

Colonial Market Days Military Safety Rules & Regulations

Colonial Market Days, LLC (CMD) welcomes you to Lebanon, Indiana! Please read and follow the safety regulations listed below. These safety guidelines are designed to ensure your safety and that of other participants, as well as the public. In the event of an emergency please contact a staff member. If you have any questions or concerns, our staff will be happy to assist you.

General Guidelines:

- Safety regulations are in effect at all times.
- Alcoholic beverages and other intoxicants are not permitted on Lebanon Parks Department property.
- Report all injuries to CMD staff. Accident report forms must be completed.
- Special attention should be paid to any particular need of group members in reference to first aid or allergies. Please note any pertinent emergency medical information on your registration materials.
- Participants must follow public safety rules during tactical demonstrations.

Firearms:

- Participants must be eighteen years old to handle black powder.
- Only carefully made and proofed reproduction firearms will be used.
- Prior to the first firing of the day a weapon safety inspection will be made by a appointed safety officer.
- No firearm shall be pointed directly towards another person, visitor or reenactor.
- All opposed line demonstrations require all weapons to be elevated above the enemy force when closed within 100 feet.
- Members of the public may be permitted to handle a firearm as part of interpretive programs, however, the demonstrator must maintain at least one hand on the weapon and no member of the public may fire a weapon.
- All flintlock firearms will have flash guards carefully fitted to the priming pan.
- Firearms will only be discharged in accordance with scheduled demonstrations or with the approval of CMD.
- Pistols may be carried but not fired during tactical demonstrations. Interpretive use of pistols must be cleared through the CMD staff.

Cartridges:

- Only prepared cartridges for Firearms and /or artillery cartridges and priming tubes shall be brought to the demonstration or tactical area. Bulk powder or horns with bulk powder are not permitted.
- Blank cartridges will be of paper, rolled in an 18th or 19th century manner, folded, glued, or tied without staples or tape.
- Artillery cartridges will be of aluminum foil, rolled and formed with a distinct bottom and top to the cartridges.
- Unexpended cartridges and dropped rounds will be policed from the demonstration area and returned to safe storage containers.
- Cartridges will be stored in fireproof containers.

Table of Maximum Loads

Muskets

Weapon Type	Caliber	Maximum Blank Load
Brown Bess Musket	.75	90 grains, ffg
Charleville Musket	.69	90 grains, ffg
Rifles, Flintlock	varies	70 grains, ffg

Artillery (Contact CMD staff for Artillery not listed on table.)

Caliber	Maximum Blank Load
3 Pounder	4 ounces, fg
6 Pounder	8 ounces, fg

Artillery:

- Participants must be eighteen years old to serve on a cannon crew.

- An appointed safety officer must inspect each artillery piece, the implements, rounds and the drill of the crew prior to use.
- **No artillery piece shall be loaded more frequently than once every five minutes.**
- All artillery crews will triple worm and double sponge for all blank firings.
- Friction primer or linstock and quill will be used for firing.
- For demonstrations, Artillery shall be placed with twelve yards between the piece and the visitors. The area forward of the muzzle will also be kept clear of people for the arc of 60 degrees.
- No gun is to be moved in a loaded condition in any demonstration or simulated battle.
- Artillery will not fire when opposing forces or supporting infantry are within one hundred feet and a 60 degree arc of the muzzle (Safety Zone).

Artillery Misfire Procedures:

- Inform the tactical commanders immediately and CMD staff.
- After 5 minutes, the piece may be primed a second time.
- In the case of a second misfire, wait 5 min and flood the tube. During the securing of the piece, no one is allowed to enter the Safety Zone.

Edged Weapons:

- The public may not handle any edged weapon, including bayonets.
- Hand-to-hand combat is not allowed without prior approval from CMD.
- All knives, axes, polearms, swords, and bayonets used for passive demonstrations shall have dull edges.
- Knives, axes, polearms, swords, and bayonets shall not be used during tactical demonstrations.
- Knives, axes, and other cutting tools for active demonstrations such as chopping wood or food service shall be used for that purpose only.
- All edged weapons or tools except polearms shall have sturdy sheaths or scabbards in place when not in use.

Horses:

1. The breed of horses allowed will not be limited to those existing during the era of the American Revolution. Participation will be narrowed to those horses of a color that was either pertinent to the time period or does not stand out as obvious inaccuracy. It is suggested members stray away from using draft breeds as cavalry mounts as it was not a common practice during the American Revolution.
2. Any Horse being brought to an event must possess a hard copy of a negative Coggins test and current on required vaccinations. If a horse is not current or have a Coggins test available they will not be allowed off the trailer near other Horses to help prevent the spread of the virus.
3. It is expected that personally owned horses have been working with their riders outside of events to create a good rapport as well as an event sound animal.
4. Horses that are leased or not personally owned must upon arrival to an event provided written documentation to the MSO or appointee from the actual owner that they are acclimated to the event atmosphere.
5. Horses brought to events must be trained to withstand loud noises, shiny objects eg. (sabers, bayonets, firearms, etc.), military music and flags.
6. All horses are expected to be calm and tractable animals.
7. Any horse perceived to be consistently uncontrollable may be asked to leave the field by the Unit Commander, the MSO, or their appointee(s) in order to ensure the safety of both the rider and other participants.
8. All horses are to be accustomed to being on a picket line for extended periods of time.
9. Only horses fit for service will be allowed to field at events.
10. Horses that are lame, sore, sick, undernourished or exhausted will be determined unfit for service.
 - a. This decision will be made by the MSO, or their appointee(s), in conjunction with the owner of the animal in question.
 - b. The horse should move naturally at the walk, trot and canter without signs of lameness, excessive nervousness or irritability.
11. The MSO or his appointee will examine all animals at the beginning of each event/day to be sure

of observable soundness and general fitness for service.

Cavalry may engage infantry on the battlefield, as it is an extremely accurate portrayal of their role during the war.

- a. To maintain accuracy, no force of cavalry should charge a force over six times its size and expect a successful outcome.
- b. Cavalry must move or at least shield themselves behind ground troops, natural obstacles etc. when in range and engaged by enemy troops.
- c. If a body of cavalry wishes to charge a consenting infantry unit, the charge must be discussed between the two units and the MSO prior to the tactical. If the two units have not worked together on prior occasions, the charge must be rehearsed. Charges should follow the following format. If the cavalry unit receives a formed volley between 200ft and 60 ft, the charge has been dispersed. If the cavalry does not receive a formed volley between 200ft and 60 ft, the infantry was broken. Infantry must 27 retreat a short distance.
- d. Infantry units engaging cavalry are preferred not to take casualties in advance of a cavalry charge and shall not leave bodies in their wake.
- e. Cavalry is not to come closer than 20 feet of opposing or untrained same side infantry unless they are taking part in a pre-scripted scenario.
- f. Cavalry may be closer than 20 feet when passing through trained troops such as dismounted dragoons.
- g. Cavalry is prohibited from charging or closely-approaching artillery that is in operation. Only secured and consenting artillery may be charged. Mounted troops must adhere to all safety and distance regulations in regards to artillery.