



MONDAY EVENINGS
QALA GROUNDS
MAY 6 TO JULY 8

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# 1. NUMBER OF PLAYERS PER TEAM AND NEW PLAYERS

- Unlimited number of players can be registered in a team as long as not more than 20 players are present for match day and on the line up. However, it is suggested that not more than 12 players are brought for match day per team.
- Last day to register new players 1 month prior to the finals 8<sup>th</sup> June 2024
- Each team can add maximum 2 new players per week and needs to inform the organiser till before the match and by sending a copy of the ID card front & back. The organiser will provide Player's registration form on the day of the new player's first appearance.
- The organiser checks when a new player is registered that the player is eligible, however, mistakes can happen. If an unregistered or ineligible player is found to have played, it is also the responsibility of the team who suffered this injustice to notify the organiser that they are officially presenting a complain. If the offense if found to be true, the offending team automatically receives a 3-0 defeat. If there will not be any complains by the team that received the injustice within 7 days from the match in question the complaint after that period than becomes null and void.

# 2. LINE-UP

Team representative/captain must send their line up sheet via messenger to Lekip Ivents or WhatsApp +35699175482 and show the chat to the referee prior to the match. The following details must be sent: Team name, Names & Surnames of all players and number they are wearing on the day, mark who's going to be the goalkeeper by putting GK next to his name. Examples:

Serbeers Utd

1. Abubakari Arimu (GK)
3. Uros Mrdak
4. Dejan Mijailovic
5. Velibor Milincic
11. Sinisa Simic
20. Dejan Milivojsa
8. Vladimir Milanovic
9. Stefan Tasic

Team: Spurs
1 Daniel Galea GK
23 Abbas Hallal
15 Emad Ammar
86 matthew von
brockdrof
6 oscar Abrunhosa
4 Jonathan micallef
17 elidor kacoli
42 Gareth Fenech

# 3. MINIMUM NUMBER OF PLAYERS FOR A MATCH TO GO AHEAD

- The league is 7 a side and a minimum of 5 players are required for the game to go ahead.
- If a team does not turn up, the opposing team will only be awarded a walkover if they have at least 5 players on the pitch at kick-off time, unless informed otherwise by organiser.
- If neither team has at least 5 players on the pitch at kick-off, the match will be forfeited and no points will be awarded for that game to neither team, unless informed otherwise by organiser.
- If a team informs the organiser beforehand that they are forfeiting the game, the organiser will inform the opposing team and they will not need to turn up and still be awarded a 3-0 victory.
- If a team gets a red card when they are 2 man down already the match will be abandoned and awarded to the opposing team because a match cannot go ahead with a side having just 3 players.

### 4. KICK OFF DELAY

• If a team is not present for the kick off, the referee will wait maximum 10 minutes (from when the referee starts to take time). If after 10 minutes one of the teams still will not appear (with minimum 5 players) a walk over will be rewarded for the team that is present with minimum 5 players.

# 5. MINIMUM AGE TO PARTICIPATE

All players must be minimum 16 years until the end of 2024 (meaning can be 15 turning 16).

# 6. KITS & NUMBERS ON KITS

- All players of the same team must wear the same colour shirts (except GK) and ideally same colour shorts and socks.
- In case someone won't have same colour shirt they must bring numbered bibs.
- Numbers not needed on the shorts but back of shirts must be numbered.
- If a number is not clear or a shirt is without number, while it's suggested that all shirts must be with a clear number, at the same time (giving we are an amateur league) for this rule some flexibility is tolerated. At the same time, some kind of solution must be found to have a number on the back such as by using tape. A player or two is understandable, more than that it isn't.

# 7. FOOTBALLS BOOTS AND SAFETY EQUIPMENT

- Players are not obliged to wear shin guards however not wearing them is at the player's own risk and we recommend you wear them. It is recommended also to wear long sock to have at least a layer of protection.
- No footwear with blades or metal studs are accepted, only soft rubber or soft rubber multi-studs football boots are accepted. During summer the synthetic pitches are very dry and therefore having lots of grip makes it easier for the slipper to get stuck to the ground and increasing chances to twist the knee.

# 8. PLEASE RESPECT THE REFEREES

- Remember the referees are human and therefore as much as players can make mistakes or perform good, same argument is applicable for the referees.
- Our referees are either Maltese or foreigners. Please understand that we are not an international football association in which we have the luxury to have referees from all around the globe. We have full trust in our referees that they will be judging only based on what happens on the pitch related to football and not to any race or any other reason.
- All refereeing decisions are final.
- Referees will keep records of all players, goal scorers, cards shown, etc. and this information will be used to administer the statistics of the league and more.
- Any complaints about referees must be communicated to the league organiser after the game in a civilised manner.

