

ENDOWMENT CAMPAIGN

Setting the Stage for the Future!

PLEDGE FORM:

I/We hereby indicate my/our intentions to join others in supporting the **Setting the stage for the Future Endowment Campaign**. My/Our legacy will help Backus Community Center celebrate arts, culture, recreation, wellness, and life-long learning for generations to come.

CONTACT INFORMATION:

First, Middle, and Last Name: _____

Address: _____

Phone #: _____

Email: _____

OUTRIGHT GIFT/ PLEDGE:

Total Gift/Pledge Amount: \$ _____

Pledge Duration (select one): 1 2 3 4 5 years

Please Bill Me (select one): Annually Semi-Annually Quarterly-Monthly

Amount Enclosed: \$ _____

Please make checks payable to: Backus Community Center Endowment Campaign

TESTAMENTARY GIFT:

I/We have included Backus Community Center in my/our estate plans through:

My/Our Will My/Our Living Trust Retirement Plan Asset Insurance Policy

PLANNED GIFT:

Backus Community Center can assist you with Charitable Gift Planning (e.g., charitable Trusts and Charitable Annuities) which can provide generous tax deductions and credits along with a current or future income. For further information please contact our office. A conservative estimate of the current value of my/our planned gift or gifts \$ _____

You Have my/our permission to use my/our name(s) on the donor wall, in donor reports and other materials pertaining to the Endowment.

How do you want your name to appear for recognition?

in honor of In memory of Name: _____

Tax-deductible gifts may be paid in cash, securities of real property. For instructions concerning gifts of securities, please contact the Backus Community Center office at 218-285-7225 and ask for Executive Director, Lois Lundin or Business Manager Hoa Sobczynski.

Signature: _____

Date: _____

Please mail, fax, or email this pledge form to: Lois Lundin, Executive Director, Backus Community Center Endowment Campaign, 900 Fifth Street, International Falls, Mn 56649 – Fax: 218-285-7118 – Email: loislundin@backusab.org

BACKUS *Community Center*