



#### **SASS**

Welcomes you to the

2025 TENNESSEE STATE SASS CHAMPIONSHIP

"THE REGULATORS RECKONING"

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# Michigan Rattler Leather michiganrattler@gmail.com







#### THE REGULATORS RECKONING

Welcome, Cowboys, Cowgirls and Buckaroos!

Thank you for being a part of the 22th **Regulators Reckoning and 2025 Tennessee State SASS Championship** at Wartrace. We hope you will find this a fun shoot and place us on your calendar for next year. The only thing more important than a "Fun Shoot" is a "**Safe Shoot**". Please read the enclosed information so there is no misunderstanding of the rules for safety. Remember, **THE SPIRIT OF THE GAME PREVAILS!** 

This match is sanctioned and sponsored by SASS, the Single Action Shooting Society. SASS guidelines will be strictly enforced.

Each competitor is responsible for his or her competence with firearms, as this match is not designed to be a beginner's match. You are a safety officer, responsible for your conduct, your guest's conduct, and others within your influence. You must always follow range rules.

Spectators, please be aware of these range rules: Alcoholic beverages allowed only at the Thursday and Friday night dinners. Ear and Eye protection is mandatory within line of sight of the shooting areas. ONLY REGISTERED SHOOTERS AND VENDORS WITH BADGES MAY WEAR FIREARMS.

The Friday night dinner is held on the range at 5:00 pm. We will have door prizes and Side Match awards on Friday night. We do allow adult beverages at the Friday night dinner. It is BYOB. No guns, please.

The Saturday night banquet and awards dinner will be held at the Bell Buckle Banquet Hall in Bell Buckle, TN. Directions are in your shooters packet. Social hour begins at 6:00 pm. It is BYOB. Dinner begins at 6:30 pm. No guns, please.

The information presented in this handbook is subject to change. So please listen to the announcements and verbal instructions from the Match Director, Safety Officer, and Posse Marshals.

Have a rip-roaring fun time!

Your hosts, **The Wartrace Regulators** 

#### 2025 Regulator Reckoning Important Times

#### Thursday, June 5th, 2025

8:00 AM – 3:30 PM Check-in & Shooter Packet Pick-up

9:30 AM – 3:30 PM Side Matches

10:00 AM – 3:30 PM Vendors Open

8:30 AM – 8:45 AM Wild Bunch/Black powder Safety Meeting

8:45 AM - 12:45 PM Wild Bunch/Black powder Match

1:00 PM - 1:15 PM Warmup Safety Meeting

1:15 PM - Warmup Match

3:30 PM - 5:00 PM Cowboy Bingo

#### Friday, June 6th, 2025

8:00 AM – 9:30 AM Check-in & Shooter Packet Pick-up

9:30 AM-10:00 AM Mandatory Shooters' Meeting

10:00AM - 3:00 PM Shoot 6 Main Stages

8:00 AM - 4:00 PM Vendors Open

3:00 PM – 4:30 PM Man on Man Side Match (Open to all

shooters)

5:00 PM - Dinner at Range, Door Prizes/ Side Match Awards

#### Saturday, June 7th, 2025

9:00 AM-2:30 PM Shoot 6 Main Stages

9:00 AM – 4:00 PM Vendors Open

6:00 PM - 6:30 PM Social Gathering, Bell Buckle Banquet Hall

6:30 PM - 8:00 PM Banquet Dinner, Bell Buckle Banquet Hall

8:00 PM - Door Prizes and Main Match Awards

#### 2025 Regulator Reckoning Side Matches Thursday, June 5th, 2025, 9:30 AM to 3:30 PM

Speed events shoot all you want; best time counts for score. Long range 1<sup>st</sup> run through counts for score.

#### **Dance Hall Stage 1**

Derringer/Pocket Pistol Derringer 2 rounds, Pocket Pistol 5 rounds Shoot the Rope

#### **Death Valley Stage 2**

4 Gun − 1 rifle	10 rounds
2 pistol	10 rounds
1 shotgun	4+ rounds

#### Trestle Stage 3

Speed Pistol – Traditional Style	(2 guns)	10 rounds
Speed Pistol – Duelist Style	(2 guns)	10 rounds
Speed Pistol – Gunfighter Style	(2 guns)	10 rounds

#### **Livery Stable Stage 4**

Speed Rifle	10 rounds
Speed 22 Rifle	10 rounds

#### **Corral Stage 5**

Speed Shotgun – 1897 Pump	6+ rounds
Speed Shotgun – Hammerless Double	6+ rounds
Speed Shotgun – Hammered Double or Lever '87	6+ rounds

#### **Long Range Pavilion**

Long Range rifle – pistol caliber	2 sight in, 5 for score
Long Range rifle – lever action rifle caliber	2 sight in, 5 for score
Long Range rifle – single shot rifle caliber	2 sight in, 5 for score
Long Range pistol – SASS legal pistol	3-5 sight in, 10 for score

#### **Pavilion**

3:30 – 5:00 Cowboy Bingo

#### Cemetery Friday 6<sup>th</sup>, 2025 when main match stages have ended till 5:00

Man on Man Match (every shooter can participate)

A prize will be awarded for the best male and female in each category. The exceptions are for the Long Range, Man on Man and Team Match, cowboys and cowgirls shoot in the same category.

