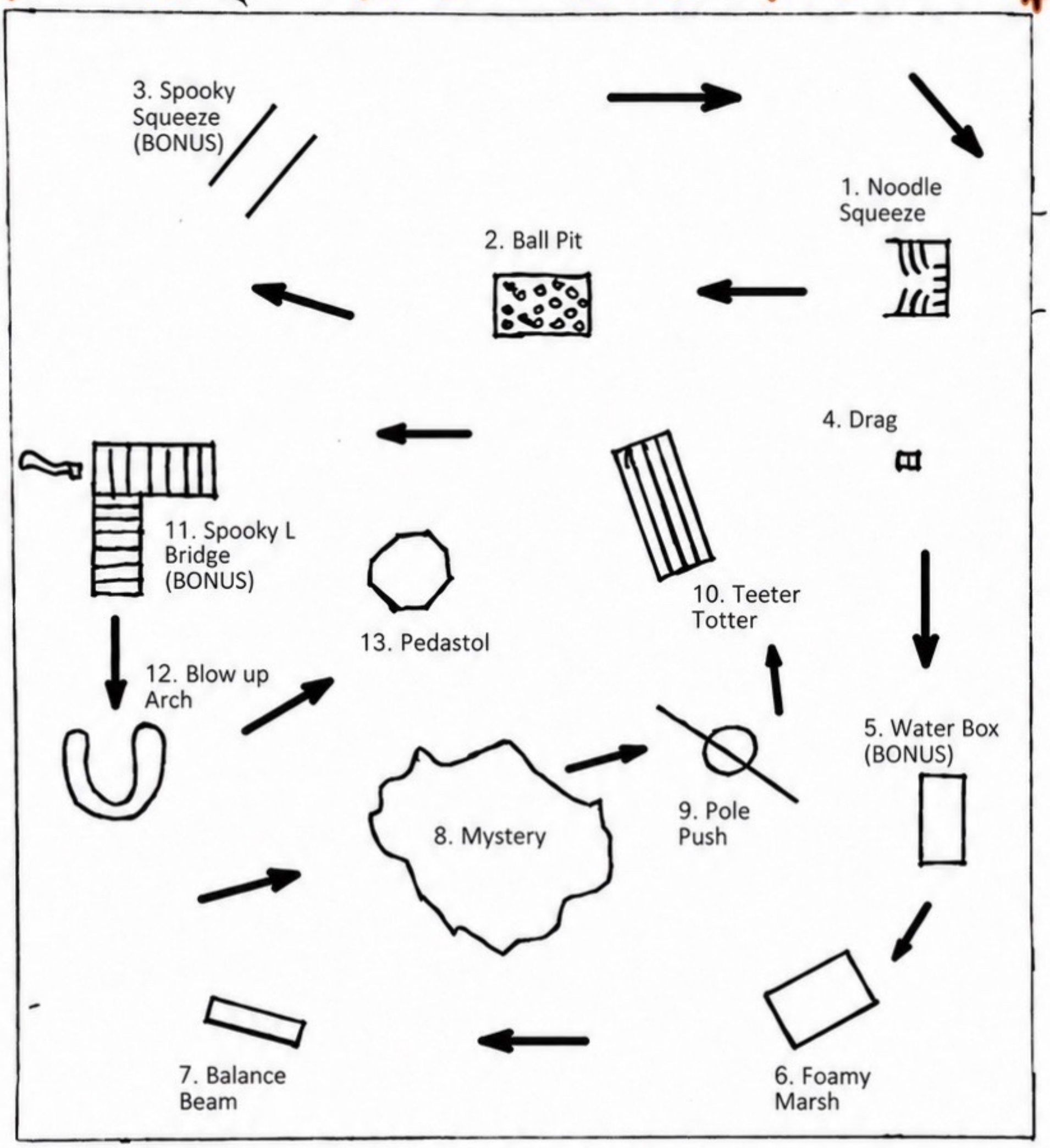
MRVHA Spooktacular Obstacle Challenge

MOJAVE RIVER VALLEY HORSEMEN'S ASSOCIATION



1. Noodle Squeeze
2. Ball Pit
3. Spooky Squeeze (BONUS)
4. Drag
5. Water Box (BONUS)
6. Foamy Marsh
7. Balance Beam
8. Mystery
9. Pole Push
10. Teeter Totter
11. Spooky L Bridge (BONUS)
12. Blow up Arch
13. Pedastol

MRVHA Spooktacular Obstacle Challenge

In Hand

1. Noodle Squeeze- walk through
2. Ball Pit - walk through
3. Spooky Squeeze (BONUS) - walk through
4. Drag - drag item around cones and back
5. Water Box (BONUS) - walk through
6. Foamy Marsh - walk through
7. Balance Beam - walk over
8. Mystery
9. Pole Push - you or horse push the pole 1 time around
10. Teeter Totter - walk over
11. Spooky L Bridge (BONUS) - walk over
12. Blow up Arch - walk through
13. Pedestal - put front feet on pedestal for 10 seconds

MRVHA Spooktacular Obstacle Challenge

Beginner

1. Noodle Squeeze- walk through
2. Ball Pit - walk through
3. Spooky Squeeze (BONUS) - walk through
4. Drag - drag item around cones and back
5. Water Box (BONUS) - walk through
6. Foamy Marsh - walk through
7. Balance Beam - walk over
8. Mystery
9. Pole Push - you or horse push the pole 1 time around
10. Teeter Totter - walk over
11. Spooky L Bridge (BONUS) - walk over
12. Blow up Arch - walk through
13. Pedestal - put front feet on pedestal for 10 seconds

MRVHA Spooktacular Obstacle Challenge

Intermediate

1. Noodle Squeeze- walk through
2. Ball Pit - walk through
3. Spooky Squeeze (BONUS) - walk through
4. Drag - drag item around cones and back
5. Water Box (BONUS) - walk through
6. Foamy Marsh - walk through
7. Balance Beam - walk over
8. Mystery
9. Pole Push - you or horse push the pole 1 time around
10. Teeter Totter - walk over
11. Spooky L Bridge (BONUS) - walk over
12. Blow up Arch - walk through
13. Pedestal - put front feet on pedestal for 10 seconds then pivot hindquarters 1/4 around with front feet remaining on pedestal

MRVHA Spooktacular Obstacle Challenge

Advanced

1. Noodle Squeeze- walk through
2. Ball Pit - walk through
3. Spooky Squeeze (BONUS) - walk through
4. Drag - drag item around cones and back
5. Water Box (BONUS) - walk through
6. Foamy Marsh - walk through
7. Balance Beam - walk over
8. Mystery
9. Pole Push - you or horse push the pole 1 time around
10. Teeter Totter - walk over
11. Spooky L Bridge (BONUS) - walk over
12. Blow up Arch - walk through
13. Pedestal - put front feet on pedestal for 10 seconds then pivot hindquarters 1/4 around with front feet remaining on pedestal