

**MALTA
SUMMER
LEAGUE 24**



**TUESDAY EVENINGS
SAN GWANN GROUNDS
MAY 7 TO AUGUST 6**

MSL2024 DETAILS

1. **NUMBER OF PLAYERS PER TEAM AND NEW PLAYERS** - PAGE 3
2. **LINE UP** - PAGE 3
3. **MINIMUM NUMBER OF PLAYERS FOR A MATCH TO GO AHEAD** - PAGE 3
4. **KICK OFF DELAY** - PAGE 4
5. **MINIMUM AGE TO PARTICIPATE** - PAGE 4
6. **KITS** - PAGE 4
7. **FOOTBALLS BOOTS AND SAFETY EQUIPMENT** - PAGE 4
8. **PLEASE RESPECT THE REFEREES** - PAGE 5
9. **GOALKEEPER** - PAGE 5
10. **DURATION OF THE MATCH** - PAGE 5
11. **SUBSTITUTES** - PAGE 5
12. **FOULS AND MISCONDUCT** - PAGE 6
13. **VENUE AND BALL** - PAGE 6
14. **DISCIPLINE** - PAGE 6
15. **PENALTY AREA** - PAGE 7
16. **THROW Ins/KICK Ins** - PAGE 7
17. **ABANDONED GAMES** - PAGE 7
18. **PLAYERS ELIGIBILITY** - PAGE 8
19. **TEAM AND PLAYERS REGISTRATIONS** - PAGE 8
20. **REARRANGED FIXTURES - NO CHANGE OF DATES** - PAGE 9
21. **WITHDRAWN FROM THE LEAGUE** - PAGE 9
22. **COMPLAINTS** - PAGE 9
23. **PERSONAL ACCIDENT AND INSURANCE** - PAGE 9
24. **BEHAVIOUR** - PAGE 9
25. **AWARDS** - PAGE 10
26. **SUPER CUP** - PAGE 10
27. **LEAGUE FORMAT** - PAGE 10-13
28. **SAME POINTS FINISH** - PAGE 13
29. **EXCHANGING PLAYERS BETWEEN TEAMS** - PAGE 13
30. **CALENDAR DATES** - PAGE 14
31. **TEAM & PLAYER REGISTRATION FORM** - PAGE 15

MSL2024 DETAILS

1. NUMBER OF PLAYERS PER TEAM AND NEW PLAYERS

- Unlimited number of players can be registered in a team as long as not more than 20 players are present for match day and on the line up. However, it is suggested that not more than 12 players are brought for match day per team.
- Last day to register new players - 1 month prior to the finals - 6th July 2024
- Each team can add maximum 2 new players per week and needs to inform the organiser till before the match and by sending a copy of the ID card - front & back. The organiser will provide Player's registration form on the day of the new player's first appearance.
- The organiser checks when a new player is registered that the player is eligible, however, mistakes can happen. If an unregistered or ineligible player is found to have played, it is also the responsibility of the team who suffered this injustice to notify the organiser that they are officially presenting a complain. If the offense is found to be true, the offending team automatically receives a 3-0 defeat. If there will not be any complains by the team that received the injustice within 7 days from the match in question the complaint after that period than becomes null and void.

2. LINE-UP

- Team representative/captain must send their line up sheet via messenger to Lekip Ivents or WhatsApp +35699175482 and show the chat to the referee prior to the match. The following details must be sent: Team name, Names & Surnames of all players and number they are wearing on the day, mark who's going to be the goalkeeper by putting GK next to his name. *Examples:*

Serbeers Utd

1. Abubakari Arimu (GK)
3. Uros Mrdak
4. Dejan Mijallovic
5. Velibor Milincic
11. Sinisa Simic
20. Dejan Milivojsa
8. Vladimir Milanovic
9. Stefan Tasic

Team: Spurs
1 Daniel Galea GK
23 Abbas Hallal
15 Emad Ammar
86 matthew von brockdrof
6 oscar Abruñhosa
4 Jonathan micallef
17 elidor kacoli
42 Gareth Fenech

