

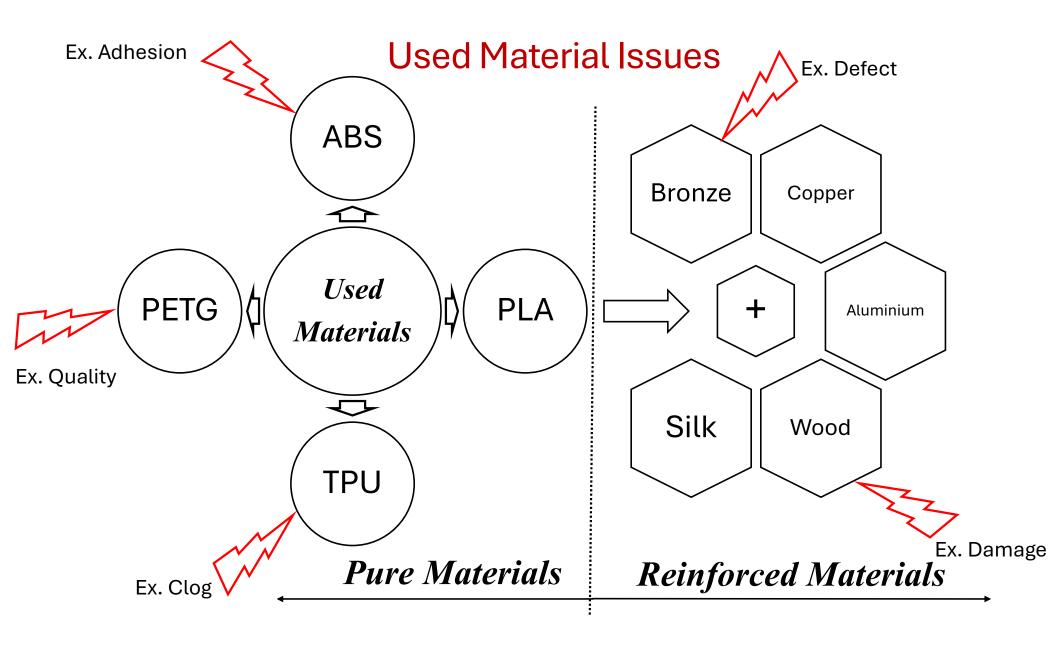
Contributions to Software Developments at BigRep GmbH

