



PEACE OF MIND

Anything with structure. Structural work is one of the most challenging and costly types of home projects. It involves working with walls, floors, ceilings, roofs, foundations, beams, columns, and joists that support the weight and stability of the house. Structural work also requires following codes and regulations to ensure safety and compliance. Homeowners should never attempt to remove a wall, add a room, repair a roof, fix a foundation crack, or reinforce a beam without a licensed contractor or engineer.

Garage conversions. Converting your garage into an additional room may seem like a good idea, but it can backfire if you don't follow the building codes and regulations. You may need to install insulation, ventilation, plumbing, electrical wiring, windows, and doors to make the space habitable and comfortable. You may also lose valuable storage space and parking space for your car. Moreover, many buyers prefer a garage over an extra room, so you may end up decreasing the value of your home.

Wall-to-wall carpeting. Installing wall-to-wall carpeting may seem like an easy way to update your flooring, but it can be a hassle to maintain and clean. Carpeting can trap dust, allergens, stains, and odors, and it can wear out quickly in high-traffic areas. It can also make your rooms look smaller and darker. Most buyers today prefer hardwood floors or tiles over carpeting, so you may not recoup your investment when you sell your home.

Anything with permits. Permits are official documents that authorize homeowners to perform certain types of home projects that may affect the safety, value, or appearance of their property. Permits are issued by local building departments after reviewing the plans and specifications of the project. Permits also require inspections by building officials before and after the project is completed to ensure quality and compliance. Homeowners should always check with their local building department before starting any home project that may require a permit.

PEACE OF MIND