3. MINIMUM NUMBER OF PLAYERS FOR A MATCH TO GO AHEAD

- The league is 6 a side and a minimum of 4 players are required for the game to go ahead.
- If a team does not turn up, the opposing team will only be awarded a walkover if they have at least 4 players on the pitch at kick-off time, unless informed otherwise by organiser.
- If neither team has at least 4 players on the pitch at kick-off, the match will be forfeited and no points will be awarded for that game to neither team, unless informed otherwise by organiser.
- If a team informs the organiser beforehand that they are forfeiting the game, the organiser will inform the opposing team and they will not need to turn up and still be awarded a 3-0 victory.
- If a team gets a red card when they are 2 man down already the match will be abandoned and awarded to the opposing team because a match cannot go ahead with a side having just 3 players.

MSL2024 DETAILS

4. KICK OFF DELAY

- If a team is not present for the kick off, the referee will wait maximum 10 minutes (from when the referee starts to take time). If after 10 minutes one of the teams still will not appear (with minimum 4 players) a walk over will be rewarded for the team that is present with minimum 4 players.

5. MINIMUM AGE TO PARTICIPATE

- All players must be minimum 16 years until the end of 2024 (meaning can be 15 turning 16).

6. KITS

- All players of the same team must wear the same colour shirts (except GK) and ideally same colour shorts and socks.
- In case someone won't have same colour shirt they must bring numbered bibs.
- Numbers not needed on the shorts but back of shirts must be numbered.
- If a number is not clear or a shirt is without number, while it's suggested that all shirts must be with a clear number, at the same time (giving we are an amateur league) for this rule some flexibility is tolerated. At the same time, some kind of solution must be found to have a number on the back such as by using tape. A player or two is understandable, more than that it isn't.

7. FOOTBALLS BOOTS AND SAFETY EQUIPMENT

- Players are not obliged to wear shin guards however not wearing them is at the player's own risk and we recommend you wear them. It is recommended also to wear long sock to have at least a layer of protection.
- No footwear with blades or metal studs are accepted, only soft rubber or soft rubber multi-studs football boots are accepted. During summer the synthetic pitches are very dry and therefore having lots of grip makes it easier for the slipper to get stuck to the ground and increasing chances to twist the knee.

8. PLEASE RESPECT THE REFEREES

- Remember the referees are human and therefore as much as players can make mistakes or perform good, same argument is applicable for the referees.
- Our referees are either Maltese or foreigners. Please understand that we are not an international football association in which we have the luxury to have referees from all around the globe. We have full trust in our referees that they will be judging only based on what happens on the pitch related to football and not to any race or any other reason.
- All refereeing decisions are final.
- Referees will keep records of all players, goal scorers, cards shown, etc. and this information will be used to administer the statistics of the league and more.
- Any complaints about referees must be communicated to the league organiser after the game in a civilised manner.

9. GOALKEEPER

- The GK is allowed out of his area, when he does, he will be treated as a player.
- The GK cannot pick up a back pass, but players are allowed to pass him the ball.
- The GK can slide within his own area, but if it is deemed a foul, a penalty will be awarded to the opposition.
- The GK cannot score by throwing the ball with his hands towards opponent's post unless ball contacts the ground, a player, opposite GK or post before.
- The GK cannot score by shooting the ball directly after for example; catching the ball after a save, without having the ball touching the ground a player, opposite GK or post before.
- All other GK rules are the same as 11 a-side football.

10. DURATION OF THE MATCH

- The total playing time is a maximum of 50 minutes (25 minutes each half). A maximum of 5 minute given to change ends at half time, giving a total time of 55 minutes of play. Injury time is at the discretion of the referee.

