



BETHEL CHRISTMAS PARADE

DATE: DECEMBER 14, 2024

PARADE ENTRY REGISTRATION FORM

NAME OF ORGANIZATION: _____

ORGANIZATION MAILING ADDRESS: _____

CONTACT PERSON NAME: _____

CONTACT PERSON NUMBER: _____

CONTACT EMAIL ADDRESS: _____

UNIT PARTICIPATING (MARCHING, FLOAT, HORSE, VEHICLE, TRACTOR, PICKUP W/
TRAILER, OTHER): _____

LIST OF VEHICLES (CAR, FLOAT, PUMPER, RESCUE, AMBULANCE, ANTIQUE CAR, ETC.)
PARTICIPATING: _____

I realize the fun and promotional opportunities this activity offers as well as the dangers. I do hereby release and hold harmless the Town of Bethel and their officers, agents, employees, and/or volunteers from any and all liability, damage, loss, costs, claims, and/or causes of action, including but not limited to all bodily injuries and property damage which I or my organization/group have or may have arising from my/our participation in said activity.

I understand that individuals/groups/organizations that participate in the Town of Bethel parade can or could be held liable for any liability, damage, loss, costs, claims, and/or cause of action, including but not limited to all bodily injuries and property damage which have or may have arisen from my/our participation in said activity.

I verify that the following has been checked: (This listing is not set to be all-inclusive but provided to give some guidance.)

- Vehicle has been checked for safety concerns and is in proper working order. Any vehicle unable to complete the parade route will be towed at owner's expense
- Hitches are secure
- All items/decorations are safely secured on float/vehicle/wagon
- People on floats or moving units are safely positioned on unit in order to prevent falls or other injury
- At least 20-foot intervals between entries should be maintained throughout the parade

I understand that the Town of Bethel and volunteers will exercise safety precautions as best as possible for all entrants. Failure to sign this form could result in dismissal from parade.

Signature of Responsible Party

Date: _____