		
59	Vehicle Transport Driver																		
	Steadicam Operator																		
	Vehicle Rig Operator																		
	Drone Operator																		Г
	Anderson																		Г
	Ben																		T
64		_	_			-							_		_	-		_	-
	Crewman										- 1	- 1	- 1						
65	Crewman David																		H

Crew Prices

Total per day: £20,000

Crew Member	Rate per day
Line Producer	£1500
Director of Photography	£2000
Production Manager	£1000
Camera Operator	£550
Production Sound Mixer	£550
Script Editor	£500
Gaffer	£500
Rigger	£500
Focus Puller	£450
First AD	£450
Lighting Technician	£450
Boom Operator	£400
First AC	£400
Production Assistant	£400
DIT	£380
Clapper Loader	£350
Logger	£350
Best Boy	£350
First AS	£350
Runner	£300
Fixer	£300

DOP

Paul Mackay | Director of Photography



'Home' – a short film

Directed by: Dutiel Malloy

Produced by: Short Duta Afoldsi Kriti, Tim Noch, Scott CYDennell, Chris Waltin

Paul Mackay Can be hired through the agency - Loop

About

Education: BA (Hons) History

Skills: Apart from the obvious I'm good at collaborating and getting the most out of my team. I can operate geared heads, gimbals and I'm up to speed with new technologies. I'm also a deft hand at Asian cooking and have a pretty decent tennis game.

Inspiration: Steven Meizler (The Queen's Gambit, Minority Report) Colin Watkinson (The Handmaid's Tale), Guillermo Navarro (Pan's Labyrinth), Bruno Delbonnel (Amelie, Inside Llewyn Davis) Eduardo Serra (Girl With A Pearl Earring, Harry Potter and The Deathly Hallows)

Career High: Filming above the Serengeti in a hot air balloon. Seeing things not many people ever see. Other career highs include 'Home' winning a BAFTA for Best Short Film, and winning Best British Feature for my first film 'We The Kings' at Raindance.

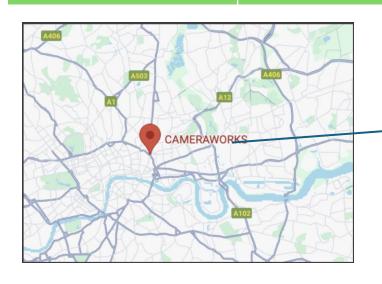




Equipment

£300,000

Equipment	Percentage	Budget
Camera equipment - Includes camera, Tripod and any equipment a DOP would need - Arri Alexa 35	30%	£90,000 total Budget £4,500 Daily budget
Lighting and Grip equipment - Lights, Stands, C-stands, Flags, Clamps, sandboxes	25%	£75,000 Total budget £3,750 Daily budget
Sound Equipment	15%	£45,000 Total budget
Stabilization and movement equipment - Steadicam, Vehicle rig and Drone (Alta X)	25%	£75,000 Total budget £3,750 Daily budget
Generators	2%	£6000 total budget £500 daily budget
Media Storage	2%	£6000 total budget £500 daily budget
Contingency	1%	£3000 Total budget £250 Daily budget



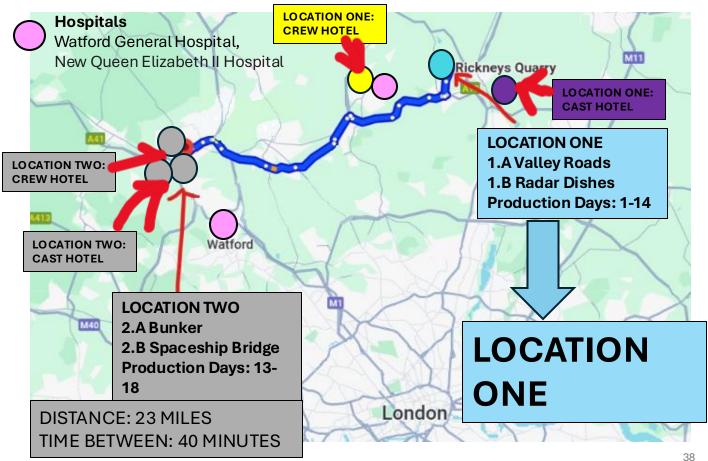
Where we are getting the equipment from

Logistics Budget

Overview £400,000

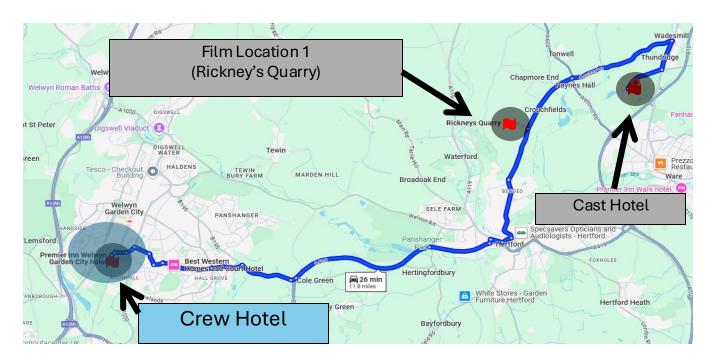
Departments	Percentage	Cost
Accommodation	30%	£120,000
Catering	20%	£80,000
Travel	20%	£80,000
Crew Support	5%	£20,000
On set spaces	25%	£100,000

Accommodation Map



FOR LOCATION 1: RICKNEY'S QUARRY: CREW

Welwyn Garden City Premiere Inn

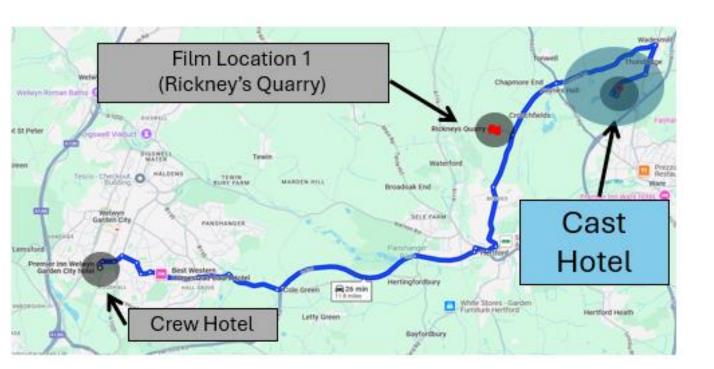




- 120 rooms
- £113 per room
- 12- 15 nights
- 20-minute journey to film site
- 53 crew overall
- Total= £48,190

