

Roll and Read CVC Word Game - Short a

Instructions: Take turns. Roll the dice. Move your game piece that number of spaces. Read the word that you land on. The person that reaches the end first wins the game.

The board game layout consists of a grid of colored squares. The path starts at a red square labeled 'START' and ends at a purple square labeled 'END'. The path is defined by the following sequence of squares: START (red), bat (cyan), bag (purple), ham (yellow), cap (pink), fan (green), wax (red), cat (cyan), jam (purple), map (yellow), gap (pink), tag (green), pan (red), sad (cyan), cab (purple), dad (yellow), sax (pink), van (green), fax (cyan), tab (red), man (green), fat (pink), wag (yellow), mad (purple), lab (cyan), yam (red).

In the center of the board, there are several circular dice with CVC words: 'ab', 'ad', 'ag', 'am', 'an', 'at', 'ap', and 'ax'. Each die has a different colored border.