Pace of Play Policy (rev: 12/8/2019)

Kachina Women's Golf Association, Tucson, Arizona

Everyone is entitled to a good pace

All players must keep pace with the group in front of them.

If you fall out of position or behind to the pace of play (guideline averaging 14 minutes per hole), you will be asked to regain your position on the course.

Pace of play: Ranger/Marshall can implement (1,2,3)

- 1 1st Warning Ranger can ask players to "pick up the pace"
- 2 2nd warning Rangers will have the authority to move extreme slow groups up to the next Tee box when slow play does not improve position (players will take the tournament max score for missed hole)
- 3 KWGA will take the following actions if a Ranger/Marshall has PROVIDED players names
 - a. KWGA President to investigate issue.
 - b. KWGA Board will issue a written pace warning to all members of Pairing
 - c. Members of Pairing will NOT play together in next Kachina
 - d. If future warnings are issued to any of members of this pairing Kachina Women's Golf Association (KWGA) reserves the right to refuse admittance to Kachina tournaments for the rest of the season.

Our policy is in no way meant to alienate and/or make one feel inferior. This is merely an attempt to ensure that everyone playing in Kachina has an enjoyable round of golf.

Remember that picking up you ball is permitted by the USGA Handicap System.

When the game is a team format or Stableford game, a player who is "out of the hole" or cannot improve her standing in the game of the day, should pick up her ball to maintain pace of play. She will apply WHS rule for "Net Double Bogey" or if the hole is not played "Net Par".

Maximum Hole Score for Handicap Purposes (Net Double Bogey)

The maximum hole score for each player will be limited to a Net Double Bogey, calculated as follows:

Double Bogey + handicap strokes a player receives (or gives) based on their Course Handicap ("or gives" only applies to plus handicap players)

When a player does not play a hole, "Net Par" must be recorded as their score for the hole. Net Par is equal to Par + any handicap strokes the player receives.

In team games like "two best ball" and match play a player may pick up if out of the hole. The player's must use their best judgement for the number of strokes needed to complete the hole from that position. This may not exceed Net Double Bogey. The score should be marked with an 'X' example X6 for handicap purposes only (cannot be used for team score).