FOR LOCATION 1: RICKNEY'S QUARRY: CAST

Hanbury Manor Marriot Hotel and Country Club



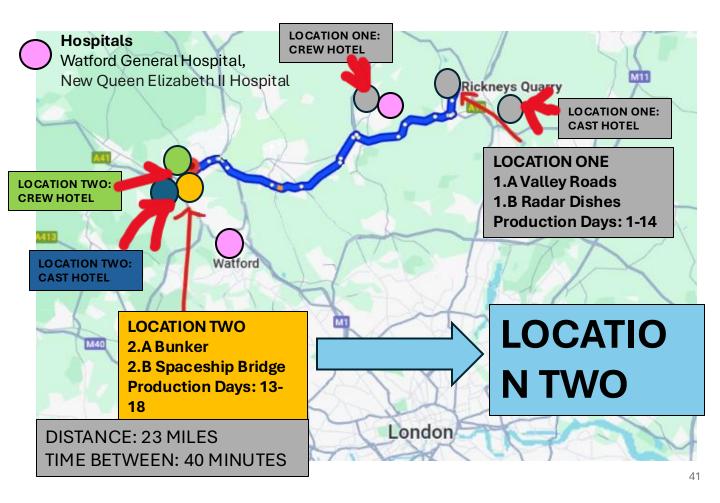






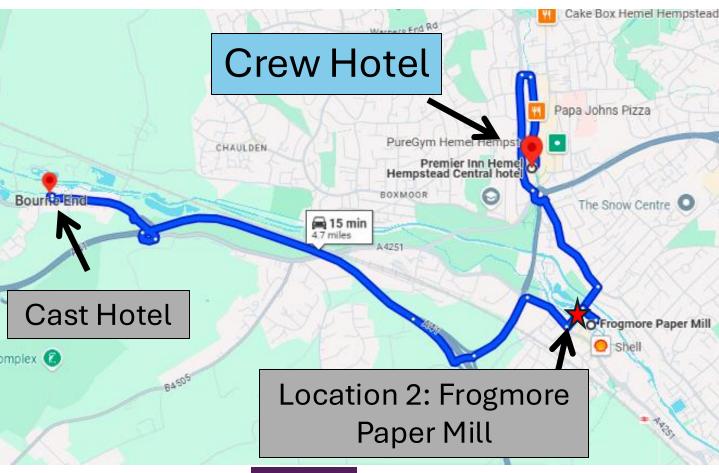
- Cast hotel/ Child Chauffeur
- -10-minute journey to film site
- -£160 per room
- -8-14 nights
- Total: £9,760

Accommodation Map



FOR LOCATION 2: FROGMORE PAPER MILL: CREW

Hemmel Hempstead Premiere Inn



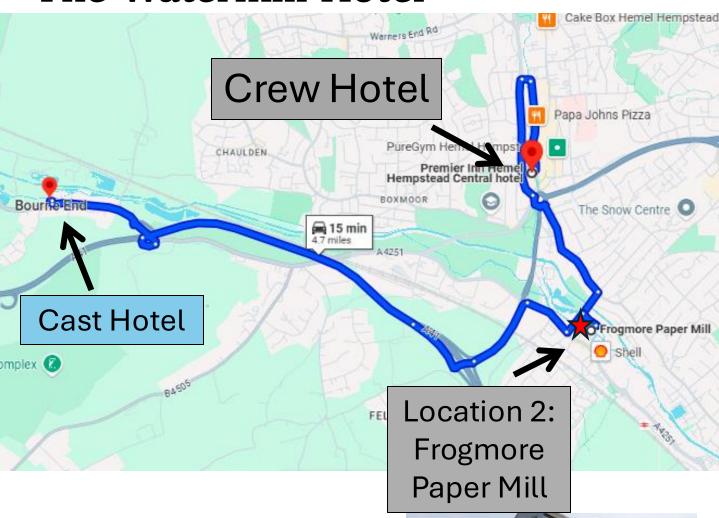


- 7-minute journey
- •£94 per room
- •3-7 nights
- •54 people = **£20,022**



FOR LOCATION 2: FROGMORE PAPER MILL: CAST

The Watermill Hotel



- The Watermill Hotel,
 Hemmel Hempstead
- For location two, Frogmore Paper Mill
- 10 minute journey
- £118 per person, per night
- 1-3 nights
- Total- **£590**



Overview

								A		: C										
Production Days						6	7	Acon	nmagat	ion Spre			13	14	15	10	17	18	19	20
Shoot days	- 1	2	3	9	3	4	5		- 2	10	7	12	13	10	15	15	11	10	13	20
Days of the week	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	Thur
Times of shooting			7:30-18:00	730-1530	730-1830	8100-18130	730-1810			7:30-18:00	730-18100	8:00-18:00	18:00-1:30	20:00						\Box
Location			7.30-28.00	7.30-10.30	7.00-10.00		one-Rickne	eys Quarry		7.30-20.00	7.30-28.00	2.00-12.00	18.00-1.00	2000		Locat	ion two- Inc	lustrial pap	er mill	
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Child Chauffeur																				二
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Vehicle Rig Operator																				
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1																				

Hanbury Manor Marriot
Welwyn Premier Inn
The Watermill Hotel
Hemmel Hempstead Premier Inn

Catering

- Using a specific film catering company to provide food on set.
- Provide one meal on set (Lunch or dinner dependant on call time)
- Budget allocated to cover cast and crews other meal expenses
- £15-20 per person per meal Gluten free/ vegan options
- Breakfast at the hotel-£10.99 per person
- 61 people: 56 crew + 5 cast members
- 12 shooting days, 20 days total (weekends, set building and pack down days included)
- Total cost = £38,243.67

1																						
									Cater	ing Spre	eadsheet											
Production Days	1	. 2	3	. 4	. 5	6	, 7	1 8	8 9	10	11	12	. 13	i 14	15	15	16	16	17	18	19	20
Shoot days			1	2	3	4	5			6	7	8	9	10	Main Crew	Build Crew	Main Crew	Build Crew	11	12		
Days of the week	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sat	Sun	Sun	Mon	Tue	Wed	Thur
Times of shooting	9:00-20:00	9:00-20:00	9:00-20:00	9:00-15:30	7:30-18:30	9:00-19:30	8:30-20:00	N/A	N/A	9:00-19:00	9:0020:00	9:30-19:00	9:00-14:30	20:00-0:00		9:00-20:00		9:00-20:00	9:00-18:00	9:00-20:30	9:00-20:00	9:00-20:00
Location						Location	one-Rickne	eys Quarry	/								Locat	ion two- Inc	dustrial pap	er mill		
Number of Crew	21	1 56	52	. 51	. 51	52	52	2 52	2 52	52	52	53	53	3 52	34	18	33	18	50	52	. 14	13
Breakfast	7:15	7:15	7:15	7:15	6:30	7:15	6:45			7:15	7:15	7:30	7:15	9:00		7:15		7:15	7:15	7:15	7:15	7:15
Lunch	15:00	15:00	13:30	12:00	12:30	13:00	12:00			12:30	13:00	12:30	13:00	14:00		15:00		15:00	12:30	12:00	15:00	15:00
Dinner	ADT	ADT	AOT	ADT	ADT	ADT	AOT			AOT	ADT	ADT	AOT	0:30		ADT		AOT	AOT	AOT	AOT	AOT





Catering



Proposal for Meal Provision

We are delighted to present our meal provision proposal, offering a range of delicious dishes, flexible dietary options, and convenient delivery. Below are three distinct package options, each priced per person for either lunch or dinner.

1. Three-Compartment Tray – £10 per person

What's Included:

- Three freshly prepared meal components (e.g., main dish, side, and vegetable)
- Disposable cutlery (fully recyclable)
- · Delivered hot and ready to serve
- · Ideal for a straightforward, satisfying meal

2. Three-Compartment Tray with Extras – £13 per person

What's Included:

- The same three components as above
- A bottle of water, choice of fruit or a bag of crisps, and a dessert
- Disposable cutlery (fully recyclable)
- · Delivered hot and ready to serve

3. Five-Compartment Tray − £15 per person

What's Included:

- Five different items, providing a more extensive meal with extra sides and/or salad options
- Disposable cutlery (fully recyclable)
- Delivered hot and ready to serve
- · Perfect for those wanting more variety and larger portions

Daily Menu (Lunch or Dinner)

Below is our 10-day rotating menu. Each day features a new combination of flavours and cuisines:

- 1. Day 1: Italian-Style Chicken, Roasted Potatoes, Cauliflower Cheese
- 2. Day 2: Thai Green Curry, Sweet and Sour Vegetables, White Rice
- 3. Day 3: Railway Lamb Curry, Green Lentils, Plain Rice
- 4. Day 4: Spanish-Spiced Chicken with Olives, Five-Bean Stew, Sweet Potato
- 5. Day 5: Aloo Keema, Pilau Rice, Dal (Yellow Lentil Curry)

Travel

Overview-

- Coach travel to and from set for crew
- Car travel with driver and mini-van driver for cast to and from their own hotel, will use the mini-vans for the smaller crew days also and for carrying equipment
- Minibus Travel for days with smaller crew
- Van company to be employed for moving sets to locations.