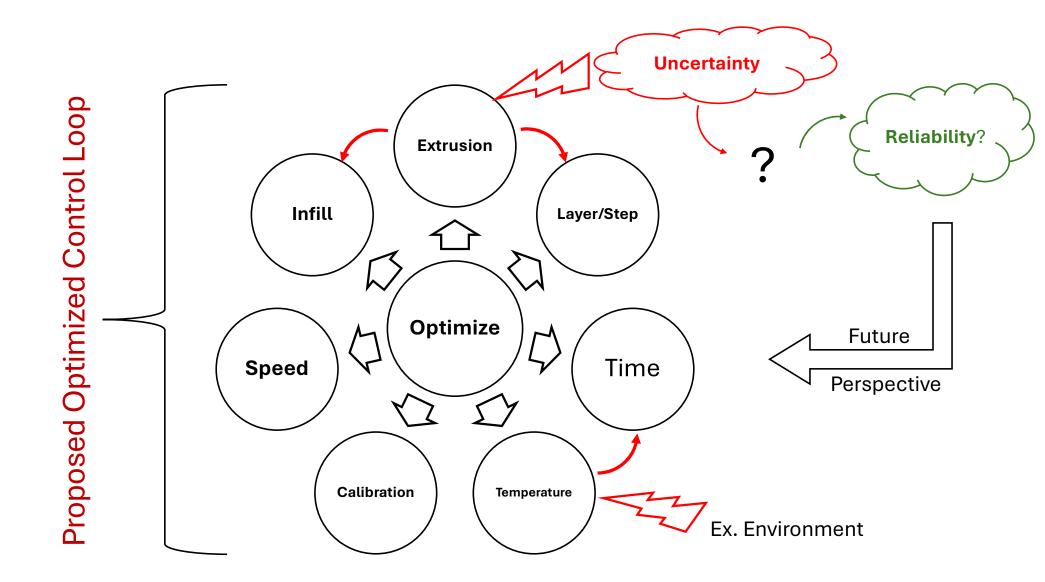
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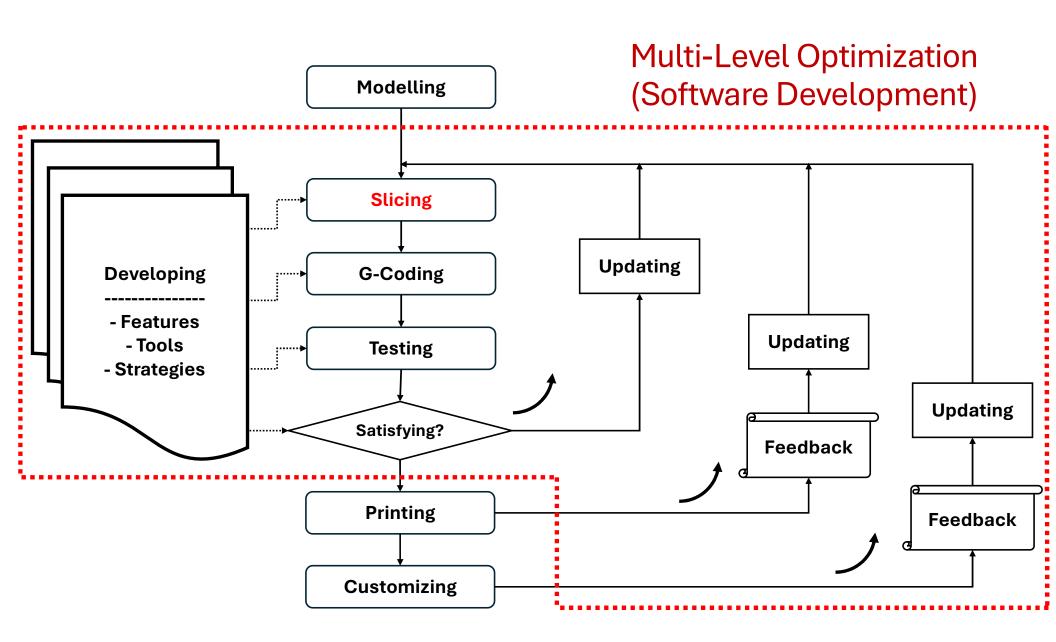
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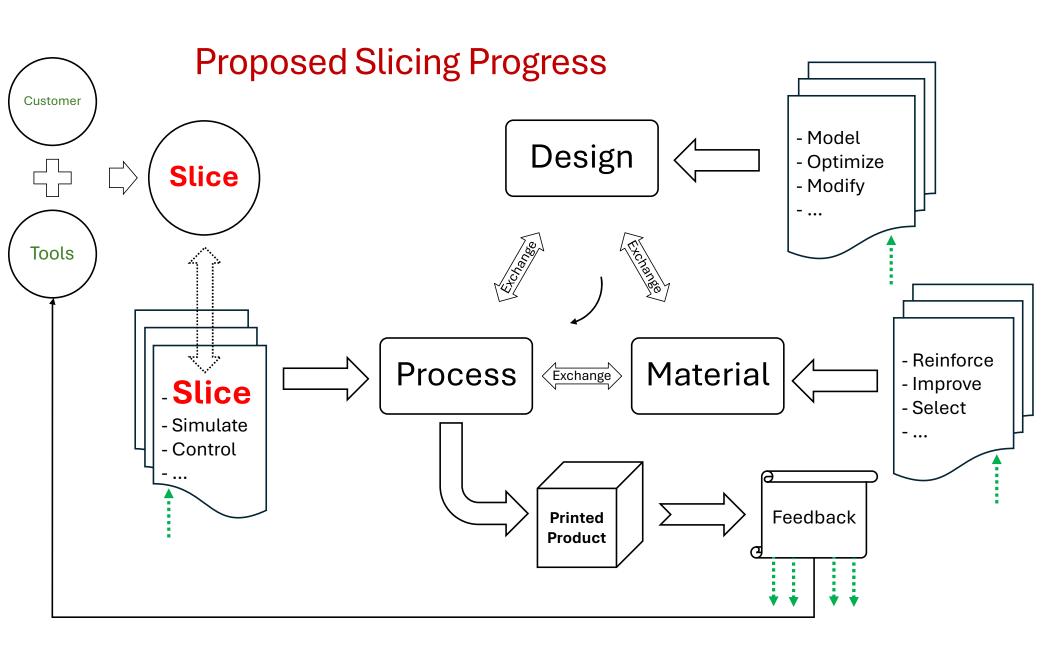
Ghais Kharmanda

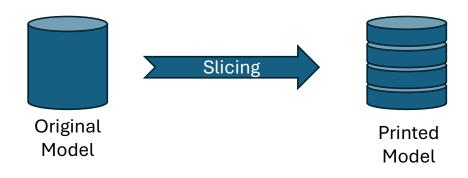
3D printing 4u Cologne - Germany











- Effective algorithms in literature
- Cost/quality,
- Connection between layers,
- Number of layers (resolution),
- Thickness of each layer (resolution),
- Slicing time (balance, several criteria),
- Mechanical properties (tensile),
- Likelihood of failure.

Effective Slicing Needs

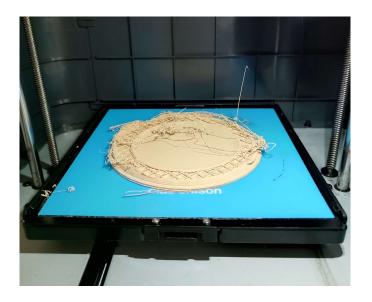


Multi-directional slicing strategies

- To improve surface quality
- To avoid/reduce support structures



Defect Case



Failure Case

Future Perspectives (1)

- Can we provide the users with an open-resource software where they can tweak or even re-write the codes according their needs?
- Can we integrate certain previously developed algorithms existing in literature?
- Do we need topology optimization to find the best distribution of support structures?
- Can we develop AI-driven monitoring system to reduce the likelihood of failure?
- What about automatic calibration and its corresponding needed sensor?
- What about execution inaccuracies?
- What about 4D printing?

Future Perspectives (2)

- How can we optimize slicing process to improve mechanical properties of the final products?
- What about mechanical anisotropy induced by FFF?
- How can we avoid unsuitable solidification problems?
- Can we develop a reliability algorithm to overcome uncertainty cases?
 BUT, how to integrate reliability concept into FFF process?
- How can we develop optimization tools to reduce slicing time?
- For which developments can we use Python? Easy BUT certain platforms.
- For which developments can we use C++? Many platforms BUT difficult.

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