

# COMMON PLAY BEHAVIOURS

## CREATIVE – RECYCLED MODELS (JUNK MODELLING)

Behaviour	Joining	Cutting	Building	Folding
HIGH LEVEL	Split Pins Tying Paper Clips Large tape dispenser	Material Corrugated paper Tissue Paper Card/ boxes Regular scissors	Brackets Opening levers Hinges curved Variety of shape and size	Complex Fold, i.e. Fan Thicker paper
MID LEVEL	Small tape dispenser Tape Masking tape Pegs Scissors Glue spreader	Trimmers Hole punch Paper sheets Spring scissors Card Toilet roll tubes	Bridging Smaller objects Irregular shapes Different shapes	Simple Fold Regular paper
EMERGENT	PVA glue brush Finger glue Glue sticks	Paper strips Whole hand scissors	Stacking Larger objects Regular shapes Same shapes	Scrunching Thin paper



# COMMON PLAY BEHAVIOURS

## AREA: PAINTING

Behaviour	Printing	Mixing	Brushing
<b>HIGH LEVEL</b>  Other than paper Overhead surfaces Textured surfaces	Natural resources (dependent on size) Man-made objects (marbles, nuts/bolts etc.) Small/ irregular shaped recycled materials Cotton Buds	Pipettes Felt pens, crayons, pastels Sticks Small brushes Variety of colours Acrylic paints Brusho inks Powder paints	Large scale marking tools Handmade brushes A variety of tools to choose for a specific purpose Small brushes
<b>MID LEVEL</b>  Smaller individual paper Sloped surfaces Flat surfaces	Fingers Fruit & vegetables Large/ regular shaped recycled materials Large paint brushes Regular shaped sponges 3D shaped objects	Large brushes Sponges Primary colours Watercolours	Medium brushes Natural materials (sticks/ leaves attached to handles)
<b>EMERGENT</b>  Large individual paper Roll of shared paper Vertical surfaces Horizontal surfaces	Vehicles Rollers ( variety textures/patterns) Large sponges Large blocks Hands/ feet	Dot pens Hands Two colours Premixed paints	Big rollers with handles Big brushes



# COMMON PLAY BEHAVIOURS

## AREA: CREATIVE / ART TABLE

Behaviour	Painting (Surfaces/ Child's)	Cutting	Printing (Paint / Malleable Materials) (same info on Painting doc)	Joining
<b>HIGH LEVEL</b>	Finer brushes Paper cotton buds Smaller paper Horizontal painting on tables	Graters Different materials (cardboard / cloth etc.) Cutting along a line Plastic knives Regular scissors	Natural resources (leaves, seeds, sticks etc.) Man-made objects (cars/ marbles, nuts/bolts etc.) Small/ irregular shaped recycled materials Cotton buds Fingers	String / ribbons Staplers Treasury tags Small hole punches Elastic bands Paper clips Split pins Large hole punches Plasticine
<b>MID LEVEL</b>	Horizontal painting on floor Medium paper Medium brushes Rollers Sponges	Thicker paper Plastic scissors/playdough Spring scissors Cutting playdough	Bubbles Fruit & vegetables Large/ regular shaped recycled materials Large paint brushes Regular shaped sponges 3D shaped objects	Bulldog pins Staplers Pegs Tape dispenser Tape (Masking / Scotch) PVA glue Blu tack
<b>EMERGENT</b>	Dotted paints Big paper Vertical painting Hands to colour mix Buckets of water Big rollers Big brushes	Playdoh/plastic scissors Playdoh/ pizza slicer Thinner paper Loop handled scissors Free cutting/ snipping Tearing	Rollers (variety of textures/patterns) Large sponges Large blocks Hands	Play dough Glue sticks Pre prepared tape pieces



# COMMON PLAY BEHAVIOURS

## AREA: SMALL WORLD



Behaviour	Character Development	Story Telling	Environment
HIGH LEVEL	Unfamiliar fantasy invented by the child Unfamiliar real life situations Tales Toolkit stories	Own resources Block people Resources that are not gender specific Made up characters Mini mes	Models made in construction Junk modelling materials Fabrics Natural materials
MID LEVEL	Mini mes (throughout each stage) Shared fantasy Familiar situations e.g. school, shop, restaurant Tales Toolkit stories	Mini mes Finger puppets/story characters Retelling of familiar stories	Non-specific resources (cave, toad stools etc)
EMERGENT	Familiar fantasy Superheroes and weapons Characters from well-known films/tv shows/books Familiar domestic situations e.g. home Tales Toolkit stories	Animals Mini mes Hand puppets/puppet theatre? Cars/ Robots /Trains Dinosaurs Vehicles	Specific resources (airport, fire engines, car park, rocket, pirate ship, houses, castles etc)