Travel For Sets (per van load)									
	Frogmore	Rickneys							
Pinewood studios	78.84	116.68							
Rickneys Quarry	86.1								
Frogmore Paper Mill									

Estimated Cost Of Set Travel									
Coach travel	£16,500								
Car/ Mini-Bus Travel	£3,597.40								
Moving Vans	£4,788								
Petrol	£500								
Vehicle Storage	£220.92								
Overall cost	£25,606.32								

Travel- Vehicles

- Vehicles will be used in various ways during production
- 2 drivers will go to collect the Puller Van and the Prop Van from the London area and we will store them for two weeks in the Bridge Lane Garage
- A van will be employed to collect the equipment the day before shoot day 1
- 2 vans will be employed to transport set pieces from London to location, from location 1 to location 2 and then will be used to dispose of them sustainably after production

									mavei	Spread	isneet												
hoduction Days	-14	1	2	3	- 4	5	- 6	7	8	9	10	11	12	13	1	4	15	1	9	17	18	19	20
thoot days				1	2	3	4	5			6		8	9	1	0				11	12		
Days of the week	Sat	SW	Sun	Mon	Tue	Wed	Thur	Fri	Sat	Sun	Mon	Tue	Wed	Thur	F	ři	SW	St	in	Mon	Tue	Wed	Thur
Imes of shooting				800-48-80	800-15:30	7:00-18:00	930-1838	8:30-2800			909-1808	918099180	9:30-18:00	800-1630	20 80 0 80	8:00-28:00			Buildingowy				9:80-20:00
ocation	London Area				Locatio	on one-We	lwym premie	or inn/ Hant	bury Manor	->Rickneys	Quarry				Main prew	Building Corv	Locat	ion two- He	met Promis	r Inn/Wat	armitt -> Inc	iustrial pap	or mill.
	Pick up Puller Truck and	N/A	9:00	7:30	7:30	7:30	7:30	7:30	N/A	N/A	7:30	7:30	7:30	7:30	19:30	8:00	9:30	N/A	9:30	7:45	7:45	9:30	9:30
urrive on set- Crew	Prop Truck	N/A	9:30	8:00	8:00	8:00	8:00	8:00	N/A	N/A	8:00	8:00	8:00	8:00	20:00	8:40	9:45	N/A	9:45	8:00	8:00	9:45	9:45
fick-up back to hotel- Crew	Store in Bridge Lane	17:30	17:30	19:15	16:00	18:00	19:00	19:30	N/A	N/A	18:30	19:30	17:00	17:00	1:00	20:00	17:30	13:00	17:30	18:30	20:00	17:05	17:00
trive at the hotel- Crew	Garage	18:00	18:00	19:45	16:30	18:30	19:30	20:00	N/A	N/A	19:00	20:00	17:30	17:30	1:30	20:15	17:45	13:40	17:45	18:45	20:15	17:20	17:15
lick up time- Cast		N/A	N/A	7:40	7:40	7:40	7:40	7:40	N/A	N/A	7:40	7:40	7:40	7:40	N/A	N/A	N/A	N/A	N/A	7:45	7:45	N/A	N/A
trive on set- Cast		N/A	N/A	8:00	8:00	8:00	8:00	8:00	N/A	N/A	8:00	8:00	8:00	8:00	N/A	N/A	N/A	N/A	N/A	8:00	8:00	N/A	N/A
fick-up back to hotel- Cast		N/A	N/A	19:10	15:45	17:45	18:40	19:10	N/A	N/A	18:10	19:10	19:15	16:45	N/A	N/A	N/A	13:00	N/A	18:10	19:40	N/A	N/A
trive at the hotel- Cast		N/A	N/A	19:20	16:00	18:00	18:50	19:20	N/A	N/A	18:20	19:20	19:30	17:00	N/A	N/A	N/A	13:50	N/A	18:25	19:55	N/A	N/A
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ransport Vans x2																						\Box	\Box
hop mover van x2																							
guipment mover van																							



Travel- Cast and Crew

									Tr	avel Spr	aadeba	ot										
Production Days	1	2	3	4	5	6	7	8	9	avet Spr			13	1	14	15	1	.6	17	18	19	20
Shoot days			1	2	3	4	5		Ĭ	6	7	8	9	1	10				11	12		
Days of the week	Sat	Sun						Sat			Tue		Thur		ri	Sat		un			Wed	Thur
Times of shooting Location			9:00-20:00	9:00-15:30 Locatio	9:00- 18:30 on one- Wel			urv Manor -	>Ricknevs	9:00-19:00 Ouarry	9:00-20:00	9:30-19:00	9:00-14:30	20:00-0:00 Main crew	8:00-20:00 Building Crew		Main Crow cation two- h	Building crew Hernel Prem	er Inn/ Water		9:00-20:00 ial paper mill	9:00-20:00
Pick up time- Crew	8:30	9:00	7:30	7:30	7:30	7:30	7:30	N/A	N/A	7:30	7:30	7:30	7:30	19:30	8:00	8:40	N/A	9:30	7:45	7:40	9:30	9:30
Arrive on set- Crew	8:50	9:30	8:00	8:00	8:00	8:00	8:00 19:30	N/A	N/A	8:00	8:00	8:00	8:00	20:00	8:40	8:50	N/A 13:00	9:45 17:30	8:00 18:30	8:00 20:00	9:45 17:05	9:45
Pick-up back to hotel- Crew Arive at the hotel- Crew	17:30 18:00	17:30 18:00	19:15 19:45	16:00 16:30	18:00 18:30	19:00 19:30	20:30	N/A N/A	N/A N/A	18:30 19:00	19:30 20:00	17:00 17:30	17:00 17:30	1:00	20:00	20:30 20:40	13:40	17:30	18:45	20:00	17:05	17:00 17:15
Pick up time- Cast	N/A	N/A	7:40	7:40	7:40	7:40	7:40	N/A	N/A	7:40	7:40	7:40	7:40	N/A	N/A	N/A	N/A	N/A	7:45	7:45	N/A	N/A
Arive on set- Cast Pick- up back to hotel- Cast	N/A	N/A	8:00	8:00	8:00	8:00	8:00	N/A	N/A	8:00	8:00	8:00	8:00	N/A	N/A	N/A	N/A	N/A	8:00	8:00	N/A	N/A
Arive at the hotel- Cast	N/A N/A	N/A N/A	19:10 19:20	15:45 16:00	17:45 18:00	18:40 18:50	19:10 19:20	N/A N/A	N/A N/A	18:10 18:20	19:10 19:20	16:45 17:00	16:45 17:00	N/A N/A	N/A N/A	N/A N/A	13:00 13:50	N/A N/A	18:10 18:25	19:40 19:55	N/A N/A	N/A N/A
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Producer																						
Director Production Manager																						
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DOP																						
Camera Operator 1st AC																						
Fixer																						
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Best Boy Gaffer																						
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Production Sound Mixer																						
Boom Operator 1st AS																						
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Medic																						
Health and Safety Supervisor Child Chauffeur																						
Script Editor																						
Production Assistant																						
Driver Vehicle Transport Driver																						
Steadicam Operator																						
Vehicle Rig Operator																						
Drone Operator Handy man						_		-		-		-	-	-			-					
Handy man Handy man																			†			
Anderson																						
Ben																	-					-
Crewman David																						1
Sarah																						