## THE REGULATORS RECKONING 2025 SHOOTING SCHEDULE

#### Friday, June 6

#### SAFETY MEETING AT 9:30AM SHOOTING STARTS AT 10:00AM

Time	10:00					
Stage						
1	Posse 1	Posse 6	Posse 5	Posse 4	Posse 3	Posse 2
2	Posse 2	Posse 1	Posse 6	Posse 5	Posse 4	Posse 3
3	Posse 3	Posse 2	Posse 1	Posse 6	Posse 5	Posse 4
4	Posse 4	Posse 3	Posse 2	Posse 1	Posse 6	Posse 5
5	Posse 5	Posse 4	Posse 3	Posse 2	Posse 1	Posse 6
6	Posse 6	Posse 5	Posse 4	Posse 3	Posse 2	Posse 1
8	Posse 8	Posse 15	Posse 13	Posse 11	Posse 10	Posse 9
9	Posse 9	Posse 8	Posse 15	Posse 13	Posse 11	Posse 10
10	Posse 10	Posse 9	Posse 8	Posse 15	Posse 13	Posse 11
11	Posse 11	Posse 10	Posse 9	Posse 8	Posse 15	Posse 13
13	Posse 13	Posse 11	Posse 10	Posse 9	Posse 8	Posse 15
15	Posse 15	Posse 13	Posse 11	Posse 10	Posse 9	Posse 8

### Saturday, June 7 NO SAFETY MEETING GO TO YOUR 1ST STAGE OF THE DAY

Time	9:00					
Stage						
1	Posse 8	Posse 15	Posse 13	Posse 11	Posse 10	Posse 9
2	Posse 9	Posse 8	Posse 15	Posse 13	Posse 11	Posse 10
3	Posse 10	Posse 9	Posse 8	Posse 15	Posse 13	Posse 11
4	Posse 11	Posse 10	Posse 9	Posse 8	Posse 15	Posse 13
5	Posse 13	Posse 11	Posse 10	Posse 9	Posse 8	Posse 15
6	Posse 15	Posse 13	Posse 11	Posse 10	Posse 9	Posse 8
8	Posse 1	Posse 6	Posse 5	Posse 4	Posse 3	Posse 2
9	Posse 2	Posse 1	Posse 6	Posse 5	Posse 4	Posse 3
10	Posse 3	Posse 2	Posse 1	Posse 6	Posse 5	Posse 4
11	Posse 4	Posse 3	Posse 2	Posse 1	Posse 6	Posse 5
13	Posse 5	Posse 4	Posse 3	Posse 2	Posse 1	Posse 6
15	Posse 6	Posse 5	Posse 4	Posse 3	Posse 2	Posse 1

1 – DANCE HALL 8 – FORT

2 – DEATH VALLEY 9 – JERSEY LILLY 3 - TRESTLE 10 – CANTINA

4 - LIVERY STABLE 11 – WELLS FARGO 5 - CORRAL 13 – GRAFTON'S 6 – MINE SHAFT 15 – GALLOWS

#### GENERAL RULES AND REGULATIONS

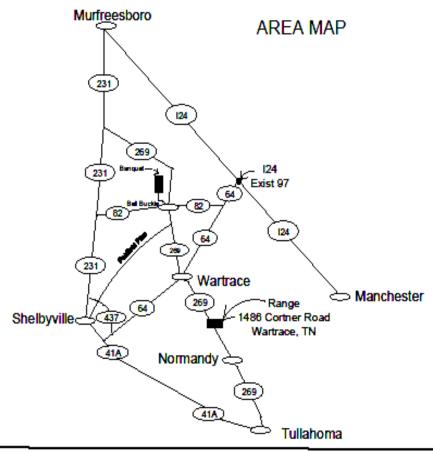
- No alcoholic beverages are allowed on the property. (Allowed only during Thursday and Friday night dinner.)
- No one will be allowed to shoot if, in the judgment of the range officer, they are impaired.
- All shooters must be **SASS** members in good standing.
- Pistols must be holstered, and actions always open on long guns off the firing line.
- Firearms may only be loaded when at the loading table and on the firing line.
- All shooters and spectators must wear ear and eye protection.
- All shooters are expected to be familiar with all **SASS RULES**.
- All shooters must abide by the decision of the range officer.
- Unsafe firearm handling will not be tolerated.

