

CRITTERS CUP ETA TOURNAMENT DETAILS

Event Description

Inspired by the return of Amorical Cup this year, Renowned Blood Bowl Star and Mascot of Critical Hit Games “Critter” has decided to create a tournament of his own! Always having a flair for the grandiose, Critter has modeled this event on the upcoming Amorical Cup.

Event Times and Location

Critter’s Cup will be held at Critical Hit Games at

115 South Linn Street

Iowa City, IA 52240

Cost - \$20

Times for the Event will be as follows:

Registration Begins: 9:30 AM

Round 1: 10:00 AM – 12:15 PM

Lunch: 12:15 PM -12:45 PM

Round 2: 12:45 PM – 3:00 PM

Round 3: 3:10 PM – 5:25 PM

Awards: 6:00 PM

Team Creation

Teams at Critter’s Cup will be built according to their placement in the tier system. The composition of all teams and all improvements to be taken **must be submitted before the tournament begins.**

Each coach must purchase 11 players before including a star or mega-star players. Highlander rule is in effect for star players in individual matchups.

Apothecaries may not be used on Star Players

Teams will receive Skill Points and can assign Primary (1pt) and Secondary (2pts) skills. Stacking of two primaries is allowed depending on Tier, with a cost of +1 Skill Point (e.g., two primary skills on one player = 3 pts). You may not include a Secondary Skill in a stack.

Only four (4) of a particular Elite Skill (i.e., Block, Dodge, Guard, Mighty Blow) may be added to a roster.

Stalling: We will enforce the stalling rules on Page 80 of the BB2025 rulebook.

Team Tiers

Critter's Cup will be dividing the team races into six tiers as follows

Tier 1 - 1,150,000 Roster Budget, 5 Skill Points, 0 Max Stacks:

Amazon, Lizardmen, Old World Alliance, Vampire, Wood Elf

Tier 2 - 1,160,000 Roster Budget, 6 Skill Points, 0 Max Stacks:

Dark Elf, Necromantic, Norse, Orc, Shambling Undead, Slann

Tier 3 - 1,170,000 Roster Budget, 7 Skill Points, 1 Max Stacks:

Chaos Dwarf, High Elf, Imperial Nobility, Tomb Kings, Underworld Denizens

Tier 4 - 1,180,000 Roster Budget, 8 Skill Points, 1 Max Stacks:

Elven Union, Dwarf, Human, Nurgle, Skaven

Tier 5 - 1,190,000 Roster Budget, 9 Skill Points, 2 Max Stacks:

Black Orc, Bretonians, Chaos Chosen, Chaos Renegades, Khorne

Tier 6 - 1,200,000 Roster Budget, 10 Skill Points, 2 Max Stacks:

Gnomes, Goblin, Halfling, Ogre, Snotling

Allowed Inducements

Some inducements may be purchased as part of team construction. The list of permitted inducements is below, none of the below allowed inducements will have a skill point tax:

- 0-1 Master Chef for 300k gp, (for Halfling Thimble Cup Teams 100k gp)

- 0-2 Blitzer's Best Kegs for 50k gp each
- 0-3 Bribes for 100k gp each, (for Bribery & Corruption Teams 50k gp each)
- 0-2 Wandering Apothecary 100k gp
- 0-1 Mortuary Assistant 100k gp
- 0-1 Plague Doctor 100k gp
- 0-1 Riotous Rookies 150k gp
- 0-1 Biased Referee (Dodgy League Rep) 120k gp (for Bribery & Corruption Teams 80k gp)
- 0-1 Weather Mage 25k gp
- 0-1 Team Mascot 25k gp

Star Players

Star players may be purchased using a team's skill points. Mega-stars cost 4 pts extra. Duo stars will not have an additional tax for the second star beyond the original skill tax, though many are listed as Mega-stars.

Mega-stars: Bomber Dribblesnot, Cindy Pie whistle, Grak & Crumbleberry, Dribl & Drull, Estelle La Veneaux, Griff Oberwald, Hakflem Skuttlespike, H'thark the Unstoppable, Ivan Deathshroud, Jeremiah Kool, Jordell Freshbreeze, Morg 'n' Thorg, Skorg Snowpelt.

Star Players Under 100,000: 1 pt skill tax, 5 pt mega-star tax
 100,000 - 195,000: 2 pt skill tax, 6 pt mega-star tax
 200,000 - 295,000: 3 pt skill tax, 7 pt mega-star tax
 300,000+ 4 pt skill tax, 8 pt mega-star tax

How to Win the Tournament (Scoring & Tiebreaker)

The following point system will be used for Critter's Cup:

WIN:	60 POINTS
DRAW:	30 POINTS
LOSS:	10 POINTS
OUT SCORE OPPONENT BY 2:	2 POINTS
OUT SCORE OPPONENT BY 3+:	5 POINTS
LOSE BY 1 TOUCHDOWN:	2 POINTS
OUT INJURE OPPONENT BY 1:	2 POINTS
OUT INJURE OPPONENT BY 2+:	5 POINTS
CLEAR THE PITCH (ONCE ONLY)	5 POINTS
FINISH ON TIME:	3 POINTS

We will be spreading the wealth for Trophy Prizes. A coach may only win one award.

- First Place (Most Total Points)
- End Boss (2nd Most Total Points)
- Touch Down King (Highest Total touchdowns)
- Most Brutal (Highest Total Casualties)
- Cheering Fans (Best Painted Team)

For determining the final standing and crowning the Champion the following tiebreaker order will be used:

1. Coach Points
2. Total Casualties
3. Roster Submitted Before the Tournament
4. Opponents Total Coach Points
5. Best Team Name & Theme (as determined by the tournament organizer)

Sportsmanship Statement:

We are here for the fun of the game. Sportsmanship is not encouraged from the coaches, it is required! Fouling 16 turns in a row and running up the score is not poor sportsmanship, but gloating and ridiculing your opponent while doing so. Throwing Dice, miniatures, etc is poor sportsmanship

Rosters:

Coaches that pre-register can send copies of their rosters to threedieblock@gmail.com or iowabbcc@gmail.com

If You Have QUESTIONS Email us at iowabbcc@gmail.com or threedieblock@gmail.com and we will do our best to get you an answer!

NAF Documents

[BLOOD BOWL MAY 2025 FAQ](#)

[NAF Regulations for Tournaments 2026](#)

[NAF Recommendations and Clarifications for BB2025 Version 2025-12-24, 13:30 CET](#)