11. SUBSTITUTES

- Unlimited substitutions allowed as long as the referee is aware of the changes and only when the ball is not in play. NO FLYING SUBSTITUTIONS.
- Substitutes must enter and leave the field of play from the side (centre) of the pitch.
- Substitutions can be made when the referee gives permission and play stopped.
- Substitutions are allowed when the substitute's team has possession and even when not.
- Each team is allowed a coach and an assistant. Supporters must stand outside the pitch fences. ONLY REGISTERED PERSONEL CAN STAY BY THE TOUCHLINE. PLEASE NO CHILDREN, FRIENDS, AND GIRLFRIENDS BY THE TOUCHLINE.

12. FOULS AND MISCONDUCT

- The referee will deal with all fouls and misconduct.
- Slide tackles are treated as in 11 a side football.
- In free kicks the defending team must retreat at least 5 large steps from the ball.
- If a player attempts to score by doing a bicycle kick, no contact is allowed otherwise it will be a foul and a free kick or penalty is awarded.

13. VENUE AND BALL

- The league is going to be at San Gwann and calendar will be pronounced before, therefore all teams will know at what time and day they are going to play.
- Fixtures are going to be on Tuesday's evenings, at 7.30pm, 8.30pm & 9.30pm.
- Ball size is going to be Size 4.

14. DISCIPLINE

- 1st offence, yellow Card = warning.
- 2nd Yellow Card = Red Card - that player will take no further part in that game and will be suspended for 1 match.
 - Straight red card for technical foul = that player will take no further part in that game and will be suspended for 1 match.
 - Straight red card for Violence/Abuse = that player will take no further part in that game and will be immediately suspended for minimum 2 matches however this is not automatic, it's the organiser that will decide the penalty (minimum penalty - 2 match suspension, maximum penalty - player expelled from league).
- If a player is sent off, the offending team will play with a player less for 5 minutes, then another player can take his place upon instruction by the referee.
- If the team playing with 1 man less suffers a goal, they will be allowed to add a player immediately.
- The organiser reserves the right to prohibit any player/team from taking part.
- All yellow/red cards will go back to zero before knockout, but suspension still count.
- SUSPENDED PLAYERS CANNOT STAY BY THE TOUCHLINE
- If a player gets a suspension and the next match will be given as walk over the suspension will still count and won't be carried.

MSL2024 DETAILS

15. PENALTIES

- A penalty will be awarded for an infringement by the defending team in penalty area.
- 5 penalties per team are given in case of a draw result during the knockout stage.

16. THROW Ins/KICK INs

- Ball must be on the line or behind the line but not in front of the line (inside the pitch). However, if the net dividing pitches does not allow enough room the ball can be moved approximately 50cm inwards from the side line.

17. ABANDONED GAMES DUE TO VIOLENCE

- In all cases where a match has been abandoned through the fault of one of the teams, the match shall be awarded to the opposition. In all cases, the organiser will investigate what happened exactly because every situation is different. GAME WILL BE AWARDED TO THE VICTIMISED TEAM (3-0) UNLESS WAS ALREADY WINNING, IN THAT CASE THE LAST SCORE RECORDED WILL BE TAKEN AS FINAL RESULT. THE REFEREE IS THE ONE WHO DECIDES IF A MATCH SHOULD CONTINUE OR NOT EVEN IF BOTH TEAMS WOULD LIKE TO CONTINUE, FINAL SAY IS ALWAYS OF THE REFEREE.
- WHEN IT COMES TO BEING VIOLENT - On the second occasion this will happen; meaning having the second player expelled from the league or the second episode of violence as a team than your team is out. THEREFORE, BE CAREFUL WHOM YOU ADD IN YOUR TEAM AND JUST THINK ABOUT ENJOYING PLAYING FOOTBALL.
- CASE - A player in Malta on July 15th, 2023, was ordered by court to pay the sum of €95,430 for having punched an opponent during a game back in 2010. Therefore, don't be stupid.
LINK: <https://tvmnews.mt/news/ragel-ordnat-jaghti-iehor-e95430-wara-li-tah-daqqa-ta-ponn-waqt-loghba-futbol/?fbclid=IwAR0IKqwu4nmbWqago53ef2TrevfaGG5kj9NxclkyqDcnPzmBB4V3zk4nLCI>
- If a match is abandoned due to circumstances beyond control (like weather, covid-19 etc.) that match/match day will be postponed to a later date and will resume from the point of abandonment (both in time and in score).