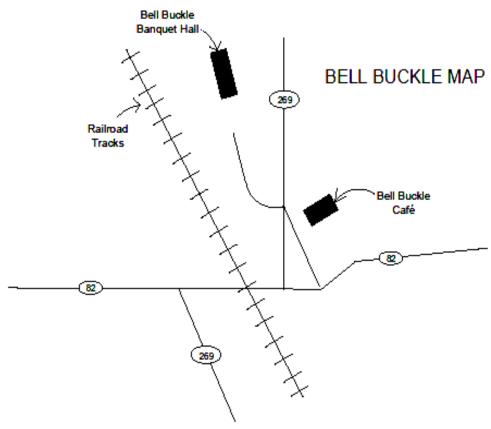
#### OTHER IMPORTANT THINGS WE THINK YOU OUGHTA KNOW!

- The schedule assumes there are three minutes "Beep to Beep" for each shooter, including all the time of understanding the stage; checking the targets for correct alignment; getting folks loaded; etc.
- Our shooting schedule on Friday and Saturday will allow time between individual shooters for brass pickup if shooting is not delayed. Brass or shot shells beyond the firing line **CANNOT** be retrieved.
- This notice is to inform all participants and spectators that your picture may be published in the newspaper or other publications. If you have objections to this, please inform us at the check-in station. Photos remain the property of the **Wartrace Regulators** with all publication rights. So, remember to smile, you may be on camera.

#### Wartrace Regulator Range Rules

- This is a muzzle up action open range as soon as weapons are removed from the case and until placed back in the case.
- Eye and ear protection must be worn by shooters and spectators.
- Pistol or rifle round over the berm is a MATCH DQ at the Wartrace Regulator Range.
- All props are non-expendable. This includes staging tables.
- Shooting position is defined as being close enough to shelf or table to ground a gun by taking only one step.
- It is the owners responsibility to clean up after their pets or service animal.
- This is a **SASS** match all **SASS** rules apply.
- Total Time scoring system is used.
- Disqualified for a stage Total stage targets x 5 + 30
- Failure to complete a stage Total stage targets x 5 + 30
- Failure to shoot a stage Total stage targets x 5 + 30
- 2 stage DQ's = Match DQ
- 2 DNF's = Match DQ
- Match DQ Total match targets x 5 + 30
- Tie Breaker = Number of misses and penalties (least # places higher)







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# ORIGINAL OLD WEST SINGLE-ACTION LOOK, SIZE AND FEEL.





Model:	5133	
Caliber:	357 Mag	
Capacity:	6	
Barrel Length:	4.62"	

5134	
45 Colt	
6	
5.50"	
	6



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Outlaw Bullets is wholly owned by "THE CAST BULLET SHOP LLC" (TCBS)

We purchased "OUTLAW BULLETS" with the same narrow focus, to supply Cowboy Action Shooters with the best bang for the buck, with special attention to the need for soft alloy bullets that won't lead your barrel. We are cowboy shooters as well and know all too well that "hardcast" is not the best option for low pressure loadings.

Lady J, T Bone Johnson, and Pops Corbin

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#### MAN ON MAN MATCH





#### **SPEED PISTOL**

The Bama Boys
El Viejo Lobo, Hopalong Mac Mclin, Big Iron
Ranger, River City, Crazy Case,
Blue Wolf (in memory)

#### **SPEED RIFLE**





### **SPEED DERRINGER**



#### **SPEED 22 RIFLE**

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#### **SPEED POCKET PISTOL**

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Ray Harvey

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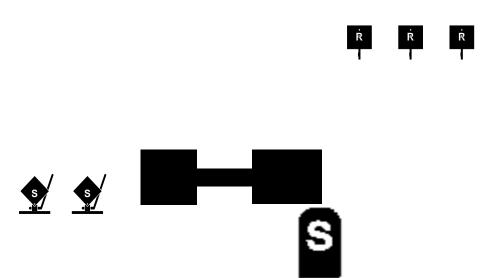
#### TELLS PRIMERS

Message on SASS Wire

#### Stage #1 Dance Hall STAGE SPONSORED BY:

#### THE BAMA BOYS

Hopalong Mac Mclin, El Viejo Lobo, Big Iron Ranger, River City, Crazy Case, RIP Blue Wolf







#### Stage #1 DANCE HALL

Marshall Madsen Rormose stopped at the Wartrace Dance Hall to rest a bit. All of a sudden the Bill Doolin gang road up and shouted Madsen, come on out and surrender. Madsen stepped to the door shouted back I'm coming out but I'll never surrender.