# 9. GOALKEEPER (GK)

- The GK is allowed out of his area, when he does, he will be treated as a player.
- The GK cannot pick up a back pass, but players are allowed to pass him the ball.
- The GK can slide within his own area, but if it is deemed a foul, a penalty will be awarded to the opposition.
- The GK cannot score by throwing the ball with his hands towards opponent's post unless ball contacts the ground, a player, opposite GK or post before.
- The GK cannot score by shooting the ball directly after for example; catching the ball after a save, without having the ball touching the ground a player, opposite GK or post before.
- All other GK rules are the same as 11 a-side football.

# 10. DURATION OF THE MATCH

• The total playing time is a maximum of 50 minutes (25 minutes each half). A maximum of 5 minute given to change ends at half time, giving a total time of 55 minutes of play. Injury time is at the discretion of the referee.

### 11. SUBSTITUTES

- Unlimited substitutions allowed as long as the referee is aware of the changes and only when the ball is not in play. NO FLYING SUBSTITUTIONS.
- Substitutes must enter and leave the field of play from the side (centre) of the pitch.
- Substitutions can be made when the referee gives permission and play stopped.
- Substitutions are allowed when the substitute's team has possession and even when not.
- Each team is allowed a coach and an assistant. Supporters must stand outside the pitch fences. ONLY REGISTERED PERSONEL CAN STAY BY THE TOUCHLINE. PLEASE NO CHILDREN, FRIENDS, AND GIRLFRIENDS BY THE TOUCHLINE.

### 12. FOULS AND MISCONDUCT

- The referee will deal with all fouls and misconduct.
- Slide tackles are treated as in 11 a side football.
- In free kicks the defending team must retreat at least 5 large steps from the ball.
- If a player attempts to score by doing a bicycle kick, no contact is allowed otherwise it will be a foul and a free kick or penalty is awarded.

# 13. VENUE AND BALL

- The league is going to be played at Qala and calendar will be pronounced before, therefore all teams will know at what time and day they are going to play.
- Fixtures are going to be on Monday evenings at 6pm, 7pm, 8pm and 9pm. Each team will have 1 game per week (time might be different from week to week).
- Ball size is going to be Size 5.

### 14. DISCIPLINE

- 1st offence, yellow Card = warning.
- 2nd Yellow Card = Red Card that player will take no further part in that game and will be suspended for 1 match.
  - Straight red card <u>for technical foul</u> = that player will take no further part in that game and will be suspended for 1 match.
  - Straight red card <u>for Violence/Abuse</u> = that player will take no further part in that game and will be immediately suspended for minimum 2 matches however this is not automatic, it's the organiser that will decide the penalty (minimum penalty 2 match suspension, maximum penalty player expelled from league).
- If a player is sent off, the offending team will play with a player less for 5 minutes, then another player can take his place upon instruction by the referee.
- If the team playing with 1 man less suffers a goal, they will be allowed to add a player immediately.
- The organiser reserves the right to prohibit any player/team from taking part.
- All yellow/red cards will go back to zero before knockout, but suspension still count.
- SUSPENDED PLAYERS CANNOT STAY BY THE TOUCHLINE
- If a player gets a suspension and the next match will be given as walk over the suspension will still count and won't be carried.

### 15. PENALTIES

- A penalty will be awarded for an infringement by the defending team in penalty area.
- 5 penalties per team are given in case of a draw result during the knockout stage.

### 16. THROW Ins/KICK INS

Ball must be on the line or behind the line but not in front of the line (inside the pitch). However, if the net dividing pitches does not allow enough room the ball can be moved approximately 50cm inwards from the side line.

