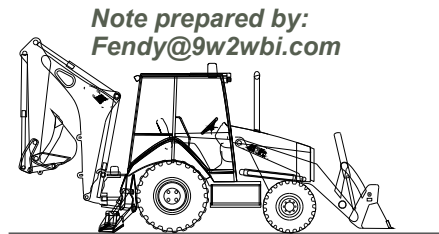


Data type and structure explanation 6.7.2025



1.UDTs	Program Logic	_____
2.FCs	Frame check sequence	_____
3.OBs	Object Block	_____
4.FBs	Function Block	_____
5.DBs	Data Block	_____

1.UDTs	-Pemandu kereta	= Program yang diatur untuk memandu kenderaan sesuai objectif
2.FCs	-Gear kereta	=bahagian yang telah di tetapkan mengikut ratio
3.OBs	-kereta	=Komponen yang dipasang menjadi sebuah kereta
4.FBs	-komponen lengkap	=satu komponen lengkap yang digabungkan dari alat ganti
5.DBs	-Alat ganti kenderaan	=bahan yang akan dipasang menjadi komponen lengkap

Address	Name	Type	Start value	Comment
0.0		STRUCT		
+0.0	TEMP	REAL	0.000000e+000	
+4.0	PRESS	REAL	2.230000e+003	
+8.0	FLAG1	BOOL	FALSE	
+8.1	FLAG2	BOOL	FALSE	
+9.0	MODE	BYTE	\$B16#0	
+10.0	COUNT	INT	0	
+12.0		END_STRUCT		

NAME	ADDRESS	TYPE	COMMENT
STEP 1	M 1.0	BOOL	Sequence Step 1
STEP 2	M 1.1	BOOL	Sequence Step 2
STEP 3	M 1.2	BOOL	Sequence Step 3
SEQ END	M 1.3	BOOL	Sequence End
TRANS COND S1	M 1.4	BOOL	Sequence Transition Condition Step 1
TRANS COND S2	M 1.5	BOOL	Sequence Transition Condition Step 2
TRANS COND S3	M 1.6	BOOL	Sequence Transition Condition Step 3

[illegible]

The screenshot shows the Jvarkit web application interface. On the left, there is a sidebar with a 'Examples' section containing a list of example models. A red box highlights the first three models: 'Example 1: Simple model of a neuron', 'Example 2: Simple model of a neuron with a delay', and 'Example 3: Simple model of a neuron with a delay and a feedback loop'. On the right, there is a 'New example' button with a plus icon. A red arrow points to this button with the text 'Add new example'.

Address	Name	Type	Initial value	Comment
0.0		STRUCT		
+0.0	Value1	WORD	0x1640	Value assigned to Switch 50
+2.0	Value2	WORD	0x1641	Value assigned to Switch 51
+4.0	Value3	WORD	0x1642	Value assigned to Switch 52
+6.0	Value4	WORD	0x1643	Value assigned to Switch 53
+8.0	Value5	INT	16	Value assigned to Switch 54
+10.0	Value6	INT	32	Value assigned to Switch 55
+12.0	Value7	INT	64	Value assigned to Switch 56
+14.0	Value8	INT	96	Value assigned to Switch 57
+16.0		END_PROGRAM		

Call structure	Address	Details
Main	OB1	
FB_PrepareNextOrder, DB_FB_PrepareNextOrder	FB1, DB4	@Main ▶ NW1
DB_OrderList	DB2	@FB_PrepareNextOrder ▶ Program code
FC_PrepareOrder	FC3	@FB_PrepareNextOrder ▶ Program code
FC_PrepareHole	FC1	@FC_PrepareOrder ▶ Program code
DB_PunchList	DB3	@FC_PrepareHole ▶ Program code
DB_PunchList	DB3	@FC_PrepareHole ▶ Program code
DB_PunchList	DB3	@FC_PrepareHole ▶ Program code
DB_PunchList	DB3	@FC_PrepareHole ▶ Program code
FC_PrepareWindowFlexible	FC5	@FC_PrepareOrder ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowFlexible ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowFlexible ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowFlexible ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowFlexible ▶ Program code
FC_PrepareWindowStatic	FC2	@FC_PrepareOrder ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
DB_PunchList	DB3	@FC_PrepareWindowStatic ▶ Program code
UDT_Hole	UDT1	@FC_PrepareOrder ▶ Program code
UDT_RectangleWindowFlexible	UDT3	@FC_PrepareOrder ▶ Program code
UDT_RectangleWindowStatic	UDT2	@FC_PrepareOrder ▶ Program code
FC_SwapOrderList	FC4	@Main ▶ NW2
DB_OrderList	DB2	@FC_SwapOrderList ▶ Program code
FB_PrepareNextOrder, #OrderList	FB1	Block interface
DB_OrderList	DB2	@FB_PrepareNextOrder ▶ Program code
FC_PrepareOrder	FC3	@FB_PrepareNextOrder ▶ Program code
MOVE_BLK_VARIANT	FC900	@FC_SwapOrderList ▶ Program code
OrderRepository	DB6	@Main ▶ NW2
OrderRepository	DB6	@Main ▶ NW2
DB_OrderHole (Data block derived from UDT_Hole)	DB1	