Ammo: 10 Pistol, 10 Rifle, 3+ Shotgun.

**BEGIN** standing at shooter's discretion at right up range table. Hands not touching guns or ammo. Pistols are holstered. Rifle is staged on right up range table. Shotgun is staged on left down range table.

LINE: "I'll Never Surrender"

#### At the Buzzer:

- ❖ Gun order is rifle, shotgun, pistols, shotgun.
- ❖ Rifle shot from staged location. Starting on either end rifle target engage the rifle targets with 2-6-2 sweep.
- ❖ Shotgun and pistols shot from down range table. Engage the tripper target till down then engage the wig-wag plates with pistols. Engage the black wig-wag plate with 2 rounds then engage the orange wig-wag plate with 6 rounds then engage the black wig-wag plate again with 2 rounds.
- ❖ Shotgun shot from down range table. Engage the KD's.

Load on Left Unload on Right

## Stage #2 DEATH VALLEY STAGE SPONSORED BY











#### Stage #2 DEATH VALLEY

Marshall Ada Carnutt had chased the Clanton gang into Death Valley. The Clanton's were tired of running and turned to face Marshall Ada. Ada leaped from her horse with guns blazing and shouted Clanton your time is up.

**Ammo:** 10 Pistol, 9 Rifle, 4+ Shotgun.

**BEGIN** standing at shooters discretion at any table with hands touching gun or guns. Pistols are holstered. Shotgun staged on center table. Rifle staged on center table.

LINE: "Your time is up"

#### At The Buzzer:

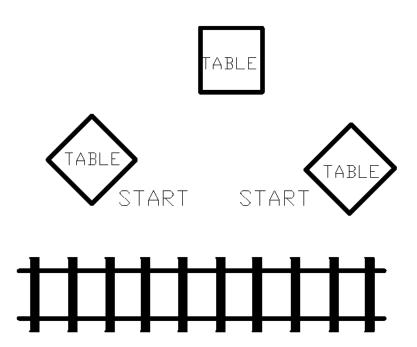
- . Gun order is rifle not last.
- ❖ Shotgun shot from center table. Engage the KDs.
- \* Rifle shot from center table. Beginning on either end target, engage the rifle targets with a 9 round Nevada sweep.
- ❖ 1<sup>st</sup> five Pistol rounds shot from either end table. Beginning on either end target engage the pistol targets with a 5 round Nevada sweep. 2<sup>nd</sup> five Pistol rounds shot from opposite end table starting on either end target engage the pistol targets with a 5 round Nevada sweep. Pistols shot from left table must be left of upright. Pistols shot from right table must be right of upright. Pistols can be split or shot back to back.

Load on Left Unload on Right

#### Stage #3 TRESTLE STAGE SPONSORED BY







#### Stage #3 TRESTLE

Marshall Buck Garrett was riding guard for the Union Pacific Rail Road when the train came to a screeching halt on the trestle over a shallow wash. Buck leaped from the train with brass flying out of his Winchester killing Bill Dalton instantly. Marshall Buck told the remaining gang members to surrender cause he had enough brass left for all of them.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at shooters discretion with hands at low surrender (hands at shoulder level). Pistols are holstered. Rifle is staged on either up range table. Shotgun is staged on opposite up range table.

LINE: "I got more brass"

#### At the Buzzer:

- ❖ Gun order is rifle, shotgun pistols.
- ❖ Rifle shot from staged location. Engage the targets with at least 3 rounds each. No multitaps.
- ❖ Shotgun shot from staged location. Engage 2 KDs in any order then move to down range table and engage remaining KD's from the down range table. KD's are made up from down range table.
- ❖ Pistols shot from down range table. Engage the targets with at least 3 rounds each. No multitaps.

Down range table is not an expendable prop.

Load on Left Unload on Right

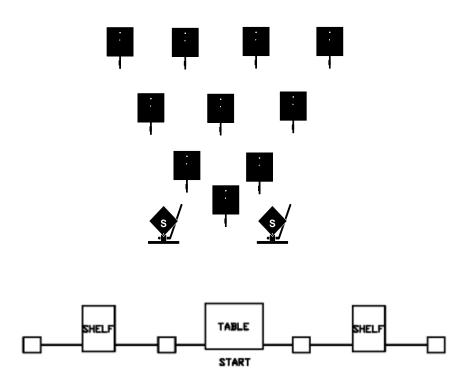
#### Stage #4 LIVERY STABLE STAGE SPONSORED BY:

Marion River WOOD CRAFT

Suppyling Well-Crafted Items

FOR THE

Discerning Cowboy Action Shooter!



