

Get Knotted

How to Play:

1. Nominate a referee. The referee will throw the dice and judge on player disqualification.
2. Choose whether you take turns to move, one player at a time, or if all players move on every roll of the dice.
3. Position the players around the board. Players can start anywhere on the board. All players start with one foot on one color and the other foot on another color. If you do not have many players, then you may agree on a reduced playing area.
4. The referee throws both dice and calls out the results to the players. "Sting" means the referee chooses the color AND the limb, "Any" means the player chooses and the "Smiling Flower" means the player moves any limb to a smiling flower square.
5. Players then move the nominated body part to the correct color.
6. Any player who falls over or who lets any part of their body except their hand or feet touch the mat is disqualified and therefore eliminated from the game. The final decision on whether or not they breached the rules is with the referee.
7. The rule on whether two players can occupy the same color spot is optional. The referee must decide if this is allowed or not.

Alternative Rules

An alternative is not to play with a referee, but each player takes turns to call out a body part and color for another player. This option brings a strategic aspect to the game. Do you gang up on an opponent? Are you Nice or Nasty?

Another alternative is to play for forfeits. Each time a player touches the ground illegally, they must suffer a forfeit. You decide what the forfeits are- use your imagination.

To Win the Game

The winner is the last player left after all the others have been disqualified.

Congratulations!

Tactics

Players staying close to each other make it harder for the other players and more fun for the spectators. Try moving closer to your opponents, making them reach over or under your body.