

SORRY!

GIANT EDITION

PLAYING THE GAME

AGE
6+



It's the classic game of Sorry with a GIANT twist! Each player gets 3 GIANT pawns to move around the GIANT gameboard. Players need to spin a 1 or a 2 to get a pawn out of the starting area, and then challenge opponents in this classic game of sweet revenge! It's an unpredictable game of strategy and luck as players race, slide, and score. Be the first player to get all 3 pawns to home base to win!

CONTENTS:

1 large vinyl mat (64" x 64"),
12 pawn movers (3 red, 3 yellow,
3 green, 3 blue), 1 Spinner

OBJECT:

Be the first player to get all 3 pawns to home base to win!

SETUP:

- If this is your first time playing, assemble the spinner. Place the arrow in the hole in the center and connect it with its corresponding back piece.
- Find an area large enough to lay out the vinyl mat. Unfold it and lay it down.
- Players should choose which color they want to play as! Then place that color's pawns in the matching color start positions.

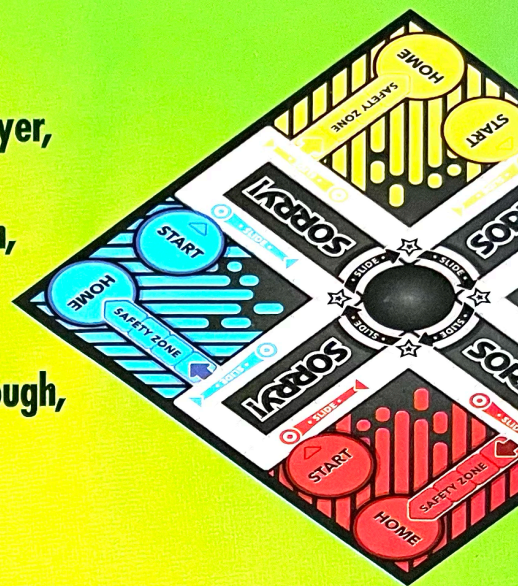
LET'S PLAY:

1. Youngest player spins the spinner first. They may then move any one of their pawns according to the rules on the spinner. Play then moves to the next player, clockwise.
- Players must spin a 1 or a 2 to get a pawn out of their start area or spin a Sorry!
 - Pawns that have reached home can no longer move and are out of the game.
 - Be the first to move all 3 of your pawns to your home base to win!



ABOUT THE GAMEBOARD:

- If you land on a spot that is already occupied by another player, send them back to their starting position (Sorry!).
- If you land on a slider that is a different color than your own, you slide to the end.
 - a. You can't slide on your own color.
 - b. If another player is on the slider path when you slide through, send them back to their starting position (Sorry again!).
- If you land on one of the stars in the center of the board, slide to the next star in a clockwise position.



ABOUT THE SPINNER:



Move a pawn from your start area to take the place of another player's pawn. Their pawn must return to their own start area or you may move any pawn forward 4 spaces.

1 Move forward 1 space.

2 Move forward 2 spaces.

3 Move forward 3 spaces.

4 Move forward 4 spaces.

5 Move forward 5 spaces.

7 Move forward 7 spaces or split the move between two of your pawns.

8 Move forward 8 spaces.

10 Move forward 10 spaces or backward 10 spaces.

11 Move forward 11 spaces or change places with another player.

12 Move forward 12 spaces.

TO WIN:

Take turns moving your GIANT game pieces along the board. Be the first player to get all three of your movers home to win!