# COMMON PLAY BEHAVIOURS

## AREA: DECONSTRUCTIVE ROLE PLAY



Behaviour	Dressing Up	Construction	Representation
HIGH LEVEL	Pillow case (to turn into anything) Joining materials (string, tape, pegs, velcro, safety pins) Mark making tools Sashes	Outdoor resources Joining materials (string, tape, pegs, velcro, safety pins) Tools Glue Hammer and nails Padlocks and keys	Anything! (Tales toolkit inspired) Let the children choose what goes in there Recycled materials Furniture (e.g. table, chairs etc)
MID LEVEL	Different materials (larger sizes) Sparkly fabric Hessian Fur Ribbons Feathers	Planks / logs Different sized boxes Different types of fabric Tape, paper, scissors Mark making tools Pegs	Fabric Boxes Tubes Joining materials
EMERGENT	Accessories Pre prepared themed costumes Generic dress up boxes	Different solid boxes Cushions Blankets Objects like dolls, spoons, cups etc	Literal representation of objects (bowls, cups, spoons, dolls etc) e.g. a teapot is a teapot



# COMMON PLAY BEHAVIOURS

## AREA: CONSTRUCTION



Behaviour	Stacking	Enclosing	Bridging	Joining
HIGH LEVEL	Lego Blocks and objects (Odd sizes) Pebbles Natural objects Recycled materials Planks	Lego Nuts and bolts Metal tools (screwdriver) Happy Architect Crazy Forts/Joins Hole puncher and string	Large scale resources: Big tube roll Bricks Balancing (big planks)	Elastic bands / Kiner hinges Needles (Big) Duct tape Meccano Treasury Tags Crazy Forts / Joins Hole punch and string
MID LEVEL	Blocks (different sizes) Duplo Heavier boxes Containers (tins etc) Magnatiles	Duplo Pegs Magnatiles Boxes, tape, scissors Staplers	Cardboard boxes, scissors, tape Rulers Blu tack Guttering Water pipes	Tape dispenser Paper clips Water pipes and connectors Sand String Pegs Fasteners Staples / Scissors
EMERGENT	Stickle bricks Cups Stacking blocks poly Blocks (even size)	Blocks Small boxes Cups Stickle bricks Large, soft lego (foam) Soft play 3D shapes	Stickle bricks Blocks Planks	Stickle bricks Pipe cleaners Paper and glue Creature builders Train set



# COMMON PLAY BEHAVIOURS

## AREA: MALLEABLE



Behaviour	Roll Flat	Knead/ Squeeze	Pat/ Mould	Cutting	Coiling	Mixing (Should we remove this section from malleable?)
<b>HIGH LEVEL</b>  <i>Plasticine</i>	Rolling pins without handles Cylinders/Metal bottles Fingers/Hands	Finger tips Plasticine Tools (syringe) Muruku mould Piping bag Zip lock bag Clay	Finger tips and thumb Playdough moulds Making small sizes Cubes	Wire/fishing line/clay wire Smaller scissors	Finger tips and long sausage (playdough)	Metal teaspoons/spoons Measuring spoons Scales / Jugs / Water dispensers Smaller bowls
<b>MID LEVEL</b>  <i>Clay</i>	Rolling pins with side handles	Knuckle/Fist (one hand) Board Potato masher Colander	Making small balls Palm together	Butter knives Scissors with spring	On table (roll a sausage)	Hands Smaller cups Pictures/instructions Big bowls
<b>EMERGENT</b>  <i>Playdough</i>	Standing at tables/more space	Sponges Hands	Making big balls Patting (whole palm)	Scissors with loop handles Roller/cutter Wooden knives Rulers	Rolling a sausage with whole hand	Cups Whisk Scoops Wooden spoon Tuff spot



# COMMON PLAY BEHAVIOURS

## AREA: WATER



Behaviour	Pouring/ Emptying	Filling	Submerging	Manipulation	Transporting	Stemming (Stopping flow)
<b>HIGH LEVEL</b>  Fingers Hand  Small work space	Funnels Scoops Cups Spoons   Various sized jugs/ buckets One handed containers with spouts	See high level pouring Very small containers Oversized containers   Larger containers One hand with Small containers Transferring from hand to hand	Irregular small objects (ducks, toys) Large dolls Malleable materials   Blocks Regular floating objects Flat-bottomed objects Sponges Glass beads Stones Floating objects	Syringes Droppers Straws Pipes (various size) Basters Spoons   Water wheels Sponges Natural materials sticks, leaves Filters   One handed containers Two handed containers Colanders/ sieves Fingers	More Water Sponges, slatted spoons tubes + links irregular hollows containers   Two water trays on different levels Ramps   One handed containers Two handed containers Less water	Malleable materials Natural materials Loose parts    Valves Taps Dam Pre-cut blocks Toys   Fingers Hands
<b>MID LEVEL</b>  Wrist Hand  Medium work space	Two handled containers with spouts Hands	Small containers Two hands Standing	Dolls/ toys Body parts Hands			
<b>EMERGENT</b>  Elbow Shoulder Whole Body  Large work space						