MSL2024 DETAILS

18. PLAYERS ELIGIBILITY

- Rules are based on year 2024 (from 1ST January 2024 onwards). Players are considered ineligible or eligible as follows and will remain for all phases.

Football

- BOV Premier League players (2024) not allowed on line-up.
- National Challenge League players (2024) maximum 1 allowed on line-up.
- National Amateur League players (2024) all players are allowed on line-up.

Futsal

- Futsal Premier teams players (2024) maximum 1 allowed on line-up.
 - Futsal Challenge League teams players (2024) all players are allowed on line-up.
- Players from National Challenge League or Premier Futsal can be changed with new one's and more than permitted can be registered within a team as long as total number of permitted players is not exceeded on line-up.

19. TEAM & PLAYER REGISTRATION

Team's representatives must submit the following to register their team and players:

- Minimum €130 deposit or full payment €630 (not refundable).
- The total of €630 by not later than Saturday 6th April 2024.
- The team representative must sign the team & player registration form by not later than Saturday 6th April 2024.
- Apart from having all players signing the form, ID cards copy (front and back) should be sent to the organiser by not later than Saturday 6th April 2024.
- Teams can keep registering new players prior to match day one but till 6th April it is assumed that most of the team for match day one is ready and minor additions will happen therefore please send the organiser what you'll have till that moment.
- After match day one a separate player registration form will be needed and will be provided by the organiser on the day of the new player's appearance.
- **Payment should be sent through the following options:**
 - Bank transfer:** IBAN MT97VALL22013000000040014127382
 - BOV mobile APP** +35699175482
 - Website:** www.maltasummerleague.com

20. REARRANGED FIXTURES - NO CHANGE OF DATES

- Fixtures cannot be changed other than due to circumstances beyond control. The organiser will rearrange any games cancelled due to weather, floodlight failure or anything beyond our control and these games will usually be played at agreed dates. No change of fixtures due to covid-19 related issues - giving the nature of this league that is played in summer we are in a very restricted period.
- Group, knockout games & the final match for no reason their dates and time will change. Any issues within the teams are to be solved by the teams themselves. Any of these will be changed in case of the circumstances mention in the point above only. Registered teams are expected to be available at all kick off times of every match day.

21. WITHDRAWING FROM THE LEAGUE

- Once the fixtures have been produced, as team representative you are responsible to fulfil all your fixtures for the season. If your team drops out, you are liable to a fine of €50 for each game left. All your previous and coming games will be given as walk over.

22. COMPLAINTS

- Must be communicated to the organiser in writing within maximum 7 days of any incident, in a civilised manner and after the games. We will thoroughly investigate any complaint we receive and reply with the outcome.

23. PERSONAL ACCIDENT AND INSURANCE

- The organiser is not responsible for personal accidents. Teams or individuals are advised to provide their own insurance to cover personal injury & if you require more information about this, please contact me for further details. Teams are also advised to bring their own first aid kit and have their own first aider. However, we will have our own first aiders as well during the games.

24. BEHAVIOUR

- If a member of your team behaves in any way that could cause our booking to be cancelled by the venue coordinator, by example: smoking, swearing, urinating etc. then we have the right to kick your team out of the league and you will be responsible for a fine of €50 for each match left.