Hanbury Manor Marriot									
Welwyn Premier	Inn								
The Watermill H	The Watermill Hotel								
Hemmel Hempstead Premier Inn									
Coach									
Mini-bus									
Car									

Travel- Location 1 On Set









- Three drivers
- Use the minivan and two vans to move cast and crew from base camp to set

On Site Locations



Plan for Crew and Cast

Whilst temporarily not shooting, the crew will be able to take refuge under a storm-proof tent. The tent will be constructed and deconstructed by the on set handy men who will put up the car support

Plan for Equipment

Equipment to be stored on set in a storage container

Delivered on set and removed from set from the shipping container business

£5000 each



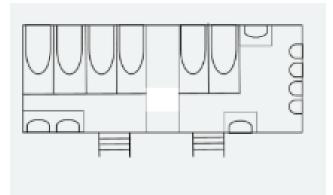
On Site Locations

Honey Wagons (Toilets)

- Luxury Mixed Pod
- Sherwood Hire
- 4 ladies' toilets
- 2 men's toilets and 4 urinals







Plan for Toilets

Set up Production Day 2 at Location 1

On set at Location 1 until production day

On Production day 13, the honey wagon will be towed to location 2 with a hired out tow truck for the day

On Location 2 for production days 13-18

Set Piece Plan (Vehicle)

Stage in Plan	Notes
Obtaining the Set Piece	 Purchasing a van ahead of time and in the local area Average price £5,000 Held at bridge lane car park, London
Set Building	Building on top of the flatback truck, making it look more military-like.
On Set	 Being used as the vehicle on the driving scenes and stationary scenes. While on set, can be driven though not road safe
After Set	 Transport truck can be sold for the same price that it was brought for. Set piece can be

Set Piece Plan (Vehicle)

Transport

- Using a truck to move around the set piece
- £3,000 for the truck
- Will employ a driver for the truck
- Fuel money will come out of budget



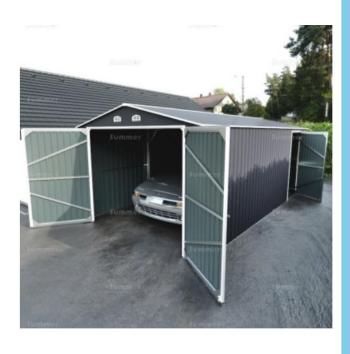
Storage

While on set at Location 1, both the moving truck and set piece need to be stored.

Cost per one: £1,499

Getting 2 for the set piece and the moving truck.

Gets delivered on set but needs building. (2 handymen on set)



Security Plan



Night security	Daily Rate	Overall budget
Secure FM – Standard overnight security.	£13.88 3 Security guards for 16 nights.	£7,994.88

Legal Budget

Overview £150,000

Departments	Percentage	Cost
Insurance	46%	£70,000
Risk Assessments	14%	£20,000
Child Services	7%	£10,000
Other	33%	£50,000

Risk Assessments

SCRIPT	RISK
Dad DAVID is driving.	There is a law against acting and driving in the UK. The vehicle will need to be road worthy and pulled by a truck that is driven by another.
A SPARK flashes out	Sparks are hard to control and dangerous, better for post-production.
She throws the box behind her	She would need to throw it when Ben (child actor) is not in the back, to avoid hurting him.
dirt track	Trip hazard for crew and unsafe for equipment. Place down plywood to avoid this.
The large military-type vehicle - fully loaded	Making sure all elements are attached, using ropes/bungee cords/zip ties.
David pulls a rifle off the side of the truck	Using an unloaded firearm, fake prop needed.
David pulls a rifle off the side of the truck	Making sure the rest of the items attached stay intact
checking that the ropes holding down the tarpaulins are secure	Actor should be careful not to loosen them.
under the radar dishes.	Set design must be sturdy and secure to the ground as radar dishes are large in size.
BEN disappears behind the spoil heap	He still needs to be in view of a chauffeur and safeguarding officer on set.
The site is littered with debris.	Tripping hazards all over the floor of the set. Make sure cast and crew are safely moving about and aware of hazards.
He lifts some debris in search.	Have a selected piece of set that is safe to be handled without protective clothing.
The Truck horn BLASTS	To be done in post, or if on set, make sure crew and cast are aware and given warning.
David opens the hatch.	Making sure the hatch is made safely to be handled without protective clothing or isn't too heavy for the actor to strain themselves.
David lowers himself down into the "well", the hatch closing behind him.	Safety specialist to oversee this, 'working from heights'.
David lowers himself down into the "well", the hatch closing behind him.	Crash matt at the bottom of the "well".
alldark	Rehearse in the light and make sure the actor knows where to move. Using dim lighting so there is no chance of full darkness.

Risk Assessments Cont.

SCRIPT	RISK
Small fires	In a confined room, there must be ventilation and extinguishers. Either done in post or on set supervised by a pyrotechnics specialist and safety specialist.
Ben [] keeps his hands on the wheel.	Engine needs to be turned off.
SUDDENLY a hand grabs his arm	Rehearsed with both actors.
He takes a swing knocking David over. The crewman attacks him only to be pushed back to floor [] races back towards him [] The crewman races towards David [] The crewman tumbles	Rehearsed with both actors. Stunt coordinator needed for rehearsals and shooting. Stunt insurance needed and trip hazards on location eliminated.
David races up the ladder being chased.	Stunt coordination from a specialist and a crash matt needed for 'working at heights'.
Sarah [] races back to the radar site.	Trip hazards must be eliminated and rehearsals done for the route she must run in.
David slams the hatch door shut.	All actors need to be out of the way to avoid injury. Soft edges to the hatch and sound effects added in post.
Ben is [] floating 1 metre above the ground.	Attached by a harness and a crash matt beneath him. Both removed in postproduction.
A piercing screeching noise is heard	Must be done in post to avoid harming the hearing of cast and crew.
It dives and spirals sharply towards the ground before levelling out and heading towards them.	Must be done in post as it is too dangerous to build and plummet on set.