# 17. ABANDONED GAMES

- In all cases where a match has been abandoned through the fault of one of the teams, the match shall be awarded to the opposition. In all cases, the organiser will investigate what happened exactly because every situation is different. GAME WILL BE AWARDED TO THE VICTIMISED TEAM (3-0) UNLESS WAS ALREADY WINNING, IN THAT CASE THE LAST SCORE RECORDED WILL BE TAKEN AS FINAL RESULT. THE REFEREE IS THE ONE WHO DECIDES IF A MATCH SHOULD CONTINUE OR NOT EVEN IF BOTH TEAMS WOULD LIKE TO CONTINUE, FINAL SAY IS ALWAYS OF THE REFEREE.
- WHEN IT COMES TO BEING VIOLENT On the second occasion this will happen; meaning having the second player expelled from the league or the second episode of violence as a team than your team is out. THEREFORE, BE CAREFUL WHOM YOU ADD IN YOUR TEAM AND JUST THINK ABOUT ENJOYING PLAYING FOOTBALL.
- CASE A player in Malta on July 15th, 2023, was ordered by court to pay the sum of €95,430 for having punched an opponent during a game back in 2010. Therefore, don't be stupid.
  - o *LINK*: <a href="https://tvmnews.mt/news/ragel-ordnat-jaghti-iehor-e95430-wara-li-tah-daqqa-ta-ponn-waqt-loghba-futbol/?fbclid=lwAR0IKqwu4nmbWqaqo53ef2TrcvfaGG5kj9NxclykqDcnPzmBB4V3zk4nLCl">https://tvmnews.mt/news/ragel-ordnat-jaghti-iehor-e95430-wara-li-tah-daqqa-ta-ponn-waqt-loghba-futbol/?fbclid=lwAR0IKqwu4nmbWqaqo53ef2TrcvfaGG5kj9NxclykqDcnPzmBB4V3zk4nLCl</a>
- If a match is abandoned due to circumstances beyond control (like weather, covid-19 etc.) that match/match day will be postponed to a later date and will resume from the point of abandonment (both in time and in score).

# 18. PLAYERS ELIGIBILITY

- Rules are based on year 2024 (from 1<sup>ST</sup> January 2024 onwards). Players are considered ineligible or eligible as follows and will remain for all phases.
- No players are allowed from the following Maltese leagues: BOV Premier League, Challenge League, National Amateur League, Enemed Futsal League, Enemed Challenger League.
- Online up only 1 player from Gozo 1 st division and 2 from Gozo 2nd division OR 3 players all from Gozo 2nd division allowed, individual can vary from week to week as long as this limit is respected.
- FREQUENTLY ASKED QUESTIONS (FAQs):
- Can a team swap a Gozo 1st division player with another or with a Gozo 2nd division player? Yes this is allowed as long as the total number of players on the line up remains according to rules.
- Can a team register more of these players than allowed on line up players (coming from Gozo 1st or Gozo 2nd)? Yes, as long as on line up the number permitted is respected.

# 19. TEAM & PLAYER REGISTRATION

Team's representatives must submit the following in order to register their team and players:

- Minimum €125 deposit or full payment €525 (not refundable).
- The total of €525 by not later than Saturday 6<sup>th</sup> April 2024.
- The team representative must sign the team & player registration form by not later than Saturday 6<sup>th</sup> April 2024.
- Apart from having all players signing the form, ID cards copy (front and back) should be sent to the organiser by not later than Saturday 6<sup>th</sup> April 2024.
- Teams can keep registering new players prior to match day one but till 6<sup>th</sup> April it is assumed that most of the team for match day 1 is ready and minor additions will happen therefore please send the organiser what you'll have till that moment.
- After match day 1 a separate player registration form will be needed and will be provided by the organiser on the day of the new player's appearance.
- Payment should be sent through the following options:
  - o Bank transfer: IBAN MT97VALL2201300000040014127382
  - o BOV mobile APP +35699175482

# 20. REARRANGED FIXTURES - NO CHANGE OF DATES

- Fixtures cannot be changed other than due to circumstances beyond control. The organiser will rearrange any games cancelled due to weather, floodlight failure or anything beyond our control and these games will usually be played at agreed dates. No change of fixtures due to covid-19 related issues giving the nature of this league that is played in summer we are in a very restricted period.
- Group, knockout games & the final match for no reason their dates and time will change. Any issues within the teams are to be solved by the teams themselves. Any of these will be changed in case of the circumstances mention in the point above only. Registered teams are expected to be available at all kick off times of every match day.

# 21. WITHDRAWING FROM THE LEAGUE

Once the fixtures have been produced, as team representative you are responsible to fulfil all your fixtures for the season. If your team drops out, you are liable to a fine of €50 for each game left. All your previous and coming games will be given as walk over.

### 22. COMPLAINTS

• Must be communicated to the organiser in writing within maximum 7 days of any incident, in a civilised manner and after the games. We will thoroughly investigate any complaint we receive and reply with the outcome.

# 23. PERSONAL ACCIDENT AND INSURANCE

The organiser is not responsible for personal accidents. Teams or individuals are advised to provide their own insurance to cover personal injury, if you require more information about this, please contact me for further details. Teams are also advised to bring their own first aid kit and have their own first aider. However, we will have our own first aiders as well during the games.