MSL2024 DETAILS

25. AWARDS

GROUP A TEAMS - TOP TIER	
<ul style="list-style-type: none"> ■ Major trophy for league winners (kept for a year then a replica will be given) & €1000. ■ Medal for each player of the winning team. ■ Medal for each player of the runner up team. ■ A trophy for the best goalkeeper (GK). ■ A trophy for the top scorer. ■ A trophy for the best player. 	
GROUP B TEAMS - SECOND TIER	GROUP C TEAMS - THIRD TIER
<ul style="list-style-type: none"> ■ Major trophy for second tier winners. ■ Medal for each player of the winning team. ■ Medal for each player of the runner up team. ■ A trophy for the best goalkeeper (GK). ■ A trophy for the top scorer. ■ A trophy for the best player. 	<ul style="list-style-type: none"> ■ Major trophy for third tier winners. ■ Medal for each player of the winning team. ■ Medal for each player of the runner up team. ■ A trophy for the best goalkeeper (GK). ■ A trophy for the top scorer. ■ A trophy for the best player.
GROUP D TEAMS - FOURTH TIER	GROUP D TEAMS - FOURTH TIER
<ul style="list-style-type: none"> ■ Major trophy for fourth tier winners. ■ Medal for each player of the winning team. ■ Medal for each player of the runner up team. ■ A trophy for the best goalkeeper (GK). ■ A trophy for the top scorer. ■ A trophy for the best player. 	<ul style="list-style-type: none"> ■ Major trophy for fourth tier winners. ■ Medal for each player of the winning team. ■ Medal for each player of the runner up team. ■ A trophy for the best goalkeeper (GK). ■ A trophy for the top scorer. ■ A trophy for the best player.

26. SUPER CUP

The plan is to have a final between last year top two tiers winners played during the first week of May 2024 - IN ORDER FOR THIS CUP TO BE PLAYED WE NEED BOTH TOP TWO TIERS WINNERS OF LAST YEAR TO PARTICIPATE OTHERWISE THIS COMPETITION WILL BE DROPPED. TROPHY AND MEDALS WILL BE GIVEN TO WINNERS AND MEDALS TO RUNNERS UP.

27. LEAGUE FORMAT

- The league will take place only if we'll have minimum 16 teams.
- The format below may be maintained or adjusted if the number of registered teams is lower than 24 but not less than 16.
- It will involve a 2 group stages and a knockout stage.
- It will involve minimum 11 games, maximum 13 games (excluding the super cup)
- There will be four qualifying routes:

MSL2024 DETAILS

PHASE 1 – GROUP STAGE NUMBER 1

From pots Groups A, B, C & D are formed (teams in pots are seeded according to previous experience in this league, other winter leagues & and their players history). Best teams according to the points mentioned will be in POT 1, second best teams in POT 2, third best teams in POT 3 and fourth best teams in POT 4. This is just an effort by indication to try and create groups that will be as balanced as possible. Two from pot 1, two from pot 2, two from pot 3 and one from pot 4 will go in Group A, B, C and D. Then they play each other once and according to their final record they qualify to a different tier in phase 2.

	POT 1	POT 2	POT 3	POT 4
1	BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST
2	BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST
3	BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST
4	BEST TEAMS	SECOND BEST	THIRD BEST	FOURTH BEST
5	BEST TEAMS	SECOND BEST	THIRD BEST	
6	BEST TEAMS	SECOND BEST	THIRD BEST	
7	BEST TEAMS	SECOND BEST	THIRD BEST	
8	BEST TEAMS	SECOND BEST	THIRD BEST	

PHASE 1 GROUPS			
GROUP A	GROUP B	GROUP C	GROUP D
BEST TEAMS	BEST TEAMS	BEST TEAMS	BEST TEAMS
BEST TEAMS	BEST TEAMS	BEST TEAMS	BEST TEAMS
SECOND BEST	SECOND BEST	SECOND BEST	SECOND BEST
SECOND BEST	SECOND BEST	SECOND BEST	SECOND BEST
THIRD BEST	THIRD BEST	THIRD BEST	THIRD BEST
THIRD BEST	THIRD BEST	THIRD BEST	THIRD BEST
FOURTH BEST	FOURTH BEST	FOURTH BEST	FOURTH BEST

MSL2024 DETAILS

Qualified as top tier teams for phase 2 - (All four teams finishing 1st in each group & best two teams finishing 2nd in each group) these will play for the prize money. Example:

	GROUP A	GROUP B	GROUP C	GROUP D
1ST	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
2ND	TEAM QUALIFIED	TEAM QUALIFIED		
3RD				
4TH				
5TH				
6TH				
7TH				