Legal

Insurance -	3% of	£60,000
Public liability	overall	
Equipment	budget	
Work		
High risk activities		
Child Safeguarding Officer		£4,320
Safety Specialist		£2,880
Operational Authorisation of flying a drone		£253
	Total:	£67,453

Health and safety Costs Breakdown

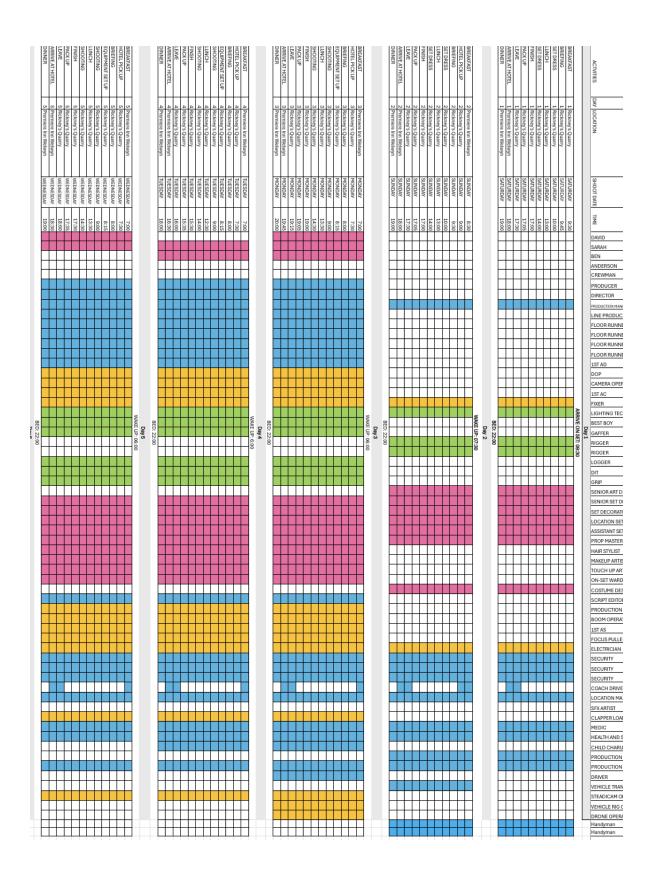
	Quantity	Price
Crash mats -	Х3	£90
Oak wood Planks – For the dirt track, in case of wet weather.	X4	£55.96
10mm Rope – Backup for holding vehicle modifications on.	X2	£18.98
100 Zip ties – backup for holding vehicle modifications on.	X1	£4.99
Rubber edge trim – To put around the rim of the hatch door.	X2	£10.50
	Total:	£180.43

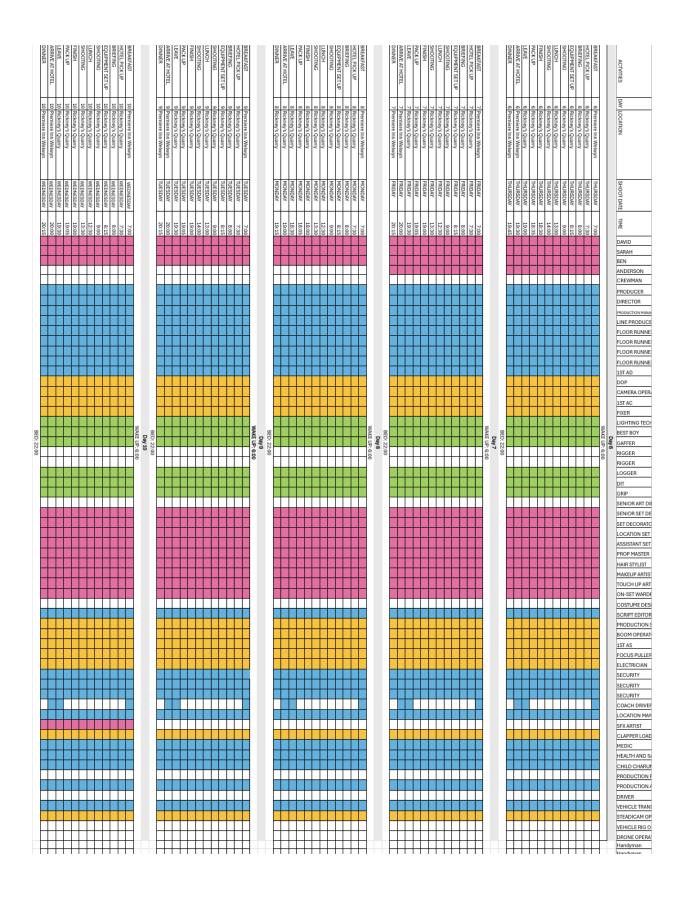
Total Overall: £67,633.43

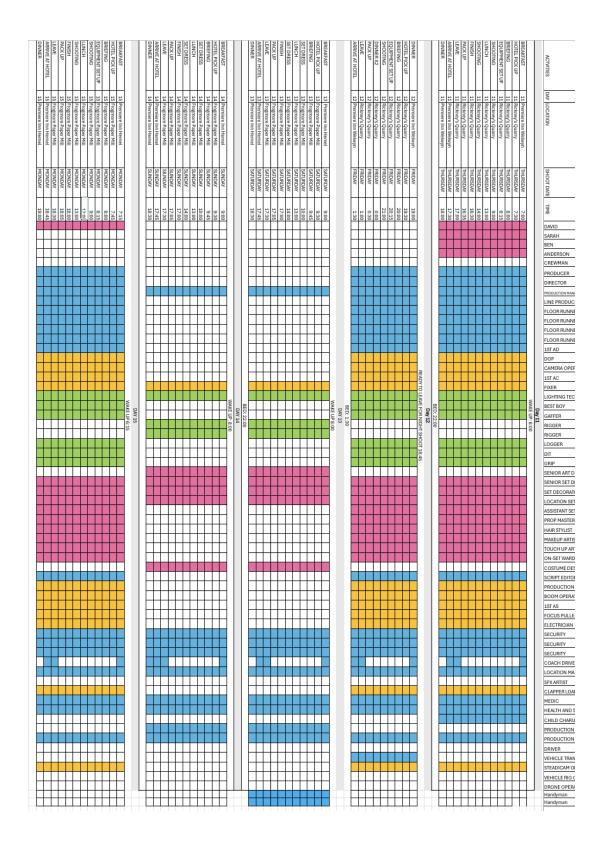
Production Schedule

Normal working day schedule

- 0600: Get up
- 0700: Breakfast
- 0730: Pick-up
- 0800: On set
- 0800: Briefing,
- 0815: Set-Up
- 0900: First Take.
- 1200: Lunch (lasts one hour)
- 1900: Average end of Day
- 2000: Back at Hotel







LEAVE	HSINIF	TAKE DOWN	LUNCH	TAKE DOWN	BRIEFING	HOTEL PICK UP	BREAKFAST			DINNER	ARRIVE AT HOTEL	LEAVE	FINISH	TAKE DOWN	LUNCH	TAKE DOWN	BRIEFING	HOTEL PICK UP	BREAKFAST			DINNER	ARRIVE AT HOTEL	LEAVE	PACK UP	FINISH	SHOOTING	LUNCH	SHOOTING	EQUIPMENT SET UP	BRIEFING	HOTEL PICK UP	BREAKFAST			ACTVITIES
18 F	18 P			17 P	17 P	17 F	17 P			16 P	16 P	16 F	16 P			DAY L																				
18 Frogmore Paper Mill	18 Fragmore Paper Mill	18 Fragmore Paper Mill	18 Frogmore Paper Mill	18 Fragmore Paper Mill	18 Fragmore Paper Mill	18 Fragmore Paper Mill	18 Premiere Inn Hemel			17 Premiere Inn Hemel	17 Premiere Inn Hemel	17 Fragmore Paper Mill	17 Premiere Inn Hemel			16 Premiere Inn Hemel	16 Premiere Inn Hemel	16 Frogmore Paper Mill	16 Frogmore Paper Mill	16 Fragmore Paper Mill	16 Frogmore Paper Mill	16 Fragmore Paper Mill	16 Frogmore Paper Mill	16 Fragmore Paper Mill	16 Frogmore Paper Mill	16 Fragmore Paper Mill	16 Premiere Inn Hemel			DAY LOCATION						
THURSDAY	THURSDAY			WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY	WEDNESDAY			TUESDAY	TUESDAY	TUESDAY	TUESDAY	TUESDAY	TUESDAY	TUESDAY	TUESDAY	TUESADAY	TUESDAY	TUESDAY	TUESDAY			SHOOT DATE						
17:30	17:00	14:00	13:00	10:00	9:45	9:30	9:00			18:30	17:15	17:05	17:00	14:00	13:00	10:00	9:45	9:30	9:00			20:30	20:15	20:00	19:35	19:30	13:00	12:00	9:00	8:15	8:00	7:45	7:15			TIME
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Shooting Schedule

