

GIRLS LACROSSE SHOT/POSSESSION CLOCK OPERATOR INSTRUCTIONS

BEFORE GAME:

- Meet officials on-field in Substitution area 15-minutes before game time.

DURING GAME:

- Be patient and wait for officials' signals.
- Do not automatically reset the shot clock because you see a shot hit goalkeeper/goal-pipe or think possession has changed. Other things can happen. Wait for the officials' signals. This is very important or we will waste time fixing the shot clock.
- Make note of time on shot clock for every reset in case you need to go back.

START 90-second shot clock:

1. Possession after the draw.
2. Player starts after a change of possession or starts from a free position in the CSA.

RESET shot clock to 90-seconds after:

1. Valid shot hits goalkeeper, goalkeeper crosse, or goal-pipe (see FLAG below)
2. Card (Green, Yellow, or Red)
3. Offsides
4. Change of Possession

STOP shot clock:

1. Defensive fouls in the CSA.
2. Any time officials stop game clock.

FLAG: WAIT for officials' signal. Officials may signal RESET or STOP.

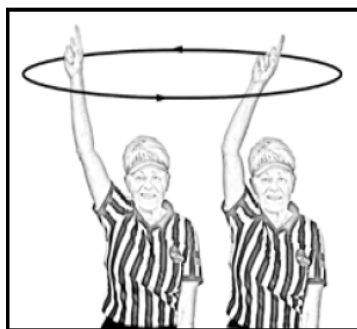
RESET and HOLD:

1. Shot deflects off goalkeeper, goalkeeper crosse, or goal-pipe and is loose. RESET and HOLD until a team has clear possession.
2. Shot deflects off goalkeeper, goalkeeper crosse, or goal-pipe and goes out of bounds. RESET and HOLD until player inbounds ball.
3. Out of Bounds Change of Possession. RESET and HOLD until player inbounds ball.

END of shot clock:

1. Sound HORN when shot clock hits 0 (zero).

RESET



STOP