Qualified as second tier teams for phase 2 - (Last two teams from those finishing 2nd in each group and all four teams finishing 3rd in each group). Example:

	GROUP A	GROUP B	GROUP C	GROUP D
2ND			TEAM QUALIFIED	TEAM QUALIFIED
3RD	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
4TH				
5TH				
6TH				
7TH				

Qualified as third tier teams for phase 2 - (All teams finishing 4th in each group, and best two teams finishing 5th in each group). Example:

	GROUP A	GROUP B	GROUP C	GROUP D
4TH	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
5TH	TEAM QUALIFIED	TEAM QUALIFIED		
6TH				
7TH				

Qualified as third tier teams for phase 2 - (Last two teams finishing 5th in each group & all teams finishing 6th in each group). Example:

	GROUP A	GROUP B	GROUP C	GROUP D
			TEAM QUALIFIED	TEAM QUALIFIED
6TH	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED
7TH				

Qualified as fifth tier teams for phase 2 - (All teams finishing 7th in each group).

	GROUP A	GROUP B	GROUP C	GROUP D
7TH	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED	TEAM QUALIFIED

MSL2024 DETAILS

PHASE 2 – GROUP STAGE NUMBER 2

(Teams here are seeded according to their record in phase 1).

After phase 2 is played:

	GROUP A TOP TIER	GROUP B SECOND TIER	GROUP C THIRD TIER	GROUP D FOURTH TIER	GROUP E FIFTH TIER
1ST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST
2ND	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST
3RD	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST
4TH	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST	SEMI FINALIST
5TH	ELIMINATED	ELIMINATED	ELIMINATED	ELIMINATED	
6TH	ELIMINATED	ELIMINATED	ELIMINATED	ELIMINATED	
7TH	ELIMINATED	ELIMINATED	ELIMINATED	ELIMINATED	

- QUALIFIER 1 OF EACH GROUP WILL PLAY QUALIFIER 4 OF SAME GROUP
- QUALIFIER 2 OR EACH GROUP WILL PLAY QUALIFIER 3 OF SAME GROUP
- EACH GROUP THEN WE WILL HAVE 2 FINALISTS.
 - Super Cup Final (if played) will be played on Tuesday 30th April 2024
 - STARTING DATE OF THE LEAGUE - Tuesday 7th May 2024
 - FINALS DATE - FIFTH TIER 24TH JULY, FOURTH & FIFTH TIER Tuesday 6Th AUGUST, SECOND & FIRST TIER WEDNESDAY 7TH AUGUST

28. SAME POINTS FINISH

- First will count the direct encounter.
- Then will count everything in this order: most wins, least losses, goal difference, most goals scored, least conceded, least number of bookings & suspensions.
- In case there will be 3 or more than 3 teams that will finish with the same number of points, will count who got most positive results between them when they confronted each other (draws and wins are taken as positive results, loss as negative). In case all direct encounters between the 3 are all draw the direct encounter rule will be dropped and will count the elimination order mentioned.

29. EXCHANGING PLAYERS BETWEEN TEAMS

- Players could change team only if they made not more than 3 appearances with one team. On the 4th appearance the player cannot change team.
- Players can change team only once.
- Players need go ahead from previous team to do so.

MSL2024 DETAILS

30. **CALENDAR DATES**

APRIL						
MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY	SUNDAY
	30 - SC					
MAY						
	7 - MD1					
	14 - MD2					
	21 - MD3					
	28 - MD4					
JUNE						
	4 - MD5					
	11 - MD6					
	18 - MD7					
	25 - MD8	FIFTH TIER				
JULY						
	2 - MD9	FIFTH TIER				
	9 - MD10	FIFTH TIER				
	16 - MD11	SF				
	23 - MD12	FS				
	30 - SF					
AUGUST						
	6 - FS	7 - FS				

SC - SUPER CUP
 MD - MATCHDAY
 SF - SEMI FINALS
 FS - FINALS

