

STATE GENERAL RULES

1. A team registration of \$200.00 will be prepaid at the time the application is submitted.
2. All team members shall be active members of the Department or Association they represent.
3. No more than 5 team members shall participate in any one event.
4. Teams shall be allowed up to 10 team members, including the Team Captain.
5. Completed entry forms and the \$200.00 registration fee MUST be in the Office of the Florida State Firefighters' Association, two weeks prior to competition date.
6. All protective gear worn must have NO modifications. Only representative department firefighting gear will be accepted. NO COMPETITION GEAR! Long pants shall be worn in all events. Coats used with bunker pants or such are acceptable for events. Liners must be intact. Pull-up fire boots (no zippers) are the only acceptable boots for use in the events. Failure to wear required personal equipment will result in a five (5) second penalty per infraction.
7. Improper latching or loss of personal equipment shall result in a five (5) second penalty for each infraction.
8. The Team Captain shall be the only member authorized to make a protest to the Event Judge. If a decision cannot be reached, on the protest, by the Team Captain and the Event Judge, the Head Judge will be called in. The decision of the Head and Event Judge will be final and binding.
9. A false start shall result in a five (5) second penalty being assessed and the event shall continue. A false start is defined as any starting before the signal is given by the Judge.
10. Due to the fact that winners are being determined by the lowest times, a disqualification in an event will lead to the slowest event time plus ten (10) seconds being used for each event.
11. No equipment shall be broken down until the Event Judge gives the signal to do so. Any infraction of this rule shall result in a five (5) second penalty for each infraction.
12. Any unsportsmanlike conduct from any team member or Department member shall result in a ten (10) second penalty being assessed to that team. Any continuing unsportsmanlike conduct from a team will result in the team being disqualified from the competition.
13. The use of intoxicants by a team member shall result in that team being disqualified