**Tyler Radcliffe**

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SUMMARY

Experienced 3D Animation and Graphic Artist with applied experience and skills in the latest animation technologies. Over 5 years of experience applying design skills in the Commercial and Residential Real Estate markets. I am seeking a career with a company where I can continue to grow while applying my skills, experience, and education to the fullest.

SKILLS

* Excellent time management skills

**Key Competencies**

* + Adobe Creative Cloud
	+ Microsoft Office
	+ Chief Architect
	+ Javascript
	+ HTML
	+ CSS
	+ Oracle MetaSolv
	+ Visio
	+ Pool Studios
	+ Maya
	+ 3ds Max
	+ AutoCAD
	+ Final Cut Pro
	+ Unreal Development Kit
	+ Unity
* Exceptional communication and relationship-building skills
* Listens attentively and follows through diligently
* Strong team player
* Highly organized
* Demonstrates competency and efficiency in graphic design, engineering, construction, Telecom, and software settings
* Experience with remote work

WORK EXPERIENCE

**3D Designer,** **Riverbend Sandler Pools**, Plano, TX

 December 2016 - Present

Creates pool designs using Pool Studios and AutoCAD, collaborates with a cross-functional team to create marketing designs for clients, supports the sales team to achieve sales goals, completes projects within the specified time frame, produces 3D renderings and animations of residential landscape designs, processes and submits permit applications to comply with city codes and requirements, improves productivity and design workflows, and achieves exceptional customer satisfaction through flexible, high-quality designs.

**3D Animator, RealPage**, Richardson, TX

September 2015 - September 2016

Created CAD drawings of site plans, floor maps, and buildings, modeled and textured 3D exterior renderings for apartment complexes, created a variety of 3D renderings and animations based on customer orders, developed 3D model and material libraries, effectively managed, warehoused, and cataloged 3D graphic assets necessary for production, produced interactive site maps, collaborated with designers and developers to optimize UX, researched information and best practices to enhance the value of 3D stills and animation, ensured consistency with corporate design and brand guidelines, performed quality assurance of 3D interior layouts, and created documents for apartment design standards.

**Intern**, **Peg Bandwidth** (now **Uniti Fiber**), Lewisville, TX

May 2013 - August 2013

Created spreadsheets for managing cell site information such as cell site location, IP addresses, and exchange area codes, created and modified Visio diagrams to provide critical information for engineers, and created and modified network systems in Oracle MetaSolv, a newly-acquired product used for service fulfillment.

EDUCAT ION

**Academy of Art University**

San Francisco, CA

Graduated August2015

* *Major: 3D Animation and Game Design*
* *GPA: 3.87*

**ServiceNow**

* Currently taking ServiceNow System Administrator course for self-development

*References available upon request*