

## **2022 PLAYOFF RULES**

7 INNINGS AND THERE WILL BE NO TIME LIMIT FOR PLAYOFF GAMES

SEED IS DETERMINED BY WINS/LOSS, HEAD TO HEAD, RUNS AGAINST AND COIN TOSS FROM REGULAR SEASON

HIGHER SEED FROM REGULAR SEASON HAS HOME FIELD ADVANTAGE THROUGHOUT PLAYOFFS

DATES AND TIMES ARE AT LEAGUE DISCRETION

### **TIE BREAKER**

IN THE EVENT OF 2 TYING RECORDS THE FOLLOWING WILL DETERMINE WHO ADVANCES

- 1) HEAD TO HEAD IN THE TOURNAMENT
- 2) RUNS AGAINST IN THE TOURNAMENT
- 3) COIN TOSS

### **MERCY**

9 RUNS AFTER 5 INNINGS AS PER REGULAR SEASON

### **TIES DURING A GAME**

IF THERE IS A TIE AFTER 7 INNINGS THE INTERNATIONAL RULE APPLIES:

- 1) THE FINAL OUT FROM LAST INNING MUST START AT SECOND BASE
- 2) THE TEAM BATTING AUTOMATICALLY STARTS WITH 1 OUT
- 3) YOU CAN NOT USE A DR FOR THE RUNNER PLACED ON 2<sup>ND</sup>. IF YOU HAVE ANY REMAINING DR'S YOU CAN USE THEM ON THE FOLLOWING RUNNERS (LEAGUE VOTE)

### **LINE UPS**

- 1) MUST BAT 12 (IF YOU HAVE 12 OR MORE IN UNIFORM)
- 2) CAN SUB IN IF BATTING 12 OR MORE BUT MUST TAKE THAT PLAYERS SPOT
- 3) TEAMS CAN BAT LESS IF THEY CHOOSE AND OTHER TEAMS CAN MATCH

**THERE WILL BE NO MERCY OR INTERNATIONAL RULE FOR THE CHAMPIONSHIP**