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SHT	Sc	DAY	INT/EXT	LOCATION	DAY/NIGHT	8THs	Pg	SHOOT DATE	SHOOT TIME	MINS	DAVID	SARAH	BEN	ANDERSON	RADIO	BROADCAST	CREWM	NOTES
1		2	EXT	RADAR DISHES	DAY	8/8th	7	8-Jul	9:00		Н	Н			\exists			
2	$\overline{}$	2	EXT	RADAR DISHES	Day	1/8th	8	8-Jul	11:00			Х	Х					
3	$\overline{}$	2	EXT	RADAR DISHES	DAY	1/8TH	8	8-Jul	11:45						\neg			
		2		LUCH (PROVIDED				8-Jul	12:00						\Box			
4	16		EXT	RADAR DISHES	DAY	1/8TH	8	8-Jul	14:00			Х	Х		\neg			
		_		FINISH					15:30						\neg			
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		3		BREAKFAST (AT HOTEL)			Г	Day 3	7:00		Г	Г			\neg			
1	17	3	EXT	RADAR DISHES	DAY	8/8TH	8,9	9-Jul	9:00		х	х			\dashv			
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2	17	3	EXT	RADAR DISHES	DAY	8/8TH	10,11	9-Jul	14:30		Х	Х	\vdash	\dashv	\dashv			
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		4		RDEAVEAST (AT LICITEL)				Day 4	7:00									
	19	4	INT	BREAKFAST (AT HOTEL) VEHICLE	DAY	1/8TH	44	10-Jul`	7:00 9:00		\vdash	\vdash		\vdash	\dashv			
2	$\overline{}$	4	INT	RADER DISHES/WASTELAND	DAY	6/8th		10-Jul`	10:00		\vdash	Х	Х	х	\dashv			+
	21	4	IIVI	LUNCH (PROVIDED)	DAI	o/ou1	12	10-Jul`	12:00		\vdash	^	^	^	+			
3	21	4	INT	VEHICLE	DAY	8/8TH	12	10-Jul`	14:00			Х	Х	х	\dashv			
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_		5		BREAKFAST (AT HOTEL)	D. 11.4	4440711	40.47	11-Jul	7:00			.,		.,	\rightarrow			
1	23	5	INT	VEHICLE	DAY	11/8TH	16,17	11-Jul	9:00		_	Х	Х	Х	-			
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2	23	5	INT	VEHICLE	DAY	15/8TH	18,19	11-Jul	13:30			Х	Х	Х	\rightarrow			
	Ш			FINISH				Day 6	19:00			<u> </u>						
		6		BREAKFAST (AT HOTEL)			Г	14-Jul	7:00		Г	Г			\neg			
1	28	6	EXT	RADAR DISHES/WASTELAND	DAY	10/8th	21,22	14-Jul	9:00		х	х	Х		\dashv			
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2	26	6	EXT	RADAR DISHES/WASTELAND	DAY	3/8th	20	14-Jul	13:30		Х	х			\Box			
3	$\overline{}$	6	INT	RADAR DISHES/WASTELAND	DAY	1/8th	20	14-Jul	15:30		Х	Х	Х		\exists			
4	-	6	INT	VEHICLE	DAY	1/8th	20	14-Jul	16:30		Х	Х	Х					
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								Day 7	'									
		7		BREAKFAST (AT HOTEL)				15-Jul	7:00									
1	30	7	EXT	WASTELAND	DAY	1/8TH	22	15-Jul	9:00		Х	Х						
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3	35	7	EXT	WASTELAND	DAY	1/8TH	23	15-Jul	11:15									
	Ш	7		LUNCH(PROVIDED)		1/8TH		15-Jul	13:00						\Box			
4		7		WASTELAND	DAY	1/8TH	23	15-Jul	14:00		Х	Х	Х		_			
5		7	INT	VEHICLE	DAY	1/8TH	22	15-Jul	15:00		х	х	х	\square	_			
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		8		BREAKFAST (AT HOTEL)				Day 8 16-Jul	7:00									
-1	30		EXT	VEHICLE/WASTELAND	DAY	4/8TH	24		9:30		Х	Х	x	\vdash	\dashv			
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								Day 9										
	6			BREAKFAST (AT HOTEL)				17-Jul	7:00			Х	Х	Х				
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	8	9		LUNCH(PROVIDED)				17-Jul	13:00			Χ	Х	Х				
2	8	9		VEHICLE	DAY	2/8TH	4,5	17-Jul	14:00									
		9		FINISH				17-Jul	16:30									
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		10		DINNER				18-Jul	19:00									
1	3	10	EXT	VALLY TRACK/ROAD	NIGHT	1/8TH	2	18-Jul	21:00									
2	5	10	EXT	VALLY TRACK/ROAD	NIGHT	2/8TH	2	18-Jul	22:00						Х			
2	7	10	EXT	VALLY ROAD/ROAD	NIGHT	1/8th	4	18-Jul	23:00									
		10		FINISH				18-Jul	0:00									
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								Day 11										
		11		BREAKFAST (AT HOTEL)				21-Jul	7:15									
1	18	11	INT	HATCH WELL	DAY	1/8TH	11	21-Jul	9:00		Х							
2	24	11	INT	HATCH WELL	DAY	1/8th	19	21-Jul	10:15		Х							
				LUNCH(PROVIDED				21-Jul	12:00									
3	20	11	INT	BUNKER CONTROL ROOM	DAY	4/8TH	11,12	21-Jul	13:00									
		11		FINISH				21-Jul	17:00									
								Day 12										
		12		BREAKFAST (AT HOTEL)				22-Jul	7:15									
1	22	12	INT	BUNKER CONTROL ROOM	DAY	8/8TH	14	22-Jul	9:00		Х					Х		
		12		LUNCH(PROVIDED				22-Jul	13:00						Х			
2	22	12	INT	BUNKER CONTROL ROOM	DAY	12/8TH	15,16	22-Jul	14:00		Х					Х		
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Shooting Schedule with health and safety

SHT		Sc DA	INT/	LOCATION	DAY/ NIGH T	8THs	Pg	SHOOT DATE	SHOOT TIME	DAVID	SARAH	BEN	ANDERSON	RADIO	BROADCAST	CREWMAN	Fire	Legal	Electrical	Falling Objects	Audio Hazard	Erganomical	Low Light	Trip Hazard
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<u> </u>	1	-	1 EVE	BREAKFAST (AT HOTEL)	DAY	0.0711	<u> </u>	07-Jul	07:15 09:00	v	V	_		\dashv	\dashv			Х		X X	_		-	X X
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	, †	9	1 INT	VEHICLE	DAY	7/8th	5&6	07-Jul	14:30			\vdash		\dashv	\dashv			Х		Х	\vdash		+	\dashv
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	Τ		2	BREAKFAST (AT HOTEL)					07:15														\Box	
_	-	_	2 EXT	RADAR DISHES	DAY	8/8th	7		09:00									Χ		Χ		Χ	-	X
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1	39	_	EXT	VEHICLE/WASTELAND	DAY	4/8TH	24	16-Jul	09:30	Х	Х	Х	\vdash		\dashv			х	\vdash	Х	Η	Х	Н	X
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	38		INT	VEHICLE	DAY	1/8TH	23	16-Jul	15:00	_	Х	Х						Х		Х				
4	4	1 8	INT	VEHICLE	NIGH	2/8TH	2	16-Jul	16:00									Х		Х			\square	
				FINISH					18:00	Χ	Χ	Χ		Х									Ш	