## Stage #4 LIVERY STABLE

Marshall Bass Reeves stumbled onto a livery stable while on the trail of the Blevins Gang, As Bass stepped into the livery he was met with a hail of gunfire from the hillside. Bass killed or wounded all 12 of the Blevins Gang in less than a minute. Bass shouted to the wounded to surrender or choose a casket. Marion River does the best wood work.

Ammo: 10 Pistol, 10 Rifle, 2+ Shotgun.

**BEGIN** standing at shooters discretion with arms crossed at chest level at center table. Pistols are holstered. Rifle and shotgun are staged on center table.

LINE: "Marion River makes the best"

#### At The Buzzer:

- ❖ Gun order is shotgun last.
- ❖ Rifle and pistols shot from the center table. With rifle and pistols engage the 4<sup>th</sup> row of targets with single taps, engage the 3<sup>rd</sup> row of targets with double taps, engage the 2<sup>nd</sup> row of targets with triple taps, engage the 1<sup>st</sup> row target with a quad tap.
- ❖ Shotgun, shot from center table. Engage the KD's in any order.

Load on Left Unload on Right

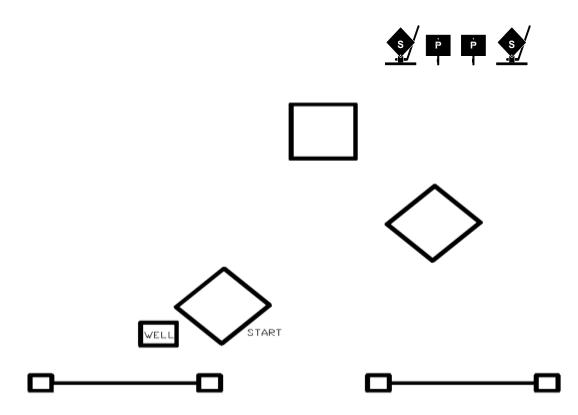
#### Stage #5 CORRAL STAGE SPONSORED BY:



Ray Harvey

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#### Stage #5 CORRAL

Marshall Edwin Short and a deputy were escorting Charlie Bryant to Fort Smith for trial. Charlie knew he would surely be hanged. Out of desperation Charlie grabbed the deputy's gun. When the fight was over the deputy lay dead and Charlie laid mortally wounded. Charlie asked Edwin where he learned to shoot. Marshall Short replied Ray Harvey taught me.

**Ammo:** 10 Pistol, 10 Rifle, 6+ Shotgun.

**BEGIN** standing at left up range table with rifle held with both hands pointed safely down range. Pistols are holstered. Shotgun is staged on the right up range table.

LINE: "Ray Harvey taught me"

#### At The Buzzer:

- ❖ Gun order is rifle, pistol, shotgun.
- \* Rifle shot from left up range table. Starting on either target single tap R1, quad tap R2, quad tap R1, single tap R2.
- ❖ Pistols shot from right up range table. Starting on either target single tap P1, quad tap P2, quad tap P1, single tap P2.
- ❖ Shotgun shot from right up range table. Engage 2 KD's from right up range table then move to the down range table and engage the 4 KD's. KD's must be made up from original engagement location.

R1 and P1 are the end targets you put the first round on.

Down range table is not an expendable prop.

Load on Left Unload on Right

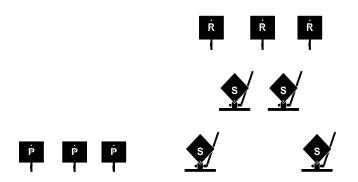
#### Stage #6 MINE SHAFT STAGE SPONSORED BY:

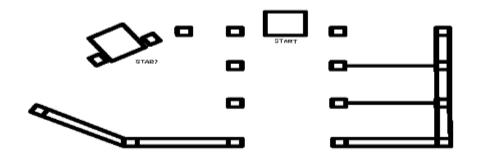
**CSA BULLET & SHOT** 

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Col. Tuscarora (a.k.a. Lyle Carter) Also available on Facebook email at: <a href="mailto:rebelrouser@mindspring.com">rebelrouser@mindspring.com</a> phone # 256-426-0856







#### Stage #6 MINE SHAFT

Marshall Sam Sixkiller was on the trail of a claim jumper Ned Glass. Sam had tracked Ned to a mine just outside of Wartrace. Suddenly a shot was fired barely missing Sam. You don't stand a chance Ned. I'm shooting the Colonel's bullets and they don't miss.

