



# d100 Hidden Truths

Not every conflict begins with clear motives. Behind many crises lies a hidden purpose, secret manipulation, or concealed truth. Roll **d100** on this table to reveal what someone involved in the situation is really trying to accomplish. Use it to reinterpret the conflict, NPC motives, or factions involved.

Tip: If you're using **YS Games Story Builder**, see the final page for ideas on combining Hidden Truths with Story Builder results.

1-30	Hidden Truths
1	The crisis was engineered to lure someone into a trap.
2	A powerful figure is protecting the true culprit from being exposed.
3	A rival is silencing anyone who gets too close to the truth.
4	Something far worse is about to unfold.
5	The accused criminal is innocent. The real culprit is someone trusted.
6	Someone is secretly supplying goods to the opposition.
7	Someone is supplying aid to the opposition, unaware of their true intentions.
8	A rival faction is quietly manipulating events from the shadows.
9	Someone began the conflict to hide evidence of a past crime.
10	Someone involved owes a debt to one of the factions.
11	The true prize is something completely different than anyone expects.
12	The true cause of the conflict is a white lie that got out of hand.
13	Someone is hiding the fact that a trusted ally caused the problem.
14	The threat everyone fears is only a distraction from something worse.
15	Something worse is currently gathering strength.
16	Someone destroyed the only evidence that could clear the accused.
17	A powerful figure is secretly protecting the true culprit.
18	The supposed enemy is actually reacting to someone else's mistake.
19	The real conflict began with an accident no one admitted to.
20	The villain believes they are protecting someone.
21	Someone is exploiting the crisis to curry favor from someone powerful.
22	The crime was witnessed by someone no one suspects.
23	Someone seemingly unimportant is actually pulling the strings.
24	Someone is facilitating the crisis because they believe it to be divine punishment.
25	The crisis was caused by an accident that someone is covering up.
26	The heroes were meant to discover this, to trigger something worse.
27	The real culprit is someone no one has considered yet.
28	One of the heroes' allies knows more than they admit about the crisis.
29	Someone important is protecting the wrong person.
30	The real conflict began with a petty dispute over livestock.

31-65	Hidden Truths
31	Someone is secretly setting the heroes up to take the fall.
32	A rival faction is secretly manipulating both sides of the conflict.
33	Someone started the conflict out of jealousy over a rejected love.
34	Someone involved is secretly bound by an oath to a hidden order.
35	Someone involved is trying to expose another person's secret.
36	Someone powerful is profiting from the crisis continuing.
37	One faction is actually a secret order protecting the world from something ancient.
38	An ally knows what really happened and is hiding it.
39	The current crisis is only the first phase of a larger plan.
40	Someone powerful is shielding the real villain to profit from the situation.
41	A rival is secretly funding the opposition.
42	Someone is trying to eliminate the wrong suspect.
43	Two factions appear to be enemies but are secretly working together.
44	The enemy is manipulating events to test someone's loyalty.
45	What appears to be political is actually a personal grudge.
46	While everyone fears the wrong enemy, someone is quietly taking control.
47	The real problem began with an accident involving a fish and someone important.
48	The threat is real, but someone is spreading rumors that it is false.
49	Someone is stoking the crisis to prevent the contents of a will from being read.
50	Someone important knows the truth but refuses to reveal it.
51	The real danger is magical, and quietly growing.
52	The real culprit is quietly shifting blame onto someone else.
53	Someone trusted is secretly passing information to the enemy.
54	The crisis began with a misunderstanding that no one realizes yet.
55	The crisis was manufactured to manipulate a faction.
56	The person trying to fix the problem was the one who caused it.
57	The enemy is acting over a perceived slight no one knows about.
58	The heroes' patron started the crisis and is guiding the investigation away from the truth.
59	The real prize is power - not the item everyone thinks.
60	Someone is protecting a secret heir whose existence would change the power balance.
61	Someone is secretly helping the real culprit escape before the truth comes out.
62	A supernatural threat has been discovered, but someone is suppressing the truth.
63	The conflict everyone blames on outsiders is actually a local family feud.
64	Someone framed an innocent person to avoid being discovered.
65	Someone in the conflict is impersonating a missing person.

66-00	Hidden Truths
66	The supposed villain is actually trying to stop the real threat.
67	A hidden sympathizer within the community is aiding the opposition.
68	Someone is fleeing town based on a dangerous misunderstanding.
69	Someone within a rival faction is secretly trying to expose the truth.
70	The conflict was caused by sabotage from a disgruntled worker.
71	The crisis was engineered by a faction seeking control.
72	A witness knows the truth but has been pressured into silence.
73	Someone is delaying events until reinforcements arrive.
74	The supposed enemy is preparing for a threat that no one else sees yet.
75	The true culprit is among the heroes' allies.
76	Someone is secretly gathering proof that the crisis has been misunderstood.
77	Several factions are secretly competing for the same prize.
78	An ally's mistake allowed the enemy to gain a foothold.
79	A rival is acting out of desperation.
80	Someone fears the crisis ending because it will reveal their mistake.
81	A rival is secretly planning to betray their faction.
82	The real prize has already been stolen, and the current conflict is only a distraction.
83	The person everyone believes is dead is actually alive.
84	Someone close to the heroes started the conflict and is hiding their involvement.
85	The real enemy has not revealed themselves yet.
86	The supposed villain is acting under blackmail.
87	Someone respected is quietly sabotaging attempts to stop the enemy.
88	The prize everyone seeks is actually a trap.
89	Someone is provoking a rival faction to force them to act first.
90	The heroes' patron caused the accident and is trying to fix it.
91	Someone is paying agents to influence the conflict.
92	The situation began as a mistake that someone is desperately trying to hide.
93	A faction is secretly engaging in rituals that will deepen the threat.
94	The accused was actually trying to stop the real enemy.
95	Someone involved is acting on false information that could escalate the conflict.
96	Someone is deliberately reigniting an old conflict.
97	A rival knows the secret behind how the conflict began.
98	The enemy believes their actions are just.
99	The crisis is a distraction while a faction quietly seizes power.
00	The entire conflict began because a message was delivered to the wrong person.

## Using Hidden Truths in Play

Hidden Truths work best when they change how players interpret events. After you roll a result on this d100 table, ask:

- Who knows this truth?
- Who is hiding it?
- What happens if the players uncover it?
- What new problem does this truth create?

Interpret your results to shape your conflict, a key NPC, or introduce a new discovery.

## Using Hidden Truths with Story Builder

After generating a story with **YS Games Story Builder**, roll on this d100 table to reveal what is really happening beneath the surface. The Hidden Truth might:

- change the motive behind the inciting incident
- reveal who is secretly responsible
- escalate the danger beyond what first appeared

*Example:*

*Story Builder Result:*

- Inciting Incident: Theft
- Domain: Mercantile

*Hidden Truth Result:* "The real conflict began with a petty dispute over livestock."

*Interpretation:* The stolen item may actually be part of an old feud between two ranching families.

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