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	_					Day 9)			_	_				_			$\overline{}$	\Box		\Box	\Box	П	\exists
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	6			BREAKFAST (AT HOTEL)				17-Jul	07:15		Х	Х	Х					\vdash	Н		Н	П	П	\dashv
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2	8	9		VEHICLE	DAY	2/8TH	4,5	17-Jul	14:00			<u> </u>	^					x	$\vdash \vdash$	х	Н	П	\vdash	\dashv
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		10		DINNER				18-Jul	20:00										П		П	П	П	\dashv
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2	5	10	EXT	VALLY TRACK/ROAD	NIGH	2/8TH	2	18-Jul	22:00					Χ				Х	П	Х	П	Х	П	\neg
2	7	10	EXT	VALLY ROAD/ROAD	NIGH	1/8th	4	18-Jul	23:00									Х	П	Х	П	Х	П	
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		10		DINNER				18-Jul	20:00															
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2	5	10	EXT	VALLY TRACK/ROAD	NIGH	2/8TH	2	18-Jul	22:00					Χ				Х		Х		Χ		
2	7	10	EXT	VALLY ROAD/ROAD	NIGH	1/8th	4	18-Jul	23:00									Χ		Χ		Χ		
		10		FINISH				18-Jul	00:00															
						Day 11	l												Ш					
		11		BREAKFAST (AT HOTEL)				21-Jul	07:15										Ш			Ш	Ш	
1	18	11		HATCH WELL	DAY	1/8TH	11	21-Jul	09:00	Χ									Ш	Χ		Χ	Х	Х
2	24	11		HATCH WELL	DAY	1/8th	19	21-Jul	10:15	Χ								L	Ш	Χ	Ш	Χ	Х	Х
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3	20	11	INT	BUNKER CONTROL ROOM	DAY	4/8TH	11,12	21-Jul	13:00								Х	$oxed{oxed}$	Ш	Х	Ш	Х	Х	Х
		11		FINISH				21-Jul	18:00									$oxed{oxed}$	Ш		Ш	Ш	Ш	
						Day 12	2											igspace	Ш		Ш	Ш	Ш	_
\sqcup	_	12		BREAKFAST (AT HOTEL)				22-Jul	07:15									<u> </u>	Ш		Ш	Ш	Ш	
1	22	12		BUNKER CONTROL ROOM	DAY	8/8TH	14	22-Jul	09:00	Х					Х		Χ	igspace	Ш	Х	Ш	Х	Х	Х
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2	22	$\overline{}$	INT	BUNKER CONTROL ROOM	DAY	12/8TH	15,16	22-Jul	13:00	Х					Х		Χ	\vdash	Ш	Х	Ш	Х	Х	Х
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Call Sheets

Set up Rickney's Quarry set	Sci-Fi	DATE: Saturday
WEATHER:	CALL TIME	LUNCH
First Aid kit and fire extinguisher at the craft table.	09:30 Check grid for individual call times	13:00

	Crew Hotel			Nearest Hospi	tal to Set							
Stanb	orough Road, Welwyn Garden City, AL	.8 6DQ	Hertford County Hospital, North Road, Hertford, SG14 1LP									
LOC	ATIONS											
#	Location	Address		Parking	Contact							
1	Rickney's Quarry	Hertford SG12 0HD		Crouchfields Car Park SG12 0PS	Name: - C: ###							

Transportation
Drive self to location and park in the car park
Catering
Cast/Crew Breakfast x 25 to be hot and ready @ 7:30
Catering
Cast/Crew Lunch x 25 to be Hot & Ready @ 13:30

SET REQUIREMENTS	
Set Dressing: vehicle, radar dishes	

DEPT	NAME	IN	DEPT	NAME	IN
PRODUCTION			ART DEPT		
Production Manager	-	09:30	Senior Art Director	-	09:30
Production Assistant	-	09:30	Senior Set Designer	-	09:30
Location Manager	-	09:30	Set Decorator	-	09:30
Production Runner	-	09:30	Location Set Decorator	-	09:30
GRIP & ELECTRIC DEPT			Assistant Set Decorator	-	09:30
Lighting Technician	-	09:30	Prop Master	-	09:30
Fixer	-	09:30	HAIR/MAKEUP/WARDROBE		
Rigger	-	09:30	Costume Designer	-	09:30
Rigger	-	09:30	LOGISTICS		
Handyman		09:30	Security	-	09:30
Handyman	-	09:30	Security	•	09:30
Handyman	-	09:30	Security	-	09:30
Electrician		09:30	Medic	-	09:30
			Health & Safety Supervisor	-	09:30

Producer: Director: Production Manager: Production Coordinator: 1st Assistant Director: WEATHER:

Sci-Fi

DATE: Monday July

SHUTTLE INFO: HOTEL PICK

UP 07:00

Nearest Hospital to Set

CALL TIME 08:00

LUNCH 13:30

First Aid kit and fire extinguisher at the craft table.

Crew Hotel

Check grid for individual call times

	en City, AL8 6DQ	tanborough Road, Welwyn	ertford County Hos	spital, North Road	, Hertford, SG14 ²	ILP
LO	CATIONS	•				
#	Location	Address	Parking		Contact	
1	Rickney's Quarry Hertford SG12 0HD Crouch SG12 0			elds Car Park S	Name: - C: ###	
Scene and Description				Cast	Pgs	Loc
Scen	ne 10			David & Sarah	6	Valley Road
Scen	e 12	Da	avid & Sarah	6&7	Valley Road	
Scen	e 11		Da	avid & Sarsh	6	Vehicle
Scen	ne 9		Da Be	avid, Sarah, & en	5&6	Vehicle

#	Cast	Role	Call Time	Pick Up Time	MU/WD	Set Call
1.	-	David	8:00	7:00	8:15	9:00
2.	-	Sarah	8:00	7:00	8:15	9:00
3.	-	Ben	13:30	12:00	14:00	14:30

			_
Transportation			
Coach pick up from	hotel for	and cast 7:00, Car pick up from hotel for David and Sarah 7:00, car pick up from hotel for Ben 12:00	
Catering			
Cast/Crew Lunch	x 60	to be Hot & Ready @ 13:30	

SET REQUIREMENTS
Props: Car, rifle, colouring pencils, blanket
Special Effects: Smoke
Vehicles: Car
Wardrobe: Coat
Makeup: Tired makeup
Set Dressing: vehicle, radar dishes

DEPT	NAME	IN	DEPT	NAME	IN
PRODUCTION			ART DEPT		
Producer	-	8:00	Senior Art Director	-	8:00
Director	-	8:00	Senior Set Designer	-	8:00
Production Manager	-	8:00	Set Decorator	-	8:00
Line Producer	-	8:00	Location Set Decorator	-	8:00
Runner	-	8:00	Assistant Set Decorator	-	8:00
Runner	-	8:00	Prop Master	-	8:00