### 24. BEHAVIOUR

• If a member of your team behaves in any way that could cause our booking to be cancelled by the venue coordinator, by example: smoking, swearing, urinating etc. then we have the right to kick your team out of the league and you will be responsible for a fine of €50 for each match left.

# 25. AWARDS

Group A

- Major trophy for league winners & €1000.
- Medal for each player of the winning team.
- Medal for each player of the team finishing second.
- A trophy for the best goalkeeper (GK).
- A trophy for the top scorer.
- A trophy for the best player of the tournament.

Group B, C & D

- Major trophy for Group B, C & D winners.
- Medals for each player of the Group B, C & D winning team.
- Medals for each player of the team finishing 2nd in Group B, C & D.
- A trophy for the best goalkeeper (GK) in Group B, C & D.
- A trophy for the top scorer in Group B, C & D.
- A trophy for the best player of the tournament in Group B, C & D.

# 26. SUPER CUP

This will be played on Monday 29th of April 2024 - IF BOTH WINNERS OF LAST YEAR'S TOP TIER AND SECOND TIER DECIDE TO PARTICIPATE OTHERWISE THIS COMPETITION WILL BE DROPPED. TROPHY AND MEDALS WILL BE GIVEN TO WINNERS AND MEDALS TO RUNNERS UP.

# 27. LEAGUE FORMAT

- The league will take place only if we'll have minimum 12 teams.
- It will involve 2 group stages and a final
- It will involve minimum 9 games, maximum 10 games for each team, while for those playing the super cup there will be in total 11 games if they keep going till the finals.
- Last year we were 16 teams and we had four qualifying routes; the plan is to keep most of that this year:
  - o In phase 1 teams will be grouped in 4 groups of 4 in each and will play each other twice (6 games). Teams here are seeded according to previous experience in this league & other winter leagues & and their players history. Best teams according to the points mentioned will be in POT 1, second best teams in POT 2 and third best teams in POT 3, fourth best in POT 4. This is just an effort by indication to try and create groups that will be as balanced as possible. One from each pot will go in Group A, B, C & D.

				_				
POT 1	POT 2	POT 3	POT 4		GROUP A	GROUP B	GROUP C	GROUP D
BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST		BEST TEAMS	BEST TEAMS	BEST TEAMS	BEST TEAMS
BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST		SECOND BEST	SECOND BEST	SECOND BEST	SECOND BEST
BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST	] '	THIRD BEST	THIRD BEST	THIRD BEST	THIRD BEST
BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST		FOURTH BEST	FOURTH BEST	FOURTH BEST	FOURTH BEST
						1		
		GROUP A	GROUP B		GROUP C	GROUP D		
	1 <sup>ST</sup>	TEAM QUAL	IFIED TEAM Q	UALIFIED	TEAM QUALIFIED	TEAM QUALI	FIED	
		FOR GROU	JP A FOR GI	ROUP A	FOR GROUP A	FOR GROUP	PA	

PHASE 1

	GROUP A	GROUP B	GROUP C	GROUP D
1 <sup>ST</sup>	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
	FOR GROUP A	FOR GROUP A	FOR GROUP A	FOR GROUP A
2 <sup>ND</sup>	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
	FOR GROUP B	FOR GROUP B	FOR GROUP B	FOR GROUP B
3 <sup>RD</sup>	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
	FOR GROUP C	FOR GROUP C	FOR GROUP C	FOR GROUP C
4 <sup>TH</sup>	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
	FOR GROUP D	FOR GROUP D	FOR GROUP D	FOR GROUP D
			•	

PHASE 2

GROUP A	GROUP B	GROUP C	GROUP D
1ST OF GRP A	2ND OF GRP A	3RD OF GRP A	4TH OF GRP A
1ST OF GRP B	2ND OF GRP B	3RD OF GRP B	4TH OF GRP B
1ST OF GRP C	2ND OF GRP C	3RD OF GRP C	4TH OF GRP C
1ST OF GRP D	2ND OF GRP D	3RD OF GRP D	4TH OF GRP D

- O After they play each other twice, first of each group in phase 2 moves to a group of 4 and will be group A, those in 2nd in phase 2 moves to a group of 4 and will be group B, those in 3rd in phase 2 moves to a group of 4 and will be group C, those in 4th in phase 2 moves to a group of 4 and will be group D. In this phase teams play each other once.
- O Phase 3 would be the finals in which first two of each group will face each to win each category.
- o Super Cup Final (if played) will be played on Monday 29th April 2024
- o STARTING DATE OF THE LEAGUE Monday 6th May 2024
- o  $\,$  FINAL DATE Monday  $8^{th}$  July 2024

# 28. SAME POINTS FINISH

- First will count the direct encounter.
- Then will count everything in this order: most wins, least losses, goal difference, most goals scored, least conceded, least number of bookings & suspensions.
- In case there will be 3 or more than 3 teams that will finish with the same number of points, will count who got most positive results between them when they confronted each other (draws and wins are taken as positive results, loss as negative). In case all direct encounters between the 3 are all draw the direct encounter rule will be dropped and will count the elimination order mentioned.