Ammo: 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at shooter's discretion at left or right table with hands touching ear lobes. Pistols are holstered. Rifle and shotgun are staged on right table.

LINE: "The Colonel's bullets don't miss"

#### At The Buzzer:

- . Gun order is rifle not last.
- ❖ Rifle shot from right table. Triple tap the center target then single tap each outside target. Repeat instruction with remaining 5 rounds.
- ❖ Shotgun shot from right table. Engage the KD's
- ❖ Pistols shot from left table. Triple tap the center target then single tap each outside target. Repeat instruction with remaining 5 rounds.

Load on Left. Unload on Right.

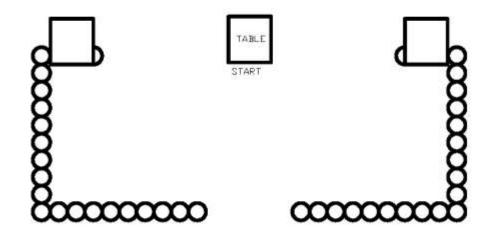
#### Stage #8 FORT STAGE SPONSORED BY:



https://denhamenterprises.net







#### Stage #8 FORT

Marshall Heck Thomas rode into Fort Wartrace in pursuit of John Wesley Hardin. Harden a notorious killer and quick with a pistol was there with several friends when Marshall Thomas confronted Hardin. Hardin went for his pistol but Thomas was faster on the draw and shot Hardin dead. One of Hardin's friends asked Thomas how could be so fast. Thomas replied I use a Dave Denham rig.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at center table with both hands touching a 2x4 post. Pistols are holstered. Rifle is staged on center table. Shotgun is staged on any table.

.

LINE: "I use a Dave Denham rig"

#### At the Buzzer:

- . Gun order is rifle first.
- A Rifle shot from center table between the two up rights. Starting on either end rifle target triple tap R1, quad tap R2, triple tap R3.
- ❖ Pistols shot from left table. Starting on either end pistol target triple tap P1, quad tap P2, triple tap P3.
- ❖ Shotgun shot from left and right table. Engage 2 KD's from left table on the left side of the up right and 2 KD's from right table on the right side of the up right. KD's are made up where originally engaged.

Load on Right. Unload on Left.

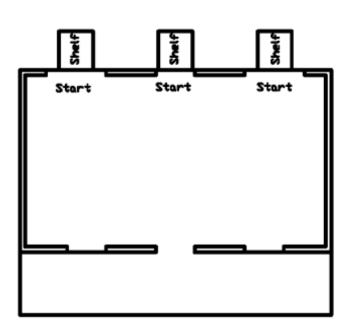
#### **Stage #9 Jersey Lilly** STAGE SPONSORED BY:

## KITTY'S KLOSET HIGH COTTON KITTY KITTYSKLOSET.COM









#### Stage #9 Jersey Lilly

Marshall Frank "Pistol Pete" Boardman stepped into the Jersey Lilly for a shot of whiskey before hitting the trail in search of Joey Garza. High Cotton Kitty dressed in her best outfit brought pistol Pete his drink when suddenly Joey burst through the door and the gunfight started. When the shooting was over Joey lay bleeding on the floor. Joey looked at Kitty and said your beautiful dress distracted me.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at any window with hands touching window frame. Pistols are holstered. Rifle is staged in center window. Shotgun is staged in left window.

LINE: "Kitty your beautiful dress distracted me"

#### At the Buzzer:

- ❖ Gun order rifle not last.
- ❖ Rifle shot from center window. Starting on either end rifle target single tap sweep the 4 rifle targets then triple tap R1 then triple tap R4.
- ❖ Pistols shot from right window. Starting on either end pistol target single tap sweep the 4 pistol targets then triple tap P1 then triple tap P4.
- ❖ Shotgun shot from left window. Engage the KD's.

R1 and P1 are the end targets you put the first round on.

