

YS d100 Small Clues or Discoveries

Roll when characters investigate a location, travel through an area, or search a scene. Each result reveals a small clue, trace, or strange discovery that may hint at past events, hidden features, or nearby dangers. Interpret the result in the context of the current situation.

You may roll once for a quick detail or several times to build a more complex scene.

d100 (1-25)	Small Clues or Discoveries	d100 (26-50)	Small Clues or Discoveries
1	A scrap of cloth caught on a thorn bush	26	A loose stone in the wall
2	Footprints leading into the underbrush	27	Ash from a small fire hidden beneath leaves
3	Scratches on the floor as if a heavy object is often moved	28	Signs of a brief scuffle in the dirt
4	A button lying alone on the ground	29	An empty dagger scabbard
5	A door swinging gently closed though nothing touched it	30	A small stack of stones arranged as a marker
6	A low humming sound from behind the walls	31	A crude symbol of fangs painted as a warning
7	The sound of running footsteps in the distance	32	A broken holy symbol
8	A snapped arrow shaft lodged in wood	33	A tattered rope tied across a path
9	Birds startled into flight in the distance	34	A cast aside fresh apple core
10	A candle recently snuffed but still warm	35	Chalk marks beside a doorway
11	A crude symbol scratched beneath a table	36	A patch of ground where all insects avoid crawling
12	A map with one location burned away	37	A chair placed facing into the corner
13	Blood hastily wiped from a blade	38	A dead bird with no visible wounds
14	The sound of loose stones falling in the distance	39	A recent blood smear along wall
15	Mud tracked across clean stone	40	An unusual colored feather from an unfamiliar bird
16	A rune half-erased from the wall	41	Heavy drag marks across floor
17	A cup still half full of cold tea	42	A weapon rack missing a single blade
18	Flattened grass where something recently lay	43	A thin oily residue on a handle
19	Soft murmur of voices in the distance	44	A rope recently cut, its fibers still fresh
20	Spider webs disturbed across a doorway	45	A floorboard that shifts underfoot
21	A bitter, pungent smell in the air	46	White sand in the shape of a symbol
22	Something splashes in unseen water	47	A faint scorch mark shaped like a hand
23	A thin layer of dust disturbed in a narrow path	48	A bundle of sticks tied together and hung from a branch
24	A delicate slipper placed carefully on the path	49	A small keyhole hidden within an ornate carving
25	A hidden latch beneath a shelf	50	A clock stopped at a specific time

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d100 (51-75)	Small Clues or Discoveries	d100 (76-00)	Small Clues or Discoveries
51	The scent of fresh bread but no kitchen nearby	76	A message partly burned in a fireplace
52	A chipped gem ground into the dirt	77	A broken lock hanging from a chest
53	The door stands slightly ajar	78	Footprints leading into a crack in the wall
54	An overturned chair beside a table	79	The word "LEAVE" carved repeatedly into the wood
55	A child's toy in a place children never visit	80	A lantern still burning nearby
56	The smell of smoke where no fire is visible	81	A discarded letter providing a clue
57	A faint tapping sound from somewhere nearby	82	A circle of bones arranged as a warning
58	A small pile of teeth arranged in a perfect circle	83	A muddy handprint on the ceiling
59	A thin trail of soot leading beneath a door	84	Rodents have gnawed on a particular corner of a cabinet
60	An empty vial marked with a band of paint	85	A strand of thread placed across a threshold
61	A piece of parchment pinned beneath a stone	86	A pile of trash or debris that has been meticulously sorted by color
62	The sound of a door heavily closing	87	A small charm doll resembling someone familiar
63	A damp cloak hanging nearby	88	A warm chair seat, as if someone sat for hours and just left
64	A dog barking in the distance that suddenly falls silent	89	A strand of hair caught in a branch
65	A patch of frost on the ground that doesn't melt	90	A shadow on the wall that doesn't match any object nearby
66	A ring buried in ashes of fire	91	A journal with some pages torn out
67	Flies gathered on one spot with no visible reason	92	A sharp static shock occurs whenever a certain object is touched
68	The hair on the players' arms stands up as they pass a specific spot	93	The lingering smell of strange incense
69	Something is moving in the shadows	94	An empty space on a mantle outlined in dust
70	Fresh wax sealing a letter	95	A coin minted in a distant kingdom
71	A glove pinned to the door with a dagger	96	A key that fits no lock nearby
72	A piercing scream that cuts off abruptly	97	A painting that has been turned to face the wall
73	A fine layer of dust disturbed in the shape of a hand	98	A glittery trail ending at a wall
74	A cold spot lingering in one corner	99	A single paw print scorched into the stone
75	Air is being sucked into a crack in the wall rather than blowing out	00	A reflection in a mirror that doesn't match the room

GM Tip: If a result seems especially interesting, let it lead to something more: a hidden passage, an NPC, an encounter, or a clue about what happened here