# 29. EXCHANGING PLAYERS BETWEEN TEAMS

- Players could change team only if they made not more than 2 appearances with one team.
   On the 3rd appearance the player cannot change team.
- Players can change team only once.
- Players need go ahead from previous team to do so.

# **30. CALENDAR DATES**

APRIL						
MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
29 - SC						
MAY						
6 - MD1						
13 - MD2						
20 - MD3						
27 - MD4						
JUNE						
3 - MD5						
10 - MD6						
17 - MD7						
24 - MD8						
JULY						
1 - MD9						
8 - FS						

SC - SUPER CUP

MD - MATCHDAY

FS - FINALS

# 31. GOZO SUMMER LEAGUE 2023

Team & Player Registration Form

DISCIPLINE & DISCIPLINARY ACTION, ACKNOWLEDGEMENT, WAIVER AND RELEASE OF LIABILITY: We have read and understood the league rules of the Gozo Summer League 2024 organised by L'Equipe Events Malta and the players responsibilities implied within. We agree to adhere to the recreational and amateur nature of the league, act in an adult sportsmanlike manner and respect the decisions of the referees. If we do not practice good sportsmanship, or if we compromise the safety of a player/s, referee/s or fan/s, we understand that we will be evaluated by the organiser and may be subject to disciplinary action, up to and including expulsion from the league.

WE HEREBY CONFIRM THAT THE PARTICIPANTS ARE IN GOOD HEALTH AND ABLE TO PARTICIPATE IN THE FOOTBALL COMPETITIONS ORGANISED BY L'EQUIPE EVENTS MALTA, WE ACKNOWLEDGE THE SAID FOOTBALL ACTIVITIES MAY INVOLVE RISKS AND DANGER OF BODILY INJURY OR DEATH. WE FULLY ACCEPT AND ACKNOWLEDGE THE FACT THAT THE FOOTBALL COMPETITIONS ORGANISED BY L'EQUIPE EVENTS MALTA MAY INVOLVE THE ABOVE RISKS AND WE HEREBY ASSUME THE RISK AND RESPONSIBILITY FOR ALL DANGERS AND RISKS ASSOCIATED WITH PARTICIPATION IN THE ACITIVITY.

We acknowledge that the organiser, SHALL NOT BE RESPONSIBLE OR LIABLE IN ANY REGARD OR MANNER FOR ANY AND ALL PROPERTY DAMAGE OR BODILY INJURY (INCLUDING SERIOUS PHYSICAL INJURY OR EVEN DEATH) INCURRED BY PARTICIPANT OR ANY PARTY RELATED TO AS A RESULT OF HIS/HER PARTICIPATION IN THE FOOTBALL COMPETITIONS ORGANISED BY L'EQUIPE EVENTS MALTA. We have read, fully understood, and hereby freely sign, approve of, and agree to the terms of the registration form. We HEREBY UNCONDITIONALLY RELEASE, DISCHARGE, COVENANT NOT TO SUE, WAIVE MY RIGHTS AND REMEDIES, AND AGREE TO HOLD HARMLESS THE ACTIVITY REPRESENTATIVES from any and all claims' costs, demands, losses, damages, or expenses associated with, in whole or in part, participant's involvement with the football competitions organised by L'Equipe Events Malta. We certify all answers and information provided on the registration form are to the best of my knowledge true and correct throughout the activity. We also authorize L'Equipe Events Malta to use photos, videos and or other likeness of the participants for promotional materials regarding L'Equipe Events Malta programs or services. Such likeness will not be sold to other parties. Promotional materials bearing these likenesses may be distributed for free to the public and posted on L'Equipe Events Malta/Gozo Summer League website, facebook page, Instagram, Youtube, TikTok and social media source of L'Equipe Events Malta.

PLAYER NAME	PLAYER SHIRT NUMBER	DATE OF BIRTH	SIGNATURE	PARENT/S OR GUARDIAN/S SIGNATURE IF PLAYER IS UNDER 18
				II TEATER IS STADER TO
		1		

TEAM NAME:					