Load on Left. Unload on Right

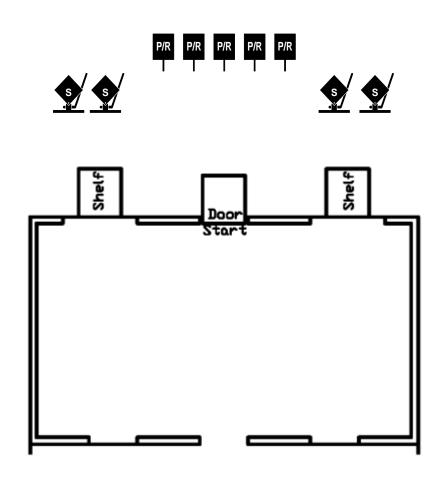
#### Stage #10 CANTINA STAGE SPONSORED BY:

HAMILTON DRY GOODS



Matt Hamilton Hamilton Dry Goods Phone: 931-739-6061

Email: matt@hamiltondrygoods.com



#### Stage #10 CANTINA

Marshall James "Bud" Ledbetter was hot on the trail of the Jennings gang. Bud saw a cloud of dust headed toward the Cantina. As the dust got closer Bud saw it was the Jennings gang. Bud got his guns and ammo ready, let them ride close in and started shooting. When the smoke cleared only one of the gang lived to surrender. The gang member asked Marshall Bud how he reloaded so fast. Bud replied I use a Matt Hamilton ammo pouch.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at the center table at shooters discretion. Pistols are holstered. Rifle is staged on center table. Shotgun is staged on any table.

LINE: "I use a Matt Hamilton ammo pouch"

#### At The Buzzer:

- . Gun order is rifle not last.
- \* Rifle shot from center table. Starting on either end target double tap sweep the 4 tall targets then double tap the low center target.
- ❖ Pistols shot from center table. Starting on either end target double tap sweep the 4 tall targets then double tap the low center target..
- ❖ Shotgun shot from right and left window. Engage the KD's. KD's are made up where originally engaged

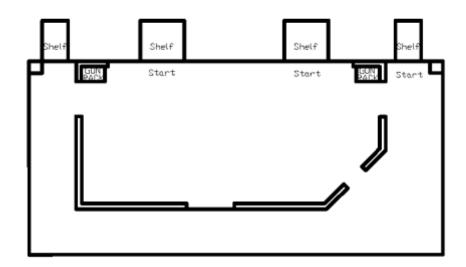
#### **Stage #11 WELLS FARGO** STAGE SPONSORED BY:











#### Stage #11 WELLS FARGO

Marshall Evett Dumas and the Ocoee Rangers led by Ocoee Red were in hot pursuit of Butch and Sundance. The posse never slowed down or quit. Butch and Sundance were worn out and so were their horses. Butch and Sundance took a break on top of a tall hill. Butch asked Sundance who are those guys? We're in trouble Butch that's the Ocoee Rangers lead by Ocoee Red himself. The Ocoee Rangers can out shoot and out ride anybody.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at shooter's discretion with hands touching shelf at any shooting location. Pistols are holstered. Shotgun is staged on either inside shelf. Rifle is staged on opposite inside shelf.

LINE: "The Ocoee Rangers can out shoot and out ride anybody"

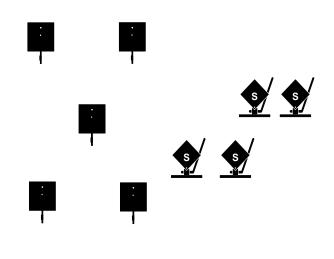
#### At The Buzzer:

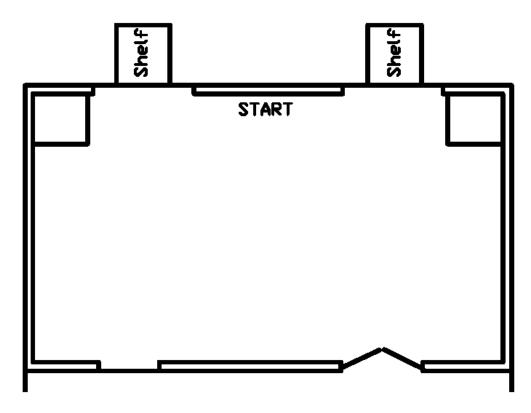
- . Gun order is Rifle not last.
- ❖ Pistols shot from right outside shelf. Engage the two outside pistol targets with alternating single taps with 5 rounds then engage the center pistol target with 5 rounds.
- \* Rifle shot from staged location. Engage the two outside rifle targets with alternating single taps with 5 rounds then engage the center rifle target with 5 rounds.
- ❖ Shotgun shot from staged location. Engage the KD's.

Load on Left Unload on Right

#### Stage #13 GRAFTON'S STAGE SPONSORED BY:

# TELL'S PRIMERS TELL SACKETT





#### Stage #13 GRAFTON'S

Marshall Bill Tilghman was eating supper late one rainy Saturday night in Grafton's saloon. A loud voice from the street shouted I'm here to kill you Bill for hanging my friend. Grafton tried to talk the Marshall from going out in the rain for a gunfight cause his guns might misfire. Marshall Tilghman said calmly don't worry I use Tell's primers. They always go bang.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing in center of stage with both hands touching the whiskey flask and feet between the lines on floor. Pistols are holstered. Shotgun is staged in right window. Rifle is staged in left window.

