GIRLS LACROSSE SHOT/POSSESSION CLOCK OPERATOR INSTRUCTIONS

BEFORE GAME:

Meet officials on-field in Substitution area 15-minutes before game time.

DURING GAME:

- Be patient and wait for officials' signals. Do not automatically reset the shot clock because you see a shot hit goalkeeper/goal-pipe or think possession has changed. This is very important or we will waste time fixing the shot clock.
- Make note of time on shot clock for every reset in case you need to go back.
- When less than 90-seconds remaining on game clock, then set possession clock to 00.

START 90-second shot clock:

- Possession after the draw.
- 2. Player starts after a change of possession or starts from a free position in the CSA.

RESET shot clock to 90-seconds after:

- 1. Change of Possession
- 2. Valid shot hits goalkeeper, goalkeeper crosse, or goal-pipe (see FLAG below)
- 3. Card (Green, Yellow, or Red)
- 4. Offsides

STOP shot clock:

- 1. Defensive fouls in the CSA.
- 2. Any time officials stop game clock.

FLAG: WAIT for officials' signal. Officials may signal STOP or RESET.

RESET and HOLD:

- 1. Shot deflects off goalkeeper, goalkeeper crosse, or goal-pipe and is loose. RESET and HOLD until a team has clear possession.
- 2. Shot deflects off goalkeeper, goalkeeper crosse, or goal-pipe and goes out of bounds. RESET and HOLD until player inbounds ball.
- 3. Out of Bounds Change of Possession. RESET and HOLD until player inbounds ball.

END of shot clock:

1. Sound HORN when shot clock hits 0 (zero).

RESET

