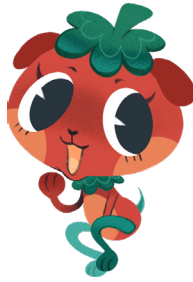


JESSICA MCGINNIS

Visual Development | Character Design

jessicamcginnis.net

jessicajaykittens@gmail.com



GOALS

To use my skills as an artist and teamworker to bring stories, characters, and worlds alive with a team of inspired creatives and visionaries.

EDUCATION

University of Oklahoma | 2020

BFA Visual Communication

Ritsumeikan University | May-June 2019

Japanese Language & Culture Study Abroad

EXPERIENCE

Starsoft | 2017

Character redesign for indie game titled Savior

Freelance | 2016-Present

Frequently takes commissions for a variety of clients

Billy Kametz | 2019

Illustrated prints for voice actor Billy Kametz for signing at conventions

RECOGNITION

Disney's AMPHIBIA Contest Winner

1 of 3 contest winners for Disney's Amphibia fanartist contest held on Twitter

PROJECTS

Familiar (Personal Project) | 2019-Present

Visual Development

- Character Design
- Environmental Design

Super Social | 2020

Interactive socio-emotional learning app for Children's Hospital located in Dallas, TX

- Character Design
- Environmental Design
- Scene Design

SKILLS

Photoshop

Illustrator

Indesign

After Effects

Procreate