Line: "Tells primers always go bang."

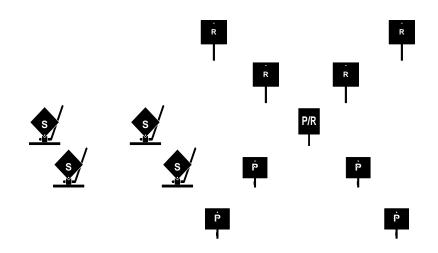
#### At the Buzzer:

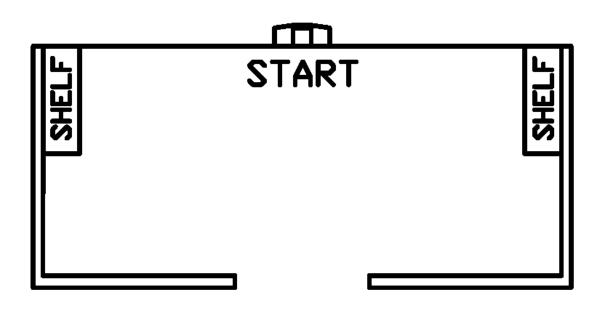
- ❖ Gun order is rifle not last.
- ❖ Pistols and rifle shot from left window. Engage the 5 targets with 4 rounds each.
- ❖ Shotgun shot from right window. Engage the KD's.

Load on Right. Unload on Left.

#### Stage #15 GALLOWS STAGE SPONSORED BY:







#### Stage #15 GALLOWS

Marshall John "Jack" Abernathy captured the notorious murderer Charles Carter to be hung. As his deputy was putting the noose around Carters neck Carter managed to free his hands grab the deputies pistol and fire off a round at the deputy. Carter then pointed the pistol at Marshall Abernathy and fired. The pistol barrel had a big split in the side and no bullets left the barrel. Jack shot Carter dead on the gallows. Jack told his deputy to start using Scarlett's bullets cause Scarlett knows how to make a good bullet.

**Ammo:** 10 Pistol, 10 Rifle, 4+ Shotgun.

**BEGIN** standing at shooter's discretion both hands touching center post and both feet on the trap door. Pistols are holstered. Rifle is staged on right shelf. Shotgun is staged on left shelf.

LINE: "Scarlett knows how to make a good bullett"

#### At The Buzzer:

- ❖ Gun order is rifle not last.
- ❖ Shotgun shot from left of center post. Engage the KD's.
- ❖ Rifle shot from right of center post. Sarting on either end rifle target engage the rifle targets in a 1,2,4,2,1 sweep.
- ❖ Pistols shot from right of center post. Starting on either end pistol target engage the pistol targets in a 1,2,4,2,1 sweep.

Center target is a pistol and rifle target.

Load on Right Unload on Left



#### WANT TO THANK YOU FOR SHOOTING

"THE REGULATORS RECKONING"

For anyone interested in becoming a member of the Wartrace Regulator's Club, please visit our web site **wartraceregulators.com** to print an application form.

We hope to see you again at our next monthly match held on the first and third Saturday of each month or at the 2026 Tennessee State SASS Championship.

The Match Gang want to thank for choosing the TN State Match to shoot. We hope you had a great fun time, if you didn't, let us know how we can improve. Y'all come back next year.

Chickamauga Slim
Dodge City Dixie
Frank Buckshot
Jersey Bratt
Imiss Twohofon
May B Knott
Pick Pocket Kate
Randy St. Eagle
Ranger Dan
Reno Mustang
Richochet Ruthie
Suttie
Tennessee Williams
Whiskey Hayes





SASS and the



### WANT TO THANK YOU FOR SHOOTING

"THE REGULATORS RECKONING"







Y'ALL COME BACK NEXT YEAR











### 2025 REGULATORS RECKONING TENNESSEE STATE SASS CHAMPIONSHIP Personal Score Sheet

Alias		
1 XII UD		

Stage	Raw Time	Misses x5	Procedural x10	Bonus	Other	Total Time
STAGE 1 DANCE HALL						
STAGE 2 DEATH VALLEY						
STAGE 3 TRESTLE						
STAGE 4 LIVERY STABLE						
STAGE 5 CORRAL						
STAGE 6 MINE SHAFT						
STAGE 8 FORT						
STAGE 9 JERSEY LILLY						
STAGE 10 CANTINA						
STAGE 11 WELLS FARGO						
STAGE 13 GRAFTON'S						
STAGE 15 GALLOWS						