Runner	-	8:00	HAIR/MAKEUP/WARDROBE		
AD'S			Hair stylist	-	8:00
1st Assistant Director	-	8:00	Makeup Artist	-	8:00
CAMERA DEPT			SFX Makeup		8:00
Director of Photography	-	8:00	Touch up artist	-	8:00
1st Assistant Camera	-	8:00	Wardrobe Supervisor	-	8:00
Camera Operator	-	8:00	Costume Designer		8:00
Fixer	-	8:00	CONTINUITY		
Fixer	-	8:00	Script Editor	-	8:00
GRIP & ELECTRIC DEPT			SOUND		
Lighting Technician	-	8:00	Production Sound Mixer	-	8:00
Best Boy	T -	8:00	Boom Operator	-	8:00
Gaffer	-	8:00	1st Assistant Sound		8:00
Gaffer	-	8:00	Boom Operator	-	8:00
Rigger	-	8:00	1st Assistant Sound		8:00
Rigger	-	8:00			
Logger	-	8:00			
DIT	-	8:00			
Grip	-	8:00	1		

Producer: - Director: - Production Manager: - Production Coordinator: - 1st Assistant Director: -	Sci-Fi	DATE: Monday July SHUTTLE INFO: Crew Pick Up at 19:00
WEATHER:	CALL TIME	DINNER
First Aid kit and fire extinguisher at	20:00	00:30
the craft table.	Check grid for individual call times	

Crew Hotel					Nearest Hosp	ital to Set	
Premier Inn Stanborough Road, Welwyn Garden City, AL8 6DQ		Hertford County Hospital, North Road, Hertford, Sg14 1LP				.P	
LOC	ATIONS						
#	Location	Address Parkin			ing Contact		
1	Rickney's Quarry	Hertford SG12 0HD Cro		Crouc SG12	hfields Car Park OPS	Name: - C: ###	
Scene and Description			Cast	Pgs	Loc		
Scene	Scene 10			N/A	2 & 4	Valley Road	

Coach Pick up 19:00	
COBOLI Flok up 18.00	
Catering	
Cast/Crew Dinner x 50 hot and ready @ 00:30	

SET REQUIREMENTS	
Props: Car	
Vehicles: Car	
Set Dressing: Car	

DEPT	NAME	IN	DEPT	NAME	IN
PRODUCTION			ART DEPT		
Producer	-	20:00	Senior Set Designer	-	20:00
Director	-	20:00	Set Decorator	-	20:00
Production Manager	-	20:00	Location Set Decorator	-	20:00
Line Producer	-	20:00	Assistant Set Decorator	-	20:00
Location Manager	1-	20:00	Prop Master	-	20:00
Production Assistant	-	20:00	HAIR/MAKEUP/WARDROBE		
Runner	-	20:00	Hair stylist	-	20:00
Runner	-	20:00	Makeup Artist	-	20:00
Runner	-	20:00	Touch up artist		20:00
AD'S			Wardrobe Supervisor	-	20:00
1st Assistant Director	-	20:00	Touch up artist	-	20:00
CAMERA DEPT			CONTINUITY		
Director of Photography	-	20:00	Script Editor	-	20:00
1st Assistant Camera	-	20:00	SOUND		
Camera Operator	-	20:00	Production Sound Mixer	-	20:00
Fixer	-	20:00	Boom Operator	-	20:00
GRIP & ELECTRIC DEPT			1st Assistant Sound	-	20:00
Lighting Technician	-	20:00	Boom Operator	-	20:00

Best Boy	-	20:00	LOGISTICS		
Gaffer	-	20:00	Security	-	20:00
Gaffer	-	20:00	Security	-	20:00
Focus Puller	-	20:00	Security	-	20:00
Electrician		20:00	Medic	-	20:00
Clapper Loader	-	20:00	Health and Safety Supervisor	-	20:00
Rigger	-	20:00	Health and Safety Supervisor	-	20:00
Logger	-	20:00	Health and Safety Supervisor	-	20:00
DIT	-	20:00	Health and Safety Supervisor	-	20:00
Grip	-	20:00	Health and Safety Supervisor	-	20:00
Steadicam Operator	-	20:00	Driver	-	20:00

Producer: -DATE: Monday July Sci-Fi Director: -Production Manager: -Production Coordinator: -SHUTTLE INFO: HOTEL PICK 1st Assistant Director: -UP 07:15 WEATHER: **CALL TIME LUNCH** 12:00 08:00 First Aid kit and fire extinguisher at the craft table. Check grid for individual call times

Crew Hotel				Nearest Hospital to Set					
Heme HP2	el Hempstead Premier Inn, Moor 4FW	End Road, Hemel Hempstea	d, Watford	l General	Hospital, Vicarage	e Road, Watford, W	d18 0HB		
LOC	CATIONS								
#	Location	Address		Parkin	g	Contact			
1	Frogmore Paper Mill	ogmore Paper Mill Fourdrinier Way, Apsl HP3 9RY			ey, Museum Car Park Frogmore Paper Mill		Name: - C: ###		
	Scene	and Description		Cast	Pgs	Loc			
Scen	e 18	David	11	Hatchwell					
Scene 24					David	19	Hatchwell		
Scene	⊋ 20				David	11 & 12	Bunker		
#	Cast	Role	Call Time	Pic	k Up Time	MU/WD	Set Call		
1		David	8:00		7:45	8:15	9:00		
Trans	sportation								
Coacl	h pick up from hotel for and cast 7:1	5, Car pick up cast from hotel at	7:15						
Cater									
		and ready @ 7:30							
Cater	<u> </u>	9 Dandy @ 10:20							
Cast/	Crew Lunch x 60 to be Hot	t & Ready @ 12:30							
	REQUIREMENTS								
	s: Computers, head torch, rations								
	al Effects: small fired								

DEPT	NAME	IN	DEPT	NAME	IN
PRODUCTION			ART DEPT		
Producer	-	8:00	Senior Art Director	-	8:00
Director	-	8:00	Senior Set Designer	-	8:00
Production Manager	-	8:00	Set Decorator	-	8:00
Line Producer	-	8:00	Location Set Decorator	-	8:00
Runner	-	8:00	Assistant Set Decorator	-	8:00
Runner	-	8:00	Prop Master	-	8:00
Runner	-	8:00	HAIR/MAKEUP/WARDROBE		
AD'S			Hair stylist	-	8:00
1st Assistant Director	-	8:00	Makeup Artist	-	8:00

Makeup: Tired makeup

Set Dressing: Emergency Lights, control room, ladder

CAMERA DEPT			SFX Makeup	-	8:00
Director of Photography	-	8:00	Touch up artist	-	8:00
1st Assistant Camera	-	8:00	Wardrobe Supervisor	-	8:00
Camera Operator	-	8:00	Costume Designer	-	8:00
Fixer	-	8:00	CONTINUITY		
Fixer	-	8:00	Script Editor	-	8:00
GRIP & ELECTRIC DEPT			SOUND		
Lighting Technician	-	8:00	Production Sound Mixer	-	8:00
Best Boy	-	8:00	Boom Operator	-	8:00
Gaffer	-	8:00	1st Assistant Sound	-	8:00
Gaffer	-	8:00	Boom Operator	-	8:00
Rigger	-	8:00	1st Assistant Sound		8:00
Rigger	-	8:00			
Logger	-	8:00]		
DIT	-	8:00			
Grip	-	8:00	1		